CpG Islands - (Durbin Ch.3)

- In human genomes the C nucleotide of a dinucleotide CG is typically methylated
- Methyl-C has a high chance of mutating into a T
- Thus the dinucleotide CG (CpG) is under-represented
- Methylation is suppressed in some short stretches such as promoters and start regions of genes
- These areas are called CpG islands (higher frequency of CG)
- Questions:
 - Given a short stretch of genomic data, does it come from a CpG island?
 - Given a long piece of genomic data, does it contain CpG islands in it, where, what length?

General decoding problem

- Common theme: given a sequence from a certain alphabet suggest what is it?
 - gene, coding sequence, promoter area, CpG island . . .
- How can we determine if a given sequence x is a CpG island?
- Construct two data generating models H_0 ("ocean") and H_1 ("island")
 - which one is more likely to have generated the given data (classification problem)

LLR statistic and the Neyman-Pearson lemma

- Problem: decide whether a given data was generated under H_0 or H_1
- Solution: compute the LLR statistic

$$S(\boldsymbol{x}) = \log rac{P_{H_1}(\boldsymbol{x})}{P_{H_0}(\boldsymbol{x})}$$

- Classify according to a predetermined threshold $(S(x) > s_{\alpha})$
- Neyman-Pearson: this test is optimal if H_0 and H_1 are simple hypotheses (as opposed to composite)
 - H_i is a simple hypothesis if $P_{H_0}(\boldsymbol{x})$ is well defined
 - For composite hypotheses the likelihood is replaced by a sup
- The optimality of the test:
 - for a given type I error = probability of falsely rejecting H_0
 - the type II error = probability of falsely accepting H_0 is minimized

Modeling CpG Islands - I

- For example, we can set both H_0 and H_1 to be Markov chains with different parametrization (transition probabilities)
- Learn the parameters from an annotated sample
 - if the sample is big enough use ML estimators:

$$a_{st}^+ := \frac{c_{st}^+}{\sum_{t'} c_{st'}^+}$$

otherwise, smooth using a prior (add dummy counts)

Based on 60,000 nucleotides:

+	А	С	G	Т		0	А	С	G	Т
А	.18	.27	.43	.12		Α	.30	.20	.29	.21
С	.17	.37	.27	.19		С	.32	.30	.08	.30
G	.16	.34	.38	.12		G	.25	.25	.30	.20
Т					•	Т				

Modeling CpG Islands - I (cont.)

• Using the LLR statistic we have

$$S(\boldsymbol{x}) = \log \frac{P_{H_1}(\boldsymbol{x})}{P_{H_0}(\boldsymbol{x})} = \sum_{i} \log \frac{a_{x_{i-1}x_i}^+}{a_{x_{i-1}x_i}^-} = \sum_{i} \beta_{x_{i-1}x_i}$$

where x_0 is an artificial start point: $a_{x_0x_1} = P(x_1)$

• If $S(\boldsymbol{x}) > 1$ CpG island is more likely, otherwise no CpG island



Hidden Markov Models

- The occasionally dishonest casino
 - A casino uses a fair die most of the time
 - occasionally switches to a loaded one: $p_l(i) = \begin{cases} .5 & i = 6 \\ .1 & i \neq 6 \end{cases}$
 - Assume $P(\mbox{switch to loaded}) = 0.05$ and $P(\mbox{switch from loaded}) = 0.1$
- Let S_n denote the die used at the *n*th roll then SS is a Markov chain
 - which is hidden from us
 - we see only the outcomes which could have been "emitted" from either one of the states of the chain
- An example of a Hidden Markov Model (HMM)

Hidden Markov Models (cont.)

• More formally: $(m{S}, m{X})$ is an HMM if $m{S}$ is a Markov chain and

$$P(X_n = x | \mathbf{S}, X_1, \dots, X_{n-1}, X_{n+1}, \dots, X_L) = P(X_n = x | S_n) =: e_{S_n}(x)$$

• $e_s(x) = P(X_i = x | S_i = s)$ are called the emission probabilities

- Application in communication:
 - message sent is (s_1, \ldots, s_m)
 - received (x_1, \ldots, x_m)
 - What is the most likely message sent?
- Speech recognition (HMM's origins)
- Claim. The joint probability is given by

$$P(\boldsymbol{S} = \boldsymbol{s}, \boldsymbol{X} = \boldsymbol{x}) = p(\boldsymbol{s}, \boldsymbol{x}) = \prod_{i=1}^{L} a_{s_{i-1}s_i} e_{s_i}(x_i),$$

