

Cornell Bowers C·IS College of Computing and Information Science

Deep Learning

Week 7: The Variational Auto-Encoder (VAE)

Thanks to:

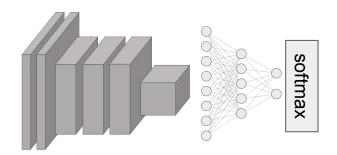
Varsha Kishore Justin Lovelace Zachary Ross Madhav Aggarwal Oliver Richardson

Discriminative Models

typically supervised

Goal: model p(Y|X) from samples of p(X,Y)

(* so that we can predict most likely labels)



Generative Models

unsupervised

Goal: model p(X) from samples of p(X)

(* so that we can generate artificial/new data)

Examples:

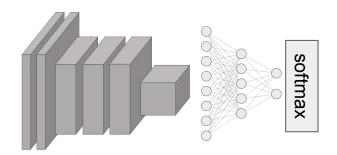
- GANs + variants
- Normalizing Flow Models
- Variational Autoencoders
 - Diffusion Models

Discriminative Models

typically supervised

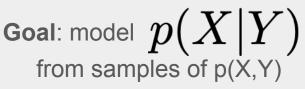
Goal: model p(Y|X) from samples of p(X,Y)

(* so that we can predict most likely labels)



Generative Models

(Conditional generation)



(* so that we can generate artificial/new data)

Examples:

- GANs + variants
- Normalizing Flow Models
- Variational Autoencoders
 - Diffusion Models

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Data sampled from true (but elusive) P(X)

Big Picture

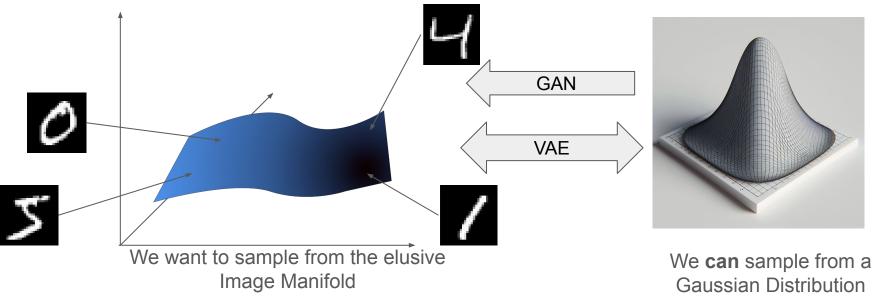
Learn approximate data distribution Q(X)≈P(X)

New (fake) data drawn from Q(x)

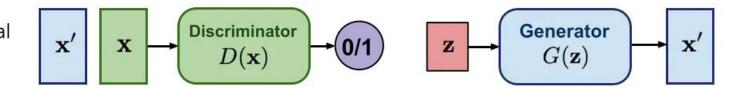


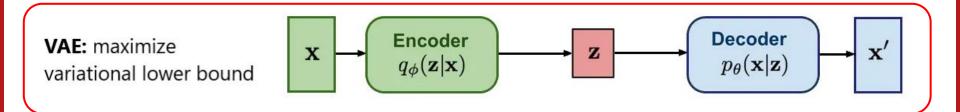
Data Manifold

- Data distribution **P(X)** defines a manifold of valid images
- Problem: data manifold takes up tiny volume of ambient space
- Naive random samples (e.g. within [0,1]^d) are always off manifold
- <u>Solution:</u> Sample from a Gaussian, then learn mapping to and from manifold



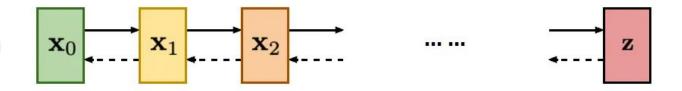
GAN: Adversarial training





Diffusion models:

Gradually add Gaussian noise and then reverse



Cornell Bowers C·IS Timeline

- VAEs preceded GANs.
- In fact, GANs were motivated to fix some of the problems of VAEs.
- VAEs are important to understand Diffusion Models



Dimensionality Reduction

Data is typically from a **low dimensional** distribution embedded in a much **higher dimensional** ambient space. x

