Cosmic Security

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Joint work with Cody Freitag & Rafael Pass

Observation.

We may be theorists, but at the end of the day, we ideally want to build cryptosystems secure for real-world attackers.



All Real-Life Attackers



All Real-Life Attackers

can be simulated by



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can be simulated by

(nu)PPT Turing Machines







How Cryptography Models Attacks Today

Suppose \exists (nu)PPT \mathbf{A} that breaks an encryption scheme \mathbf{C} :

$$C \xrightarrow{m_0,m_1} A \xrightarrow{(nu)PPT (interactive)} Turing Machine$$

Then \exists (nu)PPT A' that inverts a one way function C':

$$C' \xrightarrow{f(x)} A'$$

How^VCryptography Models Attacks Today

Suppose \exists (nu)PPT \mathbf{A} that breaks an encryption scheme \mathbf{C} :

Then (black-box) (nu)PPT $\mathbf{R}^{\mathbf{A}}$ inverts a one way function C':

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Suppose \exists (nu)PPT A that breaks an encryption scheme C:

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Then (black-box) (nu)PPT $\mathbf{R}^{\mathbf{A}}$ inverts a one way function C':

$$\mathbf{C}' \xrightarrow{f(x)} \mathbf{R}^{\mathbf{A}} \xrightarrow{\text{or restart the attacker,}}_{\substack{because it is \\ just a piece of code!}} \mathbf{or restart the attacker,}$$

Classically. R can rewind

A very productive study

From OWFs, we can build,

- Hardcore Bits [GL89]
- Pseudorandom Generators [HILL99]
- Private-Key Encryption [GGM85+86]
- Commitment Schemes [Nao91]
- Digital Signatures [Lam79, Rom90, Mer90]
- Zero-Knowledge Proofs for all of NP [GMW86]

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But throughout, an explicit assumption: The attacker is a rewindable algorithm that can be reused!

So, what if the physical extended Church Turing Hypothesis is wrong?



Enter Quantum Computing.

No-Cloning Theorem: can't copy qubits without collapsing superposition.

How Cryptography Models Attacks Today

Suppose \exists (nu)PPT A that breaks an encryption scheme C:

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Then (black-box) **R**^A inverts a one way function C':

$$\mathbf{C}' \xrightarrow{f(x)} \mathbf{R}^{\mathbf{A}} \qquad \text{or restart the attacker,} \\ \underbrace{f^{-1}(f(x))}_{j \to 1} \mathbf{R}^{\mathbf{A}} \qquad \underbrace{f^{-1}(f(x))}_{j \to 1} \underbrace{\mathbf{R}^{\mathbf{A}}}_{j \to 1} \underbrace{f^{-1}(f(x))}_{j \to 1} \underbrace{f^{-1}(f(x))}_{j$$

Classically R can rewind

How Cryptography Models Attacks Today

Suppose \exists (nu)QPT A that breaks an encryption scheme C:

$$C \xrightarrow{m_0,m_1} A \xrightarrow{(nu)QPT (interactive)} Turing Machine$$

Then (black-box) (nu)QPT \mathbb{R}^{A} inverts a one way function C':

$$\mathbf{C}' \xrightarrow{f(x)}_{f^{-1}(f(x))} \mathbf{R}^{\mathbf{A}} \mathbf{R}^{\mathbf{A}} \xrightarrow{\mathbf{C}' assume to the example of the exam$$

Quantum rewinding requires extra care



Quantum rewinding requires extra care









Hard to "reset" quantum resources that have been measured!











Need to revisit:

- Hardcore Bits from OWFs [AC01*]
- PRGs from OWFs [Aar09]
- Digital Signatures [Son14]
- Zero Knowledge [Wat09*]

- etc



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Another assumption: if reduction uses qubits, then it also assumes that QPT is

"feasible"! (is it?)



Claim: currently, cryptography depends heavily on extended physical Church Turing assumptions

"It must be possible for a scientific theory to be refuted by experience." - Karl Popper

• Not clear how to decisively prove that any version of the Church Turing Hypothesis is correct.



Could easily imagine "fully stateful" attackers lurking somewhere in the "Cosmos" that we do not know how to "restart" or "rewind"



Claim: currently, cryptography depends heavily on extended physical Church Turing assumptions

"It must be possible for a scientific theory to be refuted by experience." - Karl Popper

• Not clear how to decisively prove that any version of the Church Turing Hypothesis is correct. Seems non-ideal!