HMM for CpG island

- States: $\{+,-\} \times A, C, T, G$
- Emissions: $e_{+x}(y) = e_{-x}(y) = 1_{x=y}$
- All states are communicating with transition probabilities estimated from annotated sequences
- We are interested in *decoding* a given sequence x: what is the most likely path that generated this sequence
- A path automatically yields annotation of CpG islands

The Viterbi algorithm

• Problem: given the parameters $\theta = (a_{st}, e_s)$ of an HMM and an emitted sequence x, find

$$s^* := \operatorname{argmax}_s P(S = s | X = x)$$

Note that

$$\boldsymbol{s}^* = \operatorname{argmax}_{\boldsymbol{s}} P(\boldsymbol{S} = \boldsymbol{s} | \boldsymbol{X} = \boldsymbol{x}) P(\boldsymbol{X} = \boldsymbol{x}) = \operatorname{argmax}_{\boldsymbol{s}} p(\boldsymbol{s}, \boldsymbol{x})$$

- Let $E_{ik}(\boldsymbol{s}, \boldsymbol{x}) := \{ \boldsymbol{S}_{1:i} = (\boldsymbol{s}_{1:i-1}, k), \boldsymbol{X}_{1:i} = \boldsymbol{x}_{1:i} \}$ and let $v_k(i) := \max_{\boldsymbol{s}} P[E_{ik}(\boldsymbol{s}, \boldsymbol{x})]$
- Claim. $v_l(i+1) = e_l(x_{i+1}) \max_k(v_k(i)a_{kl})$
- Note that this is a constructive recursive claim

The Viterbi algorithm (cont.)

- We add the special initial state 0
- Initialization: $v_0(0) = 1$, $v_k(0) = 0$ for k > 0
- For $i = 1 \dots L$ do, for each state l:
 - $v_l(i) = e_l(x_i) \max_k v_k(i-1)a_{kl}$
 - $\mathsf{ptr}_i(l) = \operatorname{argmax}_k v_k(i-1)a_{kl}$
- Termination:
 - $p(\boldsymbol{s}^*, \boldsymbol{x}) = \max_k v_k(L)$
- Traceback:

•
$$s_L^* = \operatorname{argmax}_k v_k(L)$$

• for $i = L, \dots, 2$: $s_{i-1}^* = \operatorname{ptr}_i(s_i^*)$

The Viterbi algorithm (cont.)

300 rolls of our casino
$$a_{FL} = 0.05$$
, $a_{LF} = 0.1$, $e_L(i) = \begin{cases} .5 & i = 6 \\ .1 & i \neq 6 \end{cases}$

The forward algorithm for computing $p(\boldsymbol{x})$

- We want to compute $p(\boldsymbol{x}) = \sum_{\boldsymbol{s}} p(\boldsymbol{x}, \boldsymbol{s})$
- $\bullet\,$ The number of summands grow exponentially with L
- Fortunately we have the *forward* algorithm based on:

• Let
$$E_i(\boldsymbol{x},k) := \{S_i = k, \boldsymbol{X}_{1:i} = \boldsymbol{x}_{1:i}\}$$

- Claim. $f_l(i+1) = e_l(x_{i+1}) \sum_k f_k(i) a_{kl}$
- As in the Viterbi case, this is a constructive recursion:
 - Initialization: $f_0(0) := 1, f_k(0) := 0$ for k > 0
 - For i = 1, ..., L: $f_l(i) = e_l(x_i) \sum_k f_k(i-1)a_{kl}$
 - Termination: $p(\boldsymbol{x}) = \sum_k f_L(k)$
- By itself the forward algorithm is not that important
 - However it is an important for decoding: computing $P(S_i = k | \boldsymbol{x})$
 - e.g.: did you loose your house on a loaded die?

