Lecture 26

Sequence Algorithms (Continued)

Announcements for This Lecture

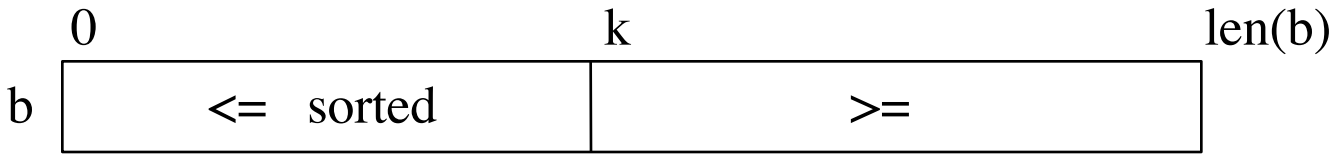
Assignment & Lab

- A6 is not graded yet
  - Done early next week
- A7 due **Mon, Dec. 4**
  - But extensions possible
  - Just ask for one!
  - But make good effort
- Lab Today: Office Hours
  - Get help on A7 paddle
  - Anyone can go to any lab

Next Week

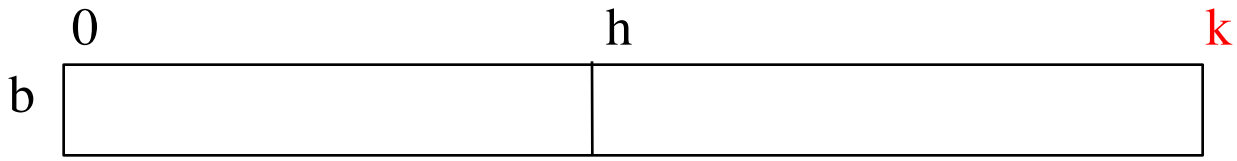
- Last Week of Class!
  - Finish sorting algorithms
  - Special final lecture
- Lab held, but is optional
  - Unless only have 10 labs
  - Also use lab time on A7
- Details about the exam
  - Multiple review sessions

Recall: Horizontal Notation



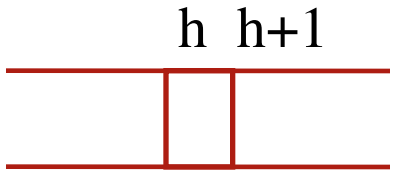
Example of an assertion about an sequence b. It asserts that:

1. b[0..k–1] is sorted (i.e. its values are in ascending order)
2. Everything in b[0..k–1] is ≤ everything in b[k..len(b)–1]



Given index h of the first element of a segment and index k of the element that follows that segment, the number of values in the segment is k – h.

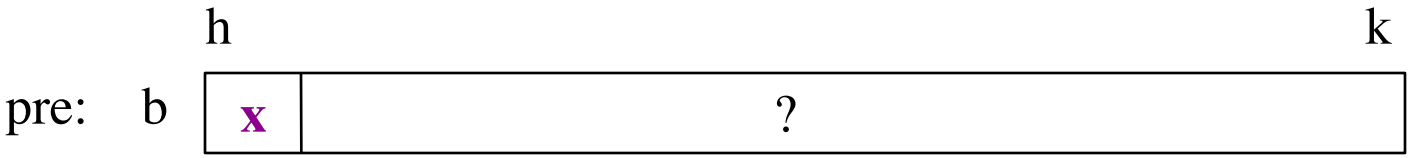
b[h .. k – 1] has k – h elements in it.



