

Evaluating Relational Operations: Part I

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Relational Operators

- ❖ Select
- ❖ Project
- ❖ Join
- ❖ Set operations (union, intersect, except)
- ❖ Aggregation

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Select Operator

```
SELECT *
FROM   Sailor S
WHERE  S.Age = 25 AND S.Salary > 100K
```

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Select Operator

- ❖ Three cases
- ❖ Case 1: No index on any selection attribute
- ❖ Case 2: Have “matching” index on all selection attributes
- ❖ Case 3: Have “matching” index on some (but not all) selection attributes

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Case 1: No index on any selection attribute

- ❖ Assume that select operator is applied over a relation with N tuples stored in P data pages
- ❖ What is the cost of select operation in this case (in terms of # I/Os)?

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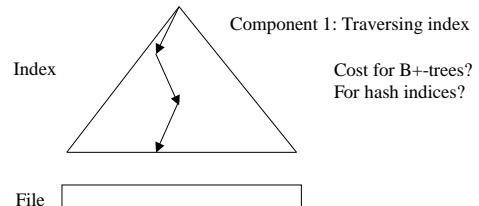
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Case 2: Example

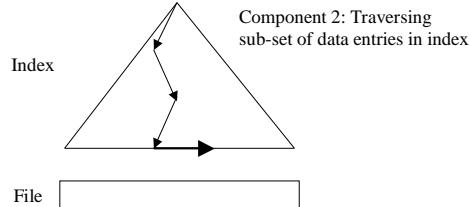
```
SELECT *
FROM   Sailor S
WHERE  S.Age = 25 AND S.Salary > 100K
```

- ❖ Have B+-tree index on (Age, Salary)

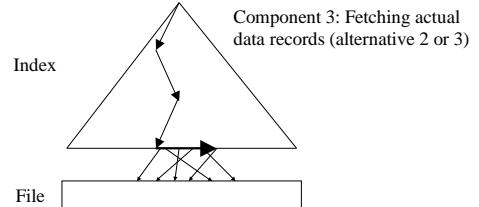
Case 2: Cost Components



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Case 2: Cost Components



Cost of Component 1

- ❖ D is cost of reading/writing one page to disk (using random disk I/O)
- ❖ Hash index
 - Cost = D
- ❖ B+-tree
 - Cost = D * (height of tree)

Cost of Component 2

- ❖ N data entries (= # data tuples if alternative 2)
- ❖ Hash index
 - Linear hashing
 - B hash buckets
 - Average cost = $D * (N/B - 1)$
- ❖ B+-tree index
 - L = average number of entries per leaf page
 - S = Selectivity (fraction of tuples satisfying selection)
 - Average cost = $D * ((S * N/L) - 1)$

Cost of Component 3

- ❖ $S * N$ data entries satisfy selection condition
 - S is selectivity, N is total number of data entries
- ❖ T is number of data tuples per page
- ❖ Hash index
 - Worst-case cost = $D * S * N$ (if unclustered index)
 $D * S * N / T$ (if clustered index)
- ❖ B+ tree index
 - Worst-case cost = Same as hash index

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Putting it all together

- ❖ Total cost of select operations using unclustered B+ tree index
 - $D * (\text{Height} + (S * N / L - 1) + S * N)$
- ❖ Should we always use index in this case?
 - Depends on selectivity of selection condition!
 - $D * (\text{Height} + (S * N / L - 1) + S * N) < D * P$
 - $S < (P - \text{Height} + 1) * L / N(L + 1)$
 - Simple optimization!
- ❖ What about a clustered index?

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Component 3: Optimization

- ❖ Alternative 2 or 3, unclustered index
- ❖ Find qualifying data entries from index
- ❖ Sort the rids of the data entries to be retrieved
 - Remember rid = (page ID, slot #)
- ❖ Fetch rids in order
 - Ensures each data page is read from disk just once!
 - Although number of data pages retrieved still likely to be more than with clustering

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Case 3: Example

```
SELECT *
FROM   Sailor S
WHERE  S.Age = 25 AND S.Salary > 100K
```

- ❖ Have Hash index on Age

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Evaluation Alternatives

- ❖ Alternative 1
 - Use available index (on Age) to get superset of relevant data entries
 - Retrieve the tuples corresponding to the set of data entries
 - Apply remaining predicates on retrieved tuples
 - Return those tuples that satisfy all predicates
- ❖ Alternative 2
 - Sequential scan! (always available)
 - May be better depending on selectivity

