

Recognizing objects



Prof. Noah Snavely

CS1114

<http://cs1114.cs.cornell.edu>



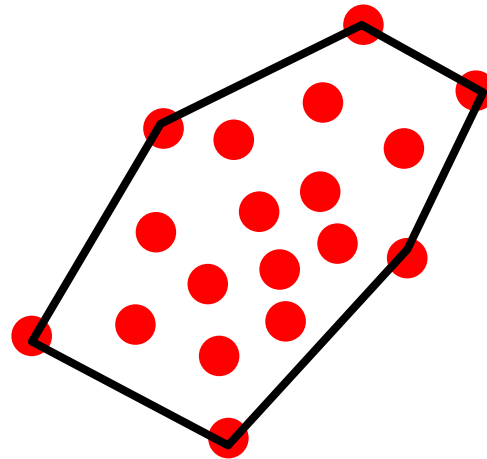
Cornell University
Computer Science

Administrivia

- Assignment 4 due on Friday
 - The first problem is tricky – please get started early!
- Quiz 4 next Tuesday, 3/31
- Prelim 2 in two weeks, 4/7 (in class)
 - Covers everything since Prelim 1
- Midterm course evaluations

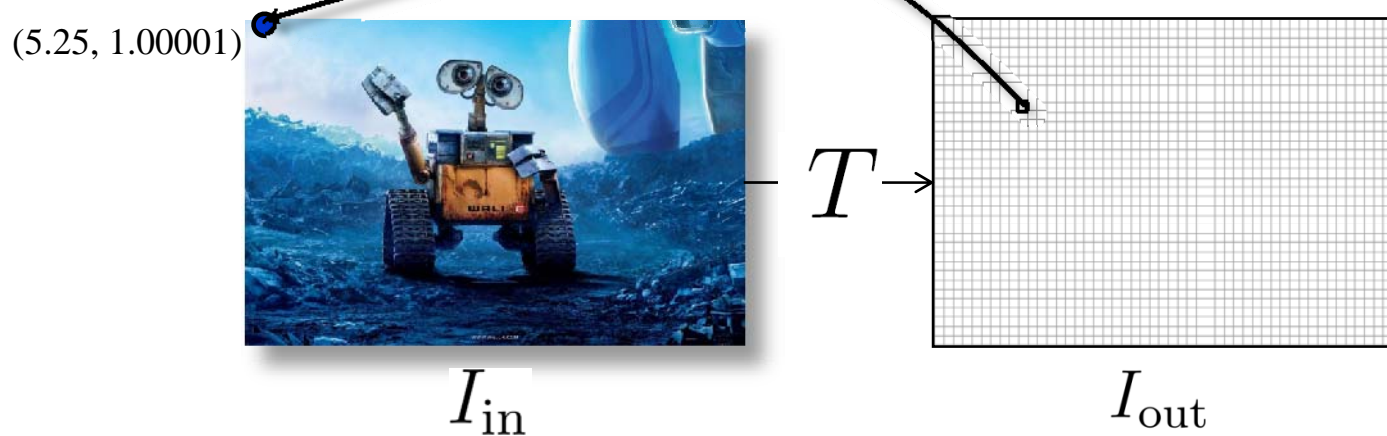
Convex hull

- The convex hull of a set of points is the *smallest* convex polygon that contains all of the points



Inverse mapping and bilinear interpolation

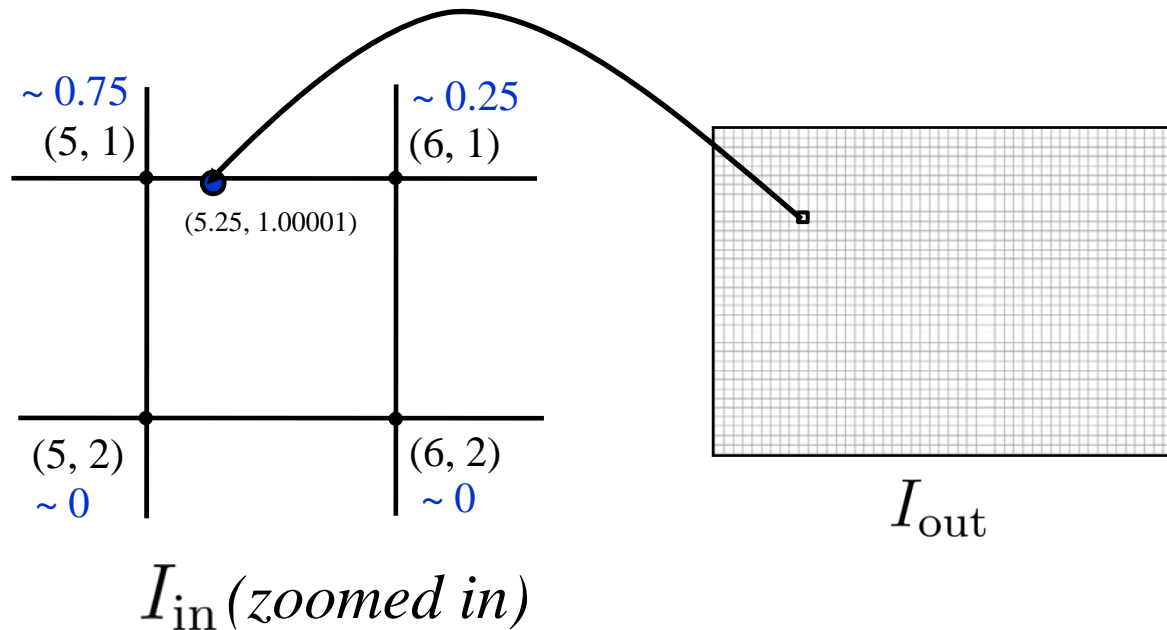
- Given an image I_{in} and a 2D transform T , compute the transformed image I_{out} using inverse mapping



