

Sorting and selection



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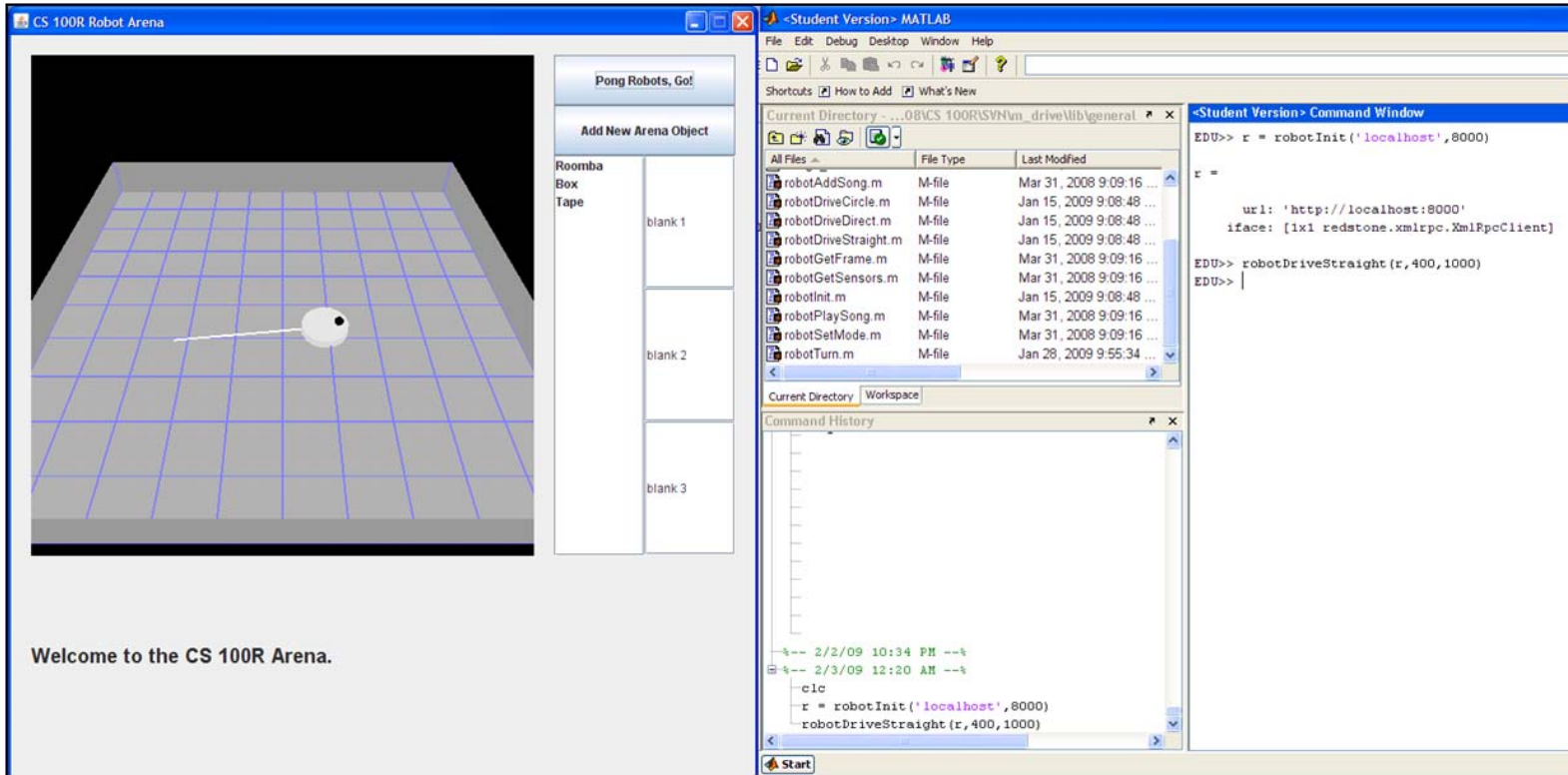


Cornell University
Computer Science

Administrivia

- Assignment 1 due Friday by 5pm
 - Please sign up for a demo slot using CMS
 - If you don't yet have a 100R account, please let me know
- Assignment 2 out on Friday
- Quiz 2 next Thursday 2/12
 - Coverage through next Tuesday
 - Closed book / closed note