Posterior distribution of S_i

- What is $p_i(k|\boldsymbol{x}) := P(S_i = k|\boldsymbol{X} = \boldsymbol{x})$?
- Since we know $p(\boldsymbol{x})$, its suffices to find $P(S_i = k, \boldsymbol{X} = \boldsymbol{x})$:

$$P(S_{i} = k, \mathbf{X} = \mathbf{x}) = P(S_{i} = k, \mathbf{X}_{1:i} = \mathbf{x}_{1:i}, \mathbf{X}_{i+1:L} = \mathbf{x}_{i+1:L})$$

$$= P(S_{i} = k, \mathbf{X}_{1:i} = \mathbf{x}_{1:i}) \times$$

$$P(\mathbf{X}_{i+1:L} = \mathbf{x}_{i+1:L} | S_{i} = k, \mathbf{X}_{1:i} = \mathbf{x}_{1:i})$$

$$= f_{k}(i) \underbrace{P(\mathbf{X}_{i+1:L} = \mathbf{x}_{i+1:L} | S_{i} = k)}_{b_{k}(i)}$$

The backward algorithm

- The *backward* algorithm computes $b_k(i)$ based on
- Claim. $b_k(i) = \sum_l a_{kl} b_l(i+1) e_l(x_{i+1})$
- The algorithm:
 - Initialization: $b_k(L) = 1$ (more generally $b_k(L) = a_{k\Delta}$, where Δ is a terminating state)
 - For $j = L 1, \dots, i$: $b_k(j) = \sum_l a_{kl} b_l(j+1) e_l(x_{j+1})$

• Finally,

$$p_i(k|\boldsymbol{x}) = \frac{f_k(i)b_k(i)}{p(\boldsymbol{x})}$$

- To compute $p_i(k|\boldsymbol{x})$ for all i, k, run both the backward and forward algorithms once storing $f_k(i)$ and $b_k(i)$ for all i, k.
- Complexity: let m be the number of states, space ${\cal O}(mL),$ time ${\cal O}(m^2L)$

Decoding example



 $p_i(F|\mathbf{x})$ for same $\mathbf{x}_{1:300}$ as in the previous graph. Shaded areas correspond to a loaded die. As before,

$$a_{FL} = 0.05, \ a_{LF} = 0.1, \ e_L(i) = \begin{cases} .5 & i = 6 \\ .1 & i \neq 6 \end{cases}$$

More on posterior decoding

- More generally we might be interested in the expected value of some function of the path, g(S) conditioned on the data x.
- For example, if for the CpG HMM $g(s) = 1_+(s_i)$, then

$$E[g(\boldsymbol{S})|\boldsymbol{x}] = \sum_{k} P(S_i = k^+ | \boldsymbol{x}) = P(+|\boldsymbol{x})$$

- Comparing that with $P(-|\mathbf{x})$ we can find the most probable labeling for x_i
- We can do that for every *i*

More on posterior decoding/labeling

- This maximal posterior labeling procedure applies more generally when labeling defines a partition of the states
 - Warning: this is not the same as the most probable global labeling of a given sequence!
 - In *our example* the latter is given by the Viterbi algorithm
 - pp. 60-61 in Durbin compare the two approaches:

Same FN, posterior predicts more short FP

Decoding example



 $p_i(F|\mathbf{x})$ for $\mathbf{x}_{1:300}$. Shaded areas correspond to a loaded die. Note that $a_{FL} = 0.01$, $a_{LF} = 0.1$. Viterbi misses the loaded die altogether!

Parameter Estimation for HMMs

• An HMM model is defined by the parameters:

 $\Theta = \{a_{kl}, e_k(b) : \forall \text{ states } k, l \text{ and symbols } b\}$

- We determine Θ using data, or a *training set* $\{x^1, \ldots, x^n\}$, where x^j are *independent* samples generated by the model
- The *likelihood* of Θ given the data is

$$P(\bigcap_{j} \{ \boldsymbol{X}^{j} = \boldsymbol{x}^{j} \} | \Theta) := P_{\Theta}(\bigcap_{j} \{ \boldsymbol{X}^{j} = \boldsymbol{x}^{j} \}) = \prod_{j} P_{\Theta}(\boldsymbol{X}^{j} = \boldsymbol{x}^{j})$$

For better numerical stability we work with log-likelihood

$$l(\boldsymbol{x}^1,\ldots,\boldsymbol{x}^n|\Theta) = \sum_j \log P_{\Theta}(\boldsymbol{X}^j = \boldsymbol{x}^j)$$

 The maximum likelihood estimator of Θ is the value of Θ that maximizes the likelihood given the data.