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Case 3: Example

```
SELECT *
FROM   Sailor S
WHERE  S.Age = 25 AND S.Salary > 100K
```

- ❖ Have Hash index on Age
- ❖ Have B+ tree index on Salary

Evaluation Alternatives

❖ Alternative 1

- Choose most selective access path (index)
 - Could be index on Age or Salary, depending on selectivity of the corresponding predicates
- Use this index to get superset of relevant data entries
- Retrieve the tuples corresponding to the set of data entries
- Apply remaining predicates on retrieved tuples
- Return those tuples that satisfy all predicates

Evaluation Alternatives

❖ Alternative 2

- Get rids of data records using each index
 - Use index on Age and index on Salary
- Intersect the rids
 - We'll discuss intersection soon
- Retrieve the tuples corresponding to the rids
- Apply remaining predicates on retrieved tuples
- Return those tuples that satisfy all predicates

❖ Alternative 3

- Sequential scan!

Relational Operators

❖ Select

❖ Project

❖ Join

❖ Set operations (union, intersect, except)

❖ Aggregation

Example

```
SELECT DISTINCT S.Name, S. Age
FROM   Sailor S
```

Evaluation Alternatives

❖ Alternative 1

- Using Indices

❖ Alternative 2

- Based on sorting

❖ Alternative 3

- Based on hashing

Example

```
SELECT DISTINCT S.Name, S.Age  
FROM   Sailor S
```

- ❖ Have B+ tree index on (Name, Age)

Evaluation Using "Covering" Index

- ❖ Simply scan leaf levels of index structure
 - No need to retrieve actual data records
 - Index-only scan
- ❖ Works so long as the index search key includes all the projection attributes
 - Extra attributes in search key are okay
 - Best if projection attributes are prefix of search key
 - Can eliminate duplicates in single pass of index-only scan
- ❖ Other examples
 - Hash index on (SSN, Name, Age)
 - B+ tree index on (Age, # Dependents, Name)

Example

```
SELECT DISTINCT S.Name, S.Age  
FROM   Sailor S
```

- ❖ Have Hash index on Name
- ❖ Have B+ tree index on Age
- ❖ Sailor relation has 100 other attributes!

Evaluation Using RID Joins

- ❖ Retrieve (SearchKey1, RID) pairs from first index
- ❖ Retrieve (SearchKey2, RID) pairs from second index
- ❖ Join these based on RID to get (SearchKey1, SearchKey2, RID) triples
 - We will discuss joins soon!
- ❖ Project out the third column to get the desired result

Evaluation Alternatives

- ❖ Alternative 1
 - Using Indices
- ❖ Alternative 2
 - Based on sorting
- ❖ Alternative 3
 - Based on hashing

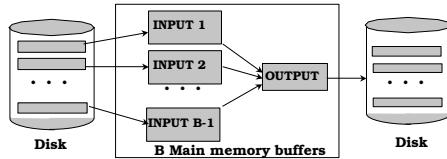
Example

```
SELECT DISTINCT S.Name, S.Age  
FROM   Sailor S
```

- ❖ No indices

General External Merge Sort

- Phase 2: Make multiple passes to merge runs
 - Pass 1: Produce runs of length $B(B-1)$ pages
 - Pass 2: Produce runs of length $B(B-1)^2$ pages
 - ...
 - Pass P: Produce runs of length $B(B-1)^P$ pages

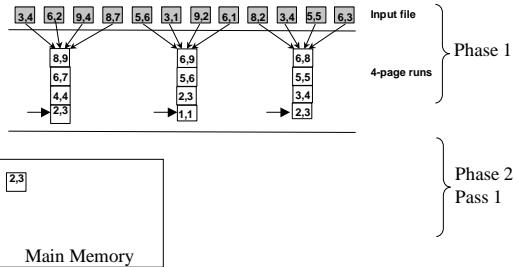


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General External Merge Sort: Phase 2

- # buffer pages $B = 4$

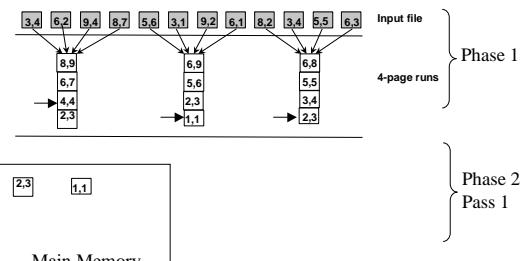


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General External Merge Sort: Phase 2