Could easily imagine "fully stateful" attackers lurking somewhere in the "Cosmos" that we do not know how to "restart" or "rewind"



This talk:

Can we build a reduction-based theory of computational cryptography with minimal assumptions on the Nature of real-world attackers?

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Can we build a reduction-based theory of computational cryptography with minimal assumptions on the Nature of real-world attackers?

No rewinding

Letting the attacker "keep state" between uses. (e.g. maybe your genius neighbor can decrypt things)

Our work: Cosmic Security (Informal)

Suppose PPT A uses Nat to 'break' C (e.g. breaking an encryption scheme):

$$C \xrightarrow[m]{Enc(m)} A \longrightarrow Nat Can be stateful Can be unbounded$$

Then **∃** PPT **A'** that uses **Nat** to 'break' **C'** (e.g. inverting a OWF)

$$C' \xrightarrow{f(x)} A' \leftarrow Nat A' \leftarrow Nat A' \leftarrow undo" an interaction with Nat$$

Contradiction! (assuming security of the OWF vs PPT+Nat)

Our work: Cosmic Security (Informal)

Suppose PPT A uses Nat to 'break' C (e.g. breaking an encryption scheme):



Minimal assumption: Nat won't just "shut down" after one use

Then **∃** PPT **A'** that uses **Nat** to 'break' **C'** (e.g. inverting a OWF)

$$C' \xrightarrow{f(x)} A' \leftarrow Nat$$
A' can no longer
"undo" an interaction
with Nat

Contradiction! (assuming security of the OWF vs PPT+Nat)

Roadmap

1. Motivation (10min)

- 2. Defining Cosmic Security (15min)
- 3. Properties of Cosmic Security: a Sanity Check
 - a. Composition, Black-box reductions (5min)
- 4. Summary of Key Results
 - a. Feasibilities and Impossibilities (20min)
- 5. Other Notions of Cosmic Security (10min)
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Quick Comparisons

Relativized Reductions

- A relativized reduction gives attackers A^O access to some arbitrary oracle O
- O is modeled as a (perhaps uncomputable) function
- Cosmic reductions can be viewed as *relativized reductions* for *stateful*, *interactive oracles* O (in contrast to a *non-interactive*, *stateless* oracle).

Universal Composability [Canetti00]

- Cosmic security is *syntactically* similar to UC with unbounded environments
- Semantically very different: our notion is reduction-based & computational. (For instance, UC security proofs can rewind the environment [e.g. CLP10])

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Defining Cosmic Security

A "Attacker" uniform PPT "Nature" nonuniform any choice of runtime Stateful! "Cosmic Adversary" (A, Nat)

Cosmic Adversaries



Nat $A \leftrightarrow$

"Cosmic Adversary" (A, Nat)

"Attacker" uniform **PPT** "Nature" nonuniform any choice of runtime Stateful

A classic attacker that uses Nature to break some scheme

Cosmic Adversaries

$A \leftrightarrow Nat$ "Nature" "Attacker" nonuniform any choice of runtime uniform **PPT** Stateful "Cosmic Adversary" (A, Nat) Some unknown power in the cosmos



Cosmic Security Game

$C \leftrightarrow A \leftrightarrow Nat$

"Challenger" uniform **PPT** outputs "win"/"lose"

"Attacker" "Nature" uniform PPT nonunifo

"Nature" nonuniform any choice of runtime Stateful

"Cosmic Adversary" (A, Nat)

Observe: the attacker can alter the state of Nature during the interaction. This is intentional and a key property of our definition. Problem! Nature can be invoked many times, "statefully"

time

WIN. $C \leftrightarrow A \leftrightarrow Nat$ LOSE. $\mathbf{C} \leftrightarrow \mathbf{A} \leftrightarrow$ LOSE. $\mathbf{C} \leftrightarrow \mathbf{A} \leftrightarrow$ LOSE. $\mathbf{C} \leftrightarrow \mathbf{A} \leftrightarrow$

LOSE. $\mathbf{C} \leftrightarrow \mathbf{A} \leftrightarrow$

412023436986659543855531365332575948 79828454556264338764455652484261986 7926142024718886949256093177637503 150944909106910269861031862704114 36536588674337317208131041051908 57624033946373269391

2397

3282601393

Nat refuses to play more than once.

Maybe Nat measured a qubit.

The cat was let out of the box.

Nat simply isn't useful!

Useful adversaries win repeatedly.