- Given: $T^{-1} \begin{bmatrix} 10 \\ 10 \end{bmatrix} = \begin{bmatrix} 5.25 \\ 1.00001 \end{bmatrix}$

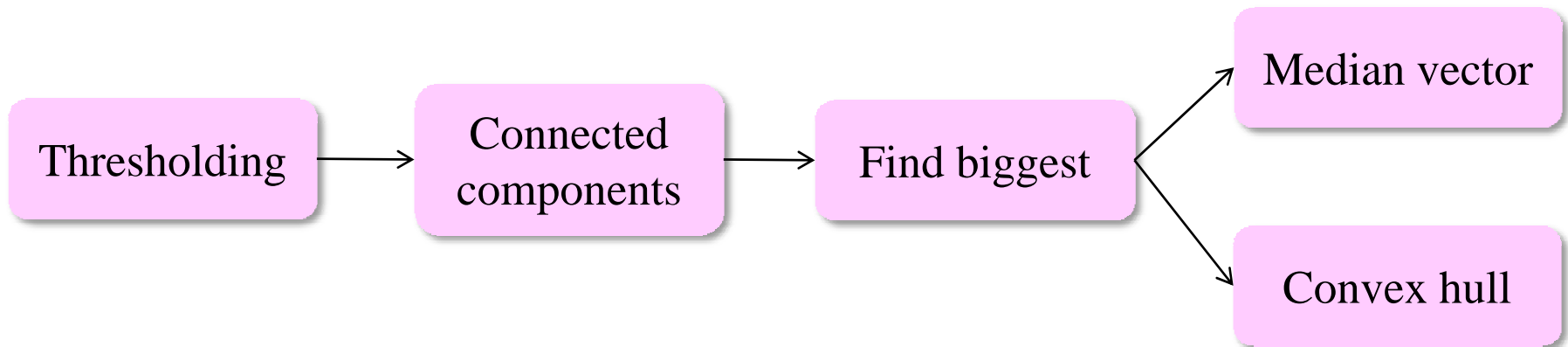
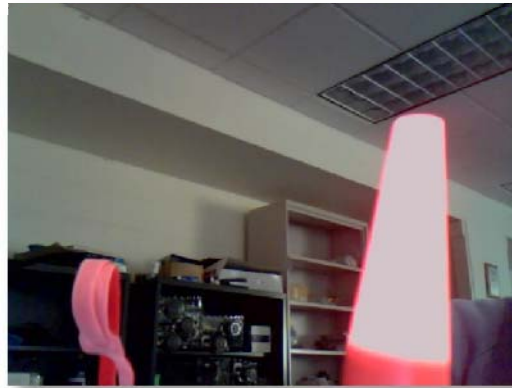
Inverse mapping and bilinear interpolation

- Given: $T^{-1} \begin{bmatrix} 10 \\ 10 \end{bmatrix} = \begin{bmatrix} 5.25 \\ 1.00001 \end{bmatrix}$



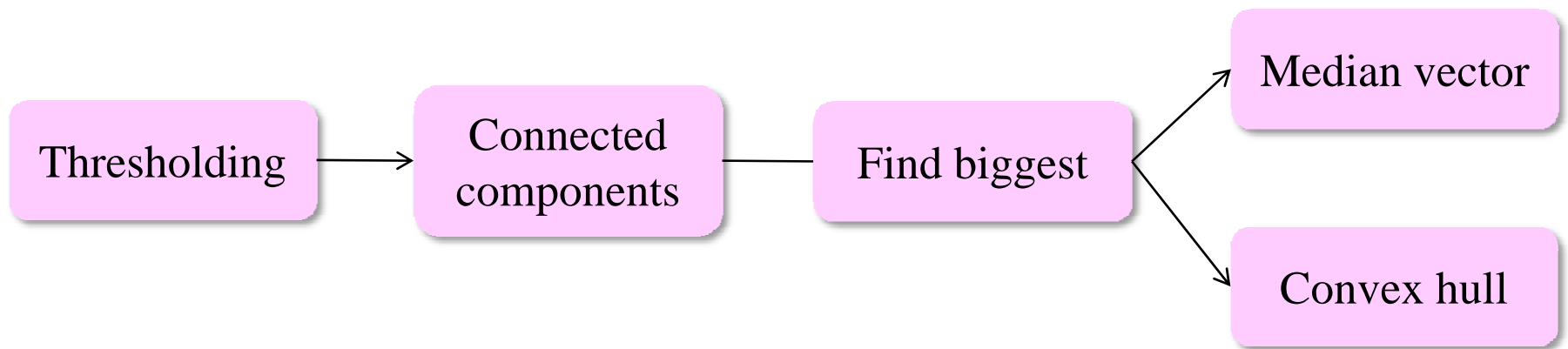
Object recognition

- Our robots can now recognize this:



Object recognition

- What else can we recognize with this algorithm?