Administrivia



- More robots will be working soon
 - If all of the working ones are in use, you can test your code with the robot arena

Logical operators

- && -- logical "and"
- || -- logical "or"

```
if (x == 1 && y == 2) || z == 3
    % do something interesting
else
    % do something else
end
```



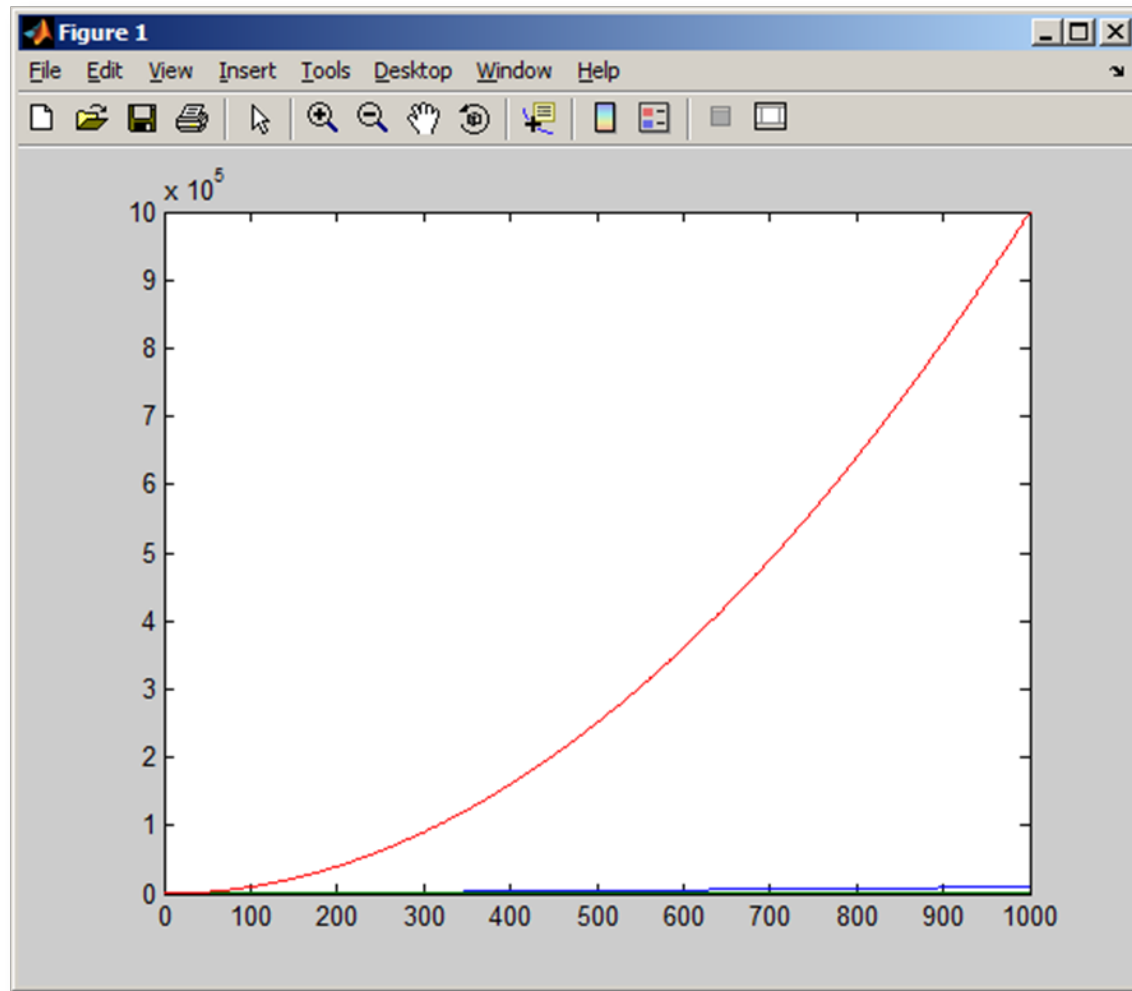
What's the difference between...

A(i) = A(i) + 2i;

A(i) = A(i) + 2 * i;



Plotting in Matlab



Recap from last time

- We looked at the “trimmed mean” problem for locating the lightstick
 - Remove 5% of points on all sides, find centroid
- This is a version of a more general problem:
 - Finding the k^{th} largest element in an array
 - Also called the “selection” problem
- We considered an algorithm that repeatedly removes the largest element
 - How fast is this algorithm?

