Exploiting Schemas in Data Synchronization

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Optimistic Replication

- Many copies of distributed data stored on often disconnected hosts
- Any copy may be updated at any time
- Hosts occasionally *synchronize*
 - Merging updates that they agree on
 - Resolving conflicting updates



Optimistic Replication

- Many copies of distributed data stored on often disconnected hosts
- Any copy may be updated at any time
- Hosts occasionally *synchronize*
 - Merging updates that they agree on
 - Resolving conflicting updates
- Many advantages: availability, scalability, quality control
- Main challenge: synchronization

"...based on the *optimistic presumption* that *conflicting updates are rare*, and that the *contents are consistent enough* with those on other replicas." —Saito & Shapiro (2002)





Research goal: Facilitate optimistic replication by building a generic synchronization framework for heterogeneous, tree-structured data.

This talk: Focus on Harmony's synchronization algorithm.

- Local: intuitive, easy to predict behavior
- **Schema-aware**: preserves structural invariants



Running Example

XML Address Book

```
<xcard>
  <vcard>
    <n>Steve</n>
    <org>Stanford</org>
    <email>freunds@cs.stanford.edu</email>
  </vcard>
  <vcard>
    <n>Kim</n>
    <org>Williams</org>
    <email>kim@cs.williams.edu</email>
  </vcard>
</xcard>
```



Updated Address Book

```
<xcard>
  <vcard>
    <n>Steve</n>
    <org>Williams</org>
    <email>freund@cs.williams.edu</email>
  </vcard>
  <vcard>
    <n>Kim</n>
    <org>Williams</org>
    <email>kim@cs.williams.edu</email>
  </vcard>
</xcard>
```



Another Update

<xcard> <vcard> <n>Kim</n> <org>Pomona</org> <email>kim@cs.pomona.edu</email> </vcard> <vcard> <n>Steve</n> <org>Stanford</org> <email>freunds@cs.stanford.edu</email> </vcard> </xcard>



Goal: Synchronized Address Book

<xcard> <vcard> <n>Steve</n> <org>Williams</org> <email>freund@cs.williams.edu</email> </vcard> <vcard> <n>Kim</n> <org>Pomona</org> <email>kim@cs.pomona.edu</email> </vcard> </xcard>



Data Model

Trees

Harmony's data model is unordered, edge-labeled trees where every child of a node has a distinct name.

Equivalently, a tree is a partial function from names to trees.

$$\begin{cases} email \mapsto \left\{ kim@cs.williams.edu \mapsto \left\{ \right\} \right\} \\ n \mapsto \left\{ Kim \mapsto \left\{ \right\} \right\} \\ org \mapsto \left\{ Williams \mapsto \left\{ \right\} \right\} \end{cases} \end{cases}$$



Trees

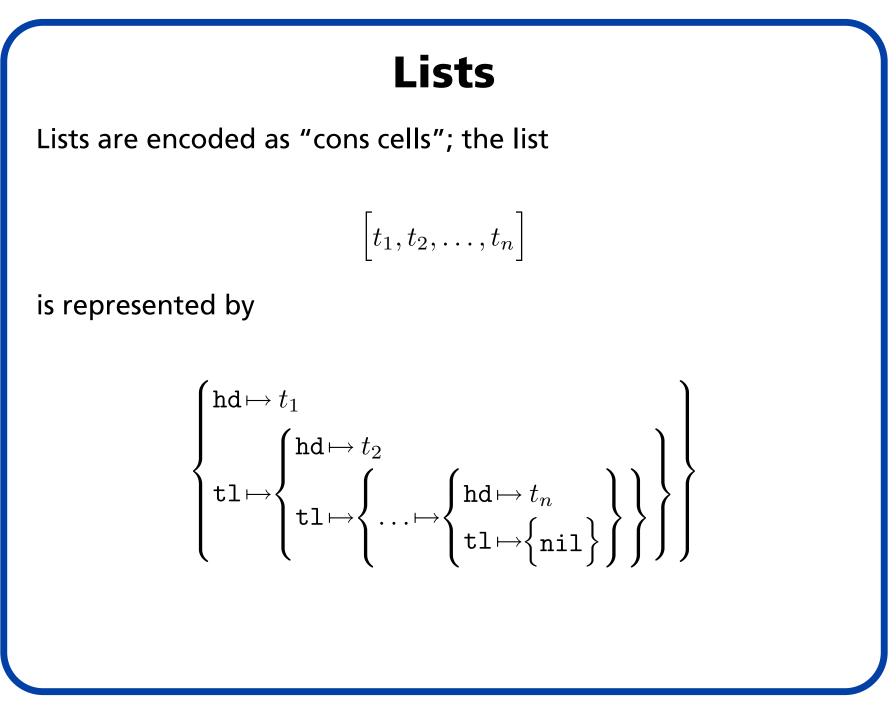
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$$\left\{ \begin{array}{l} \texttt{email} \mapsto \left\{ \texttt{kim@cs.williams.edu} \mapsto \left\{ \} \right\} \\ \texttt{n} \mapsto \left\{ \texttt{Kim} \mapsto \left\{ \} \right\} \\ \texttt{org} \mapsto \left\{ \texttt{Williams} \mapsto \left\{ \} \right\} \end{array} \right\} \right\} \right\}$$