Want to map images $x \in \mathbb{R}^D$ to low-dimensional $z \in \mathbb{R}^d$

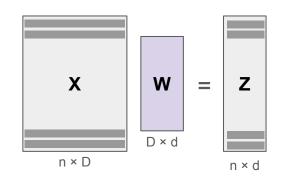
Often for the purposes of

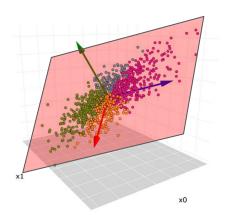
- visualization
- extracting important features (for downstream tasks)
- representing meaningful relationships between samples
- In this lecture sampling!

Question: what properties should this mapping have?

Principal Component Analysis (PCA)

- assumption: data manifold is a subspace
- $\mathbf{z} = \mathbf{W}(\mathbf{x} \mu)$ (a linear transformation)
- $\mathbf{x} \approx \mathbf{W}^{\top} \mathbf{z} + \mu$ (reconstruction)
- capture as much variance as possible

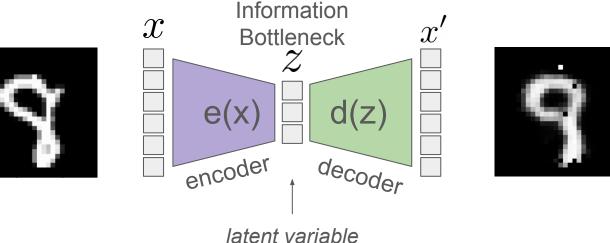


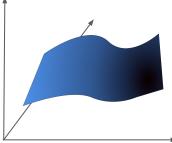


Can be computed directly with linear algebra: take leading eigenvectors of (centered) scatter matrix XX'!

Autoencoders [Kramer, 1991]

Non-linear dimensionality reduction.





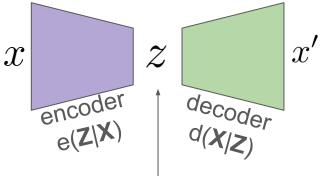
Question: What loss function should we use to learn e() and d()? What happens if e(x) and d(z) are both linear functions?

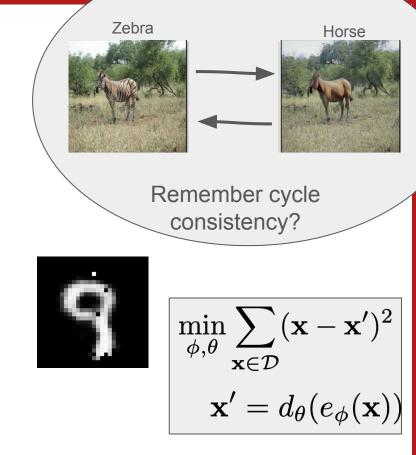
Autoencoders [Kramer, 1991]

Typical loss: Squared loss, or absolute loss



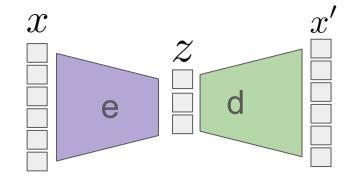






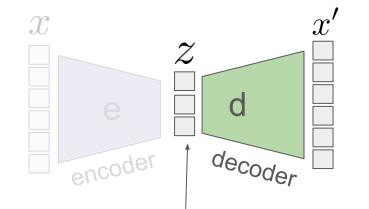
latent space

Idea: Sampling from a trained Autoencoder



- GANs train the decoder with a discriminator
- VAEs ensure quality with
 - Reconstruction loss
 - KL regularization (in a few slides)

Idea: Sampling from a trained Autoencoder



- GANs train the decoder with a discriminator
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Feed in noise, sampled from some distribution P(z)



<u>Crucial insight:</u> We can amend latent space so that it is easy to sample from it.