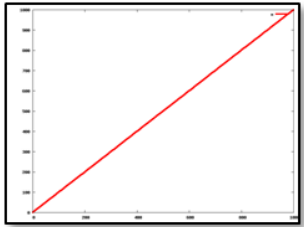
Recap from last time

- Big-O notation allows us to reason about speed without worrying about
 - Getting lucky on the input
 - Depending on our hardware
- Big-O of repeatedly removing the biggest element?
 - Worst-case ($k = n/2$, i.e., median) is quadratic, $O(n^2)$

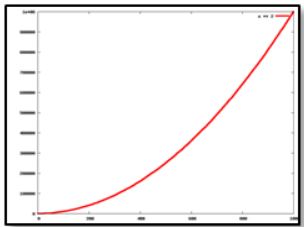
Classes of algorithm speed



- Constant time algorithms, $O(1)$
 - Do not depend on the input size
 - Example: find the first element



- Linear time algorithms, $O(n)$
 - Constant amount of work for every input item
 - Example: find the largest element

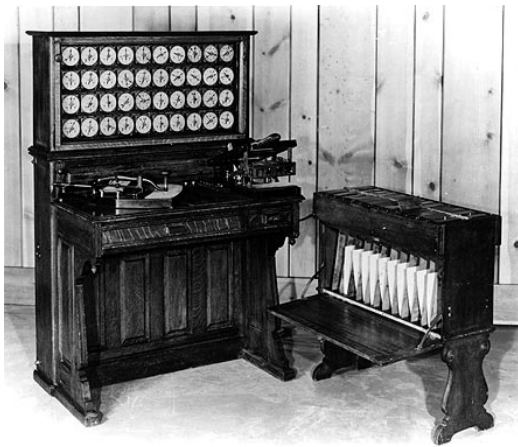


- Quadratic time algorithms, $O(n^2)$
 - Linear amount of work for every input item
 - Example: repeatedly removing max element

How to do selection better?

- If our input were sorted, we can do better
 - Given 100 numbers in increasing order, we can easily figure out the 5th biggest or smallest
- Very important principle! (encapsulation)
 - Divide your problem into pieces
 - One person (or group) can provide **sort**
 - The other person can use **sort**
 - As long as both agree on what **sort** does, they can work independently
 - Can even “upgrade” to a faster **sort**

How to sort?



- Sorting is an ancient problem, by the standards of CS
 - First important “computer” sort used for 1890 census, by Hollerith (the 1880 census took 8 years, 1890 took just one)
- There are many sorting algorithms

How to sort?

- Given an array of numbers:

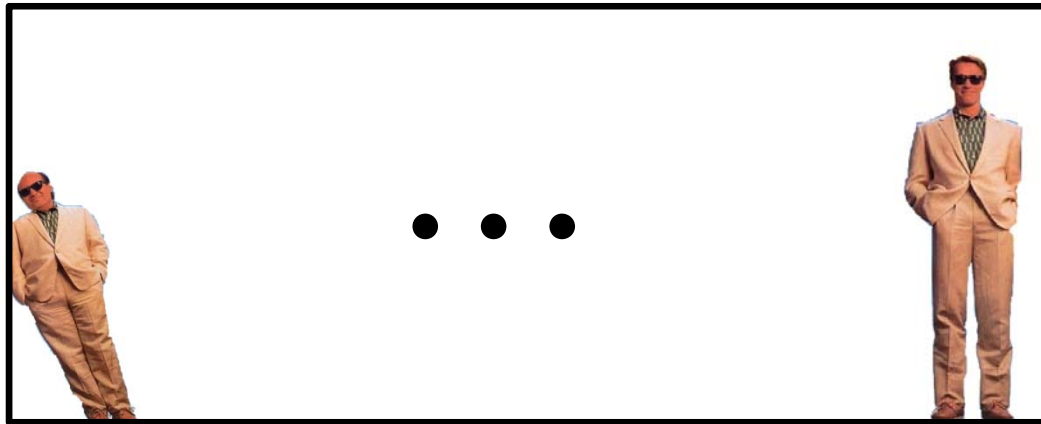
[10 2 5 30 4 8 19 102 53 3]

- How can we produce a sorted array?