Within a tree, we'll abbreviate $k \mapsto \{\}$ as k.







XML

The XML element

<tag>
subelt1 ... subeltn
</tag>

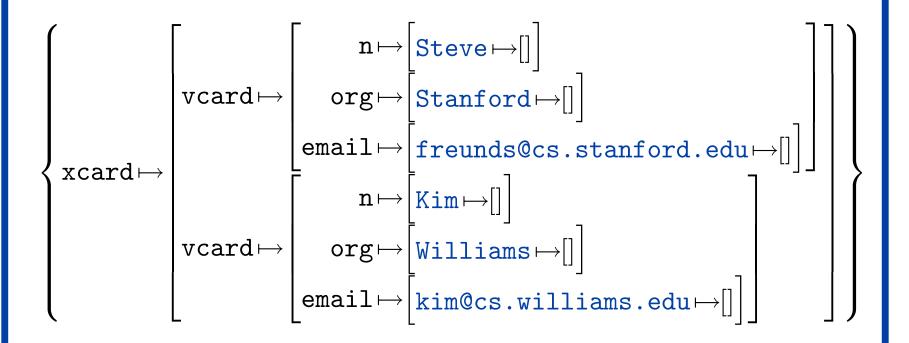
is represented by the tree

$$egin{cases} extsf{tag}\mapsto egin{bmatrix} \langle extsf{subelt}_1
angle \ dots \ \langle extsf{subelt}_n
angle \end{bmatrix},$$



Encoded Address Book

The original XML address book, encoded as a tree:





Synchronization: Simple Algorithm

Notation

- names, ranged over by k
- a *path* p is a sequence of names
- a *tree* is a finite map from names to trees
- the *contents* of a tree t at some name k, written t(k), is either a tree or \bot
- write ${\mathcal T}$ for the set of all trees
- write $\mathcal{T}_{\perp} = \mathcal{T} \cup \{\perp\}$
- \mathcal{X} is a special tree that marks conflicts in the archive