Object recognition

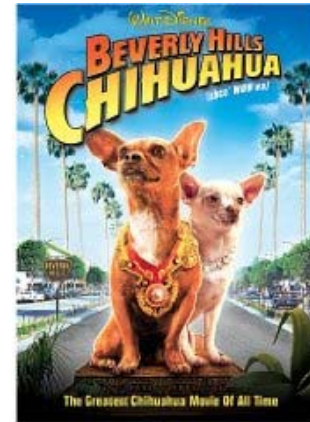
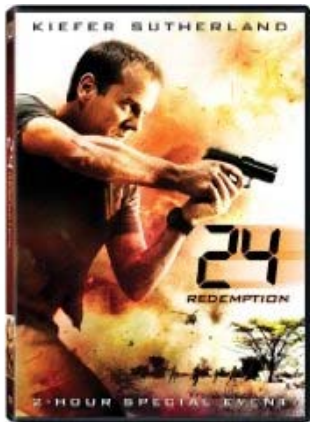
- Can we tell these objects apart?



*All trademarks are properties of their respective owners

Object recognition

- How about these objects?



Object recognition

- For some objects **color** is a good feature to use for recognition
 - For instance, a bright red lightstick
- What other features might we use?

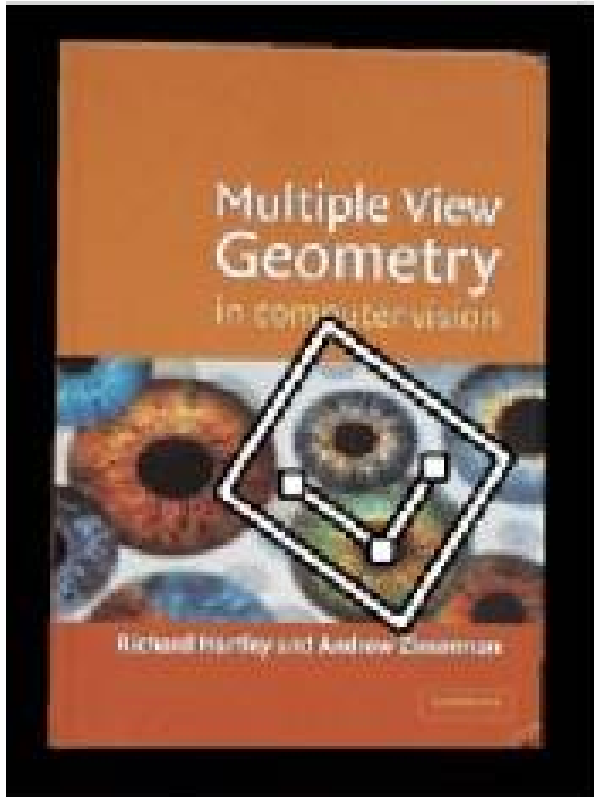
Object recognition

- The most general form involves recognizing all of the different *types* of objects in an image



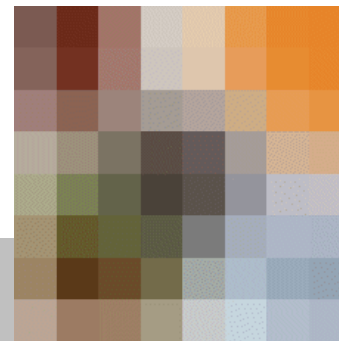
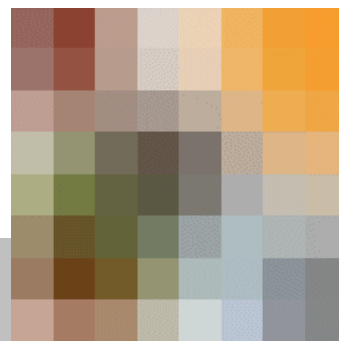
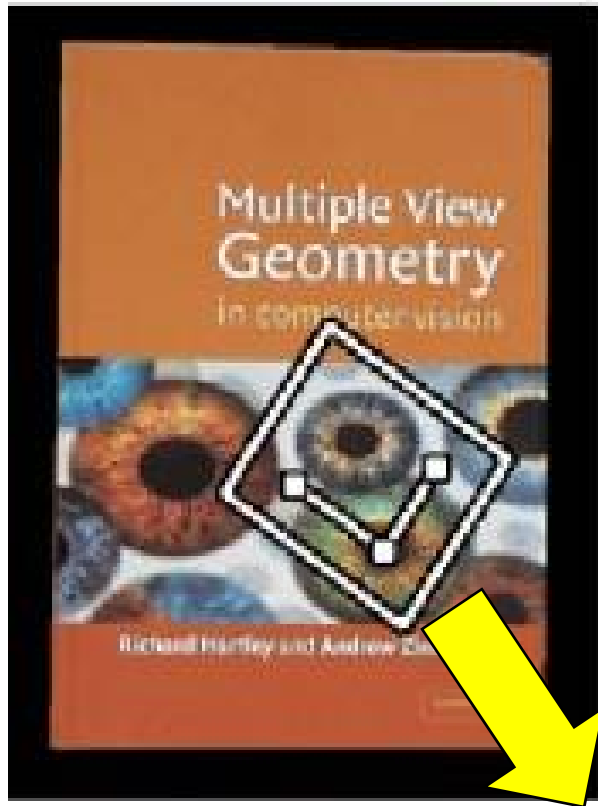
- This problem is extremely difficult for computers

Feature-based image matching



(Slides courtesy Steve Seitz)

Feature-based image matching



What makes a good feature?