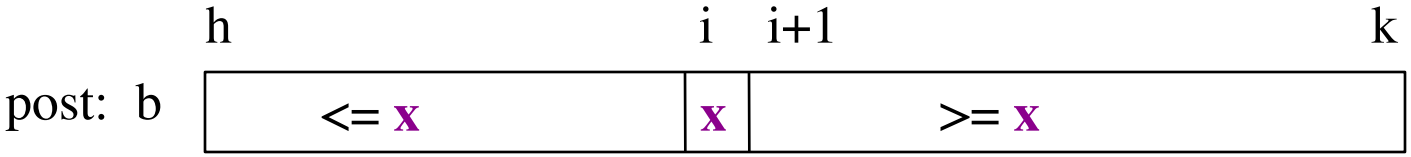
(h+1) – h = 1

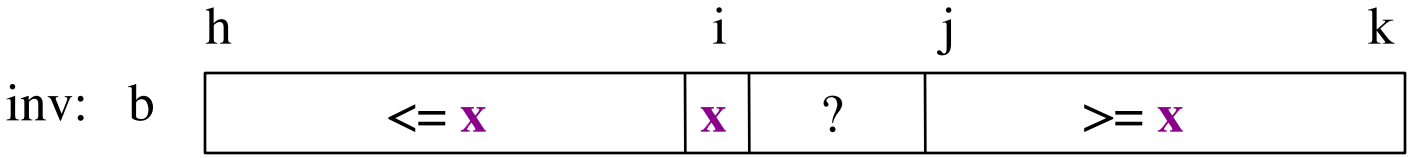
Partition Algorithm

- Given a sequence b[h..k] with some value x in b[h]:



- Swap elements of b[h..k] and store in j to truthify post:





- Agrees with precondition when i = h, j = k+1
- Agrees with postcondition when j = i+1

Partition Algorithm Implementation

```
def partition(b, h, k):
    """Partition list b[h..k] around a pivot x = b[h]"""
    i = h; j = k+1; x = b[h]
    # invariant: b[h..i-1] < x, b[i] = x, b[j..k] >= x
    while i < j-1:
        if b[i+1] >= x:
            # Move to end of block.
            swap(b,i+1,j-1)
            j = j - 1
        else:   # b[i+1] < x
            swap(b,i,i+1)
            i = i + 1
    # post: b[h..i-1] < x, b[i] is x, and b[i+1..k] >= x
    return i
```

partition(b,h,k), not partition(b[h:k+1])

Remember, slicing always copies the list!

We want to partition the **original** list

Partition Algorithm Implementation

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def partition(b, h, k):
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    i = h; j = k+1; x = b[h]
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            # Move to end of block.
            swap(b,i+1,j-1)
            j = j - 1
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            swap(b,i,i+1)
            i = i + 1
    # post: b[h..i-1] < x, b[i] is x, and b[i+1..k] >= x
    return i
```

<= x		x	?			>= x		
h		i	i+1			j		k
1	2	3	1	5	0	6	3	8

Partition Algorithm Implementation

```
def partition(b, h, k):
    """Partition list b[h..k] around a pivot x = b[h]"""
    i = h; j = k+1; x = b[h]
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            # Move to end of block.
            swap(b,i+1,j-1)
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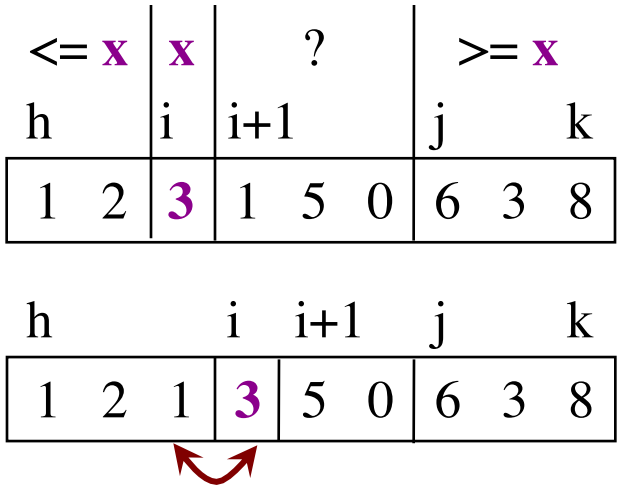