- # buffer pages $B = 4$

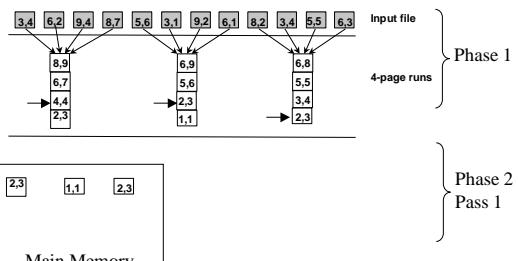


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General External Merge Sort: Phase 2

- # buffer pages $B = 4$

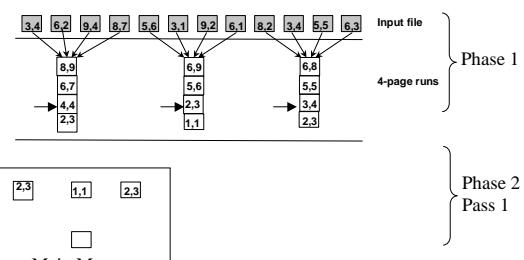


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General External Merge Sort: Phase 2

- # buffer pages $B = 4$

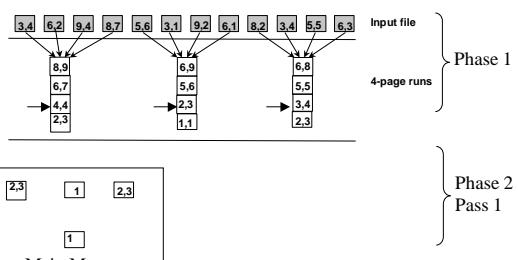


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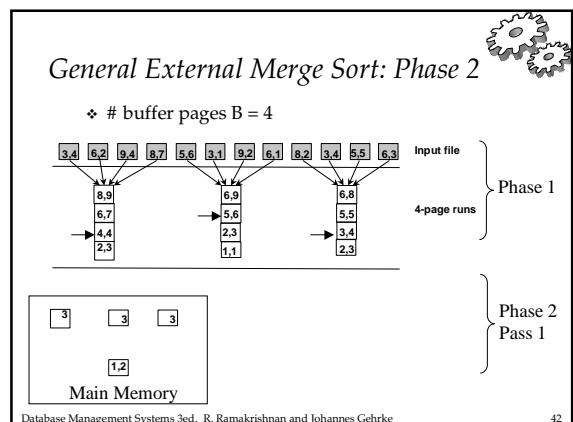
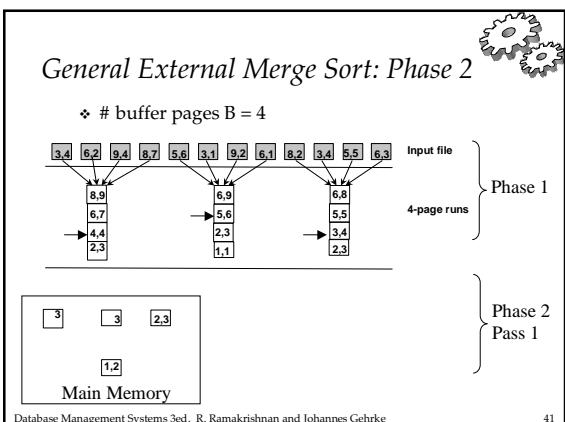
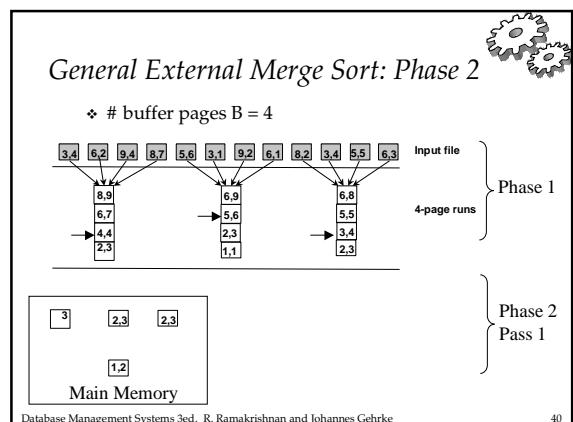
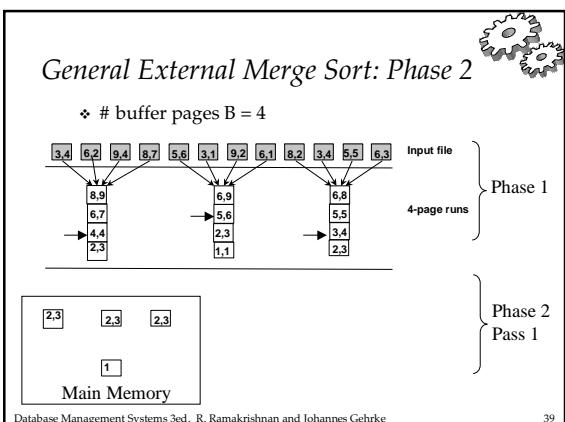
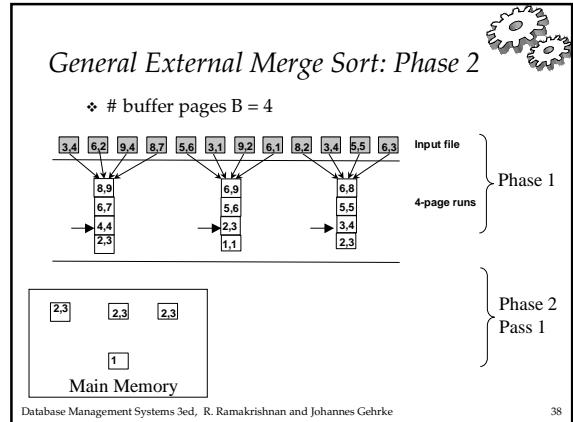
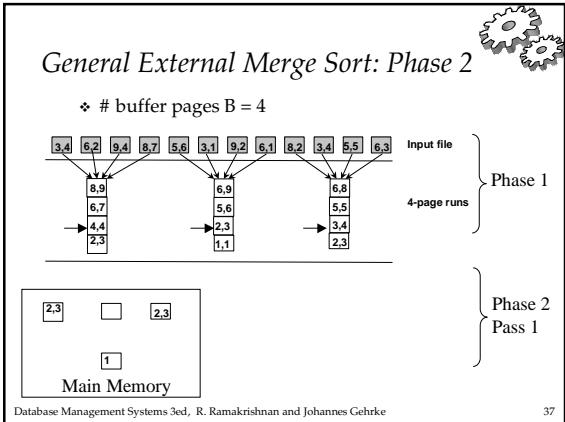
General External Merge Sort: Phase 2