Autoencoder trained on MNIST: latent space

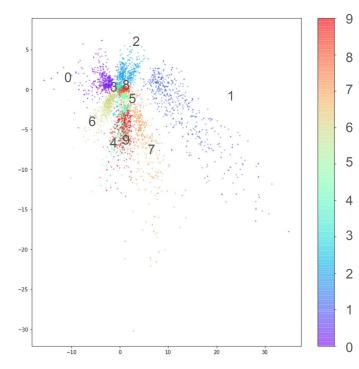


Figure 3-8. Plot of the latent space, colored by digit

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Naive representation (without any special effort), not favorable:

- lots of empty space
- no symmetries between digit representations
- Not easy to sample in latent space

Naive sampling in latent space does not work



reconstructed sample

$$x' = d(e(x))$$



new image? x' = d(noise)

Some Fundamentals

of probability and information

Building Blocks:

- Conditional and marginal probabilities
- Surprisal / Negative Log Likelihood
- Relative Entropy / KL Divergence

Conditional and Marginal Probabilities

p(X,Y) = p(Y|X)p(X)

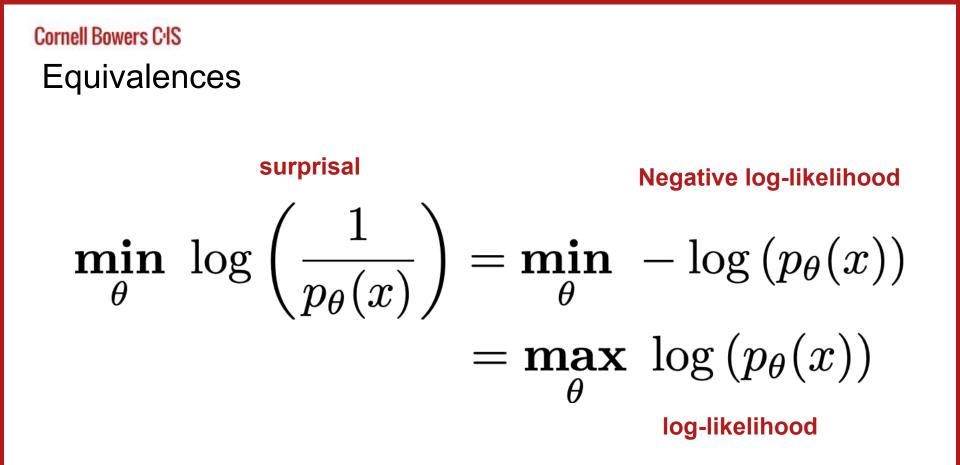
 $p(X) = \int p(X, y) \, \mathrm{d}y$

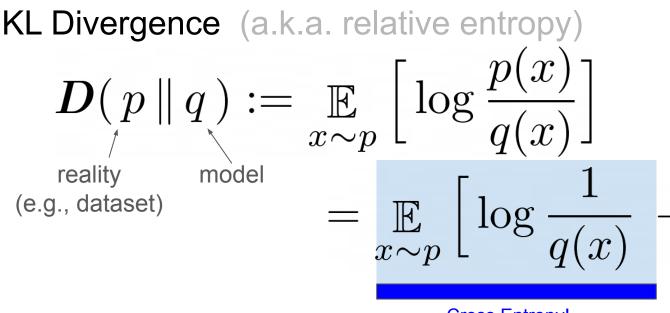
Equation (2): Quick 60s Stats Puzzle

Prove that for any random variable X,Z.

$$p(\mathbf{x}) = \frac{p(\mathbf{x}, \mathbf{z})}{p(\mathbf{z} | \mathbf{x})}$$

Hint: Later this rule will come in handy. Remember it as "Equation (2)".





 $\log \frac{1}{p(x)}$

Cross Entropy!

(constant; does not depend on model q)

- non-negative $\boldsymbol{D}(p \parallel q) \geq 0$
- zero means same $D(p \parallel q) = 0 \iff p = q$
- not symmetric
- has many other, uniquely nice properties ...

KL Divergence

Justin's Coin



Varsha's Coin



Question:

Is it just as easy to mistake the output of Justin's coin for that of Varsha's coin, as vice versa?