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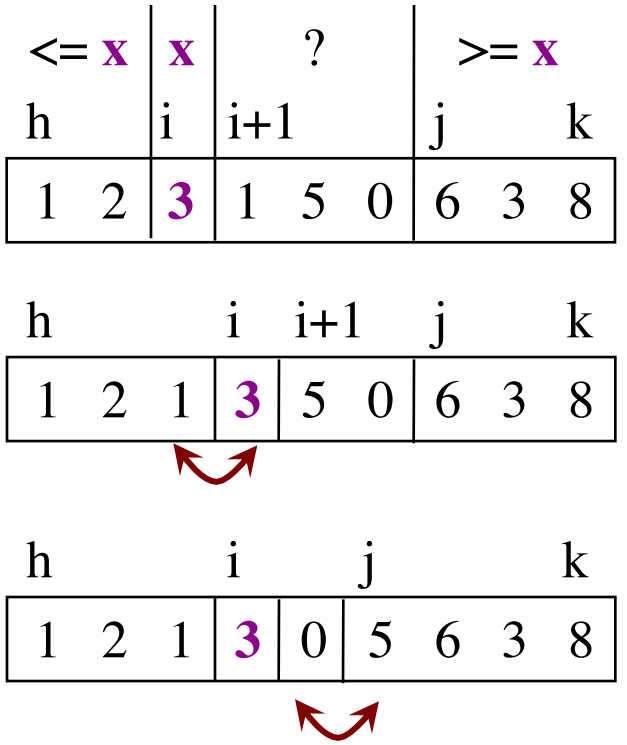

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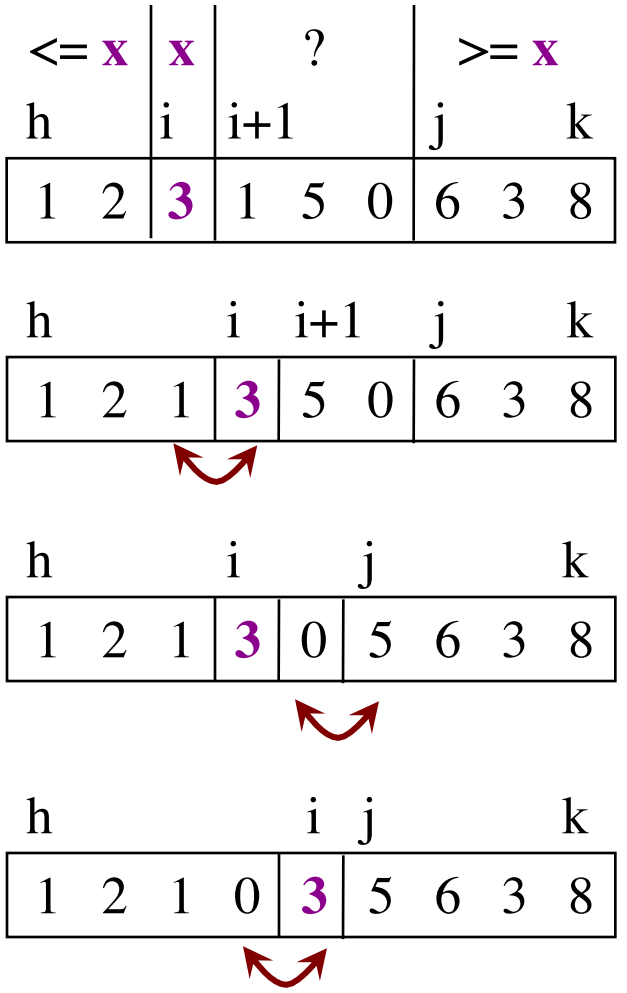
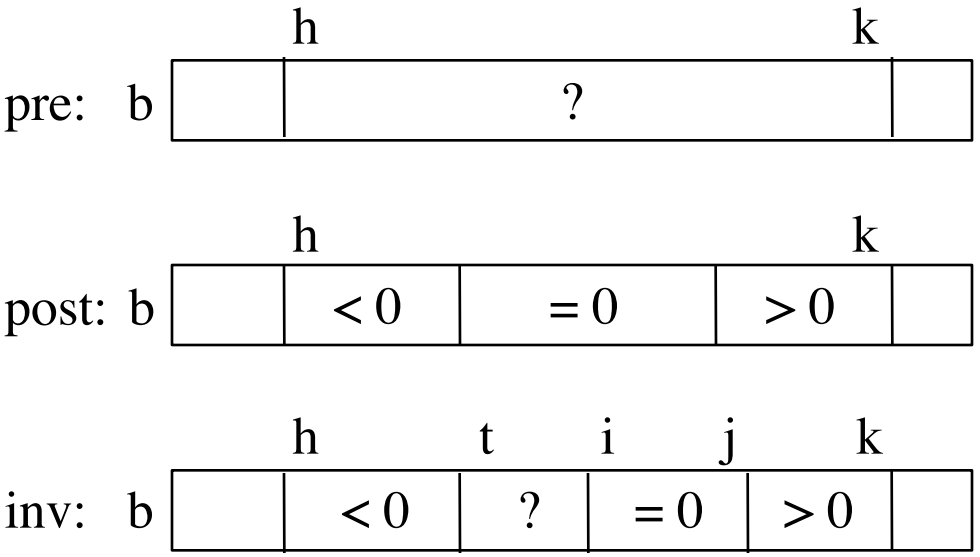


