

Conditional Statements

CS 99 – Summer 2000
Michael Clarkson
Lecture 4

Administration

- Lab 2 due now on floppy
- Lab 3 due tomorrow via FTP
 - need Instruct account password
- Lab 4 posted this afternoon
- Prelim 1 in 1 week
 - review session TBA

Agenda

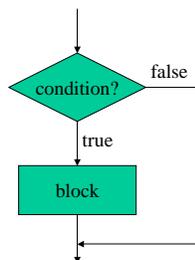
- `if` statements
- `switch` statements
- `?:` (the conditional operator)

`if`

- The `if` (also `if-then`) statement chooses whether to run code, or not:

```
if (grade > 60) {  
    System.out.println("You are passing!");  
}
```

Flow of control



Syntax

```
if (condition) {  
    ...  
}
```

Example:

```
if (temperature > 80) {  
    System.out.println("It's hot!");  
}
```

Syntax [2]

- The condition of an `if` statement can be any Boolean expression
- There may be any number of statements in the body of the `if`
- What isn't allowed in the body?

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Nested ifs

- A *nested* statement is a statement inside another, e.g.:

```
if (month == 12) {  
  if (day == 31) {  
    System.out.println("It's New Year's Eve");  
  }  
}
```

How else could this be written?

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... or else!

- It's also possible to make an `if` statement choose between two blocks of code.

- Syntax:

```
if (condition) {  
  ...  
} else {  
  ...  
}
```

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if-else

- Semantics (meaning):

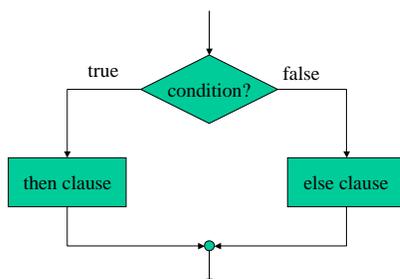
- evaluate the condition
- if the condition is true, execute the first block (the *then clause*)
- if the condition is false, execute the second block (the *else clause*)
- no matter which block was executed, resume executing with the code after both blocks

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if-else [2]



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if-else [3]

- Example: print the larger of two numbers

```
if (num1 > num2) {  
  System.out.println(num1);  
} else {  
  System.out.println(num2);  
}
```

How would this look in a larger program?

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```

class LargerOfTwo {
    public static void main(String[] args) {
        int num1 = Console.readInt();
        int num2 = Console.readInt();

        if (num1 > num2) {
            System.out.println(num1);
        } else {
            System.out.println(num2);
        }

        System.out.println("All done");
    }
}

```

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Robust Programs

- A *robust* program is completely protected against all possible crashes from bad data and unexpected values.

- **Example:**

```

System.out.print("Enter a positive number: ");
p = Console.readInt();
if (p <= 0) {
    System.out.println("You entered a nonpositive
number");
} else {
    // do whatever we expected to do, e.g., Math.sqrt(p)
}

```

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Robust Programs [2]

- This kind of protection can be used many places in a program
- Requires extra code (and time!) at the tradeoff of fewer possible crashes
- Essential for professionals
- For students, can detract from programming principles
- In this class, you can assume we will always give your program valid input unless we specifically warn you otherwise

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A Complicated if

- How could we express the following in Java?
 - If a student's grade is:
 - 90-100, print "A"
 - 80-89, print "B"
 - 70-79, print "C"
 - 60-69, print "D"
 - 0-59, print "F"

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A Complicated if [2]

```

if (grade >= 90) {
    System.out.println("A");
} else {
    if (grade >= 80) {
        System.out.println("B");
    } else {
        if (grade >= 70) {
            System.out.println("C");
        } else {
            if (grade >= 60) {
                System.out.println("D");
            } else {
                System.out.println("F");
            }
        }
    }
}

```

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Extended if

- An extended if expresses a multiway decision – a choice of one of several alternatives
- Allows problems that would require deeply nested ifs to be expressed more concisely

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Extended if [2]

- **Syntax:**

```
if (condition1) {  
    // block1  
} else if (condition2) {  
    // block2  
...  
} else if (conditionN) {  
    // blockN  
} else {  
    // else clause  
}
```
- **Semantics:**
 - Pick the first true condition
 - Execute its block only
 - If no conditions are true, execute the else clause

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A Less Complicated if

```
if (grade >= 90) {  
    System.out.println("A");  
} else if (grade >= 80) {  
    System.out.println("B");  
} else if (grade >= 70) {  
    System.out.println("C");  
} else if (grade >= 60) {  
    System.out.println("D");  
} else {  
    System.out.println("F");  
}
```

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Braces Optional

- If there's only one statement in the body of an if, the braces are optional:

```
if (temperature < 0)  
    System.out.println("It's c-c-cold!");
```

- **Strong recommendation: put them in anyway!**
 - fewer bugs
 - don't have to add them later
 - avoid the "dangling-else problem"

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Dangling Else Problem

```
// test for a perfect square  
if (num > 0)  
    if (num == Math.pow(Math.sqrt(num), 2))  
        System.out.println(num);  
else  
    System.out.println("Non-positive number");
```

If num is 20, this prints "Non-positive number".
Why?

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Dangling Else [2]

```
if (num > 0) {  
    if (num == Math.pow(Math.sqrt(num), 2)) {  
        System.out.println(num);  
    }  
} else {  
    System.out.println("Non-positive number");  
}
```

No ambiguity when fully braced.

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switch statements

- Similar to extended ifs
- Evaluates a single expression, then chooses one of many paths based on that value
- Could always be replaced by a nested if, but is sometimes simpler and easier to read

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switch Example

```
switch (age) {
  case 18:
    System.out.println("Legal voting age");
    break;
  case 21:
    System.out.println("Legal drinking age");
    break;
  case 25:
    System.out.println("Able to rent a car");
    break;
  default:
    System.out.println("Not an interesting age");
}
```

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switch Syntax

```
switch (integer expression) {
  case constant expression:
    //statements
    [break;]
  [more cases]
  [default:
    // default clause]
}
```

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switch Example [2]

```
switch (num) {
  case 1:
  case 2:
  case 3:
  case 4:
    System.out.println("Less than 5");
  case 5:
  case 6:
  case 7:
  case 8:
  case 9:
    System.out.println("Less than 10");
}
```

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Conditional Operator

- Java's only ternary operator
- ? :
- Syntax:
boolean-expression ? *expression* : *else-expression*
- Semantics:
 - Evaluate the *boolean-expression*
 - If true, use *expression* as the value of the operation
 - If false, use *else-expression* as the value of the operation

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Conditional Operator [2]

- Acts as an abbreviation for *if-else*
- Except that it
 - has a value
 - has operands that are expressions, not full statements
 - is not as easily readable
- You should avoid this operator unless you have a good reason to use it

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? : Examples

```
max = (num1 > num2) ? num1 : num2;
abs = (num1 > 0) ? num1 : -num1;
```

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