Parameter Estimation for HMMs - special case

- Suppose our data is labeled in the sense that in addition to each x^j we are given the corresponding path s^j
- In the CpG model this would correspond to having annotated sequences
- Can our framework handle the new data?
- Yes, the likelihood of Θ is, as before, the probability of the data assuming it was generated by the "model Θ ":

$$l(\{\boldsymbol{x}^{j}, \boldsymbol{s}^{j}\}|\Theta) = \sum_{j} \log P_{\Theta}(\boldsymbol{X}^{j} = \boldsymbol{x}^{j}, \boldsymbol{S}^{j} = \boldsymbol{s}^{j})$$

- The addition of the path information turns the ML estimation problem into a trivial one
 - Analogy: it is easier to compute $p(\boldsymbol{x}|\boldsymbol{s})$ than $p(\boldsymbol{x})$

MLE for HMMs when the path is given

• Let
$$A_{kl} = |\{(j,i) : s_{i-1}^{j} = k, s_{i}^{j} = l\}|$$

• and $E_{k}(b) = |\{(j,i) : s_{i}^{j} = k, x_{i}^{j} = b\}|$, then
 $l(\{x^{j}, s^{j}\}|\Theta) = \sum_{j} \log P_{\Theta}(X^{j} = x^{j}, S^{j} = s^{j})$
 $= \sum_{j} \sum_{i} \log a_{s_{i-1}^{j}s_{i}^{j}} + \sum_{j} \sum_{i} \log e_{s_{i}^{j}}(x_{i}^{j})$
 $= \sum_{k,l} A_{kl} \log a_{kl} + \sum_{k,b} E_{k}(b) \log e_{k}(b)$
 $= \sum_{k} \sum_{l} A_{kl} \log a_{kl} + \sum_{k} \sum_{b} E_{k}(b) \log e_{k}(b)$
• Thus,

$$\sup_{\Theta} l(\{\boldsymbol{x}^{j}, \boldsymbol{s}^{j}\} | \Theta) = \sum_{k} \sup_{a_{kl}} \sum_{l} A_{kl} \log a_{kl} + \sum_{k} \sup_{e_{k}(b)} \sum_{b} E_{k}(b) \log e_{k}(b)$$

MLE for HMMs when the path is given - cont.

- For each fixed k maximizing $\sum_l A_{kl} \log a_{kl}$ is subject to the constraint $\sum_l a_{kl} = 1$
- Can use Lagrange multipliers for the function $f(a) = \sum_{l} A_{l} \log a_{l}$ and the constraint $g(a) = \sum_{l} a_{l} = 1$ to get the ML estimates:

$$a_{kl} = \frac{A_{kl}}{\sum_{l'} A_{kl'}}$$
$$e_k(b) = \frac{E_k(b)}{\sum_{b'} E_k(b')}$$

• If the sample set is too small we add pseudocounts to the actual counts: we use $A'_{kl} = A_{kl} + r_{kl}$ and $E'_k(b) = E_k(b) + r_k(b)$

- $r_{kl}, r_k(b) > 0$ and their magnitude reflects our prior biases
- There is a natural Bayesian framework to justify this

MLE for HMMs when the path is *not* given

- No such elegant ML solution exists when the path is not given: simply computing p(x) requires the forward algorithm
 - we resort to heuristics
- Had we known the path the problem would have been easy
- We can think of the path as "missing data"
- A general algorithm that works in this framework is the EM algorithm by Dempster Laird & Rubin (77)
- The Baum-Welch algorithm (72) is a particular example of EM applied to our case
- It is an iterative algorithm that monotonically converges to a local maximum of $l(x^1, \ldots, x^n | \Theta)$:
 - $l({m x}^1,\ldots,{m x}^n|\Theta_m)$ increases with m

The Baum-Welch algorithm

- Suppose we had, Θ_0 , an initial guess of Θ
- This Θ_0 would induce a conditional distribution
 - on the space of paths given the data, e.g.,

$$P(S_i^j = k | \Theta_0, \boldsymbol{X}^j = \boldsymbol{x}^j) = \frac{f_k(i)b_k(i)}{p(\boldsymbol{x}^j)}$$

 \triangleright where is Θ_0 on the rhs?

• and on the joint space of state and emission given the data:

$$P(S_{i}^{j} = k, X_{i}^{j} = b | \Theta_{0}, \mathbf{X}^{j} = \mathbf{x}^{j}) = \frac{f_{k}(i)b_{k}(i)}{p(\mathbf{x}^{j})} \cdot 1_{X_{i}^{j} = b}$$

From which we can deduce a conditional emission distribution per each state

The Baum-Welch algorithm - cont.

