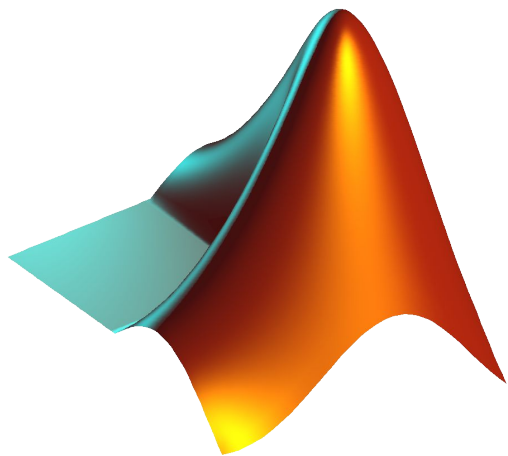


CS 1112 Introduction to Computing Using MATLAB



Instructor: Dominic Diaz

Website:

<https://www.cs.cornell.edu/courses/cs1112/2022fa/>

Agenda and announcements

- Previous lecture
 - Variables and assignment
 - Built-in functions, input and output
- Today's lecture
 - Tips and good practices for writing a program
 - Branching (conditional statements)
- Announcements
 - Project 1 has been posted [due W 9/7]
 - Go to office hours/consultant hours!
 - Online office hours uses queue me in! Check website for information.
 - Fill out CMS poll (by Wed. night) if you would like us to assign you a partner
 - Post questions on Ed [link to Ed on front page of website]
 - Poll everywhere questions will be graded from Thursday onwards.
 - Check out Ed for setup instructions

Recap

All lines of code comprise a **script** or **program**.

Any % not in single or double quotes denotes a **comment**.

```
% Example 1_1: Surface area of a sphere  
% r: radius of the sphere [unit]  
% A: surface area of the sphere [unit^2]
```

A, r are called **variables**. Variables are a named memory space to store a value.

```
r = input('Enter the radius: ');  
A = 4*pi*r^2;  
fprintf('Surface area is %f!\n', A);
```

= is the **assignment operator**. It allows us to store values in variables.

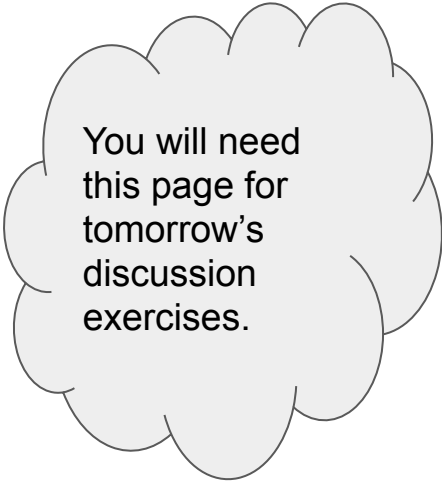
Semicolons should end almost all lines of MATLAB code.

- Semicolon → suppresses printing of the result of assignment statement
- No semicolon → prints out the results of assignment statement
- For now, put semicolon at the end of each line of MATLAB code except for comments.

Formatting operators

Inside single or double quotes, % becomes a formatting operator. Formatting operators allow you to convert data stored in a variable to text so it can be printed. %_ allows you to choose the formatting method:

%f	<u>f</u> ixed point (or floating point)
%d	<u>d</u> ecimal (best for integers)
%e	<u>e</u> xponential
%g	<u>g</u> eneral—MATLAB chooses a format
%c	<u>c</u> harakter
%s	<u>s</u> tring



You will need this page for tomorrow's discussion exercises.

```
% Example 1_1: Surface area of a sphere
% A: surface area of the sphere
% r: radius of the sphere
```

Symbol to indicate that the rest of the line is a comment—not to be executed as code

```
r = input('Enter the radius: ');
A = 4*pi*r^2;
fprintf('Surface area is %f!\n', A)
```

%f is replaced by the value stored in A

Inside single quotes, it becomes a formatting operator.

Comments

- For readability!
- A comment starts with % and goes to the end of the line
- Start each program (script) with a **concise** description of what it does
- Define each important variable/constant

Tips for writing a program

- Check that you know what things you have as inputs
- Start by writing out the inputs and the outputs then write the steps you need to get from inputs to outputs
- Add comments for readability
- Use variable names that make sense

What's next?

