

## LOWER BOUNDS FOR NATURAL PROOF SYSTEMS

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### ABSTRACT

Two decidable logical theories are presented, one complete for deterministic polynomial time, one complete for polynomial space. Both have natural proof systems. A lower space bound of  $n/\log(n)$  is shown for the proof system for the PTIME complete theory and a lower length bound of  $2^{cn/\log(n)}$  is shown for the proof system for the PSPACE complete theory.

### 1 INTRODUCTION

#### 1.1 Naturalness vs. Efficiency in Proof Systems and Computations

Most good lower bound results we have are the product of determining a simple, natural model of computation or computational complexity, one that would mirror the complexity of a straightforward implementation. Number of comparisons for sorting [Kn] and number of arithmetic operations for polynomial evaluation [AHU] are good examples. These models are more restricted than the more general models of Turing machine time and space and combinational complexity of Boolean circuits, for which our lower bound results are still poor. This behavior suggests a general principle: the more restricted the model, the better the bounds. We may explain this by considering computations as proofs in some proof system. According to Cook and Reckhow's definition [CR] an arbitrary Turing machine computation may be considered a proof in such a system, whose statements are the configurations of the machine, whose axioms are the accepting configurations, and whose rules of inference are determined by the transition function. The language involved would contain symbols for tape contents, states of the finite control, and position of the tape head. Compare this language to a language for expressing the computation of a straight line program for evaluating a polynomial, which might contain variable and constant symbols and symbols for the operations of addition and multiplication. The Turing machine language is much more primitive and expressive, as it is easy to see how to do a step-by-step simulation of a straight line program with a Turing machine, but not the reverse.

An algorithm for polynomial evaluation given by a straight line program using  $+$  and  $*$  is more *natural* than one given by a Turing machine, in the sense that each step in the computation contributes a

much larger amount of progress toward the final result, and it is easier to measure the extent of this progress intuitively. With Turing machines, the steps are smaller, and it is harder to see how the later steps in the computation depend on the earlier ones, whether a particular step is unnecessary so that it can be deleted, or whether the steps can be rearranged to make the computation more efficient. Thus naturalness in a language correlates with greater understanding, and therefore better bounds.

The same situation arises in the study of the complexity of proof systems for propositional logic. Tseitin [TS] established a  $2^{\sqrt{n}}$  lower bound for resolution proofs. Galil [Ga] later simplified and extended Tseitin's methods and established exponential lower bounds for related proof systems. Cook and Reckhow [CR] discussed a wide variety of proof systems for propositional logic and related the question of their complexity to the classic P=NP problem.

All the proof systems studied were *natural*, again in the sense that some kind of intuitive meaning could be attributed to the axioms and rules of inference. Each step in a proof contributed something in the way of progress toward the final conclusion, and it was easy to understand the extent of this progress. But giving a variety of natural proof systems for propositional logic and then showing that they all exhibit exponential worst case behavior does not say  $P \neq NP$ , since there may be some fiendishly clever, unnatural proof system, in the form of a Turing machine computation, which is fast. It does however suggest that if such a fast procedure exists, it will probably be fiendishly clever and unnatural.

Although the concept of *natural* is intuitive and defies formalization (recall our description of a natural proof system or computation as one for which intuitive meaning can be ascribed to the axioms and rules), in practice there appears to be a tradeoff between naturalness and efficiency, of both proof systems for propositional logic and computation models for sorting or evaluation of polynomials. This phenomenon is well known to computer programmers: often straightforward, easily programmed algorithms are less efficient than tricky ones; when programming in PASCAL instead of assembly language, efficiency is sacrificed in favor of readability.

#### 1.2 Outline of Main Results

In this paper we present more evidence supporting these ideas.

Instead of looking at the  $P=NP$  question which Cook and Reckhow approached, we consider the two open questions  $P=PSPACE$  and  $LOGSPACE=P$ . We give two logical theories, one  $\leq_{log}$ -complete for  $P$ , one  $\leq_{log}$ -complete for  $PSPACE$ . Both have natural proof systems. We establish a non-logspace lower bound for the proof system for the  $P$  complete theory, and a non-polynomial time lower bound for the proof system for the  $PSPACE$  complete theory. The two proof systems are so natural and simple that it is hard to imagine any other proof system which would not encode proofs in the given system in one way or another, in the same way that it is hard to imagine sorting without comparisons.

The first theory studied is an equational theory. Given a language consisting of symbols for constants and finitary operators (no variables), a finite set

$$\Gamma = \{x_1=y_1, \dots, x_n=y_n\}$$

of identities between terms, and two terms  $x$  and  $y$ , is it the case that  $x=y$  in all models of  $\Gamma$ ? This question is equivalent to the word problem for finitely presented algebras, shown in [Ko] to be complete for  $P$ .

A special case of this problem is the circuit value problem of Ladner [La], also complete for  $P$ . In the circuit value problem, we are given a list  $L$  of assignments to  $c_1, \dots, c_n$  of the form

$$\begin{aligned} c_i &= 0 \\ c_i &= 1 \\ c_i &= c_j \wedge c_k, \quad j, k < i \\ c_i &= c_j \vee c_k, \quad j, k < i \\ c_i &= \neg c_j, \quad j < i \end{aligned}$$

such that each  $c_i$  occurs on the left exactly once. The problem is to determine the final Boolean value of  $c_n$ .

A natural proof system for the circuit value problem is the following:

Axioms: all statements appearing in  $L$

Rules of inference:

$$\begin{array}{c} \frac{c_i = c_j \vee c_k, \quad c_j = 1}{c_i = 1} \\ \frac{c_i = \neg c_j, \quad c_j = 1}{c_i = 0} \end{array} \quad \begin{array}{c} \frac{c_i = c_j \vee c_k, \quad c_k = 1}{c_i = 1} \\ \frac{c_i = c_j \wedge c_k, \quad c_j = 1, \quad c_k = 1}{c_i = 1} \end{array}$$

and their duals.

This constitutes a complete proof system for true statements of the form " $c_i=1$ " or " $c_i=0$ ", and it is hard to imagine any proof system for this theory which does not encode proofs in the above system in some way, since such a system would have to determine the value of some  $c_i$  without knowing the values of  $c_j$  and  $c_k$  previously, where  $c_i=c_j \wedge c_k$  appears in  $L$ , for example. If it could be shown that all proof systems for this theory must encode proofs in the above system, then the question  $LOGSPACE=P$ , a major open question of computer science, would be settled in the negative.

The lower bound for this proof system of space  $n/\log(n)$  follows from: Paul, Tarjan, and Celoni's lower bound for pebbling of directed acyclic graphs [PTC]. This result extends to an  $n/\log(n)$  space lower bound for a variety of natural proof systems for the equational theory mentioned above. One of them has been used extensively in [Ko] for the word problem for finitely presented algebras.

The second theory studied concerns functions from a set to itself. Let  $A$  be a set with  $n$  elements, and let  $\{f_1, \dots, f_k\}$  be a set of maps  $A \rightarrow A$ . Let  $h: A \rightarrow A$  also be given. How hard is it to determine whether  $h$  is generated by  $f_1, \dots, f_k$  under composition? This problem is shown to be complete for  $PSPACE$ . It is easy to see that it is in nondeterministic linear space, as follows. Suppose functions  $A \rightarrow A$  are represented by bipartite directed graphs with  $2n$  vertices and  $n$  edges. Using this representation, the composition  $f \circ g$  of two functions  $f$  and  $g$  can be computed easily, just by rearranging edges. We can start with the representation of the identity on  $A$ , then apply the  $f_i$ 's nondeterministically in some order, and accept if  $h$  ever appears.

A natural proof system for statements of the form  $GEN(g)$ , meaning " $g$  is generated", consists of

Axioms:  $GEN(f_i), 1 \leq i \leq k$

Rule of inference:  $\frac{GEN(f), GEN(g)}{GEN(f \circ g)}$

For infinitely many  $n$ , a set of cardinality  $n$  and functions  $f_1, f_2$ , and  $h$  are exhibited such that  $h$  is generated by  $f_1$  and  $f_2$  under composition, but the shortest proof of  $GEN(h)$  in the above proof-system is of length at least  $2^{cn/\log(n)}$ . Again, if it could be shown that any proof system for this theory encodes proofs in the above system, then  $P \neq PSPACE$ .

## 2 PRELIMINARIES

*Definition 2.1.* A proof system, for our purposes, will consist of

- i) a language  $S \subseteq \Sigma^*$  where  $\Sigma$  is a set of symbols. Elements of  $S$  are called *statements*.
- ii) a subset of  $S$  called the *axioms*.
- iii) a set of *rules of inference*, or relations between tuples of statements and statements.

If

$$\phi_1, \dots, \phi_k \quad R \quad \phi$$

and  $R$  is a rule of inference, we write

$$\frac{\phi_1, \dots, \phi_k}{\phi}$$

and say  $\phi$  follows from  $\phi_1, \dots, \phi_k$  (via  $R$ ).