Snoop demo

(Slides courtesy Steve Seitz)

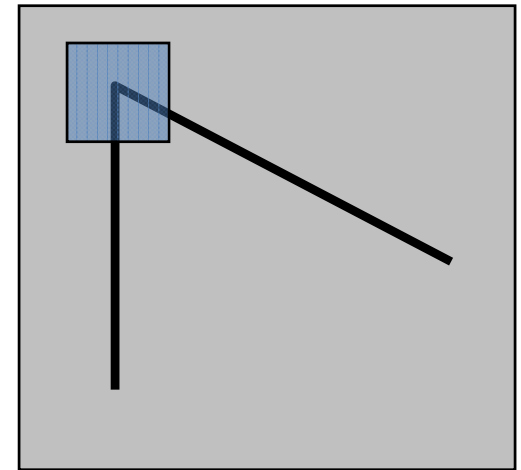
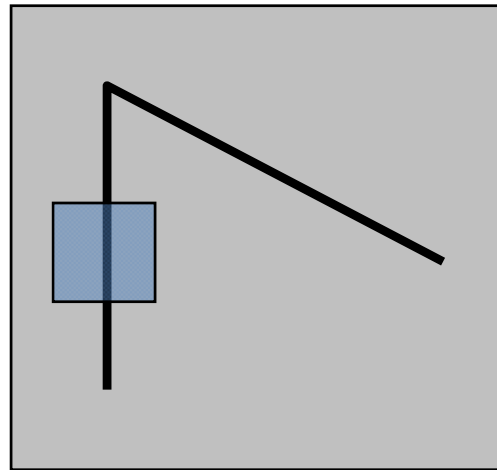
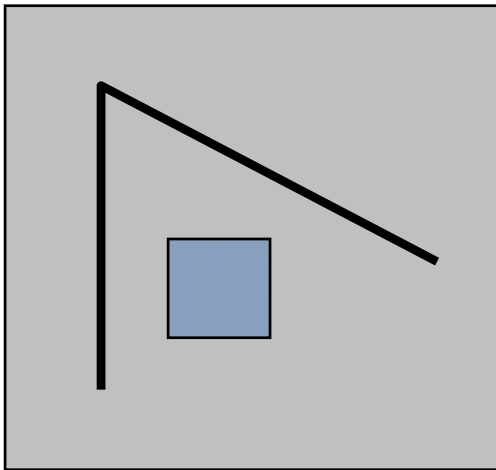
Want uniqueness

- Look for image regions that are unusual
 - Lead to unambiguous matches in other images
- How to define “unusual”?

(Slides courtesy Steve Seitz)

Local measures of uniqueness

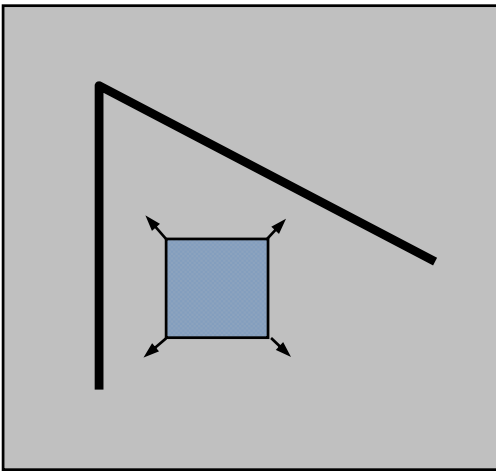
- Suppose we only consider a small window of pixels
 - What defines whether a feature is a good or bad candidate?



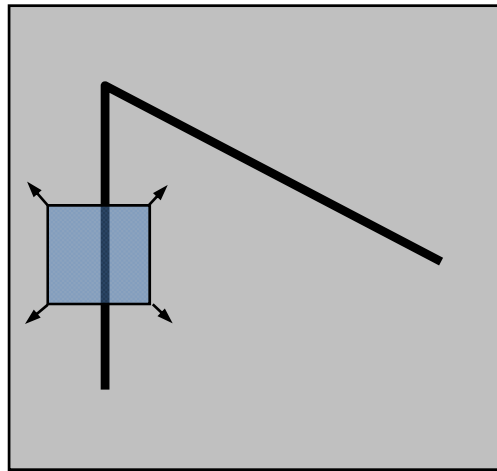
Slide adapted from Darya Frolova, Denis Simakov, Weizmann Institute.

Feature detection

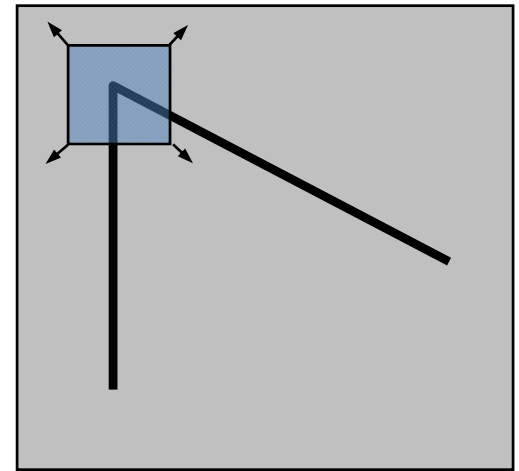
- Local measure of feature uniqueness
 - How does the window change when you shift it?
 - Shifting the window in *any direction* causes a *big change*