Dutch National Flag Variant

- Sequence of integer values
  - ‘red’ = negatives, ‘white’ = 0, ‘blues’ = positive
  - Only rearrange part of the list, not all



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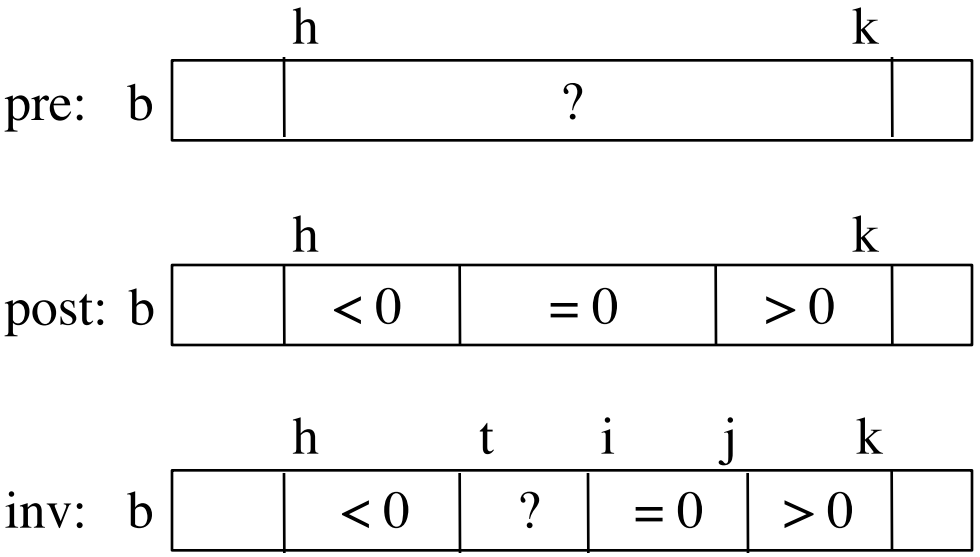

pre: t = h,
i = k+1,
j = k
post: t = i

Dutch National Flag Algorithm

```
def dnf(b, h, k):
    """Returns: partition points as a tuple (i,j)"""
    t = h; i = k+1, j = k;
    # inv: b[h..t-1] < 0, b[t..i-1] ?, b[i..j] = 0, b[j+1..k] > 0
    while t < i:
        if b[i-1] < 0:
            swap(b,i-1,t)
            t = t+1
        elif b[i-1] == 0:
            i = i-1
        else:
            swap(b,i-1,j)
            i = i-1; j = j-1
    # post: b[h..i-1] < 0, b[i..j] = 0, b[j+1..k] > 0
    return (i, j)
```