[2 3 4 5 8 10 19 30 53 102]

How to sort?

- A concrete version of the problem
 - Suppose I want to sort all actors by height



- How do I do this?

Sorting, 1st attempt

- Idea: Given n actors

1. Find the shortest actor (D. Devito), put him first
2. Find the shortest actor in the remaining group, put him/her second

... Repeat ...

- n. Find the shortest actor in the remaining group (one left), put him/her last

Sorting, 1st attempt

Algorithm 1

1. Find the shortest actor put him first
2. Find the shortest actor in the remaining group, put him/her second
- ... Repeat ...
- n. Find the shortest actor in the remaining group put him/her last

- What does this remind you of?
- This is called *selection sort*
- After round k , the first k entries are sorted

Selection sort – pseudocode

```
function [ A ] = selection_sort(A)
% Returns a sorted version of array A
%   by applying selection sort
%   Uses in place sorting
n = length(A);
for i = 1:n
    % Find the smallest element in A(i:n)
    % Swap that element with something (what?)
end
```



Filling in the gaps

- `% Find the smallest element in A(i:n)`
- We pretty much know how to do this

```
m = 10000; m_index = -1;
for j in i:n
    if A(j) < m
        m = A(j); m_index = j;
    end
end
```

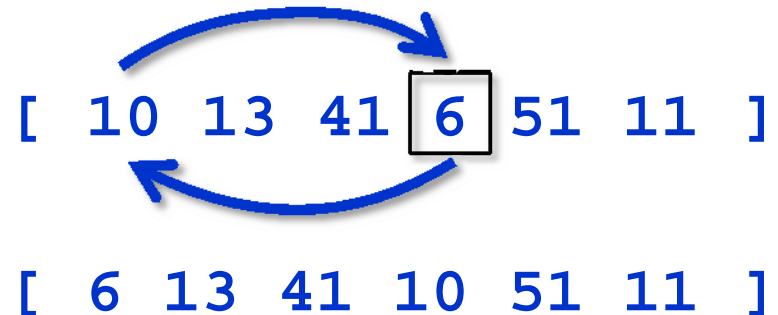
[10 13 41 **6** 51 11]
% After round 1,
% m = 6, m_index = 4

Filling in the gaps

- % Swap the smallest element with something
- % Swap element $A(m_index)$ with $A(i)$

```
A(i) = A(m_index);  
A(m_index) = A(i);
```

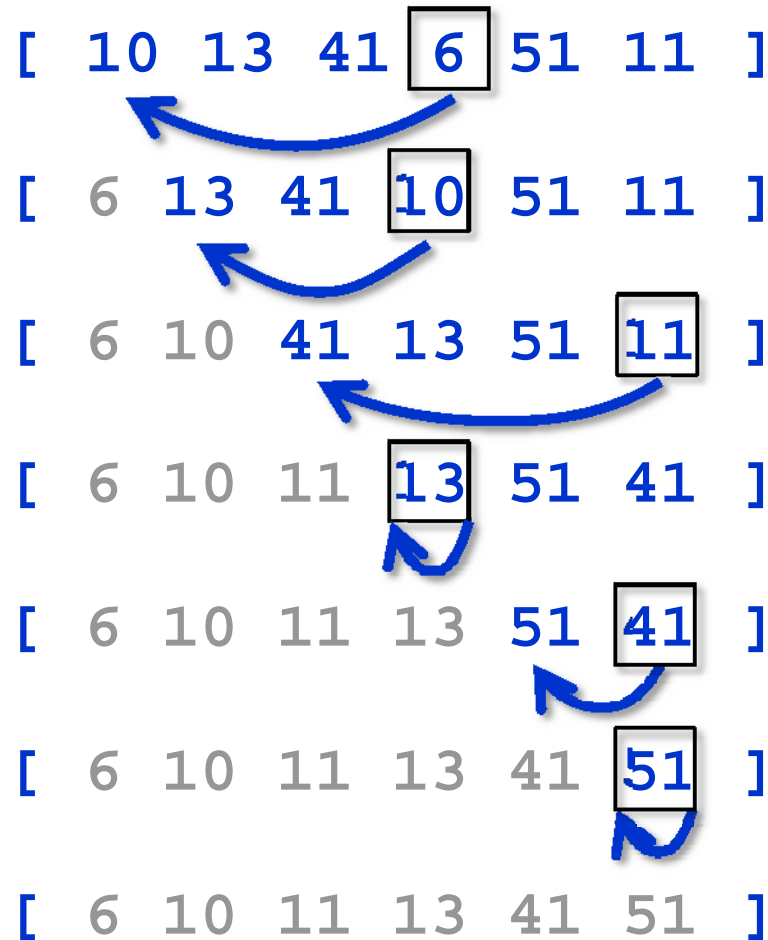
```
tmp = A(i);  
A(i) = A(m_index);  
A(m_index) = tmp;
```