A proof of  $\phi$  in this system consists of a sequence of statements  $\phi_1, \dots, \phi_n$  such that each  $\phi_i$  either is an occurrence of an axiom or follows from some  $\phi_{j_1}, \dots, \phi_{j_m}$ , all  $j_k < i$ , and  $\phi = \phi_n$ . If  $\phi_i$  is the result of applying a rule  $R$  to  $\phi_{j_1}, \dots, \phi_{j_m}$ ,  $j_k < i$ ,  $1 \leq k \leq m$ , then  $\phi_i$  is said to reference  $\phi_{j_k}$ ,  $1 \leq k \leq m$ .

□

**Definition 2.2.** The length of a proof  $\pi$  is the number of occurrences of statements in  $\pi$  and is denoted  $\text{length}(\pi)$ . In order to define the space of a proof  $\pi$ , let  $\pi$  consist of the sequence of statements  $\phi_1, \dots, \phi_n$ , and for  $1 \leq i < n$ , let  $W_i$  be the set of statements  $\phi_j$ ,  $j \leq i$ , referenced by some statement  $\phi_k$ ,  $k > i$ . By convention,  $W_n = \{\phi_n\}$ . Thus  $W_i$  is the set of statements which must be remembered across a line drawn between  $\phi_i$  and  $\phi_{i+1}$ . Let

$$|W_i| = \text{space required to represent the set } W_i \text{ in some reasonable encoding,}$$

$$\text{space}(\pi) = \max_{1 \leq i \leq n} |W_i|.$$

□

**Example 2.3.** Let  $M$  be a nondeterministic Turing machine accepting a set  $L(M)$ . As outlined in the introduction, we can view a computation history of  $M$  on input  $x$  as a proof  $\pi$  that  $x \in L(M)$ . Statements are of the form

$$a_1 a_2 \dots a_i q a_{i+1} \dots a_n$$

representing the contents of the tape, head position, and current state. Then  $\text{length}(\pi)$  is the number of steps  $M$  takes on input  $x$ , and  $\text{space}(\pi)$  is the number of tape cells  $M$  uses.

□

### 3 MAIN RESULTS

#### 3.1 An Equational Theory Complete for P with Natural Proof Systems that Require More Than Logarithmic Space

**Definition 3.1.1.** A language  $L$  is an equational language if it consists of

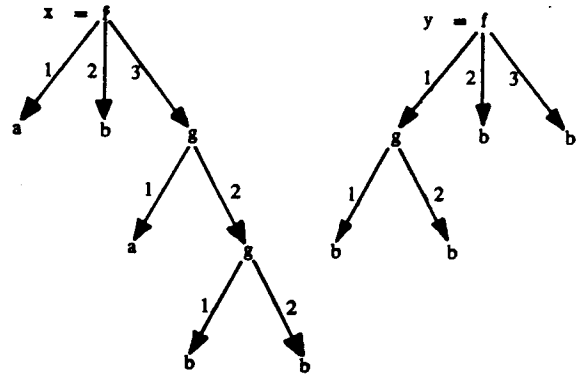
- i) a set of finitary function symbols, denoted  $f, g, f_1, \dots$ , including some nullary function symbols called constants and denoted  $a, b, a_1, \dots$ , and an equality symbol  $=$ ,
- ii) terms built up from symbols inductively, according to the rules
  - a) every constant symbol is a term,
  - b) if  $x_1, \dots, x_m$  are terms and  $f$  is an  $m$ -ary function symbol, then  $fx_1 \dots x_m$  is a term.
- iii) formulas or statements  $x=y$ , where  $x$  and  $y$  are terms.

□

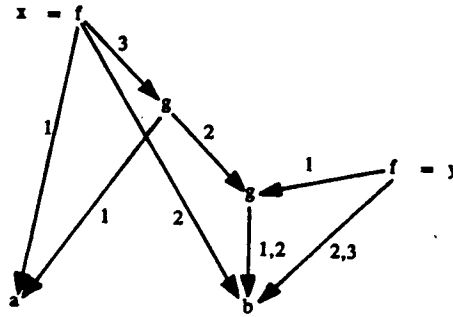
When working in an equational language  $L$ , we use a directed acyclic graph representation of terms and size measure given by the number of vertices in the graph. For example, let  $x$  and  $y$  be the terms

$$\begin{aligned} x &= \text{fabgagbb} \\ y &= \text{fgbbbb} \end{aligned}$$

where  $f$  is ternary and  $g$  is binary. Then  $x$  and  $y$  may be represented first as trees, by



and then as directed acyclic graphs, by consolidating common subterms, so that  $x$  and  $y$  then become



If  $T$  is a set of terms, we take  $|T|$  to be the number of vertices in the directed acyclic graph representation of  $T$ , as given by the above example. Note that if  $y$  is a subterm of  $x$ , then  $|y, x| = |x|$ . Equivalently,  $|T|$  = the number of distinct subterms of terms in  $T$ .

If  $W$  is a set of formulas, we take  $|W|$  to be  $|T|$ , where  $T$  is the set of all terms appearing in formulas of  $W$ .

**Definition 3.1.2.** Let

$$D = \{fi \mid f \text{ is a function symbol, } 1 \leq i \leq \text{arity of } f\}.$$

A string  $\alpha \in D^*$  will represent the position of a subterm in a term. For example, the term  $z = \text{gbb}$  occurs as a subterm of  $x$  above at position  $\alpha = \text{f3g2}$ .  $\lambda$  represents the null string. We write  $x\alpha z$  to denote that  $z$  occurs as a subterm of  $x$  at the position specified by  $\alpha$ . Note that  $x\lambda w$  iff  $x = w$ .

We write  $x[a/y]$  to denote the term  $x$  with the subterm at position  $\alpha$  (if it exists) replaced by  $y$ .

□

When specifying a proof system in equational language  $L$ , we will often use *schemata* to specify an infinite set of axioms and rules. For

example, the rule representing transitivity of  $\equiv$  is given by the schema

$$\frac{x \equiv y, y \equiv z}{x \equiv z}$$

where  $x, y,$  and  $z$  vary over terms of  $L$ .

Let  $P$  be a proof system in  $\ell$  in which there is a symmetry rule

$$\frac{x \equiv y}{y \equiv x}$$

Syntactically, the symbol  $\equiv$  is not symmetric, i.e. asserting  $x \equiv y$  is not the same as asserting  $y \equiv x$ . In the presence of the symmetry rule, however, any interpretation of  $\equiv$  must be a symmetric relation. For convenience, we would like to avoid the distinction between  $x \equiv y$  and  $y \equiv x$  on the syntactic level. The next theorem allows us to do this without loss of efficiency.

Let  $L'$  be formed from  $L$  by identifying formulas  $x \equiv y$  and  $y \equiv x$ . We may think of the statements of  $L'$  as unordered pairs of terms  $\{x, y\}$ . Let  $P'$  be formed from  $P$  by replacing every statement  $x \equiv y$  with  $\{x, y\}$  in the axioms and rules, and removing the symmetry rule.

**Lemma 3.1.3.** To each proof  $\pi$  of  $x \equiv y$  in  $P$  there corresponds a proof  $\rho$  of  $\{x, y\}$  in  $P'$  with length  $\text{length}(\rho) \leq \text{length}(\pi)$  and  $\text{space}(\rho) \leq \text{space}(\pi)$ .

*Proof.* Let  $P''$  be a proof system in  $L'$  which is just  $P'$  with the addition of a rule  $R$  given by

$$\frac{\{x, y\}}{\{x, y\}}$$

To every proof  $\pi$  of  $x \equiv y$  in  $P$  there corresponds a proof  $\sigma$  of  $\{x, y\}$  in  $P''$  with the same length and space requirements, just by mapping occurrences of  $z \equiv w$  into occurrences of  $\{z, w\}$ . Applications of the symmetry rule of  $P$  go to applications of  $R$  of  $P''$ . It remains to delete all applications of  $R$  in  $\sigma$ .

Let  $\phi_j$  be the result of some application of  $R$  in  $\sigma$ , and let  $\phi_j$  be referenced by  $\phi_i$ . Then  $j < i$ , and  $\phi_i$  and  $\phi_j$  are occurrences of the same statement. Alter  $\sigma$  by making all statements which reference  $\phi_i$  reference  $\phi_j$  instead. The space requirements are not increased, since no  $W_i$  increases. This may be repeated until all applications of  $R$  disappear, and the result is  $\rho$ . □

In light of the above lemma, we will still use the symbol  $\equiv$ , but will consider it a syntactically symmetric relation, so that  $x \equiv y$  and  $y \equiv x$  are equivalent.

**Definition 3.1.4.** A structure for  $L$  is a pair  $A = \langle A, I \rangle$  where  $A$  is a set, called the domain, and  $I$  is a map, called the interpretation, taking each constant symbol  $a$  of  $L$  to an element  $a_A$  of  $A$  and each  $m$ -ary function symbol  $f$  to a function  $f_A: A^m \rightarrow A$ . The interpretation extends inductively to terms by taking

$$(f x_1 \dots x_m)_A = f_A(x_{1A}, \dots, x_{mA}).$$

**Definition 3.1.5.** Structure  $A$  is a model of  $x \equiv y$ , or  $\equiv$  is true in  $A$ , if  $x_A = y_A$ . □

If  $\Gamma$  is a finite set of formulas  $\{x_1 \equiv y_1, \dots, x_n \equiv y_n\}$ , how hard is it to determine, given  $x, y,$  and  $\Gamma$ , whether  $x \equiv y$  is true in all models of  $\Gamma$  in which  $\equiv$  is interpreted as equality? We answer this question with the following well-known construction.