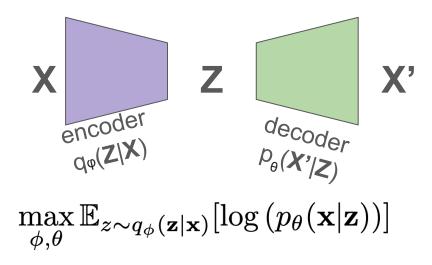
Building Blocks:

Conditional and marginal probabilities
 Surprisal / Negative Log Likelihood
 Relative Entropy / KL Divergence

VAEs, Step 1: Make AutoEncoder probabilistic

Reconstruction Loss, using surprisal

Back to our AutoEncoder, but this time we make everything **probabilistic**!



How likely would it be to encode x, decode the result, and recover x?

So far we have used the softmax to get probabilities...

Softmax gives us a **multinomial** distribution. But our latent space is not discrete i.e. {1, ..., c}, but **continuous**, R^d! **Gaussian** would be better ...

decoder P_e(**X'/Z**)

Ζ

encoder

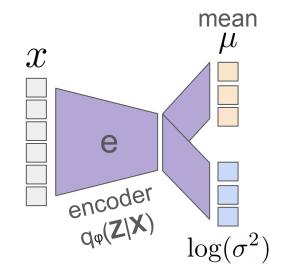
qq(Z)

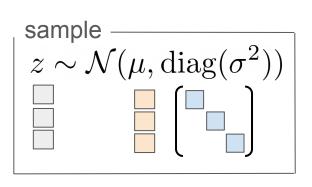
softmax

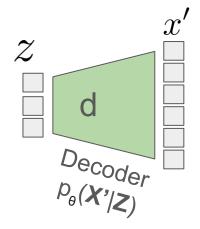
Х'

Probabilistic Encoder (Gaussian)

variance



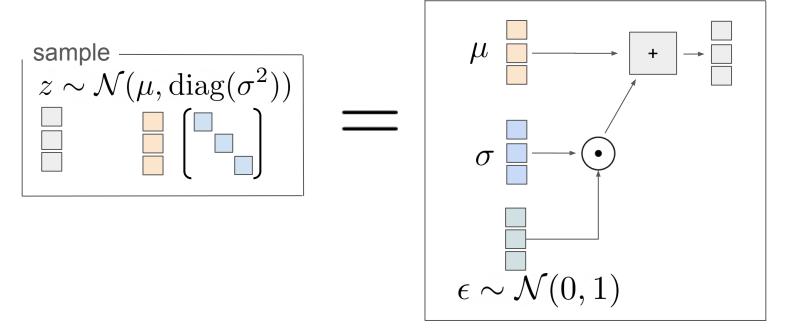




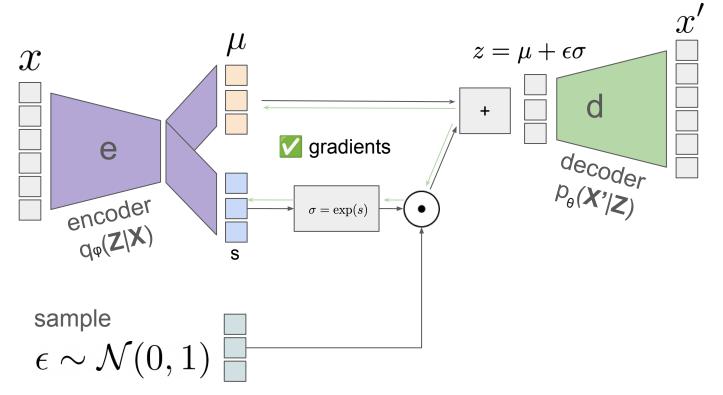
Problem: backpropagation through sampling process?

$$\max_{\phi,\theta} \mathbb{E}_{z \sim q_{\phi}(\mathbf{z}|\mathbf{x})} [\log \left(p_{\theta}(\mathbf{x}|\mathbf{z}) \right)]$$

