Tagging Responses for Disaster Recovery

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Motivation

Enterprise storage requires fault tolerance

- One solution is the Primary-Backup approach
- For better fault tolerance, Primary and Backup are geographically separated
- Primary and Backup are synchronized through replication
- Consistency through replication
- But replication affects performance there's a trade off to be made
- Can we get good performance without sacrificing consistency?

Replication Strategy

- Synchronous replication
 - Maintains data consistency
 - Poor performance for high latency links

- Asynchronous replication
 - Good performance
 - Danger of data inconsistency

Existing approach

Use of asynchronous replication

- SMFS(Hakim W, Lakshmi G et al)
 - Exploit large network bandwidth delay product
 - Network serves as a data store
 - Risk of packet drops redundant packets are sent for error recovery
 - Achieves good performance, at the cost of extra bandwidth usage

Tagging responses

- Exploit client caches for recovering from disasters
- Tag responses to writes from clients, directing them to cache data
- Data in client caches is the delta between primary-backup
- We gain the performance benefits of asynchronous
 - Without sacrificing consistency

Design



Steady State



Disaster Recovery



Possible issues

- Unbounded log growth
 - Checkpointing: Primary requests clients to flush logs after synchronizing with backup
- Requires clients to be modified!
- Susceptible to client crashes
 - Solution: Send a random combination of data as response to client
- Clients need to discover primary after crash

