

The Perceptron

Cornell CS 4/5780

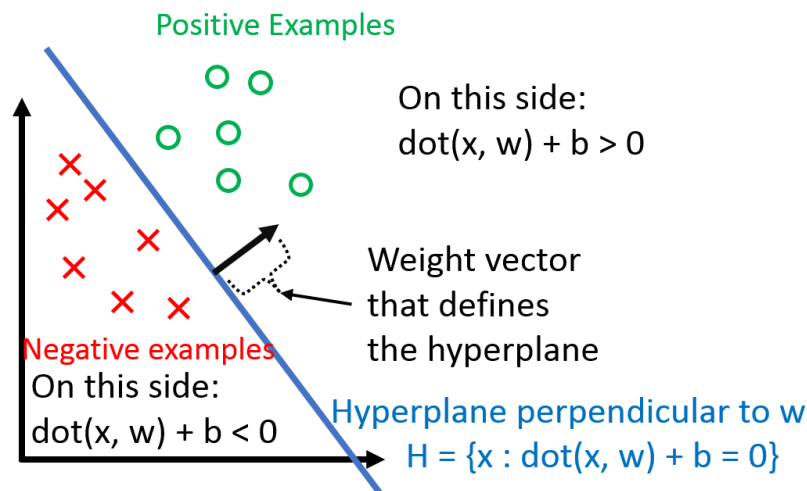
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Assumptions

1. Binary classification (i.e. $y_i \in \{-1, +1\}$)
2. Data is linearly separable

Classifier

$$h(\mathbf{x}_i) = \text{sign}(\mathbf{w}^\top \mathbf{x}_i + b)$$



b is the bias term (without the bias term, the hyperplane that \mathbf{w} defines would always have to go through the origin). Dealing with b can be a pain, so we 'absorb' it into the feature vector \mathbf{w} by adding one additional *constant* dimension. Under this convention,

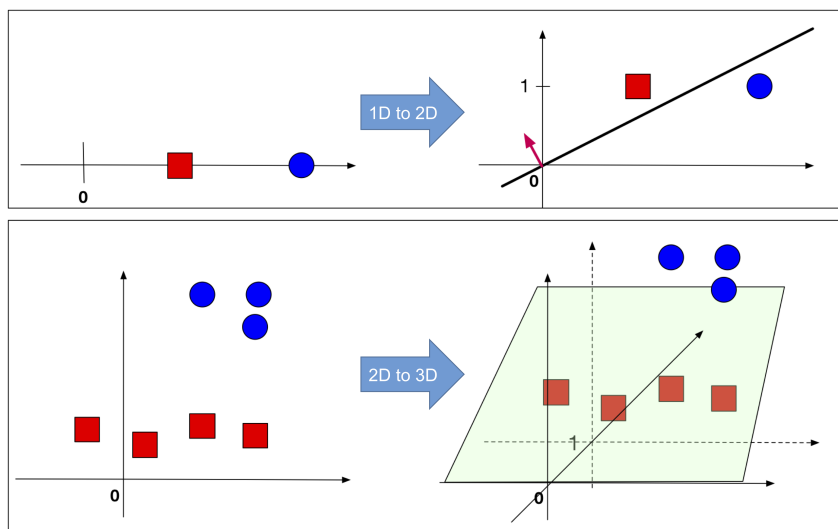
$$\mathbf{x}_i \text{ becomes } \begin{bmatrix} \mathbf{x}_i \\ 1 \end{bmatrix} \quad \mathbf{w} \text{ becomes } \begin{bmatrix} \mathbf{w} \\ b \end{bmatrix}$$

We can verify that

$$\begin{bmatrix} \mathbf{x}_i \\ 1 \end{bmatrix}^\top \begin{bmatrix} \mathbf{w} \\ b \end{bmatrix} = \mathbf{w}^\top \mathbf{x}_i + b$$

Using this, we can simplify the above formulation of $h(\mathbf{x}_i)$ to

$$h(\mathbf{x}_i) = \text{sign}(\mathbf{w}^\top \mathbf{x})$$



(Left:) The original data is 1-dimensional (top row) or 2-dimensional (bottom row). There is no hyper-plane that passes through the origin and separates the red and blue points. (Right:) After a constant dimension was added to all data points such a hyperplane exists.

Observation: Note that

$$y_i(\mathbf{w}^\top \mathbf{x}_i) > 0 \iff \mathbf{x}_i \text{ is classified correctly}$$

where 'classified correctly' means that x_i is on the correct side of the hyperplane defined by \mathbf{w} . Also, note that the left side depends on $y_i \in \{-1, +1\}$ (it wouldn't work if, for example $y_i \in \{0, +1\}$).