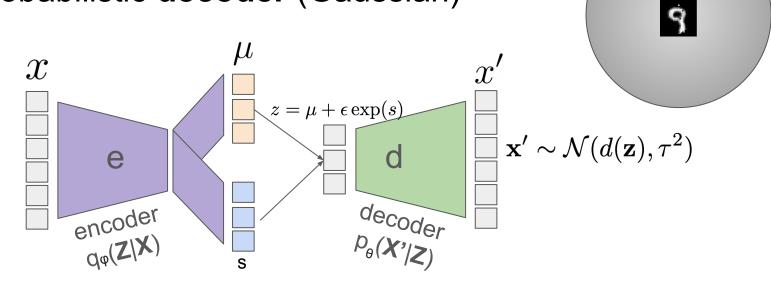
The Reparameterization Trick $\mathcal{N}(\mu, \mathrm{diag}(\sigma^2)) = \mu + \sigma ~\odot \mathcal{N}(0, I)$



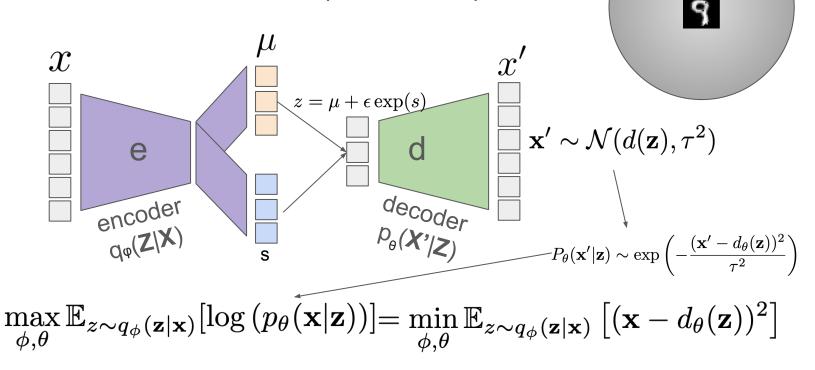
The Reparameterization Trick



Probabilistic decoder (Gaussian)



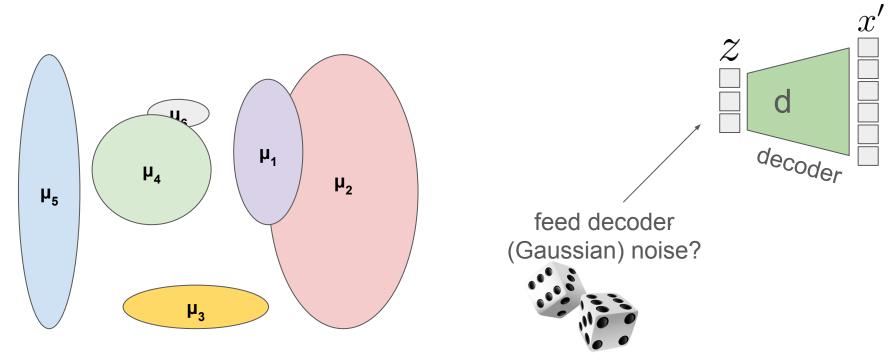
Probabilistic **decoder** (Gaussian)



Plugging the output distribution into the reconstruction loss, results in the squared loss.

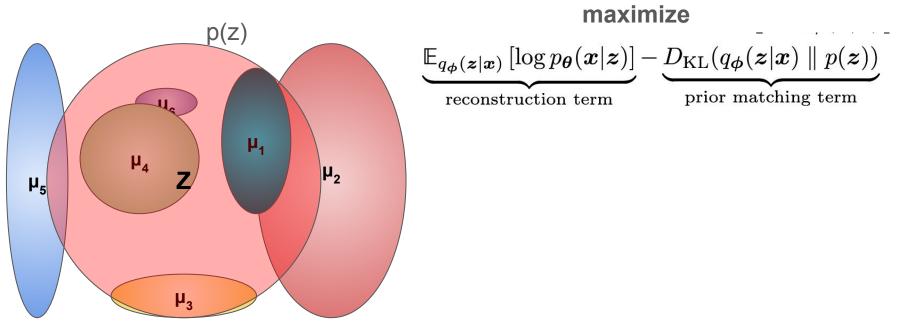
Step 2: How do we sample in latent space?

How can we sample, if each sample has its own latent distribution?