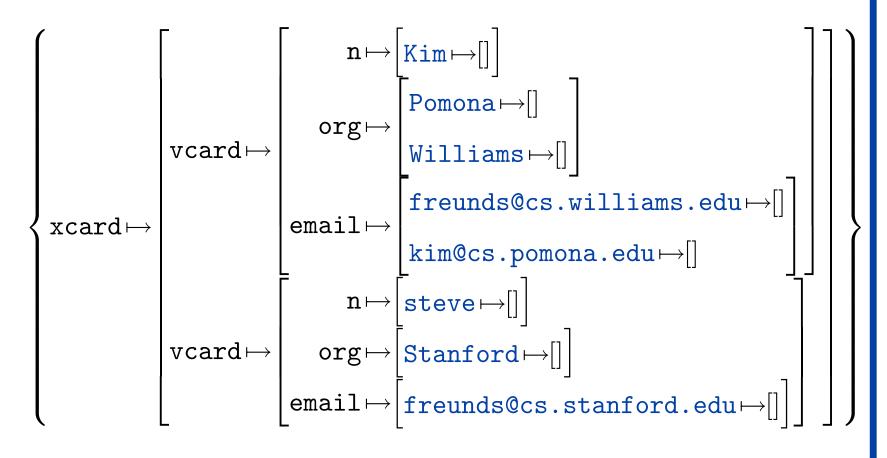
Simple Algorithm

 $sync \in (\mathcal{T}_{\mathcal{X}\perp} \times \mathcal{T}_{\perp} \times \mathcal{T}_{\perp}) \longrightarrow (\mathcal{T}_{\mathcal{X}\perp} \times \mathcal{T}_{\perp} \times \mathcal{T}_{\perp})$ sync(o, a, b) =if a = b then(a, a, b) – equal replicas: done else if a = o then (b, b, b) – no change to aelse if b = o then (a, a, a) – no change to b else if $o = \mathcal{X}$ then (o, a, b) – unresolved conflict else if $a = \bot$ then (\mathcal{X}, a, b) – delete/modify conflict else if $b = \bot$ then (\mathcal{X}, a, b) – delete/modify conflict - proceed recursively... else let (o'(k), a'(k), b'(k)) = sync(o(k), a(k), b(k)) $\forall k \in dom(a) \cup dom(b)$ in (o', a', b')



Uh oh...

Two problems: (1) entries are not aligned correctly; (2) synchronizer doesn't preserve schemas!





Alignment and Lenses

Alignment

Alignment consists of identifying the parts of each replica that represent the "same data".



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Alignment consists of identifying the parts of each replica that represent the "same data". Two approaches:

- Global alignment strategies analyze the entire replica to come up with a "best alignment". Usually heuristic (e.g., minimizing "edit distance").
 Examples: Diff-based tools.
- Local alignment strategies are simpler; e.g., align the the children with the same name.
 - To be effective, we must pre-align the replicas so that the common structure is exposed.



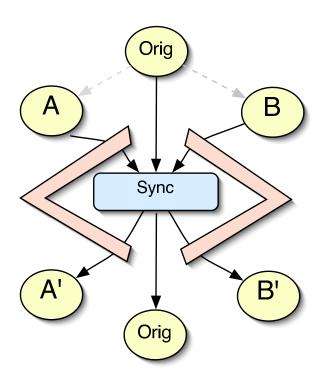
Lenses

- Can pre-align replicas by transforming them *before* synchronization.
 - E.g., for XML address books encoded as trees, can discard order and lift up a key from each entry.
- After synchronization, we must "undo" the transform to recover the original format.
- Harmony includes a domain-specific language for writing bi-directional transformations on trees, called *lenses*.
 - Every well-typed program is "well-behaved".
- (Also facilitates *heterogeneous* data synchronization.)



Synchronization Architecture

Each replica is passed through a lens before and after synchronization.

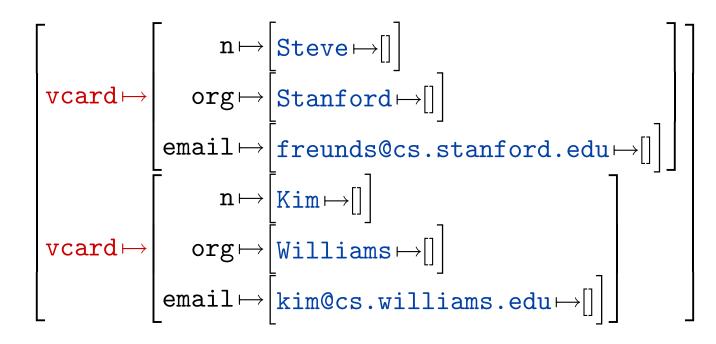




$$\left[\begin{array}{c} \mathbf{x} \mathbf{card} \mapsto \begin{bmatrix} \mathbf{n} \mapsto \begin{bmatrix} \mathbf{Steve} \mapsto [] \end{bmatrix} \\ \mathbf{org} \mapsto \begin{bmatrix} \mathbf{stanford} \mapsto [] \end{bmatrix} \\ \mathbf{email} \mapsto \begin{bmatrix} \mathbf{reunds} @ \mathbf{cs.stanford.edu} \mapsto [] \end{bmatrix} \end{bmatrix} \\ \mathbf{v} \mathbf{card} \mapsto \begin{bmatrix} \mathbf{n} \mapsto \begin{bmatrix} \mathbf{Kim} \mapsto [] \end{bmatrix} \\ \mathbf{org} \mapsto \begin{bmatrix} \mathbf{Williams} \mapsto [] \end{bmatrix} \\ \mathbf{email} \mapsto \begin{bmatrix} \mathbf{kim} @ \mathbf{cs.williams.edu} \mapsto [] \end{bmatrix} \end{bmatrix} \right]$$