**Definition 3.1.6.** The free structure  $T$  for  $L$  is the structure whose domain is the set of terms and whose interpretation is defined by

$$a_T = a$$

$$f_T(x_1, \dots, x_m) = f x_1 \dots x_m$$

Note that  $x_T = x$  for all terms  $x$ , thus  $T$  is a model of  $x \equiv y$  iff  $x = y$ . □

**Definition 3.1.7.** The Herbrand structure for  $\Gamma$ ,  $H_\Gamma$  (or just  $H$ , when  $\Gamma$  is understood), is defined as follows:

Let  $\equiv_\Gamma$  be the smallest congruence relation on terms such that  $x \equiv_\Gamma y$  for all formulas  $x \equiv y$  in  $\Gamma$ . That is,  $x \equiv_\Gamma y$  iff it is provable in the system  $E1$  given below.

System  $E1$ .

- i)  $x \equiv_\Gamma x$  (reflexivity)
- ii)  $\frac{x \equiv_\Gamma y}{y \equiv_\Gamma x}$  (symmetry)
- iii)  $\frac{x \equiv_\Gamma y, y \equiv_\Gamma z}{x \equiv_\Gamma z}$  (transitivity)
- iv)  $\frac{x_1 \equiv_\Gamma y_1, \dots, x_m \equiv_\Gamma y_m}{f x_1 \dots x_m \equiv_\Gamma f y_1 \dots y_m}$  (congruence)
- v)  $x \equiv_\Gamma y$  for all  $x \equiv y$  in  $\Gamma$ .

Rule iv) guarantees that the functions  $f_T$  are well-defined on  $\equiv_\Gamma$ -classes, so that we can form the quotient structure

$$H_\Gamma = T / \equiv_\Gamma$$

with domain

$$\{ [x] \mid [x] \text{ is the } \equiv_\Gamma\text{-class of } x \}$$

and interpretation

$$a_H = [a]$$

$$f_H([x_1], \dots, [x_m]) = [f x_1 \dots x_m].$$

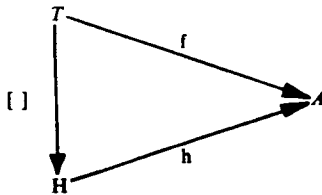
Note that  $x_H = [x]$  for all terms  $x$ . □

**Theorem 3.1.8.**  $x \equiv y$  is true in all models of  $\Gamma$  iff  $x \equiv y$  is true in  $H$ .

*Proof.* The only if part is trivial, since  $H$  is a model of  $\Gamma$ . Now suppose that  $H$  is a model of  $x \equiv y$ . Let  $A$  be any model of  $\Gamma$ . The function  $f: T \rightarrow A$  defined by

$$f(x) = x_A$$

is a homomorphism, as may easily be checked. Define  $x \approx y$  iff  $f(x) = f(y)$ . It is easily verified that  $\approx$  is a congruence relation such that  $x \approx y$  for all  $x \equiv y$  in  $\Gamma$ , so  $\equiv_{\Gamma}$  is a refinement of  $\approx$ , by definition of  $\equiv_{\Gamma}$ . This says that  $f$  is well-defined on  $\equiv_{\Gamma}$ -classes, i.e. there is a homomorphism  $h$  such that



commutes. But now

$$\begin{aligned} x_H = y_H &\rightarrow [x] = [y] \\ &\rightarrow h([x]) = h([y]) \\ &\rightarrow f(x) = f(y) \\ &\rightarrow x_A = y_A. \quad \square \end{aligned}$$

The following theorem was proved in [Ko].

**Theorem 3.1.9.** The problem of determining whether  $x \equiv y$  in  $H_{\Gamma}$ , given  $x, y$ , and  $\Gamma$ , is  $\leq_{\log}$ -complete for deterministic polynomial time.  $\square$

**Corollary 3.1.10.** The set

$$WP = \{ \langle \Gamma, x, y \rangle \mid x \equiv y \text{ in all models of } \Gamma \}$$

is  $\leq_{\log}$ -complete for deterministic polynomial time.  $\square$

In addition to E1, the following are consistent and complete proof systems for WP, i.e.  $x \equiv y$  is provable iff  $x \equiv y$  is true in all models of  $\Gamma$ .

**System E2.**

- i)  $x \equiv x$  (reflexivity)
- ii)  $\frac{x \equiv y}{y \equiv x}$  (symmetry)
- iii)  $\frac{x \equiv y, y \equiv z}{x \equiv z}$  (transitivity)
- iv)  $x \equiv x[\alpha/y]$  where  $x\alpha w$  and  $y \equiv w$  appears in  $\Gamma$  (limited substitution)

System E3 is obtained from system E1 by adding a substitution rule

$$\text{vi) } \frac{y \equiv w}{x \equiv x[\alpha/y]} \text{ where } x\alpha w \text{ (full substitution)}$$

System E2 is a slight generalization of one used extensively in [Ko].

As shown in [Ko], a special case of the above problem is the circuit value problem of Ladner [La]. An instance of the circuit value problem consists of a list  $L$  of assignments to  $c_1, \dots, c_n$  of the form

$$c_i \equiv \text{rhs}_i$$

where  $\text{rhs}_i$  is one of

$$\begin{aligned} &0, \\ &1, \\ &c_j \wedge c_k, \quad j, k < i, \\ &c_j \vee c_k, \quad j, k < i, \\ &\neg c_j, \quad j < i, \end{aligned}$$

Such that each  $c_i$ ,  $1 \leq i \leq n$ , appears on the left side of an assignment exactly once. The problem is to determine the Boolean value of  $c_n$  after the assignments are executed. If we take  $\Gamma$  to be the list  $L$  plus the axioms of the two-element Boolean algebra

$$\begin{aligned} &\{ 0 \wedge 0 \equiv 0, 0 \wedge 1 \equiv 0, 1 \wedge 0 \equiv 0, 1 \wedge 1 \equiv 1, \\ &0 \vee 0 \equiv 0, 0 \vee 1 \equiv 1, 1 \vee 0 \equiv 1, 1 \vee 1 \equiv 1, \\ &\neg 0 \equiv 1, \neg 1 \equiv 0 \} \end{aligned}$$

then, as shown in [Ko],  $H_{\Gamma}$  is a model of  $c_n \equiv 1$  iff the Boolean value of  $c_n$  is 1.

A natural proof system for this special case of WP is

**System E4.**

- i) all statements of  $L$
- ii)  $\frac{c_i \equiv c_j \wedge c_k, c_j \equiv 1, c_k \equiv 1}{c_i \equiv 1}$
- iii)  $\frac{c_i \equiv c_j \vee c_k, c_j \equiv 1}{c_i \equiv 1}$
- iv)  $\frac{c_j \equiv c_j \vee c_k, c_k \equiv 1}{c_j \equiv 1}$
- v)  $\frac{c_i \equiv \neg c_j, c_j \equiv 1}{c_i \equiv 0}$

and their duals ii'), iii'), iv'), v') obtained by interchanging  $\wedge$  and  $\vee$ , 0 and 1.

This constitutes a natural, consistent, and complete proof system for statements of the form  $c_i \equiv 0$  or  $c_i \equiv 1$ . The non-logspace lower bound for this system follows easily from a result of Paul, Tarjan, and Celoni [PTC].

**Definition 3.1.11.** Let  $G$  be a rooted directed acyclic graph of out-degree 2.  $G$  can be pebbled with  $k$  pebbles if there is an algorithm to place pebbles on vertices of  $G$  and remove pebbles from  $G$  so that

- i) a pebble is placed on a vertex only if all its immediate descendants have pebbles on them,
- ii) the root of  $G$  is eventually pebbled,
- iii) no more than  $k$  pebbles are ever on the graph simultaneously.  $\square$

**Lemma 3.1.12.** (Paul, Tarjan, Celoni [PTC]). For infinitely many  $n$ , there are graphs with  $n$  vertices which cannot be pebbled with less than  $cn/\log(n)$  pebbles, where  $c>0$  is independent of  $n$ . □

**Theorem 3.1.13.** E4 requires space  $cn/\log(n)$  for infinitely many  $n$ .

*Proof.* Let  $G$  be any directed acyclic graph with  $n$  vertices and out-degree at most 2. We may assume all interior vertices of  $G$  have out-degree 2, or else a new vertex can be added with edges to it from each interior vertex of out-degree one, without changing the number of pebbles required to pebble  $G$  by more than one. Assign a distinct symbol  $c_i$  to each vertex of  $G$  so that  $c_1, \dots, c_n$  represents a topological sort of  $G$ , i.e.  $i < j$  iff  $c_i$  is a descendant of  $c_j$ . Let  $L$  be the list

$$\{ c_i = \text{rhs}_i \mid 1 \leq i \leq n \}$$

where  $\text{rhs}_i = 0$  if  $c_i$  is a leaf and  $c_j \vee c_k$  if  $c_i$  is an interior vertex with descendants  $c_j$  and  $c_k$ . Let  $\pi$  be any proof in E4 of  $c_n = 0$ . Let a pebble appear on vertex  $c_i$  of  $G$  at time  $t$  iff  $c_i = 0$  appears in  $W_t$ . It is easily shown that this algorithm obeys the pebbling rules, and the number of pebbles on  $G$  at time  $t$  is at most  $|W_t|$ , so  $G$  can be pebbled with at most  $\text{space}(\pi)$  pebbles. The result follows from Lemma 3.1.12. □

It is hard to imagine a proof system for the problem WP which would not encode pebbings in some way or other. The systems E1, E2, and E3 are all natural proof systems for WP, and apparently much stronger than E4, since large formulas can be built up. In E4, the size of formulas is at most 5, and there is no question which node of the graph  $G$  the statement  $c_i = 0$  represents. Nevertheless, proofs in E1, E2, and E3 can be shown to encode pebbings of graphs. We show a lower space bound for the system E2; the argument for the stronger systems E1 and E3 is significantly more complicated, and is deferred until a later paper.

