

Walkthrough of a Method Call

CS 99 – Summer 2000

Michael Clarkson

This is the code this example will use:

```
class MethodCall {
    static int combine(int x, int y) {
        x = y - x;
        y = x + y;
        System.out.println(x);
        System.out.println(y);
        return x;
    }

    public static void main(String[] args) {
        int a = 1, b = 3;
        System.out.println(a);
        System.out.println(b);
        a = combine(a, b);
        System.out.println(a);
        System.out.println(b);
    }
}
```


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This is where we'll keep track of the values of variables that are in scope:

a	
b	
x	
y	

 This arrow will show where we are in the code.

This is where we'll record the output from the program:

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Execution always starts with the method called main:

a	
b	

```
class MethodCall {
    static int combine(int x, int y) {
        x = y - x;
        y = x + y;
        System.out.println(x);
        System.out.println(y);
        return x;
    }

    public static void main(String[] args) {
        int a = 1, b = 3;
        System.out.println(a);
        System.out.println(b);
        a = combine(a, b);
        System.out.println(a);
        System.out.println(b);
    }
}
```



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The first statement declares and initializes two variables:

a	1
b	3

```
class MethodCall {
    static int combine(int x, int y) {
        x = y - x;
        y = x + y;
        System.out.println(x);
        System.out.println(y);
        return x;
    }

    public static void main(String[] args) {
        int a = 1, b = 3;
        System.out.println(a);
        System.out.println(b);
        a = combine(a, b);
        System.out.println(a);
        System.out.println(b);
    }
}
```

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The next two statements print the values of those variables:

a	1
b	3

```
class MethodCall {
    static int combine(int x, int y) {
        x = y - x;
        y = x + y;
        System.out.println(x);
        System.out.println(y);
        return x;
    }

    public static void main(String[] args) {
        int a = 1, b = 3;
        System.out.println(a);
        System.out.println(b);
        a = combine(a, b);
        System.out.println(a);
        System.out.println(b);
    }
}
```

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Then we call a method.

```

class MethodCall {
    static int combine(int x, int y) {
        x = y - x;
        y = x + y;
        System.out.println(x);
        System.out.println(y);
        return x;
    }

    public static void main(String[] args) {
        int a = 1, b = 3;
        System.out.println(a);
        System.out.println(b);
        a = combine(a, b);
        System.out.println(a);
        System.out.println(b);
    }
}

```

a	1
b	3
x	
y	

1
3

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When we start executing the method, the parameters are initialized to the arguments.

```

class MethodCall {
    static int combine(int x, int y) {
        x = y - x;
        y = x + y;
        System.out.println(x);
        System.out.println(y);
        return x;
    }

    public static void main(String[] args) {
        int a = 1, b = 3;
        System.out.println(a);
        System.out.println(b);
        a = combine(a, b);
        System.out.println(a);
        System.out.println(b);
    }
}

```

x	1
y	3

1
3

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We do the first assignment...

```

class MethodCall {
    static int combine(int x, int y) {
        x = y - x;
        y = x + y;
        System.out.println(x);
        System.out.println(y);
        return x;
    }

    public static void main(String[] args) {
        int a = 1, b = 3;
        System.out.println(a);
        System.out.println(b);
        a = combine(a, b);
        System.out.println(a);
        System.out.println(b);
    }
}

```

x	2
y	3

1
3

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Then the second assignment...

```

class MethodCall {
    static int combine(int x, int y) {
        x = y - x;
        y = x + y;
        System.out.println(x);
        System.out.println(y);
        return x;
    }

    public static void main(String[] args) {
        int a = 1, b = 3;
        System.out.println(a);
        System.out.println(b);
        a = combine(a, b);
        System.out.println(a);
        System.out.println(b);
    }
}

```

x	2
y	5

1
3

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We print out the values again:

```

class MethodCall {
    static int combine(int x, int y) {
        x = y - x;
        y = x + y;
        System.out.println(x);
        System.out.println(y);
        return x;
    }

    public static void main(String[] args) {
        int a = 1, b = 3;
        System.out.println(a);
        System.out.println(b);
        a = combine(a, b);
        System.out.println(a);
        System.out.println(b);
    }
}

```

x	2
y	5

1
3
2
5

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Now we return to where we were called from:

```

class MethodCall {
    static int combine(int x, int y) {
        x = y - x;
        y = x + y;
        System.out.println(x);
        System.out.println(y);
        return x;
    }

    public static void main(String[] args) {
        int a = 1, b = 3;
        System.out.println(a);
        System.out.println(b);
        a = combine(a, b);
        System.out.println(a);
        System.out.println(b);
    }
}

```

x	2
y	5

1
3
2
5

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And the return value gets substituted for the method call:

```
class MethodCall {
    static int combine(int x, int y) {
        x = y - x;
        y = x + y;
        System.out.println(x);
        System.out.println(y);
        return x;
    }

    public static void main(String[] args) {
        int a = 1, b = 3;
        System.out.println(a);
        System.out.println(b);
        a = combine(a, b);
        System.out.println(a);
        System.out.println(b);
    }
}
```

a	1 2
b	3
combine	2
returned	



1
3
2
5

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Finally, we print out the variables again:

```
class MethodCall {
    static int combine(int x, int y) {
        x = y - x;
        y = x + y;
        System.out.println(x);
        System.out.println(y);
        return x;
    }

    public static void main(String[] args) {
        int a = 1, b = 3;
        System.out.println(a);
        System.out.println(b);
        a = combine(a, b);
        System.out.println(a);
        System.out.println(b);
    }
}
```

a	2
b	3



1
3
2
5
2
3

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