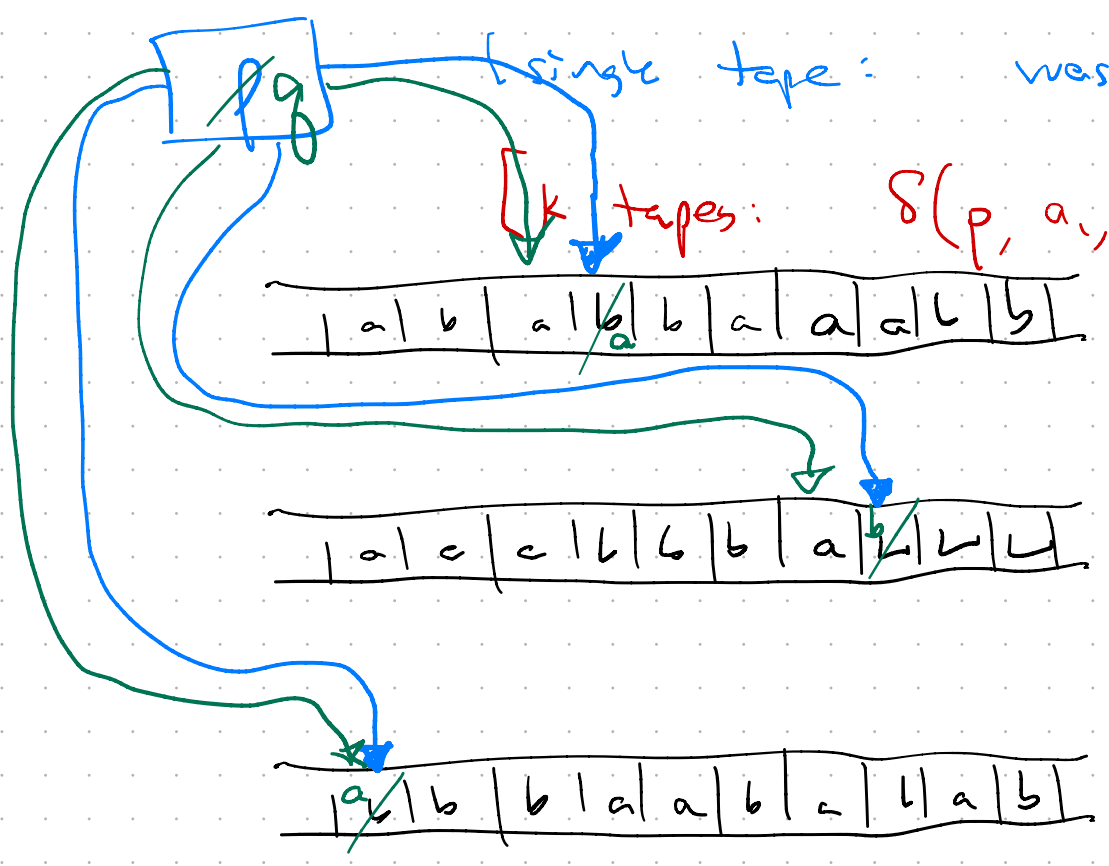


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Universal Turing Machine

A multi-tape TM has:

- finite state set
- finite (possibly > 1) number of infinite tapes
(Input is always on first tape.)
- Read/write head for each tape, capable of moving independently.
- Transition function