Putting it all together

```
function [ A ] = selection_sort(A)
% Returns a sorted version of array A
len = length(A);
for i = 1:len
    % Find the smallest element in A(i:len)
    m = 10000; m_index = -1;
    for j in i:n
        if A(j) < m
            m = A(j); m_index = j;
        end
    end
    % Swap element A(m_index) with A(i)
    tmp = A(i);
    A(i) = A(m_index);
    A(m_index) = tmp;
end
```

Example of selection sort



Speed of selection sort

- Let n be the size of the array
- How fast is selection sort?

$O(1)$ $O(n)$ $O(n^2)$?

- How many comparisons ($<$) does it do?
- First iteration: n comparisons
- Second iteration: $n - 1$ comparisons
- ...
- n^{th} iteration: 1 comparison

Speed of selection sort

- Total number of comparisons:

$$n + (n - 1) + (n - 2) + \dots + 1$$

$$\sum_{i=1}^n i = \frac{n(n+1)}{2}$$

- Work grows in proportion to $n^2 \rightarrow$
selection sort is $O(n^2)$

Is this the best we can do?

- Let's try a different approach
- Suppose we tell all the actors
 - shorter than 5.5' to move to the left side of the room
- and all actors
 - taller than 5.5' to move to the right side of the room
 - (actors who are exactly 5.5' move to the middle)

[6.0 5.4 5.5 6.2 5.3 5.0 5.9]



[5.4 5.3 5.0 5.5 6.0 6.2 5.9]

Sorting, 2nd attempt

[6.0 5.4 5.5 6.2 5.3 5.0 5.9]



[5.4 5.3 5.0 | 5.5 | 6.0 6.2 5.9]
< 5.5' | > 5.5'

- Not quite done, but it's a start
- We've put every element on the correct side of 5.5' (the *pivot*)
- What next?
- Do this again on each side: ask shorter group to pivot on (say) 5.3', taller group to pivot on 6.0'
- *Divide and conquer*

How do we select the pivot?

- How did we know to select 5.5' as the pivot?
- Answer: average-ish human height
- In general, we might not know a good value
- Solution: just pick some value from the array (say, the first one)

Quicksort

This algorithm is called *quicksort*

1. Pick an element (**pivot**)
2. **Partition** the array into elements $<$ pivot and $>$ pivot
3. Quicksort these smaller arrays separately

Quicksort example

Select pivot [10 13 41 6 51 11 3]

Partition [6 3 10 13 41 51 11]

Select pivot [6 3] 10 [13 41 51 11]

Partition [3 6] 10 [11 13 41 51]

Select pivot [3] 6 10 [11] 13 [41 51]

Partition 3 6 10 11 13 [41 51]

Select pivot 3 6 10 11 13 41 [51]

Done 3 6 10 11 13 41 51

Quicksort – pseudo-code

```
function [ S ] = quicksort(A)
% Sort an array using quicksort
n = length(A);
if n <= 1
    S = A; return;
end

pivot = A(1); % Choose the pivot
smaller = []; equal = []; larger = [];

% Compare all elements to the pivot:
%   Add all elements smaller than pivot to 'smaller'
%   Add all elements equal to pivot to 'equal'
%   Add all elements larger than pivot to 'larger'

% Sort 'smaller' and 'larger' separately
smaller = quicksort(smaller); larger = quicksort(larger); % This
    is called recursion
S = [ smaller equal larger ];
```



Quicksort and the pivot

- There are lots of ways to make quicksort fast, for example by swapping elements
 - We will cover these in section



Quicksort and the pivot

- With a bad pivot this algorithm does quite poorly
 - Suppose we happen to always pick the smallest element of the array?
 - What does this remind you of?
 - Number of comparisons will be $O(n^2)$
- When can the bad case easily happen?