< 0		?			= 0		> 0	
h		t			i	j		k
-1	-2	3	-1	0	0	0	6	3

Dutch National Flag Algorithm

```
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    t = h; i = k+1, j = k;
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    while t < i:
        if b[i-1] < 0:
            swap(b,i-1,t)
            t = t+1
        elif b[i-1] == 0:
            i = i-1
        else:
            swap(b,i-1,j)
            i = i-1; j = j-1
    # post: b[h..i-1] < 0, b[i..j] = 0, b[j+1..k] > 0
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```

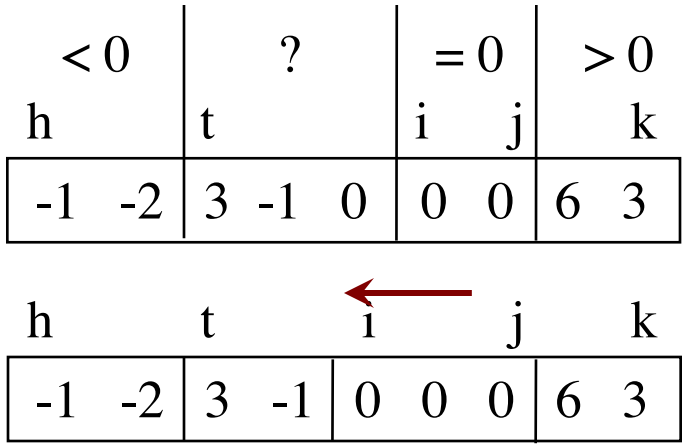

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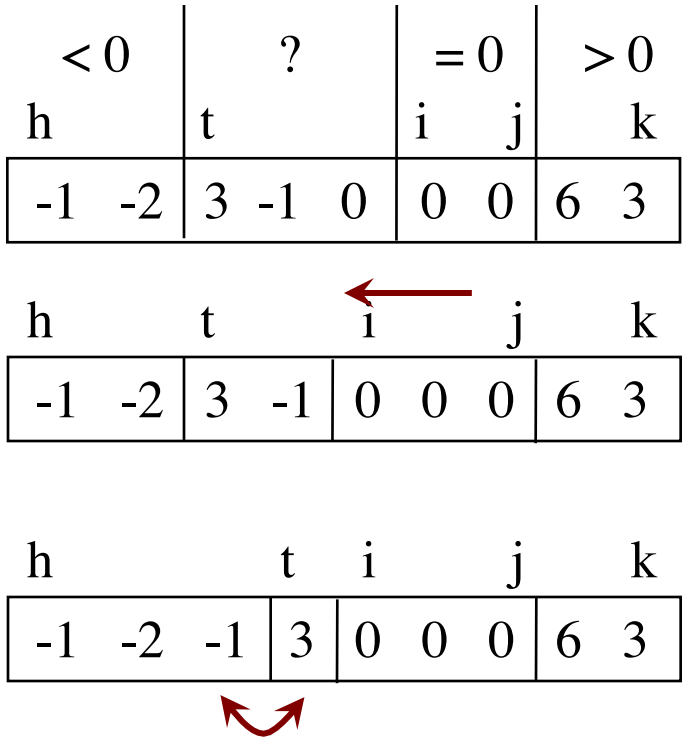
            swap(b,i-1,t)
            t = t+1
        elif b[i-1] == 0:
            i = i-1
        else:
            swap(b,i-1,j)
            i = i-1; j = j-1
    # post: b[h..i-1] < 0, b[i..j] = 0, b[j+1..k] > 0
    return (i, j)
```