“flat” region:
no change in
all directions



“edge”:
no change along
the edge direction



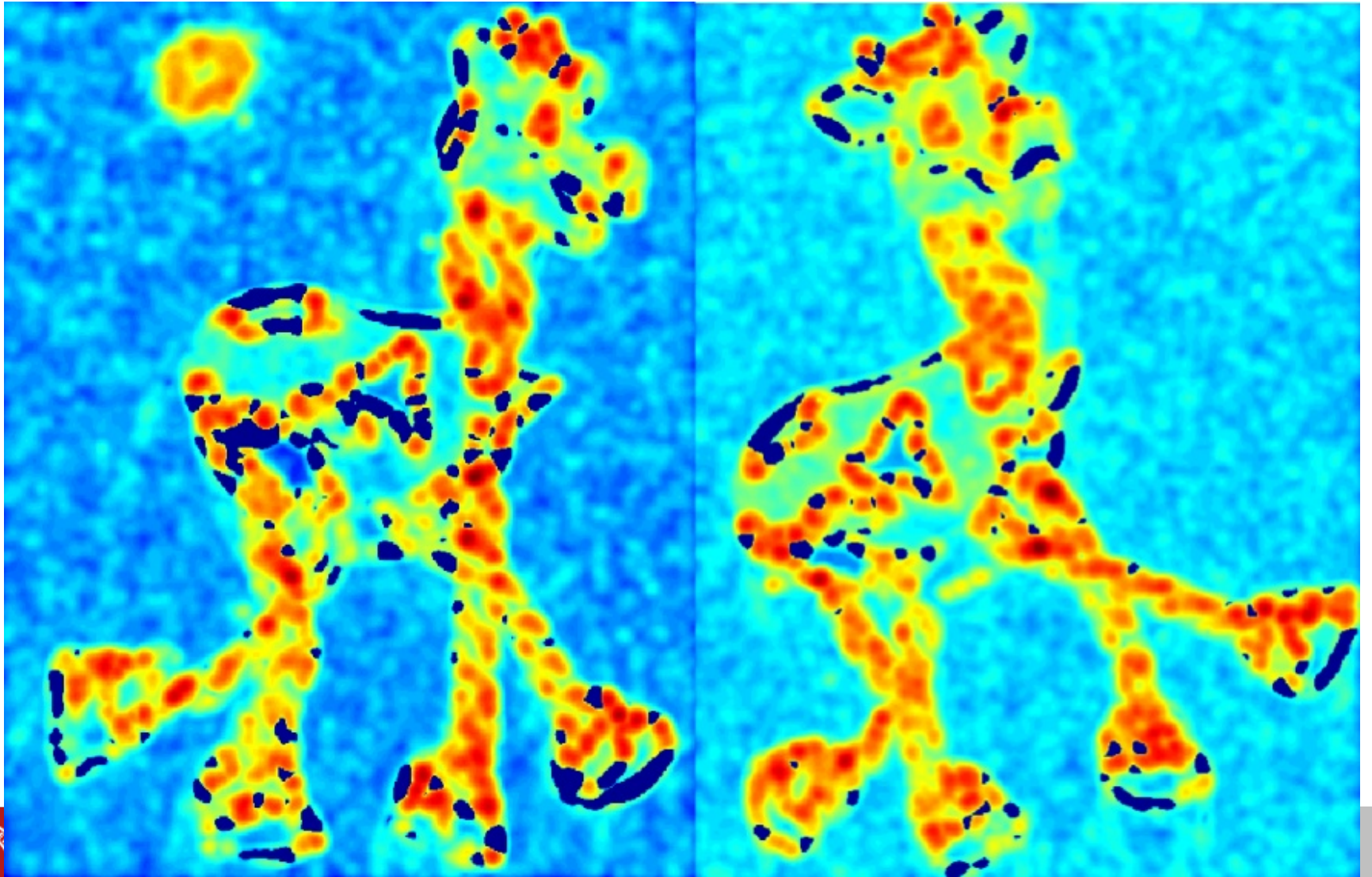
“corner”:
*significant change
in all directions*