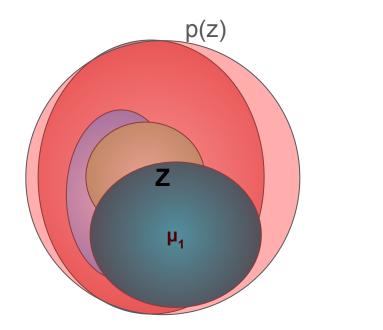
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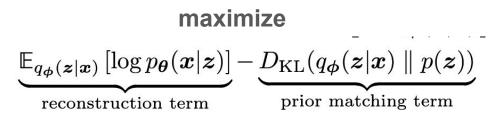
Solution: Regularize all distributions to be close to the standard normal N(0;I).



Step 2: How do we sample in latent space?

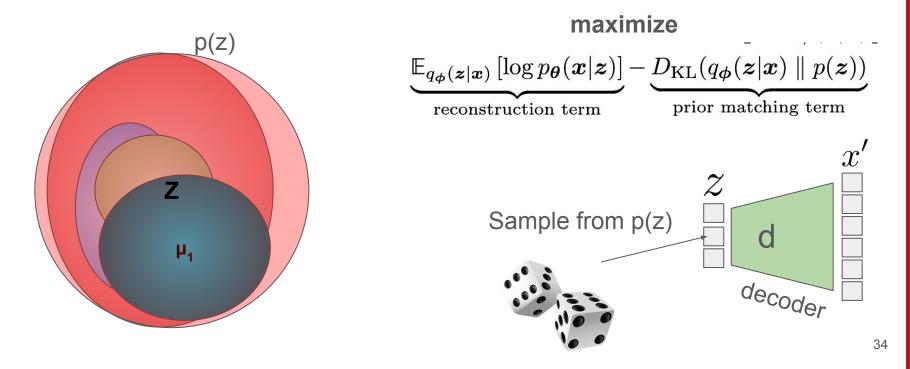
Solution: Regularize all distributions to be close to the standard normal *N(0;I)*.





Step 2: How do we sample in latent space?

Solution: Regularize all distributions to be close to the standard normal N(0;I).



Cornell Bowers CISEvidence Lower Bound (ELBO)
$$\log p(x) = \log p(x) \int q_{\phi}(z|x) dz$$
(Multiply by 1) $= \int q_{\phi}(z|x) (\log p(x)) dz$ (Bring evidence) $= \mathbb{E}_{q_{\phi}(z|x)} [\log p(x)]$ (Definition of E) $= \mathbb{E}_{q_{\phi}(z|x)} \left[\log \frac{p(x,z)}{p(z|x)} \right]$ (Apply Equation) $= \mathbb{E}_{q_{\phi}(z|x)} \left[\log \frac{p(x,z)q_{\phi}(z|x)}{p(z|x)q_{\phi}(z|x)} \right]$ (Multiply by 1) $= \mathbb{E}_{q_{\phi}(z|x)} \left[\log \frac{p(x,z)}{q_{\phi}(z|x)} \right] + \mathbb{E}_{q_{\phi}(z|x)} \left[\log \frac{q_{\phi}(z|x)}{p(z|x)} \right]$ (Split the Expendence) $= \mathbb{E}_{q_{\phi}(z|x)} \left[\log \frac{p(x,z)}{q_{\phi}(z|x)} \right] + D_{\mathrm{KL}}(q_{\phi}(z|x) || p(z|x))$ (Definition of E) $\geq \mathbb{E}_{q_{\phi}(z|x)} \left[\log \frac{p(x,z)}{q_{\phi}(z|x)} \right]$ (KL Divergence)

 $\boldsymbol{z} = \int q_{oldsymbol{\phi}}(oldsymbol{z}|oldsymbol{x}) doldsymbol{z}) \, ,$

e into integral)

Expectation)

(n 2)

(Multiply by
$$1 = \frac{q_{\phi}(\boldsymbol{z}|\boldsymbol{x})}{q_{\phi}(\boldsymbol{z}|\boldsymbol{x})}$$
)

ectation)

KL Divergence)

the always ≥ 0)

[Calvin Luo https://arxiv.org/abs/2208.11970]