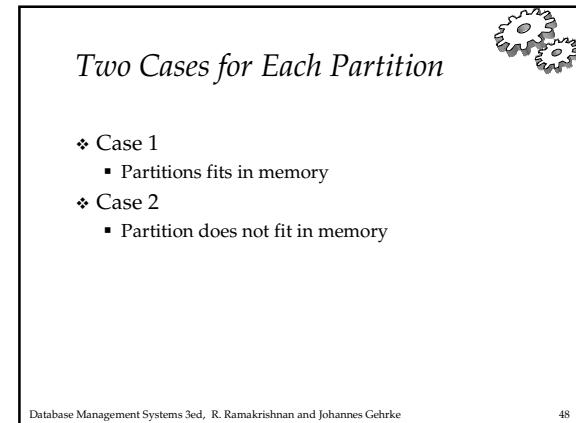
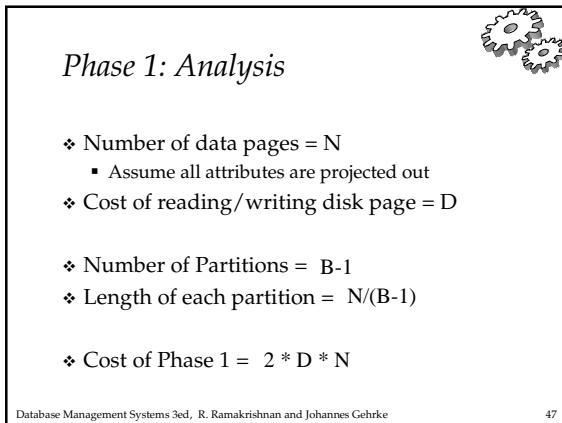
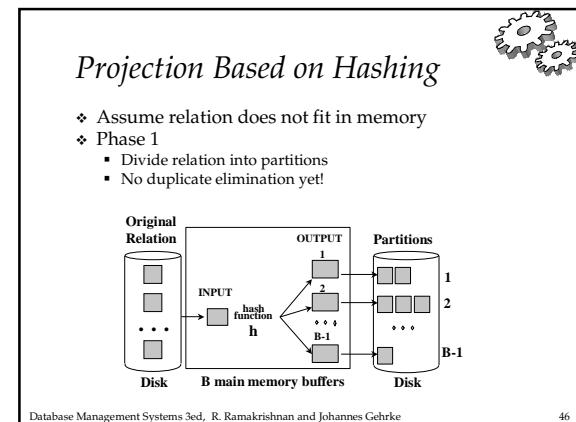
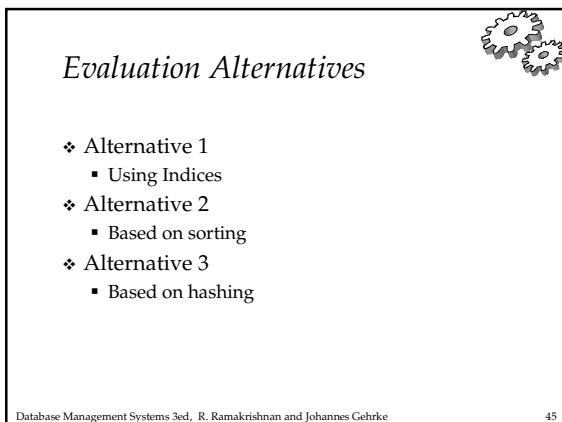
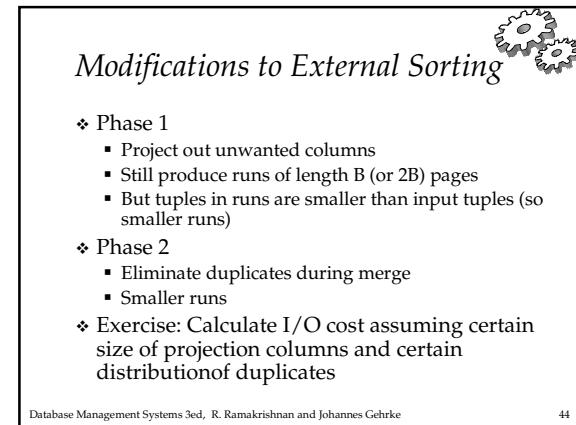
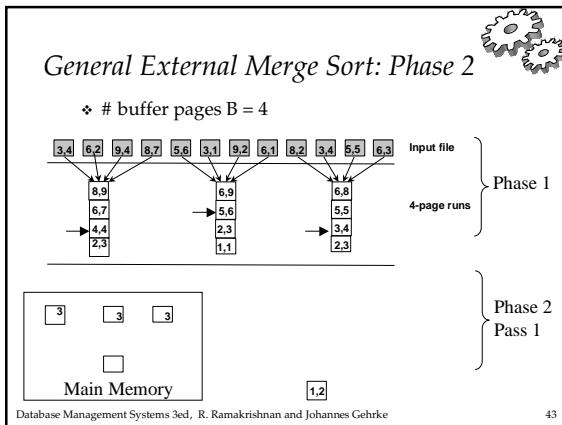
- # buffer pages $B = 4$



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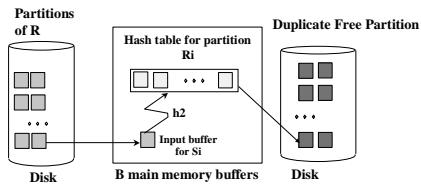
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Case 1: Partition Fits in Memory

- ❖ Use $h2 \leftrightarrow h1!$



- ❖ R is number of pages in result
 - After eliminating duplicates
- ❖ Cost = $D * (N + R)$

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Case 2: Partition Doesn't fit in Memory

- ❖ Recursively apply Phase 1 algorithm on the partition!
 - Use hash function $h2 \leftrightarrow h1!$

❖ Analysis

- Size of each partition after P partitioning phases = $N/(B-1)^P$
- Stop partitioning when : $N/(B-1)^P = B-1$
- # Partitioning phases = $\log_{B-1}(N) - 1$
- Total cost of Phase 1 = $2 * D * (\log_{B-1}(N) - 1)$

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Comments on Projection

- ❖ Sort-based approach vs. hash-based approach
 - Which one would you choose?
 - Why?
- ❖ Sort-based approach!
 - Better handling of skew
 - Results in sorted order

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