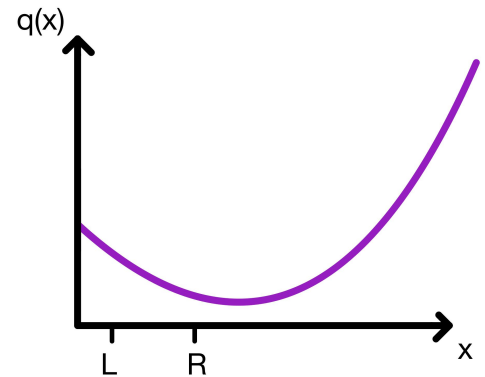
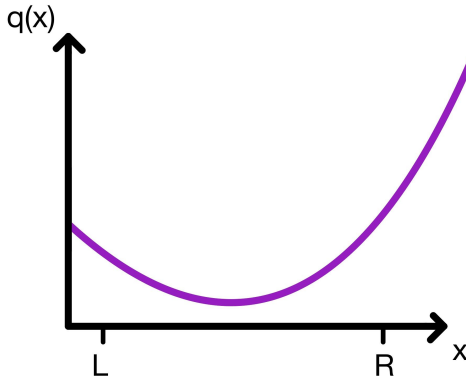
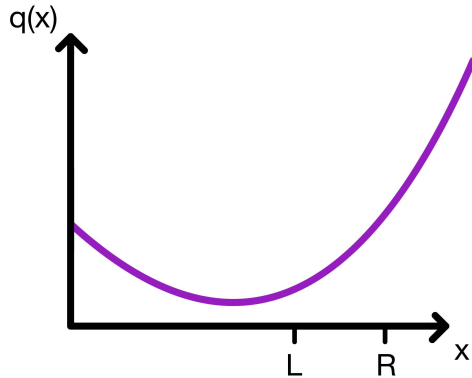
- So far, all of the statements in our scripts are executed in order
- We do not have a way to specify that some statements should be executed only under certain conditions
- We need a new language construct...

IF

Motivating example: strictly increasing quadratic

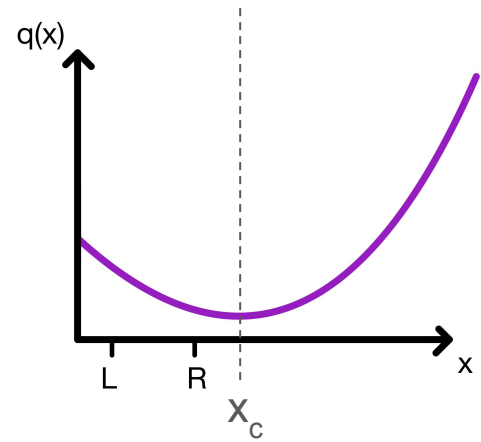
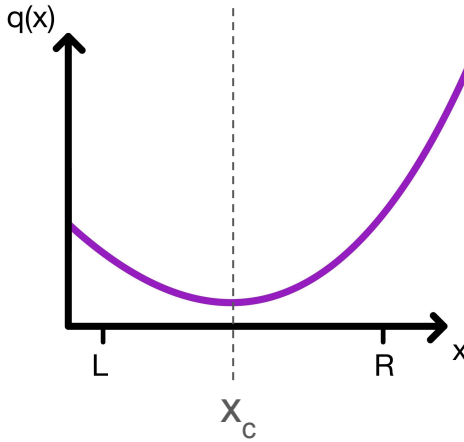
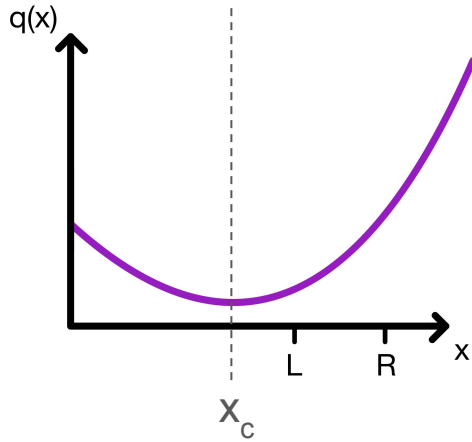
Consider the quadratic function $q(x) = x^2 + bx + c$ on the interval $[L, R]$. This would be a parabola facing upwards.

Task: Write a code fragment that prints “Increasing” if $q(x)$ is strictly increasing across the interval and “Not increasing” if it does not.



To solve this problem, we need to know what criteria must be met for $q(x)$ to be strictly increasing on $[L, R]$.

Strictly increasing quadratic



Consider the critical point $x_c = -b/2$.

Criteria:

If $x_c \leq L$,
Print 'Increasing'.
Otherwise,
Print 'Not increasing'.

This way of planning how to write a program is called pseudocode.

Pseudocode: Informal way of writing programs that a human can easily understand

Strictly increasing quadratic

```
% Determine if the quadratic function  $q(x) = x^2 + bx + c$   
% strictly increases over interval [L, R].
```

```
b = input('Input the coefficient b: \n');  
c = input('Input the coefficient c: \n');  
L = input('Input the left endpoint L: \n');  
R = input('Input the right endpoint R, L < R: \n');
```

```
xc = -b/2;  
if _____  
    fprintf('Increasing\n');  
else  
    fprintf('Not increasing\n');  
end
```

Relational Operators

<	Less than
>	Greater than
<=	Less than or equal to
>=	Greater than or equal to
==	Equal to
~=	Not equal to