Cornell Bowers CIS Evidence Lower Bound (ELBO)

$$\mathbb{E}_{q_{\phi}(\boldsymbol{z}|\boldsymbol{x})} \left[\log \frac{p(\boldsymbol{x}, \boldsymbol{z})}{q_{\phi}(\boldsymbol{z}|\boldsymbol{x})} \right] = \mathbb{E}_{q_{\phi}(\boldsymbol{z}|\boldsymbol{x})} \left[\log \frac{p_{\theta}(\boldsymbol{x}|\boldsymbol{z})p(\boldsymbol{z})}{q_{\phi}(\boldsymbol{z}|\boldsymbol{x})} \right] \qquad (\text{Chain Rule of Probability})$$

$$= \mathbb{E}_{q_{\phi}(\boldsymbol{z}|\boldsymbol{x})} \left[\log p_{\theta}(\boldsymbol{x}|\boldsymbol{z}) \right] + \mathbb{E}_{q_{\phi}(\boldsymbol{z}|\boldsymbol{x})} \left[\log \frac{p(\boldsymbol{z})}{q_{\phi}(\boldsymbol{z}|\boldsymbol{x})} \right] \qquad (\text{Split the Expectation})$$

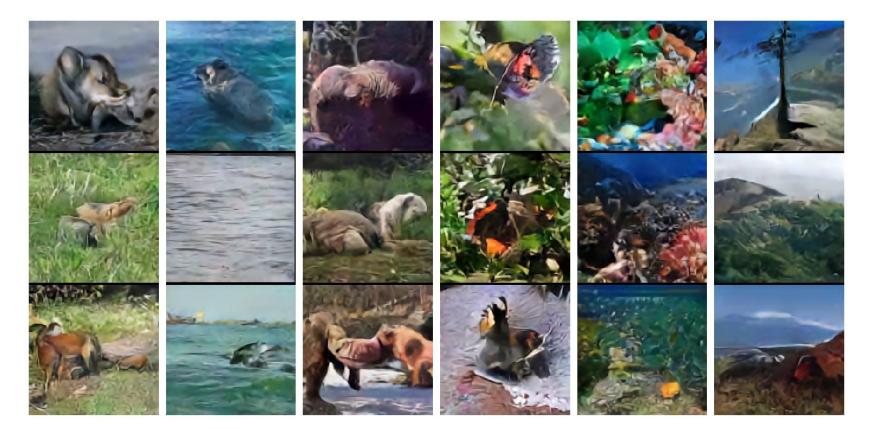
$$= \mathbb{E}_{q_{\phi}(\boldsymbol{z}|\boldsymbol{x})} \left[\log p_{\theta}(\boldsymbol{x}|\boldsymbol{z}) \right] - \underbrace{D_{\text{KL}}(q_{\phi}(\boldsymbol{z}|\boldsymbol{x}) \parallel p(\boldsymbol{z}))}_{\text{prior matching term}} \qquad (\text{Definition of KL Divergence})$$

$$(\text{We are maximizing this lower bound.)$$
If we maximize $p_{\theta}(\boldsymbol{x}|\boldsymbol{z})$ and minimize the D_{KL} we get close to $P(\boldsymbol{x})$.
$$P(X)$$

$$p_{\theta}(\boldsymbol{x}|\boldsymbol{z}) = P(X)$$

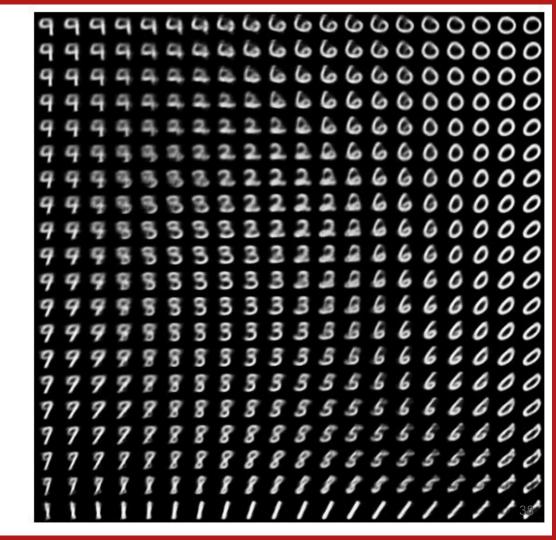
$$(\text{Calvin Luo https://arxiv.org/abs/2208.11970]} 36$$