hoist "xcard"





hoist "xcard"; List.map (hoist "vcard")



$$\begin{bmatrix} n \mapsto [Steve \mapsto []] \\ org \mapsto [Stanford \mapsto []] \\ email \mapsto [freunds@cs.stanford.edu \mapsto []] \\ n \mapsto [Kim \mapsto []] \\ org \mapsto [Williams \mapsto []] \\ email \mapsto [kim@cs.williams.edu \mapsto []]$$



$$\left[\left\{ \begin{array}{l} \operatorname{email} \mapsto \left\{ \operatorname{freunds} @ \operatorname{cs.stanford.edu} \mapsto [] \right\} \\ & \operatorname{n} \mapsto \left\{ \operatorname{Steve} \mapsto [] \right\} \\ & \operatorname{org} \mapsto \left\{ \operatorname{Stanford} \mapsto [] \right\} \\ & \left\{ \operatorname{email} \mapsto \left\{ \operatorname{kim} @ \operatorname{cs.williams.edu} \mapsto [] \right\} \\ & \operatorname{n} \mapsto \left\{ \operatorname{Kim} \mapsto [] \right\} \\ & \operatorname{org} \mapsto \left\{ \operatorname{Williams} \mapsto [] \right\} \end{array} \right\} \right]$$



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hoist "xcard"; List.map (hoist "vcard"; List.flatten; map(List.hd []; List.hd []; map (const {} [])); pivot "n")



$$\begin{cases} \texttt{steve} \mapsto \left\{ \begin{array}{c} \texttt{email} \mapsto \left\{ \texttt{freunds@cs.stanford.edu} \right\} \\ \texttt{org} \mapsto \left\{ \texttt{Stanford} \right\} \\ \\ \texttt{Kim} \mapsto \left\{ \begin{array}{c} \texttt{email} \mapsto \left\{ \texttt{kim@cs.williams.edu} \right\} \\ \\ \texttt{org} \mapsto \left\{ \texttt{Williams} \right\} \end{array} \right\} \end{cases} \end{cases}$$

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```



Schema-Aware Synchronization

Mangled Results

The synchronization algorithm is still a bit too eager: it will often merge changes in ways that yield mangled results.

$$o = \left\{ \texttt{org} \mapsto \left\{ \texttt{Williams} \right\} \right\}$$
$$a = \left\{ \texttt{org} \mapsto \left\{ \texttt{UC Santa Cruz} \right\} \right\}$$
$$b = \left\{ \texttt{org} \mapsto \left\{ \texttt{Pomona} \right\} \right\}$$

$$a' = b' = \left\{ \begin{array}{l} \operatorname{org} \mapsto \left\{ \begin{array}{l} \operatorname{Pomona} \\ \operatorname{UC} \text{ Santa Cruz} \end{array} \right\} \right\}$$



More Difficulties

Similarly, suppose we want every address book entry to contain either an email address or an organization.

- start with a record containing both email and org
- delete email in one replica
- delete org in the other replica
- note that all three variants satisfy
- now synchronize...
- both deletions get propagated, yielding an ill-formed result.



A Simple Schema-Aware Synchronizer

bettersync(S, o, a, b) = let (o', a', b') = sync(o, a, b) in $if (a' \notin S) \text{ or } (b' \notin S)$ $then (\mathcal{X}, a, b) - schema conflict$ else (o', a', b')



A step too far...

This algorithm is too coarse-grained: A schema conflict *anywhere* results in a synchronization failure *everywhere*!

We need to detect schema violations locally...