In order to show a lower bound for the space requirements of E2, we define a weaker system E5 and show that proofs in E2 can be simulated by proofs in E5 with no loss of space efficiency. The statements of E5 will be the terms of E2. System  $E5_u$  is defined with respect to a specific term  $u$ . Let  $\Gamma$  be any set of statements.

System  $E5_u$ .

- i)  $u$  (reflexivity axiom)
- ii)  $\frac{x}{x[a/y]}$  where  $xaw$  and  $wmy$  appears in  $\Gamma$  (limited substitution)

**Theorem 3.1.14.**  $E5_u$  is a consistent and complete deductive system in that  $x$  is provable in  $E5_u$  iff  $x=0$  is true in all models of  $\Gamma$ .

*Proof.* The proof is left to the reader. □

**Lemma 3.1.15.** To each proof  $\pi$  of  $x=0$  in E2 there corresponds a proof  $\rho$  of  $y$  in  $E5_x$  such that  $\text{space}(\rho) \leq \text{space}(\pi)$ .

*Proof.* By Lemma 3.1.3 we may consider  $x=0$  and  $y=0$  as syntactically equivalent and disregard the symmetry rule of E2. The proof proceeds

by induction on the length of  $\pi$ . If  $x=0$  is an instance of the reflexivity axiom, then  $x=0$ , so take  $\rho$  to be the single statement  $x$ . If  $x=0$  is an instance of the substitution axiom, then take  $\rho$  to be the proof consisting of the two statements  $x, y$ , where  $x$  is an instance of the reflexivity axiom of  $E5_x$  and  $y$  follows from  $x$  by the substitution rule of  $E5_x$ . Then  $\text{space}(\rho) = |\{x, y\}| = \text{space}(\pi)$ . Finally, suppose  $x=0$  follows from  $x=0, z=0$  by an application of the transitivity rule of E2. Encoded in  $\pi$  are shorter proofs  $\pi_1$  of  $x=0$  and  $\pi_2$  of  $z=0$ , and  $\text{space}(\pi_1), \text{space}(\pi_2) \leq \text{space}(\pi)$ . By the induction hypothesis there are proofs  $\rho_1$  of  $x$  in  $E5_x$  and  $\rho_2$  of  $y$  in  $E5_z$  with  $\text{space}(\rho_i) \leq \text{space}(\pi_i)$ ,  $i=1,2$ . Placing these proofs end to end constitutes a proof  $\rho$  of  $y$  in  $E5_x$ , since the substitution rules of  $E5_x$  and  $E5_z$  are the same, and

$$\text{space}(\rho) \leq \max_{i=1,2} \text{space}(\pi_i) \leq \text{space}(\pi).$$

□

Let  $G$  be a rooted directed acyclic graph such that each vertex has out-degree 0 or 2. Let  $c_1, \dots, c_n$  be the vertices of  $G$  such that  $c_1, \dots, c_n$  represents a topological sort of  $G$ . Let  $L$  be the equational language with constant symbols  $0, c_1, \dots, c_n$  and binary function symbol  $\vee$  (we write  $xy$  for  $x \vee y$  and parenthesize where necessary). Let

$$\Gamma' = \{ c_i = \text{rhs}_i \mid 1 \leq i \leq n \}$$

where

$$\begin{aligned} \text{rhs}_i &= c_j \vee c_k \text{ if } c_j \text{ and } c_k \text{ are the} \\ &\quad \text{immediate descendants of } c_i \text{ in } G, \\ \text{rhs}_i &= 0 \text{ if } c_i \text{ is a leaf} \end{aligned}$$

and let  $\Gamma = \Gamma' \cup \{0=0\}$ . Then  $\langle \Gamma, c_n, 0 \rangle \in \text{WP}$ . It is our intention to show that if  $\pi$  is a proof of  $c_n$  in  $E5_0$ , then  $G$  can be pebbled with at most  $\text{space}(\pi)$  pebbles. In this special case, we define a new proof system E6 in which to encode proofs in  $E5_0$ , and show that any proof of  $c_n$  in E6 directly encodes a pebbling of  $G$ .

System E6.

- i)  $0$
- ii)  $\frac{x}{x[a/0]}$  where  $xa0$
- iii)  $\frac{x}{x[a/c_i]}$  where  $xa(\text{rhs}_i)$ .

In other words, we can start at 0 and derive new terms by substituting 00 for 0 anywhere 0 appears and substituting  $c_i$  for  $\text{rhs}_i$  anywhere  $\text{rhs}_i$  appears.

Let  $\#edges(x)$  be the number of edges in the smallest directed acyclic graph representation of term  $x$ . If  $\pi$  is a proof  $y_1, y_2, \dots, y_k$  of  $y$  in either  $E5_0$  or E6, where  $y_1=0$  and  $y_k=y$ , then let

$$\#edges(\pi) = \max_{1 \leq i \leq k} \#edges(y_i).$$

**Lemma 3.1.16.** Let  $\pi$  be a proof of  $c_n$  in  $E5_0$ . Then there is a proof  $\rho$  of  $c_i$  in E6 with

$$\#edges(\rho) \leq \#edges(\pi).$$

*Proof.* Let  $<$  be a binary relation on proofs in  $E5_0$  of statements of the form  $c_i$ , some  $1 \leq i \leq n$ , where  $\pi < \rho$  if  $\pi$  is a proof of  $c_i$ ,  $\rho$  is a proof of  $c_j$ , and  $c_i$  is a descendant of  $c_j$  in  $G$ . Then  $<$  is well-founded, so we may proceed by induction on  $<$ .

*Basis.*  $c_i$  is a leaf of  $G$ .

Let  $\pi$  be any proof of  $c_i$  in  $E5_0$ . It must be that the next to last statement is  $0$ , since  $c_i \neq 0$  is in  $\Gamma$  and no other rule can yield  $c_i$ , so if  $\rho$  is the proof  $0, c_i$  in  $E6$ , then

$$\#edges(\rho) \leq \#edges(\pi).$$

*Induction step.*  $c_i$  is an interior vertex of  $G$ , and the lemma holds for both descendants  $c_j$  and  $c_k$  of  $c_i$ .

Let  $\pi$  be a proof  $y_1, \dots, y_n$  of  $c_i$  in  $E5_0$ . It must be that  $y_{n-1} = c_j c_k$  and  $y_2 = 00$ , since no other rules apply at those points. Thus  $\pi$  is the proof

$$0, 00, y_3, \dots, y_{n-2}, c_j c_k, c_i.$$

If any of the  $y_m$ ,  $3 \leq m \leq n-2$ , is a single symbol  $c_l$ , then  $\pi$  must look like

$$0, 00, \dots, rhs_l, c_l, lhs_l, \dots, c_j c_k, c_i$$

which can be shortened by deleting the two applications of the substitution rule of  $E5_0$

$$\frac{rhs_l}{c_l} \quad \text{and} \quad \frac{c_l}{lhs_l}$$

without loss of space.

Similarly, if some  $y_m$  of  $\pi$  is  $0$ , then the proof can be shortened and  $y_m$  deleted without loss of space. Finally we are left with the case in which each  $y_j = x_j z_j$ , all  $2 \leq j \leq n-2$ . For  $2 \leq m \leq n-2$ , it must be that  $x_{m+1} z_{m+1}$  follows from  $x_m z_m$  by an application of the substitution rule to a *proper* subterm of  $x_m z_m$ ; i.e.,  $x_{m+1} z_{m+1} = x_m z_m[\alpha/w]$ ,  $w \neq z$  in  $\Gamma$ , and  $x_m z_m \alpha z$ , but  $\alpha \neq \lambda$ . Rearrange  $\pi$  so that all applications to the left subterm are done first, followed by applications to the right subterm. Call this new proof  $\pi'$ . Then for some  $m$ ,  $\pi'$  looks like

$$0, 00, u_3 v_3, \dots, u_{m-1} v_{m-1}, c_j 0, u_{m+1} v_{m+1}, \dots, u_{n-2} v_{n-2}, c_j c_k, c_i$$

where  $v_l = 0$ ,  $l \leq m$ , and  $u_l = c_j$ ,  $l \geq m$ . But

$$\#edges(\pi') \leq \#edges(\pi),$$

since for all  $l \leq m$ ,  $u_l$  occurs as the left subterm of some term appearing in  $\pi$ , say  $u_l w$ , and

$$\#edges(u_l v_l) = \#edges(u_l 0) \leq \#edges(u_l w).$$

Similarly, for  $l \geq m$ ,

$$\#edges(u_l v_l) \leq \#edges(w v_l).$$

where  $w v_l$  occurs in  $\pi$ .