Examples of VAE generated images



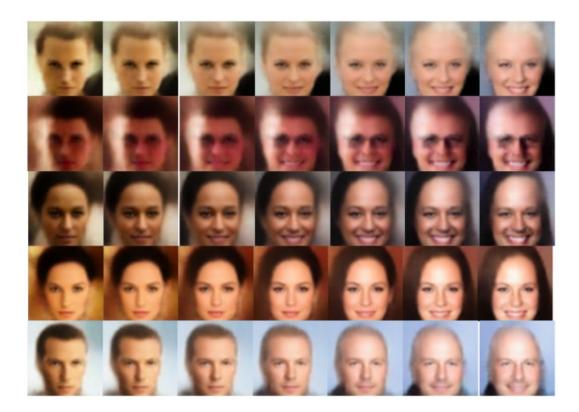
a much nicer space...

can smoothly interpolate digits in a meaningful, digit-y kind of way



a much nicer space

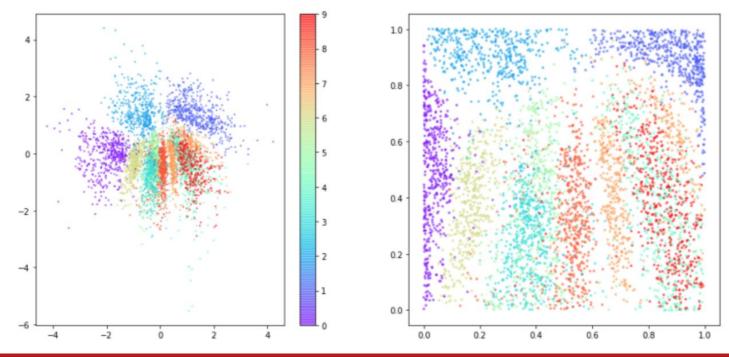
dimensions in latent space correspond to meaningful concepts, like sentiment and orientation





Back to MNIST: Visualizing latent space again

VAE Latent space, note the distribution is centered, and each digit has an equal portion

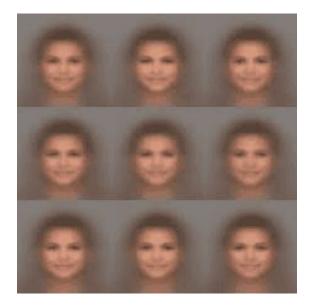


The Biggest Drawback of VAEs

• Out of the box, generated images can be blurry.

Question: Why? How do GANs fix this problem?

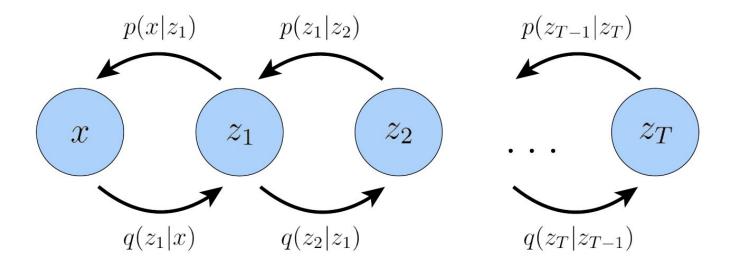






Hierarchical VAEs

The generative process is modeled as a Markov chain, where each latent z_t is generated only from the previous latent z_{t+1}



Summary

- Generative Image models learn a mapping from the **Standard Normal Gaussian** to the **Image Manifold**
 - GANs learn this through a **discriminator**.
 - VAEs learn it through variational autoencoders
- AutoEncoders learn to compress and reconstruct data
- VAEs make these AutoEncoders probabilistic
 - Minimize the **reconstruction loss**
 - Latent space is sampled from Gaussian distributions
 - Sampling is made differentiable with the **Reparameterization Trick**
 - Deviations from the Prior (Standard Normal Gaussian) is penalized by KL divergence
- The ELBO is a **lower bound** of P(X)
 - Maximizing the ELBO, and minimizing the KL divergence makes P(x|z) close to P(x)