Last slide we said we wanted the criteria $x_c \leq L \dots$

Strictly increasing quadratic

```
% Determine if the quadratic function  $q(x) = x^2 + bx + c$   
% strictly increases over interval [L, R].
```

```
b = input('Input the coefficient b: \n');  
c = input('Input the coefficient c: \n');  
L = input('Input the left endpoint L: \n');  
R = input('Input the right endpoint R, L < R: \n');
```

```
xc = -b/2;  
if xc <= L  
    fprintf('Increasing\n');  
else  
    fprintf('Not increasing\n');  
end
```

Relational Operators

<	Less than
>	Greater than
<=	Less than or equal to
>=	Greater than or equal to
==	Equal to
~=	Not equal to

The `if` construct

`if` [*boolean expression 1*]

[Statements to be executed if *expression 1* evaluated to true]

`elseif` [*boolean expression 2*]

[statements to be executed if *expression 1* evaluates to false but *expression 2* evaluates to true]

:

`else`

[statements to be executed if all previous expressions evaluate to false]

`end`

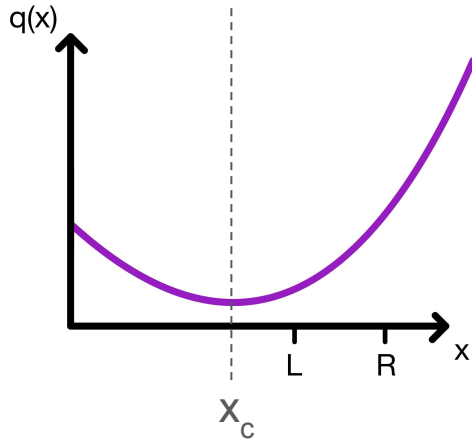
```
if xc <= L
    fprintf('Increasing\n');
else
    fprintf('Not increasing\n');
end
```

Things to know about the `if` construct

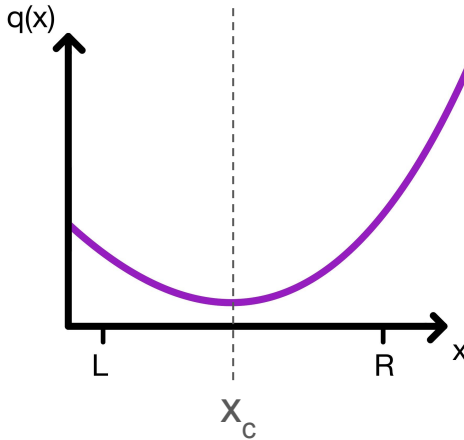
- At most one branch of the statements is executed
- There can be any number of `elseif` clauses
- There can be at most one `else` clause
- The `else` clause must be the last clause in the construct (if there is one)
- The `else` clause does not have a condition
- NO SEMICOLON after `if`, `elseif`, `else`, and `end` lines

Example 2 - where is the critical point?

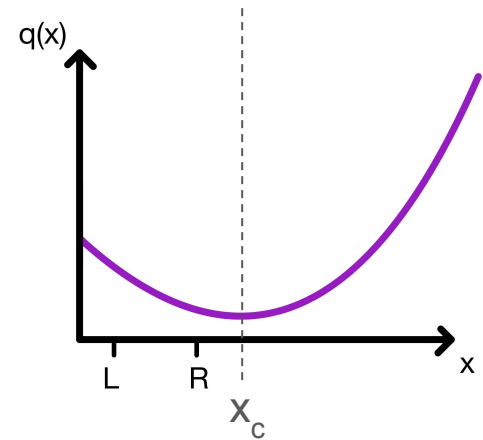
Consider the quadratic function $q(x) = x^2 + bx + c$ on the interval $[L, R]$. Print “inside” if x_c is inside the interval, “left” if x_c is to the left of the interval, or “right” if x_c is to the right of the interval.



Print “left”



Print “inside”



Print “right”

Example 2 - where is the critical point?

Consider the quadratic function $q(x) = x^2 + bx + c$ on the interval $[L, R]$. Print “inside” if x_c is inside the interval, “left” if x_c is to the left of the interval, or “right” if x_c is to the right of the interval.

```
% Determine if the critical point of  $q(x) = x^2 + bx + c$   
% is left, right, or inside the interval  $[L,R]$ .
```

```
b = input('Input the coefficient b: \n');  
c = input('Input the coefficient c: \n');  
L = input('Input the left endpoint L: \n');  
R = input('Input the right endpoint R, L < R: \n');
```

```
xc = -b/2;  
if xc <= R && xc >= L  
    fprintf('Inside\n');  
elseif xc < L  
    fprintf('Left\n');  
else  
    fprintf('Right\n');  
end
```

&& is a logical operator. Here it means that both the $xc \leq R$ and $xc \geq L$ conditions must be true for the computer to print 'Inside'.

Logical operators

&& logical and: Are both conditions true?

Example - “is $L \leq x_c$ **and** $x_c \leq R$?”

In code - `L <= xc && xc <= R`

|| logical or: Is at least one condition true?

Example - “is $x_c \leq L$ **or** $R \leq x_c$?”

In code - `xc <= L || R <= xc`

~ logical not: negation

Example - “is x_c **not** outside $[L,R]$?”

In code - `~(xc < L || R < xc)`