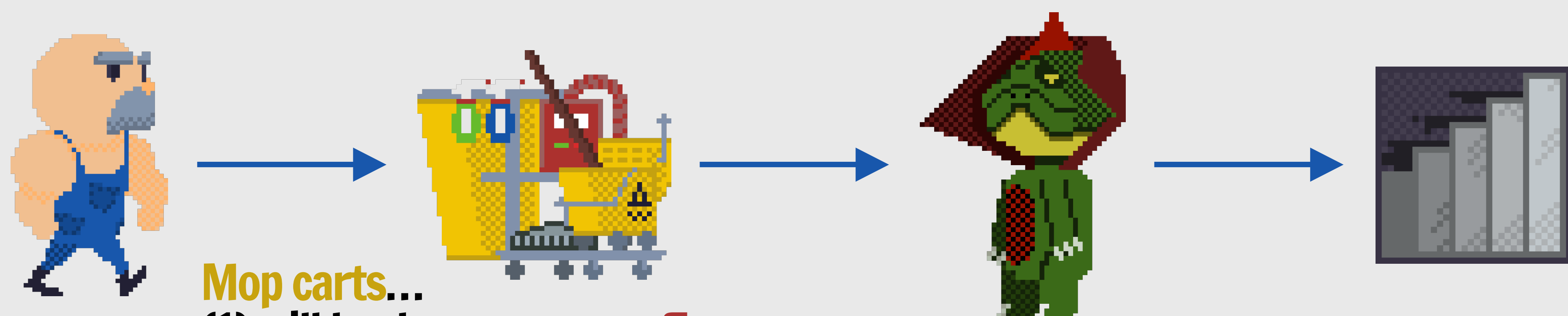


THE NIGHT SHIFT

One stormy night, **Joe**, the elderly yet ripped janitor, is working the night shift on the top floor of an evil research corporation. A disastrous bolt of lightning strikes the building, causing all of the experimental **creatures and creations** to run rampant throughout the floors. Play as **Joe** and help him traverse all of the monster-ridden levels to the exit on the ground floor. Utilize his arsenal of **janitorial supplies** to defend against the onslaught of enemies and get out of there before **Joe's** bedtime!

OBJECTIVE

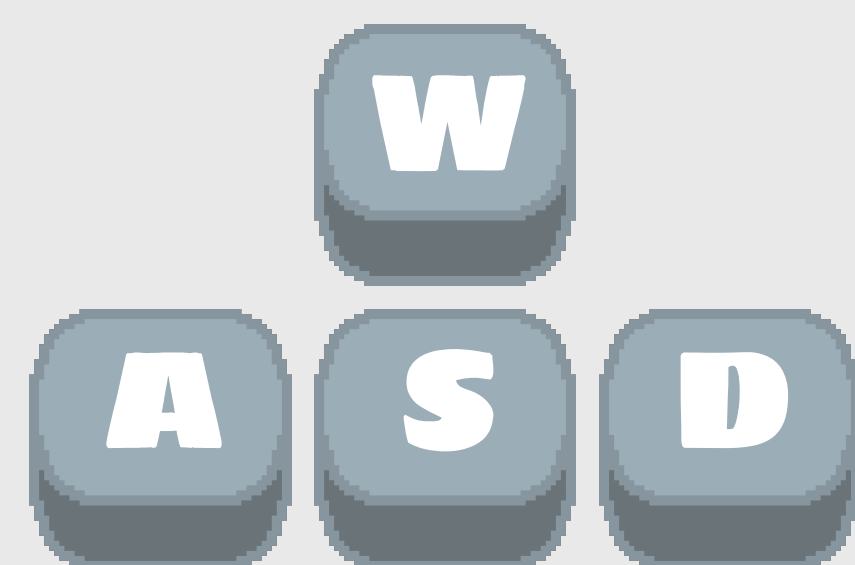
Reach the staircase of each floor before the rogue experiments get you!



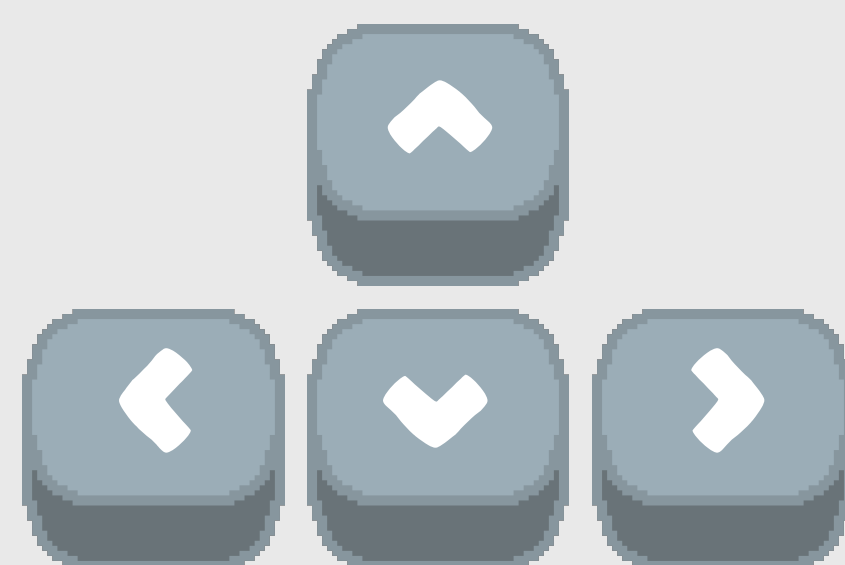
Mop carts...