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    while t < i:
        if b[i-1] < 0:
            swap(b,i-1,t)
            t = t+1
        elif b[i-1] == 0:
            i = i-1
        else:
            swap(b,i-1,j)
            i = i-1; j = j-1
    # post: b[h..i-1] < 0, b[i..j] = 0, b[j+1..k] > 0
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```
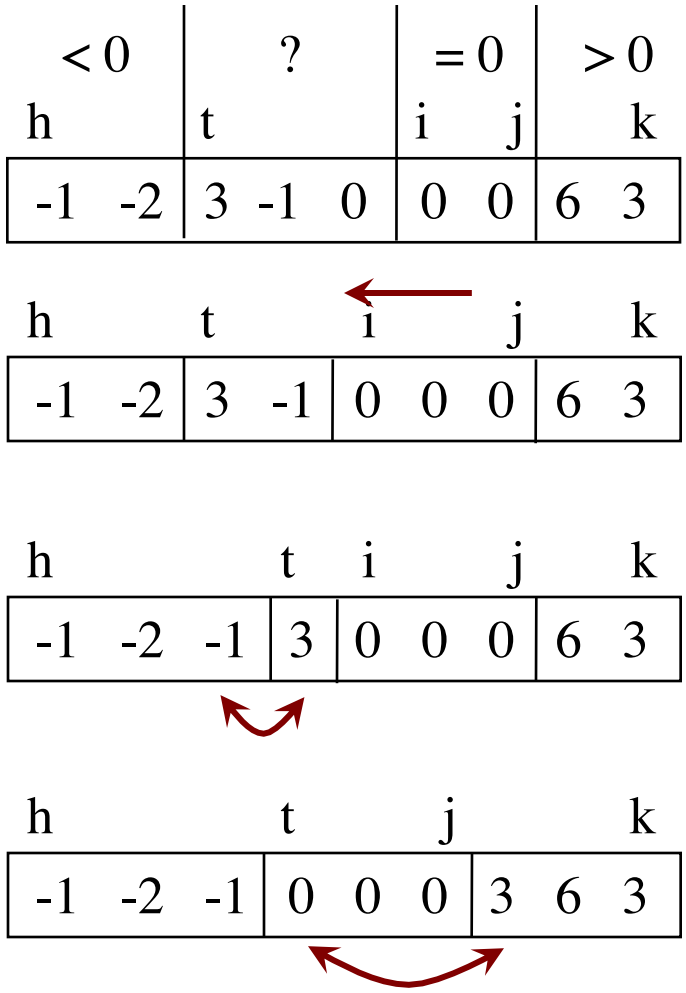
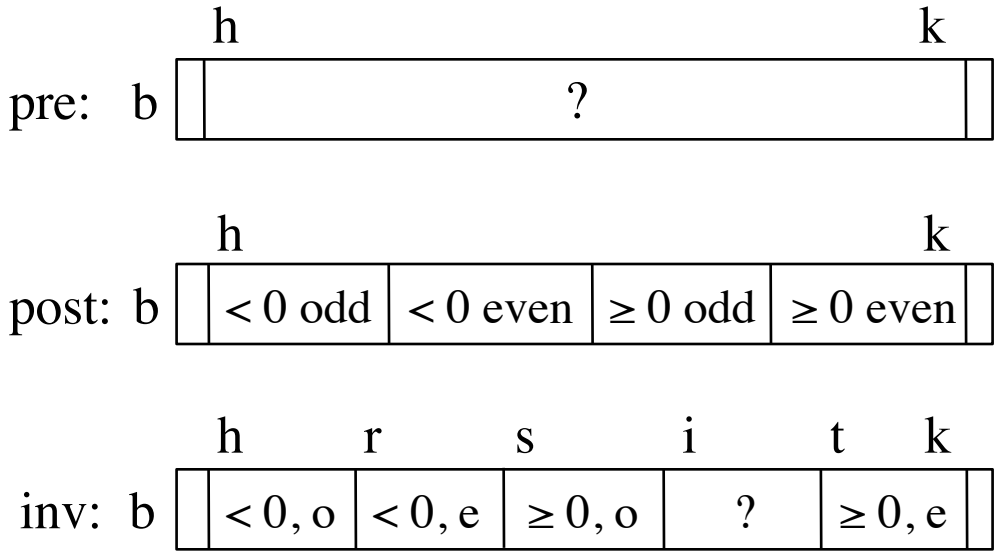



Flag of Mauritius

- Now we have four colors!
  - Negatives: ‘red’ = odd, ‘purple’ = even
  - Positives: ‘yellow’ = odd, ‘green’ = even



Flag of Mauritius

< 0, o		< 0, e		≥ 0, o		?				≥ 0, e	
h		r		s		i				t	k
-1	-3	-2	-4	7	5	-5	-6	1	0	2	4