Perceptron Algorithm

Now that we know what the \mathbf{w} is supposed to do (defining a hyperplane the separates the data), let's look at how we can get such \mathbf{w} . **Perceptron**

Algorithm

```

Initialize  $\vec{w} = \vec{0}$ 
while TRUE do
   $m = 0$ 
  for  $(x_i, y_i) \in D$  do
    if  $y_i(\vec{w}^T \cdot \vec{x}_i) \leq 0$  then
       $\vec{w} \leftarrow \vec{w} + y_i \vec{x}_i$ 
       $m \leftarrow m + 1$ 
    end if
  end for
  if  $m = 0$  then
    break
  end if
end while

```

// Initialize \vec{w} . $\vec{w} = \vec{0}$ misclassifies everything.
// Keep looping
// Count the number of misclassifications, m
// Loop over each (data, label) pair in the dataset, D
// If the pair (\vec{x}_i, y_i) is misclassified
// Update the weight vector \vec{w}
// Counter the number of misclassification

// If the most recent \vec{w} gave 0 misclassifications
// Break out of the while-loop

// Otherwise, keep looping!

Geometric Intuition

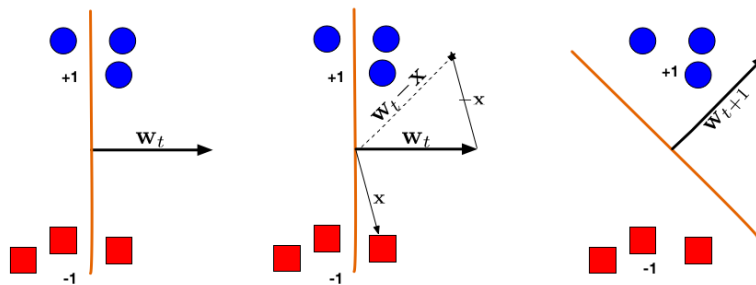


Illustration of a Perceptron update. (Left:) The hyperplane defined by \mathbf{w}_t misclassifies one red (-1) and one blue (+1) point. (Middle:) The red point \mathbf{x} is chosen and used for an update. Because its label is -1 we need to **subtract** \mathbf{x} from \mathbf{w}_t . (Right:) The updated hyperplane $\mathbf{w}_{t+1} = \mathbf{w}_t - \mathbf{x}$ separates the two classes and the Perceptron algorithm has converged.

Quiz: Assume a data set consists only of a single data point $\{(\mathbf{x}, +1)\}$. How often can a Perceptron misclassify this point \mathbf{x} repeatedly? What if the initial weight vector \mathbf{w} was initialized randomly and not as the all-zero vector?

Perceptron Convergence

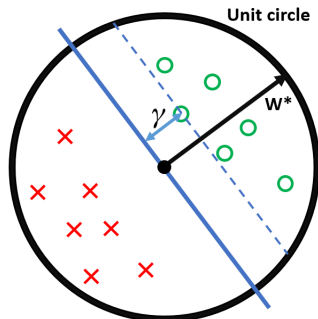
The Perceptron was arguably the first algorithm with a strong formal guarantee. If a data set is linearly separable, the Perceptron will find a separating hyperplane in a finite number of updates. (If the data is not linearly separable, it will loop forever.)

The argument goes as follows: Suppose $\exists \mathbf{w}^*$ such that $y_i(\mathbf{x}^\top \mathbf{w}^*) > 0 \forall (\mathbf{x}_i, y_i) \in D$. Now, suppose that we rescale each data point and the \mathbf{w}^* such that

$$\|\mathbf{w}^*\| = 1 \quad \text{and} \quad \|\mathbf{x}_i\| \leq 1 \quad \forall \mathbf{x}_i \in D$$

Let us define the Margin γ of the hyperplane \mathbf{w}^* as $\gamma = \min_{(\mathbf{x}_i, y_i) \in D} |\mathbf{x}_i^\top \mathbf{w}^*|$.

A little observation (which will come in very handy): For all \mathbf{x} we must have $y(\mathbf{x}^\top \mathbf{w}^*) = |\mathbf{x}^\top \mathbf{w}^*| \geq \gamma$. Why? Because \mathbf{w}^* is a perfect classifier, so all training data points (\mathbf{x}, y) lie on the "correct" side of the hyper-plane and therefore $y = \text{sign}(\mathbf{x}^\top \mathbf{w}^*)$. The second inequality follows directly from the definition of the margin γ .



