

CS 4110

Programming Languages & Logics

Lecture 28
Existential Types



Namespaces

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Components of a large program have to worry about name collisions.

And components become tightly coupled: any component can use a name defined by any other.

Modularity

A *module* is a collection of named entities that are related.

Modules provide separate namespaces: different modules can use the same names without worrying about collisions.

Modules can:

- Choose which names to export
- Choose which names to keep hidden
- Hide implementation details

Existential Types

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If we have \forall , why not \exists ? What would *existential* type quantification do?

$$\tau ::= \dots \mid \alpha \mid \exists \alpha. \tau$$

Existential Types

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∃ **Counter**.

```
{ new : Counter,  
  get : Counter → int,  
  inc : Counter → Counter }
```


Existential Types

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∃ **Counter**.

```
{ new : Counter,  
  get : Counter → int,  
  inc : Counter → Counter }
```

Here, the *witness type* might be **int**:

```
{ new : int,  
  get : int → int,  
  inc : int → int }
```

Existential Types

Let's extend our STLC with existential types:

$$\begin{aligned} \tau ::= & \mathbf{int} \\ & | \tau_1 \rightarrow \tau_2 \\ & | \{ l_1 : \tau_1, \dots, l_n : \tau_n \} \\ & | \exists \alpha. \tau \\ & | \alpha \end{aligned}$$

Syntax & Dynamic Semantics

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where v has type $\tau\{\tau'/\alpha\}$.

We'll add new operations to construct and destruct these pairs:

pack $\{\tau_1, e\}$ as $\exists \alpha. \tau_2$

unpack $\{\alpha, x\} = e_1$ in e_2

Syntax

$e ::= x$

| $\lambda x:\tau. e$

| $e_1 e_2$

| n

| $e_1 + e_2$

| $\{ l_1 = e_1, \dots, l_n = e_n \}$

| $e.l$

| $\text{pack } \{ \tau_1, e \} \text{ as } \exists \alpha. \tau_2$

| $\text{unpack } \{ \alpha, x \} = e_1 \text{ in } e_2$

$v ::= n$

| $\lambda x:\tau. e$

| $\{ l_1 = v_1, \dots, l_n = v_n \}$

| $\text{pack } \{ \tau_1, v \} \text{ as } \exists \alpha. \tau_2$

Dynamic Semantics

$E ::= \dots$

| pack $\{\tau_1, E\}$ as $\exists \alpha. \tau_2$

| unpack $\{\alpha, x\} = E$ in e

unpack $\{\alpha, x\} = (\text{pack } \{\tau_1, v\} \text{ as } \exists \beta. \tau_2) \text{ in } e \rightarrow e\{v/x\}\{\tau_1/\alpha\}$

Static Semantics

$$\frac{\Delta, \Gamma \vdash e : \tau_2 \{ \tau_1 / \alpha \}}{\Delta, \Gamma \vdash \text{pack } \{ \tau_1, e \} \text{ as } \exists \alpha. \tau_2 : \exists \alpha. \tau_2}$$

Static Semantics

$$\frac{\Delta, \Gamma \vdash e : \tau_2 \{ \tau_1 / \alpha \}}{\Delta, \Gamma \vdash \text{pack } \{ \tau_1, e \} \text{ as } \exists \alpha. \tau_2 : \exists \alpha. \tau_2}$$

$$\frac{\Delta, \Gamma \vdash e_1 : \exists \alpha. \tau_1 \quad \Delta \cup \{ \alpha \}, \Gamma, x : \tau_1 \vdash e_2 : \tau_2 \quad \Delta \vdash \tau_2 \text{ ok}}{\Delta, \Gamma \vdash \text{unpack } \{ \alpha, x \} = e_1 \text{ in } e_2 : \tau_2}$$

The side condition $\Delta \vdash \tau_2 \text{ ok}$ ensures that the existentially quantified type variable α does not appear free in τ_2 .

Example

```
let counterADT =  
  pack { int,  
        { new = 0,  
          get =  $\lambda i:\mathbf{int}. i$ ,  
          inc =  $\lambda i:\mathbf{int}. i + 1$  } }  
  as  
   $\exists$  Counter.  
    { new : Counter,  
      get : Counter  $\rightarrow$  int,  
      inc : Counter  $\rightarrow$  Counter }  
in ...
```

Example

Here's how to use the existential value *counterADT*:

```
unpack {T, c} = counterADT in  
let y = c.new in  
c.get (c.inc (c.inc y))
```

Representation Independence

We can define alternate, equivalent implementations of our counter...

```
let counterADT =  
  pack { {x: int},  
        { new = {x = 0},  
          get =  $\lambda r: \{x: \mathbf{int}\}. r.x,$   
          inc =  $\lambda r: \{x: \mathbf{int}\}. r.x + 1$  } }  
  as  
   $\exists$ Counter.  
    { new : Counter,  
      get : Counter  $\rightarrow$  int,  
      inc : Counter  $\rightarrow$  Counter }  
in ...
```

Existentials and Type Variables

In the typing rule for `unpack`, the side condition $\Delta \vdash \tau_2 \text{ ok}$ prevents type variables from “leaking out” of `unpack` expressions.

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This rules out programs like this:

let $m =$

 pack $\{\mathbf{int}, \{a = 5, f = \lambda x:\mathbf{int}. x + 1\}\}$ as $\exists \alpha. \{a:\alpha, f:\alpha \rightarrow \alpha\}$

in

 unpack $\{T, x\} = m$ in $x.f x.a$

where the type of $x.f x.a$ is just T .

Encoding Existentials

We can encode existentials using universals!

The idea is to use a Church encoding where an existential value is a function that takes a type and then calls a continuation.

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$$\exists\alpha. \tau \triangleq \forall\beta. (\forall\alpha. \tau \rightarrow \beta) \rightarrow \beta$$

$$\text{pack } \{\tau_1, e\} \text{ as } \exists\alpha. \tau_2 \triangleq \Lambda\beta. \lambda f : (\forall\alpha. \tau_2 \rightarrow \beta). f[\tau_1] e$$

$$\text{unpack } \{\alpha, x\} = e_1 \text{ in } e_2 \triangleq e_1 [\tau_2] (\Lambda\alpha. \lambda x : \tau_1. e_2)$$

where e_1 has type $\exists\alpha. \tau_1$ and e_2 has type τ_2