

#### Overview: Cloud Datacenters II

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# Background: The Internet

How do we get bits into and out of datacenters?

#### Background: The Internet

#### Internet Protocol / Internet Protocol Stack

- application: supporting network applications
  - FTP, SMTP, HTTP
- transport: process-process data transfer
  - TCP, UDP
- network: routing of datagrams from source to destination
  - IP, routing protocols
- link: data transfer between neighboring network elements
  - Ethernet, 802.111 (WiFi), PPP
- physical: bits "on the wire"

application

transport

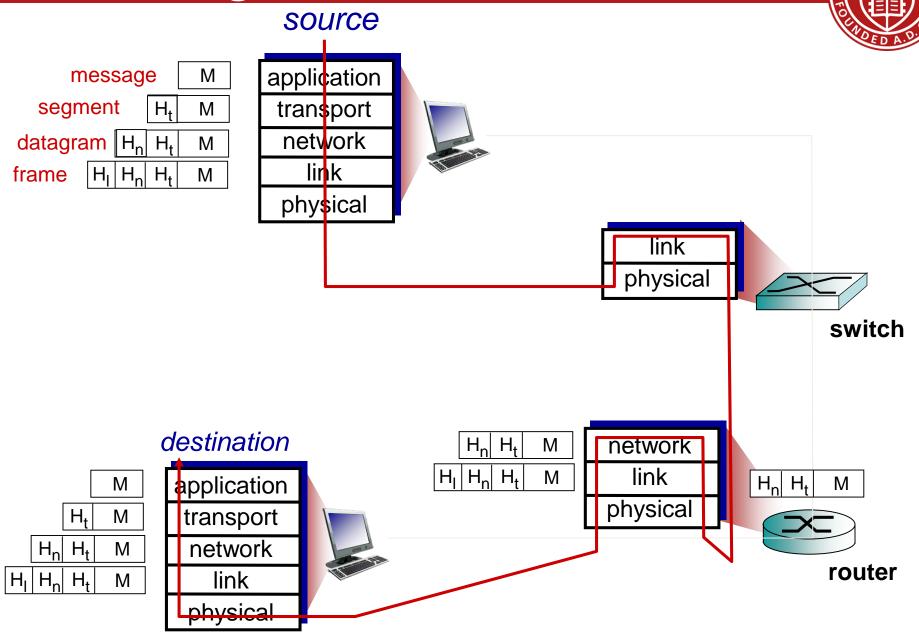
network

link

physical

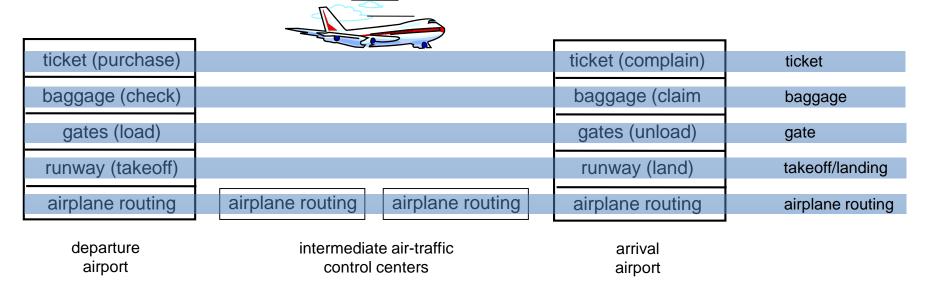
# Background: The Internet

UNI



#### Network Protocol "Layers"

Network Protocol "Layers" similar to traveling protocol



#### layers: each layer implements a service

- via its own internal-layer actions
- relying on services provided by layer below

What does it take to build a million server datacenter?