No point in inverting a OWF only once.

WIN. $\mathbf{C} \leftrightarrow \mathbf{A}$

time

Classically, we always have the option of re-running A from scratch, with independent coins.

What is a weaker assumption we could make, that might still be useful?

We consider only (**A**, **Nat**) that "wins repeatedly" over time.

time

WIN. $\mathbf{C} \leftrightarrow \mathbf{A} \leftrightarrow$ WIN. $\mathbf{C} \leftrightarrow \mathbf{A} \leftrightarrow$ WIN. $C \leftrightarrow A \leftrightarrow$ WIN. $C \leftrightarrow A \leftrightarrow Nat$

It doesn't matter that Nat is "stateful" if it only wins once.




robust winning



<u>Interaction prefix ρ</u>:

a transcript of messages previously sent to Nat before the beginning of execution, including coins flipped by Nat.

(A, Nat) wins for C (that flips fresh coins) regardless of any interactions that Nat had in the past!

robust winning



Interaction prefix p:

the past

a transcript of messages previously sent to Nat before the beginning of execution, including coins flipped by Nat.

Definition: (A, Nat) has **robust advantage** a(.) for C, if \forall interaction prefixes ρ , $\forall \lambda$: Pr[(A, Nat(ρ)) wins C] $\geq a(\lambda)$

robust winning



Definition:(A, Nat) has robust advantageA weaka(.) for C, if \forall interaction prefixes ρ , $\forall \lambda$:Can winPr[(A, Nat(ρ)) wins C] $\geq a(\lambda)$ for each

A weak notion! Can win in a different way for each prefix.

Interaction prefix p:

the past

a transcript of messages previously sent to Nat before the beginning of execution, including coins flipped by Nat.

 \exists an ϵ -cosmic reduction from C to C' if \forall PPT A, \exists PPT A' s.t. \forall Nat: Suppose (A, Nat) has robust advantage a(·) for C

$$C \longrightarrow A \longrightarrow Nat$$

 \exists an ϵ -cosmic reduction from C to C' if \forall PPT A, \exists PPT A' s.t. \forall Nat:

Suppose (A, Nat) has robust advantage a(·) for C



Then (A', Nat) has robust advantage $\varepsilon(\cdot,a(\cdot))$ for C'.

C'
$$\xrightarrow{f(x)}$$
 A' \longrightarrow Nat

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Follows nicely from definition!

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 $(\mathbf{R}^{\mathsf{A}}, \mathbf{Nat})$ has robust adv $\varepsilon(.,a(.))$ for **C**'.





(**R**^A, **Nat**) has *robust adv* ε(.,a(.)) for **C**'.









Recap So Far: A Necessary, Natural Definition

Why do we like Cosmic Security?

1. <u>Acknowledges the Unknown</u>: allows Nature to be *stateful* in a way previously not considered, but that we are now compelled to acknowledge.

Moreover, the definition is Well-Behaved.

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<u>**Thm 1**</u> (*Feasibility*): classical 1-shot straight-line black-box reductions imply cosmic reductions.

Corollaries: PRFs/SKE/Commitments/Witness Indistinguishability/PRG Length Extension

> Not surprising, since it doesn't matter that Nature is stateful: a 1-shot reduction only uses Nature once.

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New 1-shot straight-line black-box proof for WI! (See Paper)

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What about reductions that use the attacker multiple times?

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> Teaser: the cosmic adversary can notice when it is sent correlated inputs.

<u>Thm 2</u> (Impossibility of Hardness Amplification):

Suppose there is an ε -cosmic black reduction from the OWF security of $g^n(x_1...x_n) = (g(x_1), ..., g(x_n))$ to the OWF security of g(x) that uses only black-box access to g, and that works for any function g. Then, there exists a negligible function μ such that $\varepsilon(\lambda, a) \le a + \mu(\lambda)$.

<u>Thm 3</u> (Impossibility of a Goldreich Levin Theorem):

Suppose there is an ε -cosmic black-box reduction from the security of the hardcore predicate $h(x,r) = \langle x,r \rangle$ w.r.t. f(x, r) = (g(x), r) to the OWF security of g that uses only black-box access to g and that works for any function g. Then, there is a negligible function μ such that $\varepsilon(\lambda, a) \le \mu(\lambda)$ for all a.

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Claim: we need new techniques to build advanced cosmic cryptography!