Break  $\pi'$  into two pieces

$$\begin{aligned} \pi_l' &= 0, 00, u_3 v_3, \dots, u_m v_m \\ \pi_r' &= u_m v_m, \dots, u_{n-2} v_{n-2}, c_j c_k, c_i \end{aligned}$$

in which each term follows from the last by an application of the substitution rule of  $E5_0$ . By considering only the left subtrees of the terms in  $\pi_l'$  and the right subtrees of the terms in  $\pi_r'$ , we get proofs

$$\pi_l' = 0, u_3, \dots, u_{m-1}, c_j$$

of  $c_j$  in  $E5_0$  and

$$\pi_r' = 0, v_{m+1}, \dots, c_k$$

of  $c_k$  in  $E5_0$ . By the induction hypothesis, there are proofs

$$\begin{aligned} \rho_l' &= 0, u_3', \dots, u_{m-1}', c_j \quad \text{and} \\ \rho_r' &= 0, v_{m+1}', \dots, c_k \end{aligned}$$

in  $E6$ , with no more edges than  $\pi_l'$  and  $\pi_r'$ , respectively. From this we get the sequences

$$\begin{aligned} \rho_l &= 0, 00, u_3' 0, \dots, u_{m-1}' 0, c_j 0 \quad \text{and} \\ \rho_r &= c_j 0, c_j v_{m+1}', \dots, c_j c_k, c_i \end{aligned}$$

in which each term follows from the last by the rules of  $E6$ , and

$$\begin{aligned} \#edges(\rho_l) &= \#edges(\rho_l') + 2 \\ &\leq \#edges(\pi_l') + 2 \\ &= \#edges(\pi_l) \end{aligned}$$

and similarly,

$$\#edges(\rho_r) \leq \#edges(\pi_r).$$

By combining  $\rho_l$  and  $\rho_r$  we get a proof  $\rho$  of  $c_i$  in  $E6$ , and

$$\begin{aligned} \#edges(\rho) &\leq \max \{ \#edges(\rho_l), \#edges(\rho_r) \} \\ &\leq \max \{ \#edges(\pi_l), \#edges(\pi_r) \} \\ &\leq \#edges(\pi). \end{aligned} \quad \square$$

Let  $\text{nodes}(x)$  represent the set of symbols from  $\{c_1, \dots, c_n\}$  occurring term  $x$ , and let  $\#\text{nodes}(x)$  be the cardinality of  $\text{nodes}(x)$ . Let

$$\#\text{nodes}(\pi) = \max \{ \#\text{nodes}(x) \mid x \text{ occurs in } \pi \}$$

where  $\pi$  is a proof in  $E6$ .

*Lemma 3.1.17.* If  $\pi$  is a proof of  $c_n$  in  $E6$ , then  $G$  can be pebbled with  $\#\text{nodes}(\pi)$  pebbles.

*Proof.* Let  $\pi$  be the proof  $y_1, \dots, y_m$ , where  $0 = y_1$  and  $y_m = c_n$ . At time  $t$ , put pebbles on all the vertices of  $G$  which appear in  $\text{nodes}(y_t)$ . Each set  $\text{nodes}(y_{t+1})$  follows from  $\text{nodes}(y_t)$  according to the pebbling rules: if  $c_i$  becomes newly pebbled at time  $t+1$ , i.e. if

$$c_i \in \text{nodes}(y_{t+1}) - \text{nodes}(y_t),$$

then  $c_i$  appeared in  $\text{nodes}(y_{t+1})$  via an application of rule iv) of E6 of the form: either

$$\frac{0}{c_i}$$

in which case  $c_i$  is a leaf, or

$$\frac{c_j c_k}{c_i}$$

in which case  $c_j, c_k \in \text{nodes}(y_t)$ , i.e.  $c_j$  and  $c_k$  were pebbled at time  $t$ . Since  $\text{nodes}(y_1) = \emptyset$  and  $\text{nodes}(y_m) = \{c_n\}$ ,  $\pi$  represents a pebbling of  $G$  in the desired way, and at most

$$\max \{ \#\text{nodes}(x) \mid x \text{ in } \pi \} = \#\text{nodes}(\pi)$$

pebbles are used.  $\square$

**Theorem 3.1.18.** System E2 requires  $cn/\log(n)$  space.

*Proof.* For any proof  $\pi$  of  $c_n \equiv 0$  in E2 there is a proof  $\rho$  of  $c_n$  in E5<sub>0</sub> and a proof  $\sigma$  of  $c_n$  in E6 with

$$\begin{aligned} \text{space}(\rho) &\leq \text{space}(\pi) \text{ and} \\ \#\text{edges}(\sigma) &\leq \#\text{edges}(\rho), \end{aligned}$$

by Lemmas 3.1.15 and 3.1.16. By Lemmas 3.1.12 and 3.1.17,

$$\#\text{nodes}(\sigma) \geq cn/\log(n).$$

For any term  $x$ ,  $|x| \geq \frac{1}{2} \#\text{edges}(x)$ , since each node has at most two descendants, and  $\#\text{edges}(x) \geq \#\text{nodes}(x) - 1$ , since there is a distinct leaf in the representation of  $x$  for each  $c_i$  in  $\text{nodes}(x)$ , and each leaf has in-degree at least 1 (except for the case in which  $x$  is a single symbol). Combining these results, we have

$$\begin{aligned} \text{space}(\pi) &\geq \frac{1}{2} \#\text{edges}(\sigma) \\ &\geq \frac{1}{2} (\#\text{nodes}(\sigma) - 1) \\ &\geq \frac{1}{2} (cn/\log(n) - 1). \end{aligned} \quad \square$$

It is expected that other natural proof systems for equational theories will behave similarly. For example, Cardoza, Lipton, and Meyer [CLM] have recently shown that the word problem for commutative semigroups is complete for exponential space, and so far the best known lower length bound for any proof system is a single exponential. Can the natural proof systems for this theory be shown to require  $2^{2^n}$  in the worst case?

### 3.2 A Theory Complete for PSPACE with a Natural Proof System that Requires More Than Polynomial Time

Consider the following problem: given a finite set of functions  $f_1, \dots, f_k: A \rightarrow A$ , where  $A$  is a set with  $n$  elements, and another function  $h: A \rightarrow A$ , can the function  $h$  be obtained by some sequence of compositions of the  $f_i$ 's? In other words, is  $h$  a member of the submonoid of  $F_A$  generated by  $f_1, \dots, f_k$ , where  $F_A$  is the monoid of functions  $A \rightarrow A$  under composition?

Let functions  $A \rightarrow A$  be represented by bipartite directed graphs with  $2n$  vertices and  $n$  edges. It is easy to compute the composition  $f \circ g$  of two functions  $f$  and  $g$ , just by rearranging edges.

**Definition 3.2.1.**

$$\text{GEN} = \{ \langle A, f_1, \dots, f_k, h \rangle \mid$$

$h$  is generated by  $f_1, \dots, f_k$  under composition  $\}$   $\square$

We want to show first that GEN is complete for PSPACE. It is clearly in nondeterministic linear space, hence in deterministic  $n^2$  space by a result of Savitch [Sa], since we can start with a representation of the identity on  $A$ , and then apply the  $f_i$ 's nondeterministically in some order, accepting if  $h$  ever appears. It is unknown however whether GEN is a hardest context sensitive language.

Given  $f_i: A \rightarrow A$ ,  $1 \leq i \leq k$ , a natural complete proof system for proving that functions are generated by  $f_1, \dots, f_k$  is the following, consisting of  $k$  axioms and one rule of inference:

System G1.

- i)  $\text{GEN}(f_i)$ ,  $1 \leq i \leq k$
- ii)  $\frac{\text{GEN}(f), \text{GEN}(g)}{\text{GEN}(f \circ g)}$

We will show later that this natural mechanism is slow, that is, requires proofs of length exponential in the size of  $A$  in the worst case. If all proof systems for GEN could be shown to encode proofs in G1, then  $P \neq \text{PSPACE}$ .

In order to show GEN complete for PSPACE, we first show another problem complete for PSPACE, and then reduce instances of this problem to instances of GEN.

**Definition 3.2.2.** The finite automaton intersection problem. Let  $F_1, \dots, F_k$  be  $k$  deterministic finite automata with a common alphabet  $\Sigma$ , and let  $L(F_i)$  be the language accepted by  $F_i$ . The problem INT is to determine whether the  $F_i$  accept a common element of  $\Sigma^*$ , i.e.

$$\text{INT} = \{ \langle F_1, \dots, F_k \rangle \mid \bigcap_{i=1}^k L(F_i) \text{ is nonempty} \}. \quad \square$$

**Lemma 3.2.3.** INT is  $\leq_{\log}$ -complete for PSPACE.

*Proof.* To see that INT is in nondeterministic linear space, given  $F_1, \dots, F_k$ , place markers on the start states of  $F_1, \dots, F_k$ , and guess a string  $x \in \Sigma^*$ , moving markers according to the rules of  $F_1, \dots, F_k$ , and accept if at some point each  $F_i$  has a final state marked. Then  $\text{INT} \in \text{PSPACE}$  by a result of Savitch [Sa].