- (1) will heal you **once per floor**
- (2) refresh your weapon durability **once per floor**
- (3) allow you to swap your current loadout **anytime**

CONTROLS



Movement



Attack



Equip & Swap
Primary / Secondary
Weapon at **Mop Cart**

SPACE

Pause

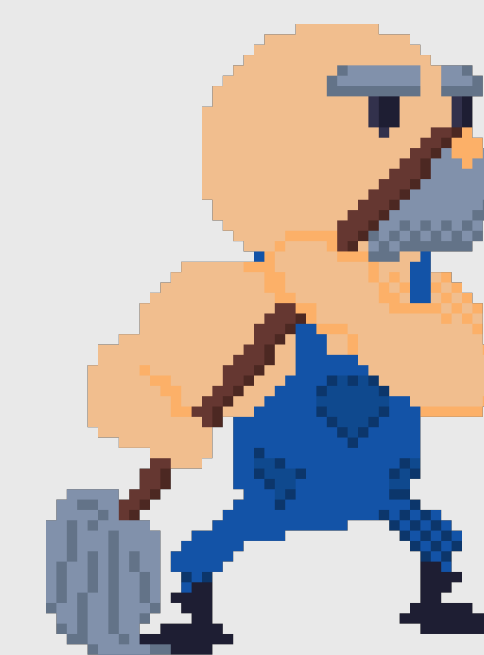
ENTER

Select

WEAPONS

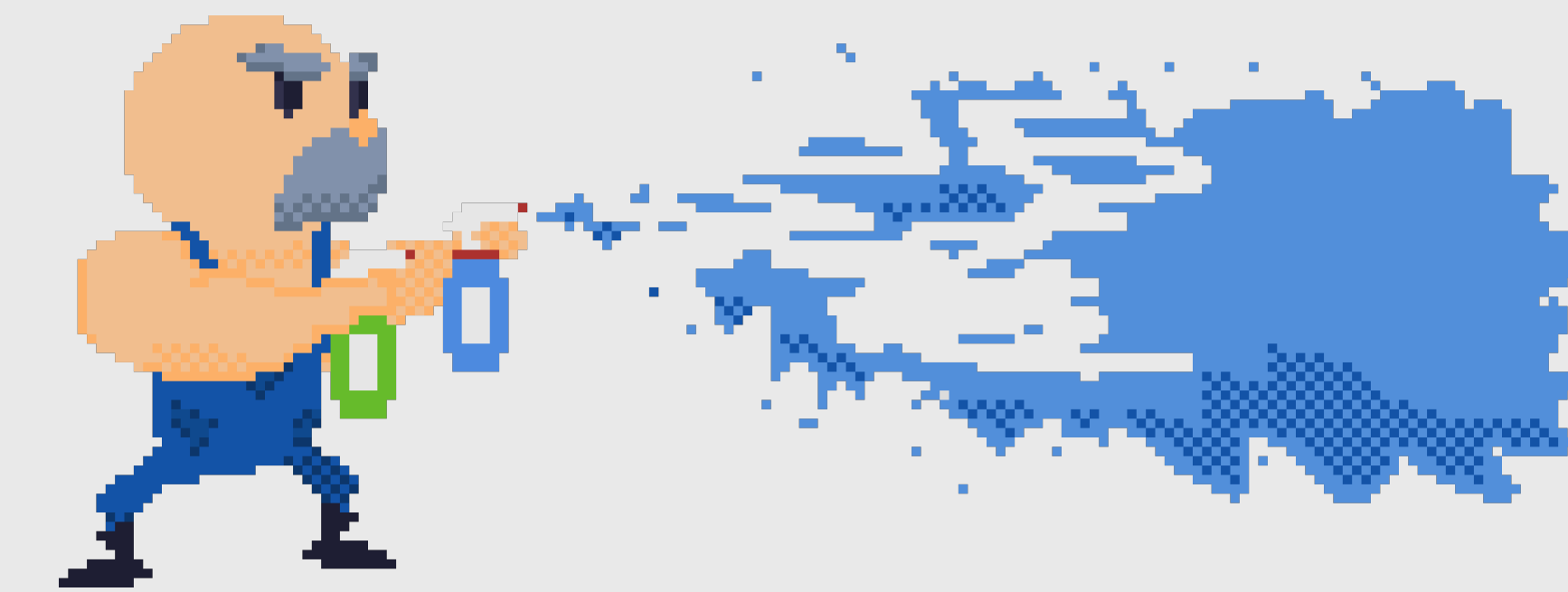


MOP



Bash your enemies away with your trusty mop!

SPRAY BOTTLES



Stun your enemies temporarily with your spray bottles!

GARBAGE LID



Barrage your enemies from afar, but be careful not to miss!

VACUUM



Suck your enemies closer in or into hazardous terrain!