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"A First Stab" at feasibility in

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Later: "Relaxed" Cosmic Security

Suppose Nature isn't fully stateful; the only state it keeps is the "time", or the number of queries it has received.
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Later: "Relaxed" Cosmic Security

Suppose Nature isn't fully stateful; the only state it keeps is the "time", or the number of queries it has received.

<u>Thm 5</u> (*Informal*): Non-adaptive straight-line black-box reductions give cosmic reductions for Natures that evolve over time (but are otherwise stateless).

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Part I, Takeaways

- 1. At the end of the day, we want to build secure cryptosystems for "real-world attackers."
- 2. We currently model "real-world attackers" as PPT or QPT algorithms and security proofs depend on the fact that we can "take a piece of code" and "re-run" it or "rewind" it. *Is this realistic*?
- 3. Our work: such "physical Church-Turing assumptions" are not necessary for a theory of cryptography.

Intermission

Next Up: Walkthrough of our results

Key Results: Feasibilities and Impossibilities

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1-shot straightline black-box ${\bf R}$



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Recall: Classical Hardness Amplification



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Metareduction

Suppose we did have a reduction that works with such a Nat (R uses oracle



Claim: can simulate Nat "easily" s.t. the reduction loses at most a(.) advantage overall.

Since Nat is stateful, if it saw g(x) once already, it could simply ignore future queries that contain g(x), whilst still being robust winning.

Metareduction

Suppose we did have a reduction that works with such a Nat (R uses oracle

access to g)... Weak OWF Inverter g(x)for i=1...n, $y_i = g(U_\lambda)$ y₁, ..., y_n for random r, $y_r = g(x)$ X₁, ..., X_n $if g(x_r) == g(x),$ output $x' = x_r$ else, repeat up to $2\lambda n^2 p(\lambda)$ times repeat!

Claim: can simulate Nat "easily" s.t. the reduction loses at most a(.) advantage overall.

embed g(x) in random location in uniformly generated image of gⁿ

Sim^g

- Suppose g is a random length-tripling function
- Then, images of g are "sparse". Reduction won't find other images except by invoking the oracle, which Sim controls
- Thus, Sim only needs to guess "one response", namely that for the challenge g(x).
- Sim simply returns \perp when asked to invert g(x), whereas Nat returns $g^{-1}(g(x))$ with Pr a(.). Thus, Pr[Diverge] <= a(.)

Thus, Black-Box Cosmic Hardness Amplification is *Impossible*.

Classical reductions that use an attacker repeatedly on correlated inputs may fail, if the attacker notices the correlation and halts.

We may need to hide the correlation.

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<u>**Thm 1**</u> (*Feasibility*): classical 1-shot straight-line black-box reductions imply cosmic reductions.

Corollaries: PRFs/SKE/Commitments/Witness Indistinguishability/PRG Length Extension

> Not surprising, since it doesn't matter that Nature is stateful: a 1-shot reduction only uses Nature once.

<u>**Thm 2**</u> (*Impossibility*): Hardness amplification of arbitrary weak OWFs via direct product, using only black-box access to the OWF, is impossible.

<u>Thm 3</u> (*Impossibility*): A Goldreich Levin Theorem, where the reduction has only black-box access to the OWF, is impossible. Same High Level Idea!

> Teaser: the cosmic adversary can notice when it is sent correlated inputs.

<u>**Thm 4**</u> (*Feasibility*): Hardness amplification is possible for "re-randomizable" OWFs.

Key Results: Feasibilities and Impossibilities

<u>Thm 3</u> (Impossibility of a Goldreich Levin Theorem):

Suppose there is an ε -cosmic black-box reduction from the security of the hardcore predicate $h(x,r) = \langle x,r \rangle$ w.r.t. f(x, r) = (g(x), r) to the OWF security of g that uses only black-box access to g and that works for any function g. Then, there is a negligible function μ such that $\varepsilon(\lambda, a) \leq \mu(\lambda)$ for all a.

Recall: Goldreich Levin Theorem



queries that contain g(x).

Recall: Goldreich Levin Theorem



queries that contain g(x).

Claim: can simulate Nat "easily" s.t. the reduction loses at most 1/2 advantage overall. (How?)

Thus, a Goldreich Levin Theorem is *Impossible*.

Takeaway: classical techniques fail.

To get around it, need techniques that are non-black-box in the OWF.

Key Results: Feasibilities and Impossibilities

Thm 1 (Feasibility): classical 1-shot straight-line black-box reductions imply cosmic reductions.