It remains to reduce any set in PSPACE to the set INT via a logspace reduction. Let  $M$  be a single tape, deterministic Turing machine with space bound  $p$ , where  $p$  is a polynomial,  $p(n) \geq n$ . Let  $x$  be any input string over  $M$ 's tape alphabet  $\Sigma$ , and let  $n = |x|$ , where  $|x|$  is the length of  $x$ . Let  $Q$  be a set of symbols representing the states of  $M$ 's finite control and let  $\#, b$  be two other symbols, such that  $\Sigma, Q$ , and  $\{\#, b\}$  are pairwise disjoint. Let

$$\Delta = \Sigma \cup Q \cup \{b\}.$$

A string



$$\#ID_0\#ID_1\#\dots\#ID_m\#\# \in (\Delta \cup \{\#\})^*$$

represents a valid computation of  $M$  on input  $x$  if

- i) each  $ID_i$  is an instantaneous description of  $M$ , consisting of the contents of  $M$ 's tape (padded out to length  $p(n)$  with  $b$ 's), the position of  $M$ 's tape head, and the state of  $M$ 's finite control,
- ii) each  $ID_{i+1}$  follows from  $ID_i$  in one step according to the transition rules of  $M$ ,
- iii)  $ID_0$  is the start configuration of  $M$  on input  $x$ , and  $ID_m$  is an accepting configuration.

For example, if  $\Sigma = \{0,1\}$ ,  $q_0$  is  $M$ 's start state, and  $x = 011001$ , then

$$ID_0 = q_0011001b\dots b.$$

If the transition rules of  $M$  dictate that, when reading 0 on the tape in state  $q$ ,  $M$  should print 1, move its head right, and enter state  $p$ , and if

$$ID_i = 01q0100b\dots b,$$

then

$$ID_{i+1} = 011p100b\dots b.$$

Then  $M$  accepts  $x \in \Sigma^*$  iff there is a valid computation

$$\text{VALCOMP} = \#ID_0\#ID_1\#\dots\#ID_m\#\# \in (\Delta \cup \{\#\})^*$$

of  $M$  on input  $x$ . We will construct a set of finite automata with input alphabet  $\Delta \cup \{\#\}$ . The intersection of the sets accepted by these automata will be the singleton set consisting of the string VALCOMP above if it exists, and  $\emptyset$  otherwise.

Assume that  $M$  always takes an even number of steps, and that  $M$  has a unique accept state,  $q_{acc}$ , and erases its tape before accepting, leaving the head at the left end of the tape. These assumptions are without loss of generality, since the finite control size is at most doubled.

Let  $F_i^{even}$  be a deterministic finite automaton accepting the set

$$\{\# \Delta^{i-1} a_1 a_2 a_3 \Delta^{p(n)-i-2} \# \Delta^{i-1} b_1 b_2 b_3 \Delta^{p(n)-i-2} \#\#\}$$

where  $a_i, b_i \in \Delta$ ,  $1 \leq i \leq 3$ , and  $b_1 b_2 b_3$  can follow from  $a_1 a_2 a_3$  according to the transition rules of  $M$ . I.e.,  $F_i^{even}$  checks whether the  $i$ th,  $(i+1)$ st, and  $(i+2)$ nd symbols of  $ID_{k+1}$  follow from the  $i$ th,  $(i+1)$ st, and  $(i+2)$ nd symbols of  $ID_k$ , for even  $k$ .

For example, if  $M$  when reading 0 in state  $q$  must print 1, move its head left, and enter state  $p$ , and if  $a_1 a_2 a_3 = 1q0$  then  $b_1 b_2 b_3 = p11$ ; If  $a_1 a_2 a_3 = q00$  then  $b_1 b_2 b_3$  can be either 010 or 110.

A straightforward construction of  $F_i^{even}$  gives  $2s^3 p(n)$  states, where  $s$  is the cardinality of  $\Delta$ , and  $F_i^{even}$  has a unique final state. The details of the construction are left to the reader. It is clear that

$$u \in \bigcap_{i=1}^{p(n)-2} L(F_i^{even})$$

iff

$$u = \#ID_0\#ID_1\#\dots\#ID_{2m+1}\#\#$$

and  $ID_{2i+1}$  follows from  $ID_{2i}$  according to the transition rules of  $M$ ,  $0 \leq i \leq m$ .

Similarly, construct  $F_i^{odd}$  to accept the set

$$\{\# \Delta^{p(n)} (\# \Delta^{i-1} a_1 a_2 a_3 \Delta^{p(n)-i-2} \# \Delta^{i-1} b_1 b_2 b_3 \Delta^{p(n)-i-2})^* \# \Delta^{p(n)} \#\#\}$$

i.e. the  $F_i^{odd}$  do the same as the  $F_i^{even}$  except they check that the even  $ID$ 's follow from the odd  $ID$ 's.  $F_i^{odd}$  may be constructed similar to  $F_i^{even}$ .  $F_i^{odd}$  has at most  $2s^3 p(n)$  states and a unique final state, and

$$u \in \bigcap_{i=1}^{p(n)-2} L(F_i^{odd})$$

iff

$$u = \#ID_0\#ID_1\#\dots\#ID_{2m+1}\#\#$$

and  $ID_{2k}$  follows from  $ID_{2k-1}$  according to the transition rules of  $M$ ,  $1 \leq k \leq m$ .

In addition, construct a deterministic finite automaton  $f_{ends}$  which checks that  $ID_0$  is the start configuration of  $M$  and the last  $ID$  the accept configuration of  $M$ ,  $q_{acc} b b \dots b$ .  $F_{ends}$  has  $\leq 2s^3 p(n)$  states and a unique final state.

We have constructed  $2p(n)-3$  automata, each with at most  $2s^3 p(n)$  states, or  $O(s^3 p(n)^2)$  states in all. It is left to the reader to verify that the above construction can be done in space  $\log(p(|x|) + |M|)$ , where  $|M|$  is the length of a standard encoding of  $M$ . Moreover,

$$u \in L(F_{ends}) \cap \bigcap_{i=1}^{p(n)-2} L(F_i^{even}) \cap L(F_i^{odd})$$

iff

$$u = \text{VALCOMP},$$

thus

$$L(F_{ends}) \cap \bigcap_{i=1}^{p(n)-2} L(F_i^{even}) \cap L(F_i^{odd}) \text{ is nonempty}$$

iff

$$M \text{ accepts } x.$$

□

**Theorem 3.2.6.** GEN is  $\leq_{\log}$ -complete for PSPACE.

*Proof.* As noted in the introduction to this section,  $\text{GEN} \in \text{PSPACE}$ , so it remains to show GEN is hard for PSPACE. Since  $\leq_{\log}$  is transitive, it suffices to reduce instances of the problem INT as constructed in Lemma 3.2.3 to instances of GEN.

Given  $M$  and  $x$ , let  $F_1, \dots, F_k$  be the instance of INT constructed in Lemma 3.2.3 such that

$$M \text{ accepts } x$$

iff

$$\bigcap_{i=1}^k L(F_i) \text{ is nonempty.}$$

Observe from the construction of each  $F_i$  in the lemma that  $F_i$  has only

one final state  $q_i^{final}$ . Let  $q_i^{start}$  be the start state of  $F_i$  and denote by  $q_i^j$  the  $j$ th state of  $F_i$ . Let  $\Sigma$  be the common alphabet of the  $F_i$ .

Let  $A$  be the disjoint union of the sets of states of the  $k$  automata, plus three extra elements  $o_1, o_2, o_3$ . For each  $a \in \Sigma$ , define  $f_a: A \rightarrow A$  as follows:

$$f_a(q_i^j) = \begin{array}{l} \text{the state of } F_i \text{ that } q_i^j \text{ goes to under} \\ \text{input symbol } a, \text{ according to the} \\ \text{transition rules of } F_i \end{array}$$

$$f_a(o_1) = o_3$$

$$f_a(o_2) = o_2$$

$$f_a(o_3) = o_3.$$

For  $w \in \Sigma^*$ , define  $f_w$  inductively by

$$f_\lambda = \text{the identity on } A$$

$$f_{wa} = f_a \circ f_w.$$

It is easily demonstrated by induction on the length of  $w$  that

$$f_w(q_i^j) = \begin{array}{l} \text{the state of } F_i \text{ that } q_i^j \text{ goes to} \\ \text{under input string } w, \text{ according to} \\ \text{the transition rules of } F_i. \end{array}$$

Note in particular that

$$F_i \text{ accepts } w \text{ iff } f_w(q_i^{start}) = q_i^{final}.$$

Let  $f_{init}$  be a new function defined by

$$f_{init}(q_i^j) = q_i^{start} \text{ for all states } q_i^j \text{ of } F_i$$

$$f_{init}(o_1) = o_2$$

$$f_{init}(o_2) = o_3$$

$$f_{init}(o_3) = o_3.$$

The set  $A$  will be the set on which our instance of GEN will be defined, and the set of generating functions  $A \rightarrow A$  will be

$$\{f_{init}\} \cup \{f_a \mid a \in \Sigma\}.$$

Finally, let  $h: A \rightarrow A$  be defined by

$$h(q_i^j) = q_i^{final} \text{ for all states } q_i^j \text{ of } F_i$$

$$h(o_1) = f_{init}(o_1), \quad 1 \leq i \leq 3.$$

It is left to the reader to verify that all the above functions  $A \rightarrow A$  can be constructed in logspace, given  $F_1, \dots, F_k$ .