To summarize our setup:

- All inputs \mathbf{x}_i live within the unit sphere
- There exists a separating hyperplane defined by \mathbf{w}^* , with $\|\mathbf{w}^*\| = 1$ (i.e. \mathbf{w}^* lies exactly on the unit sphere).
- γ is the distance from this hyperplane (blue) to the closest data point.

Theorem: If all of the above holds, then the Perceptron algorithm makes at most $1/\gamma^2$ mistakes. **Proof:**

Keeping what we defined above, consider the effect of an update (\mathbf{w} becomes $\mathbf{w} + y\mathbf{x}$) on the two terms $\mathbf{w}^\top \mathbf{w}^*$ and $\mathbf{w}^\top \mathbf{w}$. We will use two facts:

- $y(\mathbf{x}^\top \mathbf{w}) \leq 0$: This holds because \mathbf{x} is misclassified by \mathbf{w} - otherwise we wouldn't make the update.
- $y(\mathbf{x}^\top \mathbf{w}^*) > 0$: This holds because \mathbf{w}^* is a separating hyper-plane and classifies all points correctly.

1. Consider the effect of an update on $\mathbf{w}^\top \mathbf{w}^*$:

$$(\mathbf{w} + y\mathbf{x})^\top \mathbf{w}^* = \mathbf{w}^\top \mathbf{w}^* + y(\mathbf{x}^\top \mathbf{w}^*) \geq \mathbf{w}^\top \mathbf{w}^* + \gamma$$

The inequality follows from the fact that, for \mathbf{w}^* , the distance from the hyperplane defined by \mathbf{w}^* to \mathbf{x} must be at least γ (i.e.

$y(\mathbf{x}^\top \mathbf{w}^*) = |\mathbf{x}^\top \mathbf{w}^*| \geq \gamma$). This means that for each update, $\mathbf{w}^\top \mathbf{w}^*$ grows by at least γ .

2. Consider the effect of an update on $\mathbf{w}^\top \mathbf{w}$:

$$(\mathbf{w} + y\mathbf{x})^\top (\mathbf{w} + y\mathbf{x}) = \mathbf{w}^\top \mathbf{w} + \underbrace{2y(\mathbf{w}^\top \mathbf{x})}_{<0} + \underbrace{y^2(\mathbf{x}^\top \mathbf{x})}_{0 \leq \leq 1} \leq \mathbf{w}^\top \mathbf{w} + 1$$

The inequality follows from the fact that

- $2y(\mathbf{w}^\top \mathbf{x}) < 0$ as we had to make an update, meaning \mathbf{x} was misclassified
- $0 \leq y^2(\mathbf{x}^\top \mathbf{x}) \leq 1$ as $y^2 = 1$ and all $\mathbf{x}^\top \mathbf{x} \leq 1$ (because $\|\mathbf{x}\| \leq 1$).

This means that for each update, $\mathbf{w}^\top \mathbf{w}$ grows by at most 1.

3. Now remember from the Perceptron algorithm that we initialize $\mathbf{w} = \mathbf{0}$. Hence, initially $\mathbf{w}^\top \mathbf{w} = 0$ and $\mathbf{w}^\top \mathbf{w}^* = 0$ and after M updates the following two inequalities must hold:

- (1) $\mathbf{w}^\top \mathbf{w}^* \geq M\gamma$
- (2) $\mathbf{w}^\top \mathbf{w} \leq M$.

We can then complete the proof:

$M\gamma \leq \mathbf{w}^\top \mathbf{w}^*$	By (1)
$= \ \mathbf{w}\ \cos(\theta)$	by definition of inner-product, where θ is the angle between \mathbf{w} and
$\leq \ \mathbf{w}\ $	by definition of \cos , we must have $\cos(\theta) \leq 1$.
$= \sqrt{\mathbf{w}^\top \mathbf{w}}$	by definition of $\ \mathbf{w}\ $
$\leq \sqrt{M}$	By (2)

$$\begin{aligned} \Rightarrow M\gamma &\leq \sqrt{M} \\ \Rightarrow M^2\gamma^2 &\leq M \\ \Rightarrow M &\leq \frac{1}{\gamma^2} \end{aligned}$$

And hence, the number of updates M is bounded from above by a

Quiz: Given the theorem above, what can you say about the margin of a classifier (what is more desirable, a large margin or a small margin?) Can you characterize data sets for which the Perceptron algorithm will converge quickly? Draw an example.

History

- Initially, huge wave of excitement ("Digital brains") (See [The New Yorker December 1958](#))
- Then, contributed to the A.I. Winter. Famous example of a simple non-linearly separable data set, the XOR problem (Minsky 1969):