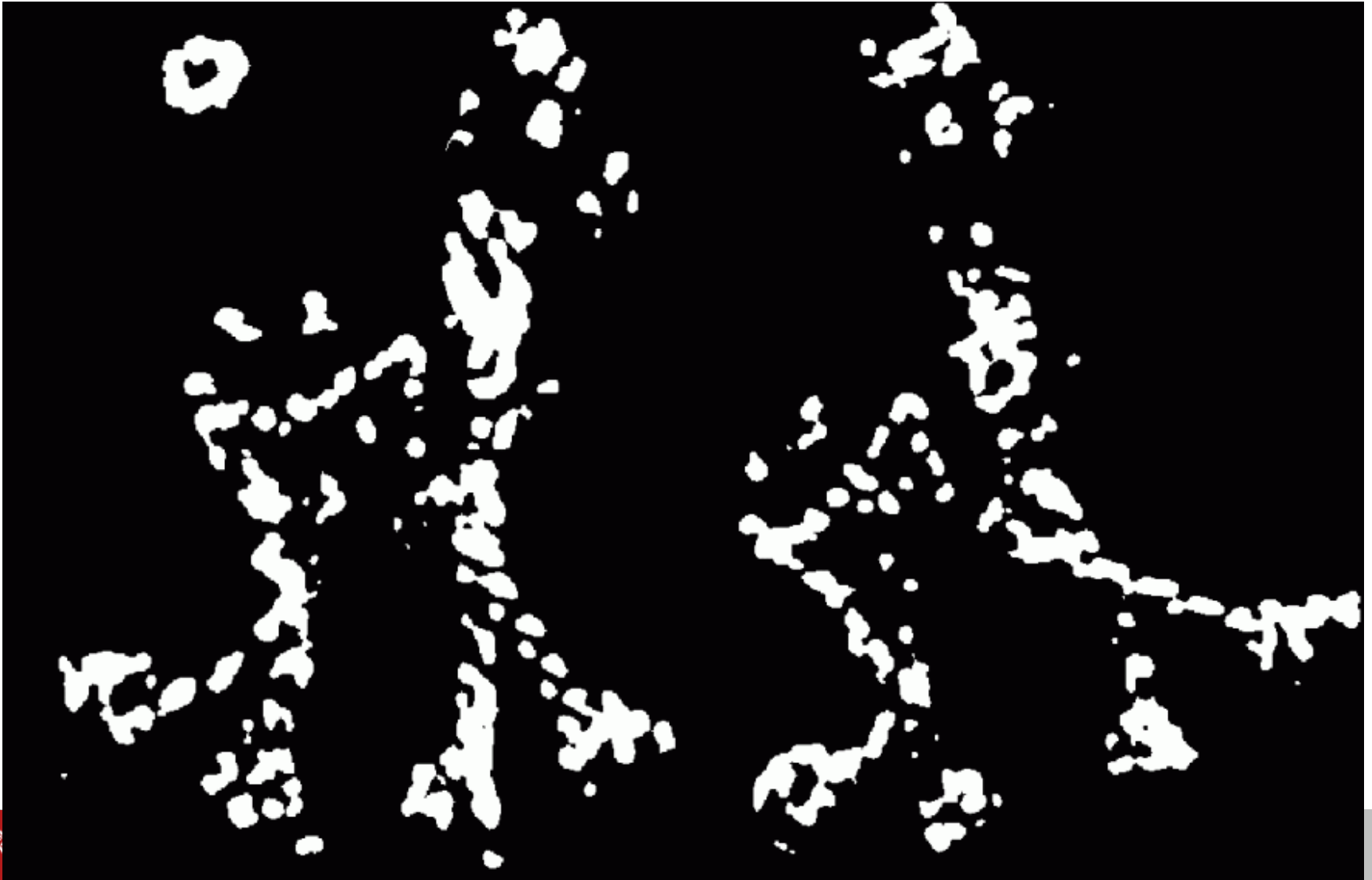
Corner detector example



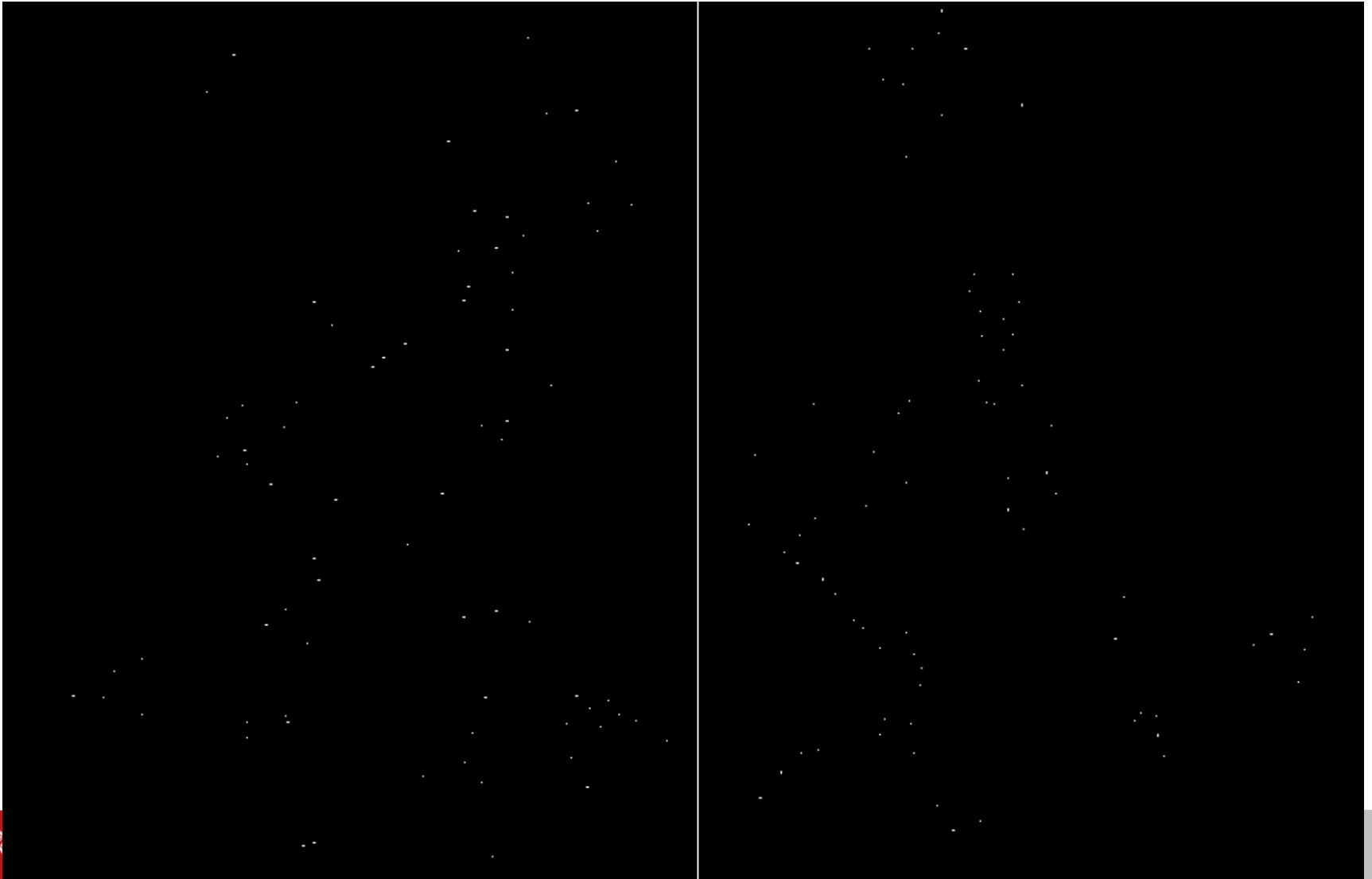
f value (red high, blue low)