Now we claim that

$$\bigcap_{i=1}^k L(F_i) \neq \emptyset$$

just in case  $h$  is generated by  $\{f_{init}\} \cup \{f_a \mid a \in \Sigma\}$  under composition.

Suppose

$$\bigcap_{i=1}^k L(F_i) \neq \emptyset.$$

Then for some  $w \in \Sigma^*$  and for all  $1 \leq i \leq k$ ,

$$f_w(q_i^{start}) = q_i^{final}$$

Moreover, by definition of the  $f_a$ ,

$$f_w(o_1) = o_3,$$

$$f_w(o_2) = o_2,$$

$$f_w(o_3) = o_3.$$

Then  $h = f_w \circ f_{init}$ , as is easily verified by the definitions of  $f_{init}$  and  $h$ .

Now suppose  $h$  is generated by  $\{f_{init}\} \cup \{f_a \mid a \in \Sigma\}$ .  $h$  is not the identity on  $A$ , so there are  $g, f$  such that  $h = g \circ f$ ,  $g$  is generated by  $\{f_{init}\} \cup \{f_a \mid a \in \Sigma\}$ , and  $f$  is one of  $f_{init}, f_a, a \in \Sigma$ . If  $f \neq f_{init}$ , then  $f(o_1) = o_3$ , and  $g(o_3) = o_3$ , a contradiction since  $h(o_1) = o_2$ . Thus  $f = f_{init}$ .

If  $g = g_1 \circ f_{init} \circ g_2$ , where  $g_2$  is generated by  $\{f_a \mid a \in \Sigma\}$  and  $g_1$  is generated by  $\{f_{init}\} \cup \{f_a \mid a \in \Sigma\}$ , then

$$g \circ f(o_1) = g_1(f_{init}(g_2(f_{init}(o_1))))$$

$$= g_1(f_{init}(g_2(o_2)))$$

$$= g_1(f_{init}(o_2))$$

$$= o_3,$$

again a contradiction. Thus  $g$  is generated by  $\{f_a \mid a \in \Sigma\}$ . This says that

$$h = f_w \circ f_{init}, \quad w \in \Sigma^*.$$

Since  $h(q_i^j) = q_i^{final}$  and  $f_{init}(q_i^j) = q_i^{start}$ , it must be that

$$f_w(q_i^{start}) = q_i^{final}, \quad 1 \leq i \leq k.$$

Thus

$$w \in \bigcap_{i=1}^k L(F_i).$$

□

It appears that the function  $f_{init}$  is essential to this particular construction. Is the problem still complete if we require the functions to be 1-1? In this case, we are asking a question about membership of a given permutation of  $n$  letters in a subgroup of the symmetric group on  $n$  letters.

The following result establishes a lower bound on the complexity of proofs in G1.

**Theorem 3.2.7.** For infinitely many  $n$  there is a set  $A$ ,  $|A| = n$ , and functions  $f_0, f_1$ , and  $h$  such that  $h$  is generated by  $f_0$  and  $f_1$  under composition, but the shortest proof of GEN( $h$ ) in G1 is of length at least  $2^{cn/\log(n)}$ , where  $c > 0$  is independent of  $n$ .

*Proof.* There are two problems to overcome in the proof of this theorem. First, we can easily construct  $f_0, f_1$ , and  $h$  such that

$$h = f_0 \circ f_1 \circ f_1 \circ \dots \circ f_0$$

for some exponential length string of  $f_0$ 's and  $f_1$ 's, but that is not to say that there is not a polynomial length proof of GEN( $f_0 \circ f_1 \circ f_1 \circ \dots \circ f_0$ ).

For example, the string

$$h = \underbrace{f_0 \circ f_0 \circ \dots \circ f_0}_m$$

in which each component is  $f_0$  has a proof of length  $\log(m)$  in  $G1$ . Second, even if we could insure that no proof of  $\text{GEN}(h)$  using a particular composition of  $f_0$ 's and  $f_1$ 's is less than exponential length, that is not to say that there is some other, perhaps shorter, sequence of  $f_0$ 's and  $f_1$ 's whose composition also yields  $h$ .

Let  $m$  be any power of 2. For any integer  $i$ , let  $b_i$  be the  $m$ -bit binary representation (low order bit first) of  $t$ ,  $0 \leq t \leq 2^m - 1$ , where  $t = i \bmod 2^m$ , and let  $r_i$  be the  $\log(m)$ -bit binary representation (low order bit first) of  $t$ ,  $0 \leq t \leq m - 1$ , where  $t = i \bmod m$ . Form a string  $x$  by starting with the string  $b_0 b_1 \dots b_{2^m - 1}$  and then inserting  $r_i$  before the  $i$ th digit of  $b_0 b_1 \dots b_{2^m - 1}$ .

If  $w$  is any string in  $\{0,1\}^*$ , call an occurrence of a digit in  $w$  blue if its position in  $w$  is a multiple of  $\log(m)+1$ , otherwise call it red. Thus in  $x$ , the digits of the  $b_i$  are blue and the  $r_i$  occur as consecutive blocks of  $\log(m)$  red digits between two blue digits. Construct a sequence of finite automata  $F_i$  such that

$$\{x\} = \bigcap_{i=1}^{2m+2\log(m)+2} L(F_i)$$

as follows:

The first  $2\log(m)+1$  automata will ignore the blue digits and check that the red digits occur in the proper order. For  $1 \leq i \leq \log(m)$ , automaton  $F_i$  will check that the  $i$ th bit of  $r_{j+1}$  in  $x$  follows properly from the first  $i$  bits of  $r_j$ , for even  $j$ . This is done by looking at each of the first (low order)  $i-1$  bits of  $r_j$  and remembering whether any of them are zero. If so, the  $i$ th bit of  $r_{j+1}$  must be the same as the  $i$ th bit of  $r_j$ ; if not, the  $i$ th bits of  $r_{j+1}$  and  $r_j$  must differ. The automaton remembers which, skips over  $\log(m)+1$  digits and checks whether the next digit is correct. If not it enters a dead state; if so it counts to the end of  $r_{j+1}$  and starts again. The automaton  $F_{i+\log(m)}$ ,  $1 \leq i \leq \log(m)$ , will check whether the  $i$ th bit of the  $r_{j+1}$  in  $x$  follows from the  $i$ th bit of  $r_j$ , for odd  $j$ .  $F_{i+\log(m)}$  is similar in construction to  $F_i$ . The automaton  $F_{2\log(m)+1}$  will check that the first  $\log(m)$  bits are 0 and the last  $\log(m)+1$  bits are 1.

Each automaton  $F_i$ ,  $1 \leq i \leq 2\log(m)+1$ , can be constructed with  $O(\log(m))$  states and a unique final state. The constructions are straightforward and are left to the reader.

The automata  $F_{i+2\log(m)+1}$ ,  $1 \leq i \leq 2m+1$ , will check that the blue digits occur in the proper order. Automaton  $F_{i+2\log(m)+1}$ ,  $1 \leq i \leq m$ , will check that the  $i$ th bit of  $b_{j+1}$  follows properly from the first  $i$  bits of  $b_j$ , for even  $j$ . These automata are similar in design to the  $F_i$ ,  $1 \leq i \leq \log(m)$ , except they do not need to count to get from the  $i$ th bit of  $b_j$  to the  $i$ th bit of  $b_{j+1}$ . Instead, they assume that the string is accepted by all the  $F_i$ ,  $1 \leq i \leq 2\log(m)+1$ , and use the red digits to locate the  $i$ th digit of  $b_{j+1}$ , by just looking for the next occurrence of  $r_j$ . This allows us to construct  $F_{i+2\log(m)+1}$ ,  $1 \leq i \leq m$ , with  $O(\log(m))$  states. The automaton  $F_{i+2\log(m)+1}$ ,  $m+1 \leq i \leq 2m$ , will check that the  $i$ th digit of  $b_{j+1}$  follows from the first  $i$  digits of  $b_j$ , for odd  $j$ .

Finally, the automaton  $F_{2m+2\log(m)+2}$  will check that the first  $m$  blue digits are 0 and the last  $m$  are 1. This is done with  $O(\log(m))$  states by scanning the first  $\log(m)$  bits of the input and then insuring that all blue digits before the next occurrence of  $\log(m)$  consecutive red 0's are 0, then accepting at the end of the input string iff all the blue digits since the last occurrence of  $\log(m)$  consecutive red 0's are 1.