Final Algorithm

$$sync(S, o, a, b) =$$

if $a = b$ then (a, a, b) - equal replicas: done
else if $a = o$ then (b, b, b) - no change to a
else if $b = o$ then (a, a, a) - no change to b
else if $o = \mathcal{X}$ then (o, a, b) - unresolved conflict
else if $a = \bot$ then (\mathcal{X}, a, b) - delete/modify conflict
else if $b = \bot$ then (\mathcal{X}, a, b) - delete/modify conflict
else $-proceed$ recursively...
let $(o'(k), a'(k), b'(k)) = synd(S(k), o(k), a(k), b(k)))$
 $\forall k \in dom(a) \cup dom(b)$ in
if $(dom(a') \notin doms(S))$ or $(dom(b') \notin doms(S))$
then (\mathcal{X}, a, b) - schema conflict
else (o', a', b')



Path Consistency

To ensure that we can "project" a schema one a given name, we need to consider only schemas of a restricted form.

Definition: A schema S is **path consistent** iff, for all trees $t, t' \in S$ and paths p, we have

$$t(p) \neq \bot \land t'(p) \neq \bot \implies t[p \mapsto t'(p)] \in S,$$

where $t[p \mapsto t'(p)]$ is the tree obtained by replacing the subtree of t at p by the corresponding subtree of t'.



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Path-consistent schemas are a "semantic analog" of *single-type tree grammars* used in W3C Schema. They are expressive enough to describe a wide range of examples.



Specification

A good synchronizer should...

- 1. Never "back out" changes
- 2. Never "make up" contents
- 3. Stop at conflicting paths (leaving replicas in their current states)
- 4. Always leave the replicas in a well-typed form

safety conditions

5. Propagate as many changes as possible without violating above rules

maximality condition

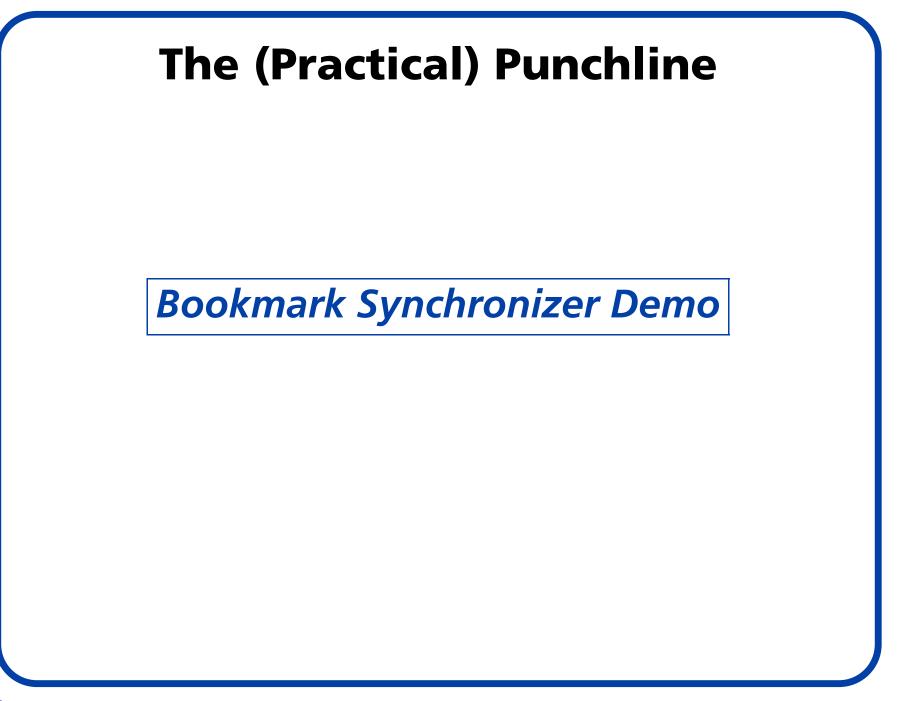


The (Theoretical) Punchline

Theorem: The final (schema-aware) synchronization algorithm is safe and maximal.

Proof: See paper.







Implementation Status

- Core implementation and several demos running:
 - bookmarks (Mozilla, Safari, Internet Explorer)
 - XML address books
 - structured text
- Unison integration coming soon.
- Public release this summer!



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http://www.cis.upenn.edu/~bcpierce/harmony