Threshold ($f > \text{value}$)

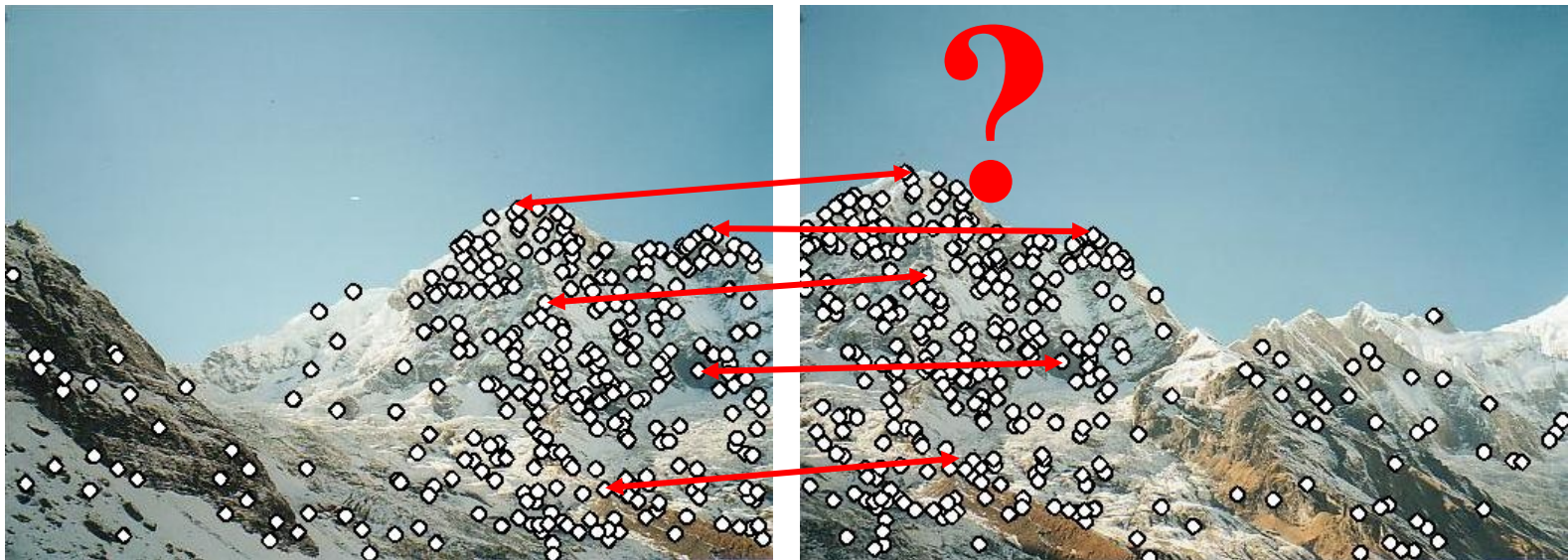


Find local maxima of f



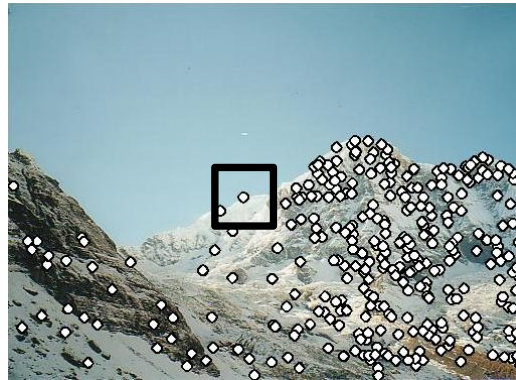
Feature descriptors

- We know how to detect good points
- Next question: **How do we match them?**



Matching feature points

- How do we match features?
- Lots of possibilities
 - Simple option: match square windows around the point



