Robustness and speed



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Administrivia

- Assignment 1 is due next Friday by 5pm
 Lots of TA time available (check the web)
- For grading, please sign up for a demo slot
 - These will be posted to CMS soon



Administrivia

- Please be careful with the robots
 - As you can tell, they are easy to break, cause smoke to come out of, etc.
 - Proper care and feeding manual coming soon...





What's the difference between = and = = ?

Answer: a lot

- ... very important not to get these mixed up



Finding the lightstick center

Last time: two approaches

Bounding box





Both have problems...



How can we do better?

What is the average weight of the people in this kindergarten class photo?







How can we do better?

Idea: remove maximum value, compute average of the rest





How can we do better?

Trade deficit by country





How can we avoid this problem?

- Consider a simple variant of the mean called the "trimmed mean"
 - Simply ignore the largest 5% and the smallest
 5% of the values
 - Q: How do we find the largest 5% of the values?



D.E. Knuth, *The Art of Computer Programming* Chapter 5, pages 1 – 391



Easy to find the min (or max)

```
A = [11 18 63 15 22 39 14 503 20];
m = -1; % Why -1?
for i = 1:length(A)
    if (A(i) > m)
        m = A(i);
    end
    % Alternatively: m = max(m,A(i));
end
```



How to get top 5%?

- First, we need to know how many cells we're dealing with

 Let's say there are 100 → remove top 5
- How do we remove the biggest 5 numbers from an array?



Removing the top 5% -- Take 1

% A is a vector of length 100
for i = 1:5
 % Find the maximum element of A
 % and remove it
end



How good is this algorithm?

% A is a vector of length 100
for i = 1:5
 % Find the maximum element of A
 % and remove it
end

- Is it correct?
- Is it fast?
- Is it the fastest way?



How do we define fast?

- It's fast when length(A) = 20
- We can make it faster by upgrading our machine



- So why do we care how fast it is?
- What if length(A) = 6,706,993,152 ?



How do we define fast?

- We want to think about this issue in a way that doesn't depend on either:
 - A. Getting really lucky input
 - B. Happening to have really fast hardware



Where we are so far

Finding the lightstick

- Attempt 1: Bounding box (not so great)
- Attempt 2: Centroid isn't much better
- Attempt 3: Trimmed mean
 - Seems promising
 - But how do we compute it quickly?
 - The obvious way doesn't seem so great...
 - But do we really know this?



How fast is this algorithm?

- An elegant answer exists
- You will learn it in later CS courses
 - But I'm going to steal their thunder and explain the basic idea to you here
 - It's called "big-O notation"
- Two basic principles:
 - Think about the average / worst case
 - Don't depend on luck
 - Think in a hardware-independent way
 - Don't depend on Intel!



A more general version of trimmed mean

- Given an array of *n* numbers, find the kth largest number in the array
- Strategy:
 - Remove the biggest number
 - Do this *k* times
 - The answer is the last number you found



Performance of our algorithm

- What value of k is the worst case?
 - $-\frac{k-n}{k}$ we can easily fix this
 - -k = n/2
- How much work will we do in the worst case?
 1. Examine *n* elements to find the biggest
 2. Examine *n*-1 elements to find the biggest
 ... keep going ...
 - n/2. Examine n/2 elements to find the biggest



How much work is this?

How many elements will we examine in total?

$$\frac{n + (n - 1) + (n - 2) + ... + n/2}{n / 2 \text{ terms}}$$

- We don't really care about the exact answer
 - It's bigger than $(n / 2)^2$



How much work is this?

 The amount of work grows in proportion to n²



• We say that this algorithm is $O(n^2)$



Classes of algorithm speed



- Constant time algorithms, O(1)
 - Do not depend on the input size
 - Example: find the first element



- Linear time algorithms, O(n)
 - Constant amount of work for every input item
 - Example: find the largest element



- Quadratic time algorithms, O(n²) – Linear amount of work for every input item
 - Example: dumb median method



Asymptotic analysis picture



- Different hardware only affects the parameters (i.e., line slope)
- As n gets big, the "dumber" algorithm by this measure always loses eventually