h		r		s		i				t	k
-1	-3	-5	-4	7	5	-2	-6	1	0	2	4

One swap is not good enough

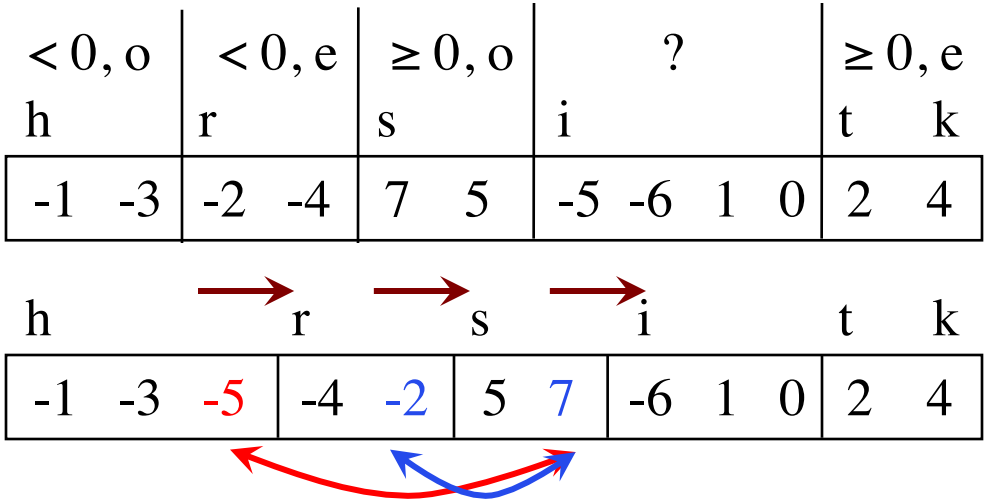
Flag of Mauritius

< 0, o		< 0, e		≥ 0, o		?				≥ 0, e	
h		r		s		i				t	k
-1	-3	-2	-4	7	5	-5	-6	1	0	2	4