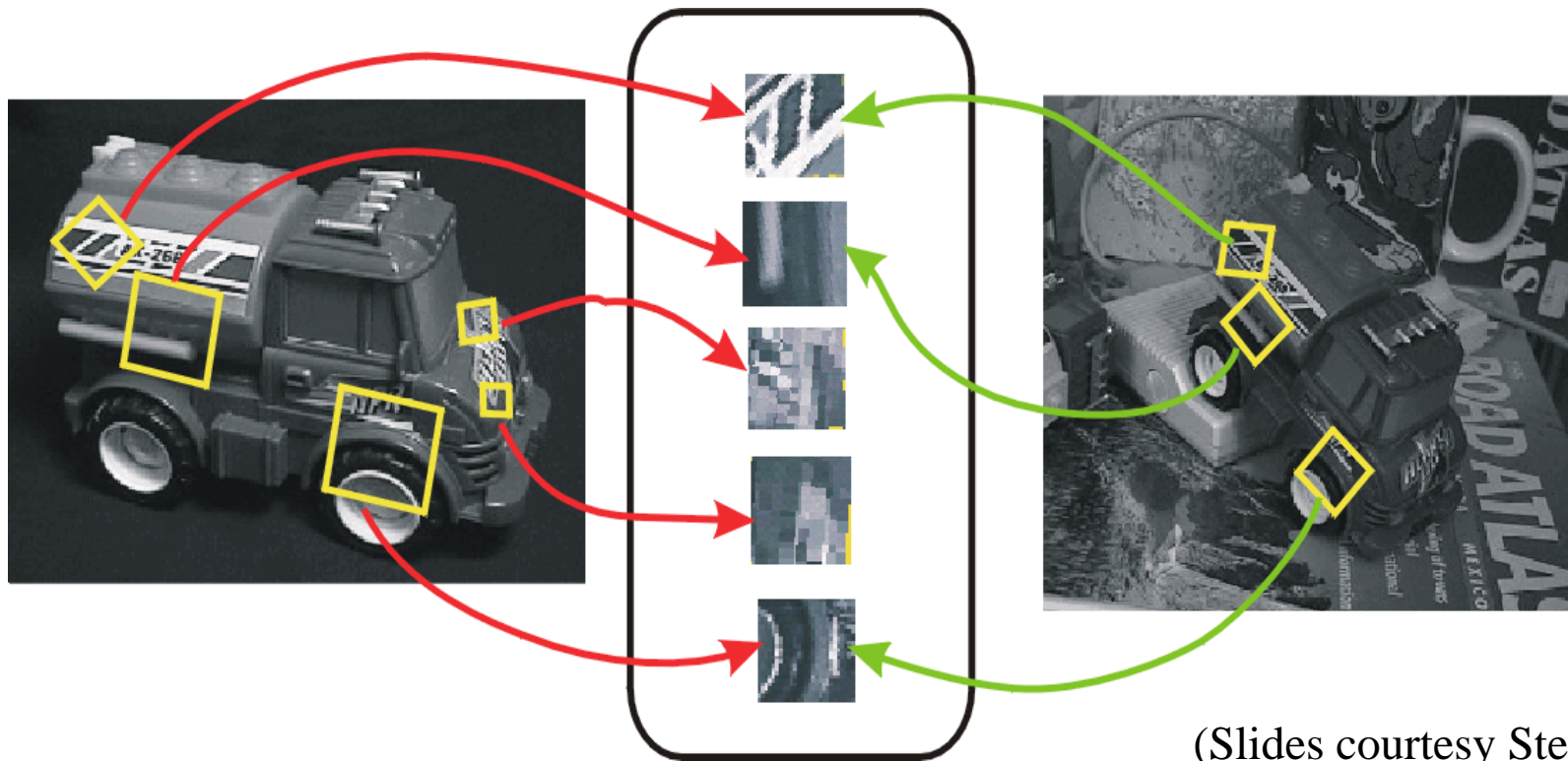
- State of the art approach: SIFT

- David Lowe, UBC

<http://www.cs.ubc.ca/~lowe/keypoints/>

Invariant local features

- Find features that are invariant to transformations
 - geometric invariance: translation, rotation, scale
 - photometric invariance: brightness, exposure, ...

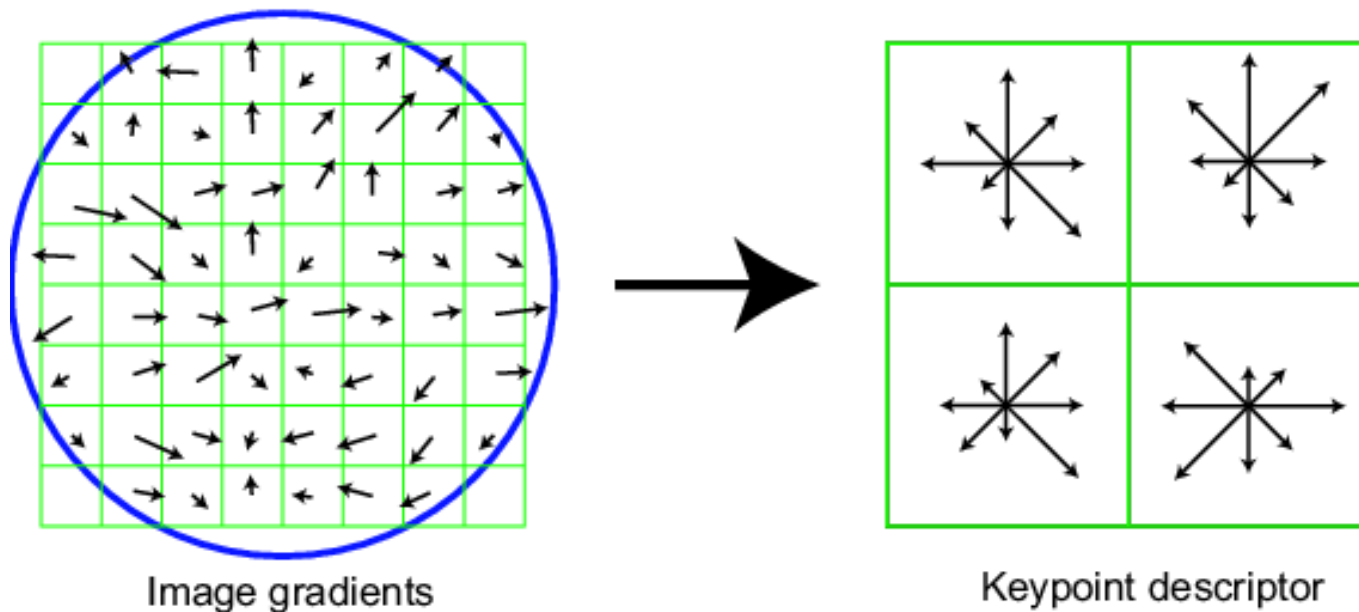


(Slides courtesy Steve Seitz)



SIFT descriptor

- Very complicated, but very powerful
- (The details aren't all that important for this class.)
- 128 dimensional descriptor



Adapted from a slide by David Lowe

SIFT demo