- What does it take to build a million server datacenter?
- Challenges
  - Readily available (fiber-optic) networking
  - Abundant water
  - Inexpensive electricity
    - How much electricity?
    - 200W per server \* 1M servers = 200MW!
    - Equivalent to 200k houses!
  - Management (e.g. installation, failures)
  - Environmental impact

#### **■**

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  - Environmental impact
- Prior state of the art, dot-com era of 1990's to 2000's
  - 1k to 2k servers -> 1MW to 2MW
  - Setup and management was fairly manual

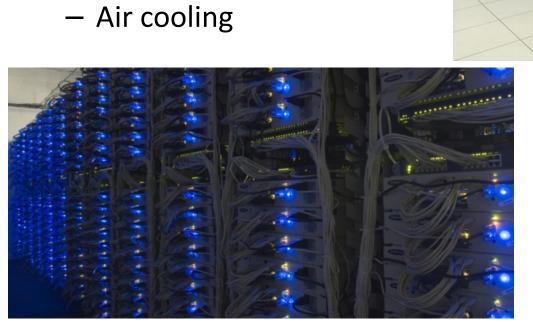
- What does it take to build a million server datacenter?
- Locations (power/cooling/water)



Titan tech boom, randy katz, 2008



- What does it take to build a million server datacenter?
- Server Utilization
  - 40x 200W pizza boxes
  - CPUs are 60% of power
  - 8 to 16kW per rack
  - $0.5 kW/m^2$





- Google/Microsoft
  - Better power mgmt.

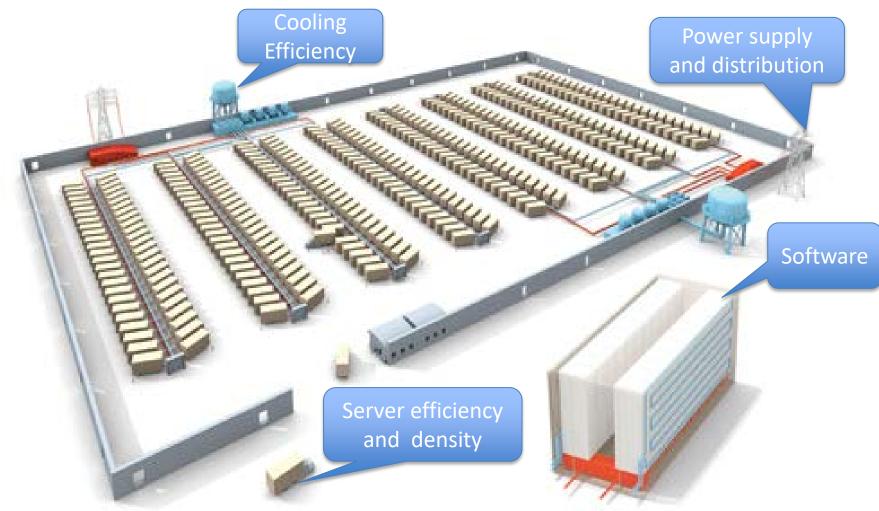
    . Avg instead of peak
  - Better power supplies voltage regulators, fans
  - Remove GPU
  - Water cooling



- What does it take to build a million server datacenter?
- Containers (server, power, cooling efficiency)
  - 2500 to 3000 servers, instead of 40 to 80
  - Power and cooling efficiency
  - Power density, 16kW/m<sup>2</sup> instead of 0.5 kW/m<sup>2</sup>



What does it take to build a million server datacenter?



- What does it take to build a million server datacenter.
  - Power efficiency
  - Cooling efficiency
  - Server efficiency
    - Power proportionality
    - utilization
  - Power density
    - 0.5 kW/m<sup>2</sup> raised floor datacenter
    - 16 kW/m<sup>2</sup> containerized datacenter
  - Management/failure
    - Software masked failures
    - containerization



- Power efficiency
  - Tune power supply for average, not peak
  - Voltage regulators
  - Remove unnecessary components

- Cooling efficiency
  - HP "smart cooling"
  - Air-side economization
  - Containers



#### PUE

Total power consumption / total power used by consumers

#### Results

- Typical enterprise DC
  - 2007 2
  - 2011 1.7 (with optimizations may reach 1.3)
- Google DCs
  - Avg − 1.21
  - Best 1.15
- Microsoft
  - Chicago 1.22



- Virtualization
  - DCs run at 15% of their capacity without virtualization
  - DCs run at 80% with virtualization

- Other SW tools
  - Power usage control
  - Shared distributed data
  - Handle software failures

#### Perspective



- To build large and efficient datacenters
  - Better power efficiency
  - Better cooling efficiency
  - Specialized systems for datacenters

#### Before Next time



Finish Lab0 by Tuesday

Fill out survey to help form groups

- Create a project group
  - Start asking questions about possible projects
- Check website for updated schedule