

finding matchings in bipartite graphs

start $M = \emptyset$

while you can

find a augmenting path

matching edge

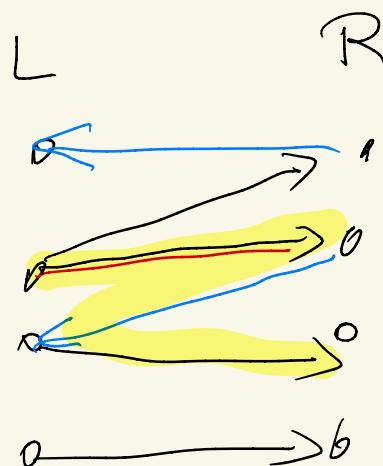
$R \rightarrow L$

all others $L \rightarrow R$

augmenting path
= directed path

unmatched node L

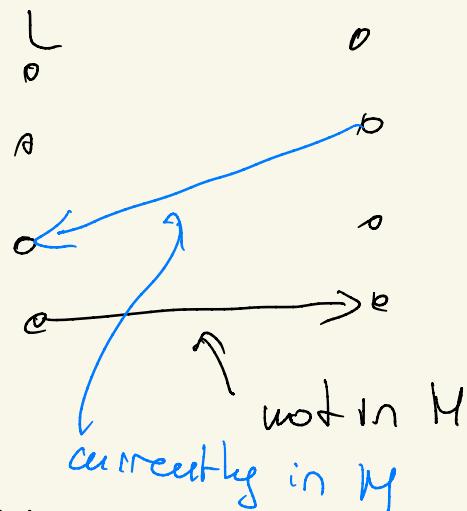
to — — — on R



additional input $c_e \geq 0$ all edges

goal: min cost perfect matching

Idea: run augmenting path
look for deep path



$e \notin M$
cost c_e

$e \in M$
cost $-c_e$

Reason: $e \in \text{path} \setminus M$

\Rightarrow we are adding e

$e \in \text{path} \cap M$

\Rightarrow we are deleting e

Lemma: M matching \mathcal{P} augmenting path

$$M' = M \Delta \mathcal{P}$$

$$\text{cost } M' = \text{cost } M + \text{cost of } \mathcal{P}$$

$$\sum_{e \in M'} c_e$$

$$\sum_{e \in M} c_e$$

" signed cost
as defined
above

- Issues:
- (1) is outcome optimal
 - (2) can we find shortest path
 - (3) can we use dijkstra?

$L = \text{people}$ $R = \text{jobs}$

prices on nodes

0	0
0	0
?	0

$v_0 \longrightarrow v_0$

new cost $p(v) + c_e - p(w) = c_e^p$

\uparrow \uparrow

bonus value

for v of w

Claim (1) M is min cost perf M
 for cost c if only for cost c^p

$$\sum_{e \in M} c_e^p = \sum_{e=(v,w) \in M} (p(v) + c_e - p(w))$$

$$= \sum_{e \in M} c_e + \sum_{e=(v,w) \in M} [p(v) - p(w)]$$

$$= \sum_{e \in M} c_e + \sum_{v \in L} p(v) - \sum_{w \in R} p(w)$$

Goals:

define p each step so that

- (i). $p(v) = 0$ if $v \in L$ & not matched
- (ii). $c_e^P \geq 0$
- (iii). $c_e^P = 0$ if $e \in M$

if I can do this then:

(1) perfect matching of P
satisfying above

\implies ? M is min cost

Yes in c^P costs,

our cost of M is 0

all edges ≥ 0

(2) using Dijkstra

(non-negative costs)

$e \notin M$



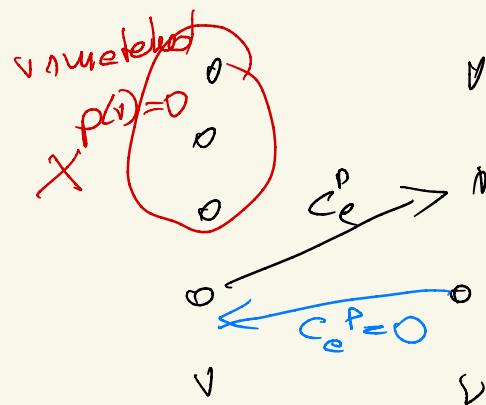
$e \in M$



all ≥ 0 due to items 2 & 3

Last part: maintaining p in algorithm

start $p = 0$ all nodes



Dijkstra:

gives ~~the~~ cost of min cost
path from unmatched nodes
to all other nodes

$\text{dist}(X, v) = \text{cost unmatched}$
set $X \cup L$ to node v

$$\text{update } p'(v) = p(v) + \text{dist}(X, v)$$

Claim: satisfies required properties

(i) $p(v) = 0$ if unmatched
 $\Rightarrow v \in X \wedge \text{dist}(X, v) = 0$

(ii) $e \notin M \cup M'$ (old or new)

$$e = (v, w)$$

$$\text{dist}(X, w) \leq \text{dist}(X, v) + c_e^P$$

see expanded explanation below

$$(ii b) \quad e \in M$$

$$v \xleftarrow{c_e^P} \swarrow e \rightarrow w$$

above ineq is now =
 $\text{dist}(X, w) = \text{dist}(X, v) - c_e^P$

$$(ii c) \quad e \in M \setminus M'$$

select path is
min cost

$$d(X, w) = \text{dist}(X, v) + c_e^P$$

$$v \xleftarrow{c_e^P} \swarrow e \rightarrow w$$

$$\begin{aligned}
 d(X, \omega) &\leq \text{dist}(X, v) + c_e \\
 &= \underbrace{\text{dist}(X, v)}_{p'(v) + c_e} + \underbrace{c_e + p(v)}_{p(\omega)} - p(\omega) \\
 &= p'(v) + c_e - p(\omega) \\
 \Rightarrow p'(v) + c_e - \underbrace{p(\omega)}_{p'(v) + c_e - p(\omega)} - d(X, \omega) &\geq 0
 \end{aligned}$$