Corollaries: PRFs/SKE/Commitments/Witness Indistinguishability/PRG Length Extension

"A First Stab" at feasibility in

cess to

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<u>Thm 4</u> (*Feasibility*): Hardness amplification is possible for "re-randomizable" OWFs.

Feasibility: Hardness Amplification

Suppose g(x) is <u>re-randomizable</u>.

Def: A one-way function g is **re-randomizable** if \exists PPT *rand*(.), *recover*(.) s.t. $\forall x, \{r \leftarrow \{0,1\}^{\lambda} : rand(g(x), r)\} \equiv \{x' \leftarrow \{0,1\}^{\lambda} : g(x')\}$ $\forall x, r, let y \leftarrow rand(g(x), r), x' \leftarrow recover(g^{-1}(y), r), then g(x) = g(x').$

Denote $g(x) = rand(g(x), U_{\lambda})$ and x' = recover(x', r), where r is the previous seed used.

Feasibility: Hardness Amplification

Suppose g(x) is <u>re-randomizable</u>.



Feasibility: Hardness Amplification

Suppose g(x) is <u>re-randomizable</u>.



We Can Go Beyond Single-Shot Straight-Line Reductions!

Key Point: We need to hide any correlation between queries in the view of the adversary. For example, by <u>re-randomizing</u> g(x).

How Far Can We Go?

Open Problem: Even though a Goldreich-Levin Theorem (that is black-box in the OWF) is impossible, can we build cosmic PRGs from OWFs?

For now... ...let's climb a different mountain.



Roadmap

- 1. Motivation (10min)
- 2. Defining Cosmic Security (15min)
- **3.** Properties of Cosmic Security: a Sanity Check
 - a. Composition, Black box reductions (5min)
- 4. Summary of Key Results

a. Feasibilities and Impossibilities (20min)

- 5. Other Notions of Cosmic Security (10min)
- 6. Conclusion (5min)
Recall: Why did this fail?

Because Nat can adjust future behavior based on prior game outcomes.



Small Games, Large World

It may be presumptuous to think that **C** or **A** can *influence* the future behavior of **Nat**. Nat

Small Games, Large World

It may be presumptuous to think that **C** or **A** can *influence* the future behavior of **Nat**. Nat

What if Nat plays every game independently, the same way? "Restartable", and *classic*. But maybe **Nat** evolves over time (# of queries it has received)...











But maybe Nat evolves over time (# of queries it has received)...



...the same way regardless of any interaction we have with it.

Let's formalize it.

<u>Def</u>: (A, Nat) is μ -weakly restartable if \exists Sim s.t. $\forall \lambda$, $\forall C$, \forall interaction prefixes ρ ,



In other words, the behavior of (A, Nat) in the view of any C is pre-programmed and depends only on $|\rho|$.

Regular Cosmic Adversaries



Weakly-Restartable Cosmic Adversaries

(A, Nat) is now a sequence of attackers Sim(0), Sim(1), Sim(2), ...



Weakly-Restartable Cosmic Adversaries

(A, Nat) is now a sequence of attackers $A_1 A_2 A_3 ...$



Weakly-Restartable Cosmic Adversaries

(A, Nat) is now a sequence of attackers $A_1 A_2 A_3 \dots$ (informal)



<u>Theorem:</u> Suppose there is a non-adaptive (straight-line
black-box) reduction R_{classic} from C to C '.
Then there is a cosmic reduction from C to C ', assuming
(A , Nat) is weakly restartable.
Corollaries: Hardcore Bits from OWFs, Hardness
Amplification.























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Let's wrap it up.

In Sum

It is perhaps surprising that classical non-adaptive reductions "work" for the cosmic weakly-restartable " $A_1 A_2 A_3$ " model.

Implication: we can treat slightly stateful Natures (that keep only time as state) as stateless! (if we don't make adaptive queries)

In Greater Sum

For fully stateful Natures,

- Several black-box classical reductions that run the adversary repeatedly on correlated queries cannot have cosmic equivalents.
- So far, feasibility for cosmic reductions is limited to either re-randomizing correlated queries, or sticking to one-shot reductions.

In Greater, Greater Sum



Biggest Takeaway: we should consider stateful adversaries that may behave differently each time its run, in order to minimize "unprovable" assumptions on the attacker.

What's Next? An Unexplored Universe.

- PRGs from OWFs?
- MPC?
- New techniques to deal with a stateful Cosmos?

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Extra Slides