- We then replace our currently random counts A_{kl} and $E_k(b)$ by their expected value with respect to the above distribution
 - The E step in Expectation Maximization
- Next we update our guess of Θ by thinking about the expected counts as real counts
- More precisely, we maximize

$$l_{\Theta_0}(\{\boldsymbol{x}^j, \boldsymbol{s}^j\}|\Theta) := \sum_k \sum_l A_{kl} \log a_{kl} + \sum_k \sum_b E_k(b) \log e_k(b),$$

where A_{kl} and $E_k(b)$ are the expected counts wrt Θ_0

- The M step in Expectation Maximization
- Iterate E & M steps stopping according to a convergence criterion
- Claim. $l(\boldsymbol{x}^1,\ldots,\boldsymbol{x}^n|\Theta_m)$ increases with m

The M-step

• Maximize

$$l_{\Theta_0}(\{\boldsymbol{x}^j, \boldsymbol{s}^j\} | \Theta) = \sum_k \sum_l A_{kl} \log a_{kl} + \sum_k \sum_b E_k(b) \log e_k(b)$$

• We already know how to solve this problem:

$$a_{kl} = \frac{A_{kl}}{\sum_{l'} A_{kl'}}$$
$$e_k(b) = \frac{E_k(b)}{\sum_{b'} E_k(b')}$$

The E-step

$$\begin{split} A_{kl} &= \sum_{j=1}^{n} \sum_{i=1}^{L} P(S_{i-1}^{j} = k, S_{i}^{j} = l | \Theta_{0}, \mathbf{X}^{j} = \mathbf{x}^{j}) \\ &= \sum_{j} \frac{1}{p(\mathbf{x}^{j})} \sum_{i} P_{\Theta_{0}}(S_{i-1}^{j} = k, S_{i}^{j} = l, \mathbf{X}^{j} = \mathbf{x}^{j}) \\ &= \sum_{j} \frac{1}{p(\mathbf{x}^{j})} \sum_{i} P_{\Theta_{0}}(S_{i-1}^{j} = k, \mathbf{X}_{1:i-1}^{j} = \mathbf{x}_{1:i-1}^{j}) \\ &\times P_{\Theta_{0}}(S_{i}^{j} = l | S_{i-1}^{j} = k, \mathbf{X}_{1:i-1}^{j} = \mathbf{x}_{1:i-1}^{j}) \\ &\times P_{\Theta_{0}}(X_{i}^{j} = x_{i}^{j} | S_{i}^{j} = l, S_{i-1}^{j} = k, \mathbf{X}_{1:i-1}^{j} = \mathbf{x}_{1:i-1}^{j}) \\ &\times P_{\Theta_{0}}(X_{i+1:L}^{j} = x_{i+1:L}^{j} | S_{i}^{j} = l, S_{i-1}^{j} = k, \mathbf{X}_{1:i}^{j} = \mathbf{x}_{1:i}^{j}) \\ &= \sum_{j} \frac{1}{p(\mathbf{x}^{j})} \sum_{i} f_{k}^{j}(i) a_{kl} e_{l}(x_{i+1}^{j}) b_{l}^{j}(i+1) \end{split}$$

The E-step - cont.

• Finally,

$$E_k(b) = \sum_j \frac{1}{p(\boldsymbol{x}^j)} \sum_{i:x_i^j = b} f_k^j(i) b_k^j(i)$$

• Proof. HW exercise

The EM algorithm

- ullet x is the observed data, y is the missing data
- Looking for Θ that will maximize $P_{\Theta}(\boldsymbol{X} = \boldsymbol{x})$
 - same as maximizing $\log p_{\Theta}({m x})$
- "Readily" solvable if $oldsymbol{y}$ was known, but it is not
- Solution: guess $m{y}$ then maximize Θ and use the new model to update your guess of $m{y}$
- More precisely your guess is distributional: many guesses weighted according to your belief in them
- ullet It is technically beneficial to assume that $oldsymbol{Y}$ is discrete

The EM algorithm - cont.