The intersection of the sets accepted by these automata is exactly  $\{x\}$ , as desired, and each automaton can be constructed to have at most  $O(\log(m))$  states and a unique final state.

As in the proof of Theorem 3.2.6, let  $A$  be the disjoint union of the states of  $F_i$ ,  $1 \leq i \leq 2m+2\log(m)+2$ , and let  $n$  be the cardinality of  $A$ . Then  $m \geq cn/\log(n)$ , for some  $c > 0$  independent of  $n$ . Let  $f_0: A \rightarrow A$  and  $f_1: A \rightarrow A$  be defined by

$$f_a(q_i^j) = \begin{array}{l} \text{the state of } F_i \text{ that } q_i^j \text{ goes to under} \\ \text{input symbol } a \text{ according to the transition rules of } F_i \end{array}$$

for  $a \in \{0,1\}$ . Define  $f_w$  for  $w \in \{0,1\}^*$  inductively, by

$$\begin{aligned} f_\lambda &= \text{the identity on } A \\ f_{wa} &= f_a \circ f_w, \quad a \in \{0,1\}, w \in \{0,1\}^*. \end{aligned}$$

Let  $h = f_x$ . As in Theorem 3.2.6, if  $q_i^{\text{start}}$  is the start state of  $F_i$ , and if  $q_i^{\text{final}}$  is the (unique) final state, then

$$f_w(q_i^{\text{start}}) = q_i^{\text{final}}$$

iff

$F_i$  accepts  $w$ .

Since

$$\{x\} = \bigcap_{i=1}^{2m+2\log(m)+2} L(F_i),$$

we have for  $w \in \{0,1\}^*$  that

$$\begin{aligned} h = f_w \rightarrow f_w(q_i^{\text{start}}) = q_i^{\text{final}} \quad & 1 \leq i \leq 2m+1 \\ \rightarrow w \in \bigcap_{i=1}^{2m+2\log(m)+2} L(F_i) \\ \rightarrow w = x. \end{aligned}$$

Thus  $x$  represents the unique composition  $f_x$  of functions  $f_0$  and  $f_1$  that yields  $h$ . For this reason, instead of considering proofs in  $G1$  that  $f_x$  is generated by  $f_0$  and  $f_1$ , we may consider proofs in  $G1$  that  $x$  is generated by 0 and 1 in the monoid  $\{0,1\}^*$ . To see this, let  $\sigma: \{0,1\}^* \rightarrow F_A$  (recall  $F_A$  is the monoid of functions  $A \rightarrow A$ ) be defined by

$$\sigma(w) = f_w.$$

It is easily verified that  $\sigma$  is a homomorphism. Then  $\sigma$  is 1-1 on substrings of  $x$ , otherwise there would be a  $w \neq x$  with  $f_w = f_x$ . Hence for substrings  $w$  of  $x$ ,

$$f_w = f_z \circ f_y \quad \text{iff} \quad w = yz.$$

This says that, for substrings  $w$  of  $x$ , an application of the rule

$$\frac{\text{GEN}(f_z), \text{GEN}(f_y)}{\text{GEN}(f_w)}$$

of  $G1$  is a valid application iff

$$\frac{\text{GEN}(z), \text{GEN}(y)}{\text{GEN}(w)}$$

is a valid application. Moreover, if we consider only those proofs of G1 in which each intermediate statement is later referenced, then it is easily verified by induction on the length of the proof that if GEN(w) appears in a proof of GEN(x) in G1, then w is a substring of x, and if GEN(f\_w) appears in a proof of GEN(f\_x) in G1, then w is a substring of x.

By the above argument we see that

$$\text{GEN}(w_1), \text{GEN}(w_2), \dots, \text{GEN}(x)$$

is a proof of GEN(x) in G1 iff

$$\text{GEN}(f_{w_1}), \text{GEN}(f_{w_2}), \dots, \text{GEN}(f_x)$$

is a proof of GEN(f\_x) in G1, i.e.  $\sigma$  provides a 1-1 length preserving correspondence between proofs of GEN(x) and proofs of GEN(f\_x).

It then suffices to show that no proof of GEN(x) in G1 with axioms GEN(0) and GEN(1) is shorter than  $2^{m-1}$ . We prove this by first showing that there is no  $w \in \{0,1\}^*$ ,  $|w| \geq 2m(\log(m)+1)$ , with more than one occurrence as a substring of x. Note there is a proof of GEN( $0^{2^m}$ ) of length m, by doubling the length of the string of 0's in each step of the proof. The following claim allows us to circumvent this problem.

*Claim.* Let  $d = 2m(\log(m)+1)$ . Every string of length greater than or equal to d occurs at most once as a substring of x.

*Proof of claim.* Let  $|y| \geq d$  and suppose there are two distinct occurrences of y in x, say  $y_1, y_2$ . The digits of  $y_1$  and  $y_2$  inherit their colors, red or blue, from their positions in x. Since  $|y| \geq d$ , all digits of some  $b_j$  are completely within  $y_1$ , and those of some  $b_k$  are completely within  $y_2$ . Suppose that the blue digits of  $y_1$  and  $y_2$  line up, i.e. the s<sup>th</sup> digit of  $b_j$  occurs in  $y_1$  in the same position as the t<sup>th</sup> digit of  $b_k$  in  $y_2$ . If  $s=t$ , then  $b_j=b_k$ , contradicting the assumption that the two occurrences of y were distinct. If  $s \neq t$ , then at least one of  $y_1, y_2$ , say  $y_1$ , must contain the high order bit of some  $b_{j-1}$  and the low order bit of  $b_{j+1}$  (recall the representation of numbers is low order bit first). Since the low order bits of  $b_j$  and  $b_{j+1}$  must differ, the corresponding digits of  $y_2$  must differ. These are the i<sup>th</sup> bits,  $i > 1$ , of some  $b_k, b_{k+1}$ . But in order for the i<sup>th</sup> digits of  $b_k$  and  $b_{k+1}$  to be different, all lower order digits of  $b_k$  must be 1 and all lower order digits of  $b_{k+1}$  must be 0. But this says that the high order digit of  $b_{j-1}$  is 1 and the high order digit of  $b_j$  is 0, which is impossible since the high order digit of  $b_j$  changes only once in the interval  $0 \leq j \leq 2^m - 1$ , and then only from 0 to 1.

Finally, suppose the blue digits of  $y_1$  and  $y_2$  do not line up. There are two blue digits in  $y_1$  which are the lowest order digits of some  $b_j, b_{j+1}$ , and these digits must differ. Since these digits are  $m \log(m) + m$  apart, there are red digits in  $y_2$  at a distance  $m \log(m) + m$  apart which are different. But any two red digits  $m \log(m) + m$  apart in x are the i<sup>th</sup> digits of some  $r_k$  and  $r_{k+m}$ , and  $r_k = r_{k+m}$ . This contradiction establishes the claim.

Let y be any string in  $\{0,1\}^*$  and let  $\pi$  be a proof of GEN(y) in G1. Let # (y) be the number of occurrences of statements GEN(z) in  $\pi$  such that  $|z| \geq d$  and GEN(z) occurs in  $\pi$ .

*Claim.* If  $|y| \geq d$  and y is a substring of x, then

$$\#(y) \geq \lfloor |y|/d \rfloor.$$

*Proof of claim.* The proof is by induction on the length of y. For  $d \leq |y| < 2d - 1$ ,

$$\lfloor |y|/d \rfloor = 1,$$

and the proof must contain the statement GEN(y).

For  $|y| \geq 2d - 1$ , GEN(y) must follow from two statements GEN(u), GEN(v) occurring earlier in the proof, where  $y = uv$ .

Let z be arbitrary,  $|z| \geq d$ . Since u and v have nonoverlapping occurrences in x, z cannot occur as a substring of both u and v, by the previous claim. Thus

$$\#(y) = \#(u) + \#(v) + 1.$$

The extra 1 is for the statement GEN(y). If both  $|u| \geq d$  and  $|v| \geq d$ , then by the induction hypothesis,

$$\begin{aligned} \#(u) + \#(v) + 1 &\geq \lfloor |u|/d \rfloor + \lfloor |v|/d \rfloor + 1 \\ &\geq \lfloor (|u| + |v|)/d \rfloor \\ &= \lfloor |y|/d \rfloor. \end{aligned}$$

If one of  $|u|, |v| < d$ , say  $|u|$ , then  $|v| = |y| - |u| \geq d$ . By the induction hypothesis,

$$\begin{aligned} \#(y) = \#(v) + 1 &\geq \lfloor |v|/d \rfloor + 1 \\ &= \lfloor (|y| - |u|)/d \rfloor + 1 \\ &\geq \lfloor (|y| - (d-1))/d \rfloor + 1 \\ &\geq \lfloor |y|/d \rfloor, \end{aligned}$$

and the claim is verified.

Thus any proof of GEN(x) must be of length at least

$$\begin{aligned} \lfloor |x|/d \rfloor &= \lfloor m(\log(m)+1)2^m / 2m(\log(m)+1) \rfloor \\ &= 2^{m-1} \\ &\geq 2^{cn/\log(n)}, \end{aligned}$$

for some  $c > 0$  independent of n. □

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