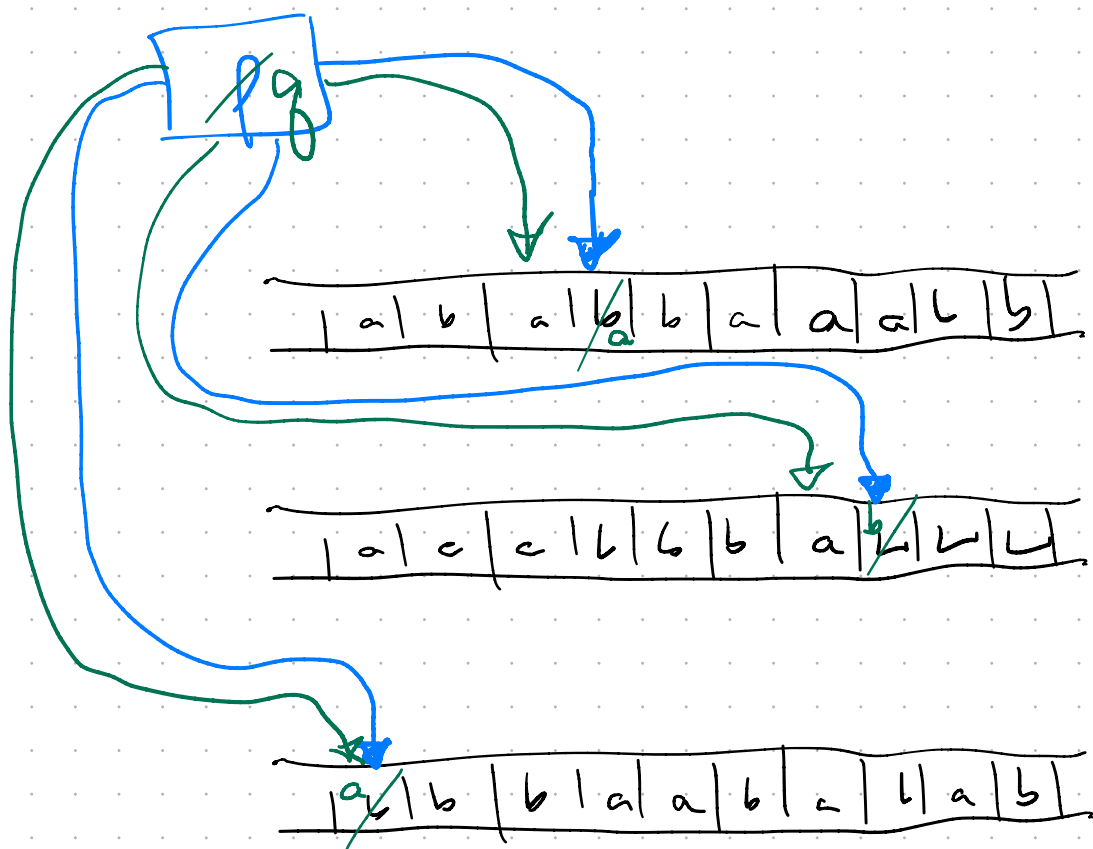
single tape: was $\delta(p, a) = (q, b, L/R)$

k tapes: $\delta(p, a_1, \dots, a_k) = (q, b_1, \dots, b_k, d_1, \dots, d_k)$
 new symbol to write on each tape directions to move each R/W head

can be L, R, or stay still

$$\delta(p, b, \sqcup, b) = (q, a, b, a, \leftarrow, \leftarrow, -)$$

A single tape TM can simulate
 a multi-tape one.



a	b	a	c	b	a	a	a	...
a	a	a	b	b	b	a	b	...
a	b	b	a	a	b	a	b	...

Simulating M with k tapes and tape
 alphabet Γ , we will use single-tape
 machine S with tape alphabet $\Gamma^k \times \{0, 1\}^k$

Configuration: The state of a TM, the
 position of (each) read-write head,
 and the contents of (each) tape,
 omitting the infinite sequence of
 blanks at the end of the tape.

A finite amount of data, that completely
 describes the state of a computation.

S makes a left-to-right pass, memorizing
 (in its internal state) each symbol M
 is reading, then it goes right-to-left,
 implementing one step of M 's transition
 rule by overwriting symbols and repositioning
 simulated read-write heads.

Multi-tape TM is the accepted way to quantify space / time complexity of algorithms.

Universal Turing Machine: A machine U , that gets an input $M \# x$ where M describes another TM and x describes the input to M , and U simulates what happens when M processes input x .

Description of a Turing machine M :

① a sequence of 0's and 1's

starting with

$0^n 1 0^m 1 0^k 1 0^s 1 0^t 1 0^r 1 0^u 1 0^v 1$

$n = \# \text{ states}$

$s = \text{start state}$

$u = \text{endmarker}$

$m = \# \text{ tape symbols}$

$t = \text{accept}$

$v = \text{blank}$

$k = \# \text{ inp symbols}$

$r = \text{reject}$

② the description of the transition function.

A sequence of $\{0,1\}$ -strings, in a standardized format

would be 1 for R

$\delta(p, a) = (q, b, L)$ encoded as $0^p 1 0^a 1 0^q 1 0^b 1 0^L$

Description of input x : sequence of

$\{0,1\}$ -strings where symbol $x_i \in \Gamma = [m]$

is encoded as $0^{x_i} 1$.

The string $x = (x_1, x_2, x_3, \dots, x_a)$
is encoded as $0^{x_1} 1 0^{x_2} 1 \dots 0^{x_a} 1$

Input to U is $M \# x$ in input
alphabet $\{0, 1, \#\}$.

To say U is a univ TM means:

- if M accepts x , U must accept $M \# x$
- if M rejects x , U must reject $M \# x$
- if M loops on x , U must loop on $M \# x$.

How does U work?

3 tapes:

input tape	(read only: stores $M \# x$)
working tape	(stores configuration of M in the simulation)
state tape	(stores description of M 's state in the simulation)