• Start with some Θ_0

• Θ_0 and the given data $oldsymbol{x}$ induce a conditional distribution on $oldsymbol{y}$:

$$p_{\Theta_0}(\boldsymbol{y}|\boldsymbol{x}) := P_{\Theta_0}(\boldsymbol{Y} = \boldsymbol{y}|\boldsymbol{X} = \boldsymbol{x})$$

• At the E-step we compute

$$egin{aligned} E_{\Theta_0}[\log p_\Theta(oldsymbol{X},oldsymbol{Y})|oldsymbol{X}=oldsymbol{x}] &= E_{\Theta_0}[\log p_\Theta(oldsymbol{x},oldsymbol{Y})|oldsymbol{X}=oldsymbol{x}] \ &= \sum_{oldsymbol{y}}\log p_\Theta(oldsymbol{x},oldsymbol{y})p_{\Theta_0}(oldsymbol{y}|oldsymbol{x}) \end{aligned}$$

 At the M-step we choose Θ that maximizes the conditional expectation we computed at the E-step:

$$\Theta_1 := \operatorname{argmax}_{\Theta} \sum_{\boldsymbol{y}} \log p_{\Theta}(\boldsymbol{x}, \boldsymbol{y}) p_{\Theta_0}(\boldsymbol{y} | \boldsymbol{x})$$

• Iterate the EM steps till desired numerical convergence

Properties of the EM algorithm

• Theorem. The likelihood increases monotonically

 $\log p_{\theta_{t+1}}(\boldsymbol{x}) \geq \log p_{\theta_t}(\boldsymbol{x})$

- Proof. See notes
- Theorem. If

$$(\Theta, \Theta_0) \mapsto E_{\Theta_0}[\log p_{\Theta}(\boldsymbol{X}, \boldsymbol{Y}) | \boldsymbol{X} = \boldsymbol{x}]$$

is a continuous function of Θ and Θ_0 , then for any sequence of Θ_k :

- all its limit points are stationary points of $\Theta\mapsto\log p_\Theta(oldsymbol{x})$
- $\log p_{\Theta_k}(x)$ converges to a stationary value $L^* = \log p_{\Theta^*}(x)$ for some stationary point Θ^*
- if L^* is uniquely attained then $\Theta_k \to \Theta^*$
- Proof. Wu (83)

Comments on the EM algorithm

- EM is a determinstic algorithm
- EM relies on the fact that maximizing

$$E_{\Theta_0}[\log p_{\Theta}(\boldsymbol{X}, \boldsymbol{Y}) | \boldsymbol{X} = \boldsymbol{x}] = \sum_{\boldsymbol{y}} \log p_{\Theta}(\boldsymbol{x}, \boldsymbol{y}) p_{\Theta_0}(\boldsymbol{y} | \boldsymbol{x})$$

can be done either in closed form or in a relatively simple numerical calculation

• For convergence it suffices to choose Θ_{t+1} so that

$$E_{\Theta_t}[\log p_{\Theta_{t+1}}(\boldsymbol{X}, \boldsymbol{Y}) | \boldsymbol{X} = \boldsymbol{x}] > E_{\Theta_t}[\log p_{\Theta_t}(\boldsymbol{X}, \boldsymbol{Y}) | \boldsymbol{X} = \boldsymbol{x}]$$

Generalized EM

Potential EM pitfalls

- EM can converge to $L^* := \lim_k \log p_{\Theta_k}(x)$ which is not the value at a stationary point
- Even if $L^* = \log p_{\Theta^*}(x)$ where Θ^* is a stationary point, Θ_k might not converge to Θ^*
- Moreover, Θ^* can be a saddle point or. . . a local minimum!
- While the latter two are somewhat pathological cases, convergence to a local maximum is typically the reality for complex systems

Baum-Welch as EM

- The missing data is the path: $oldsymbol{Y} = oldsymbol{S}$
- The full log-likelihood function is

$$\log_{\Theta}(\boldsymbol{x}, \boldsymbol{s}) = \sum_{k} \sum_{l} A_{kl}(\boldsymbol{s}) \log a_{kl} + \sum_{k} \sum_{b} E_{k}(b, \boldsymbol{s}) \log e_{k}(b)$$

• Taking conditional expectation $E_{\Theta_t}(\cdot|\boldsymbol{X}=\boldsymbol{x})$ we get

$$E_{\Theta_t}[\log_{\Theta}(\boldsymbol{X}, \boldsymbol{S}) | \boldsymbol{X} = \boldsymbol{x}] = \sum_k \sum_l E_{\Theta_t}[A_{kl}(\boldsymbol{S}) | \boldsymbol{X} = \boldsymbol{x}] \log a_{kl}$$
$$+ \sum_k \sum_b E_{\Theta_t}[E_k(b, \boldsymbol{S}) | \boldsymbol{X} = \boldsymbol{x}] \log e_k(b)$$

• Which is exactly the expression we maximized wrt $\Theta = \{a_{kl}, e_k(b)\}$