h		r		s		i				t	k
-1	-3	-5	-4	-2	5	7	-6	1	0	2	4

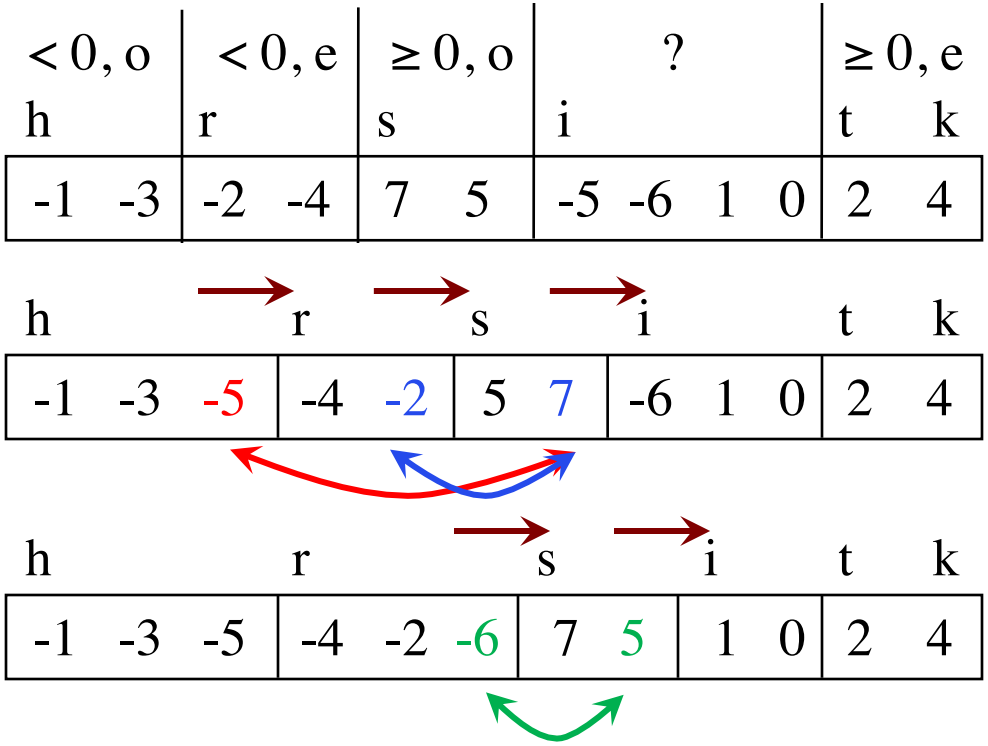
Need two swaps for two spaces

Flag of Mauritius



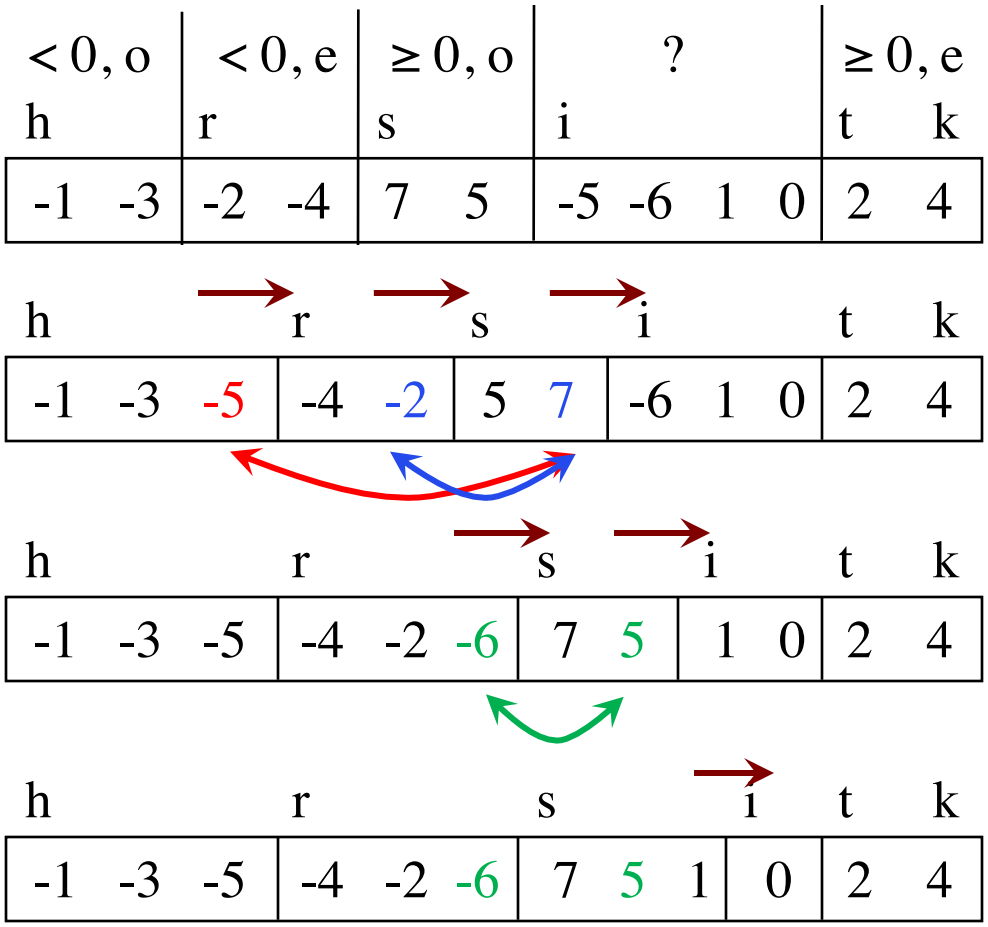
And adjust the loop variables

Flag of Mauritius



See algorithms.py for Python code

Flag of Mauritius



See algorithms.py for Python code

Linear Search

- **Vague**: Find first occurrence of v in b[h..k-1].

Linear Search

- **Vague**: Find first occurrence of v in b[h..k-1].
- **Better**: Store an integer in i to truthify result condition post:

  post: 1. v is not in b[h..i-1]

  2. i = k OR v = b[i]

Linear Search

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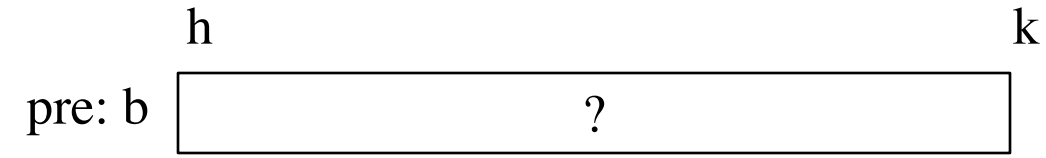

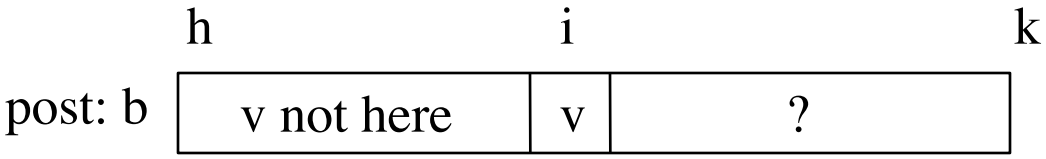

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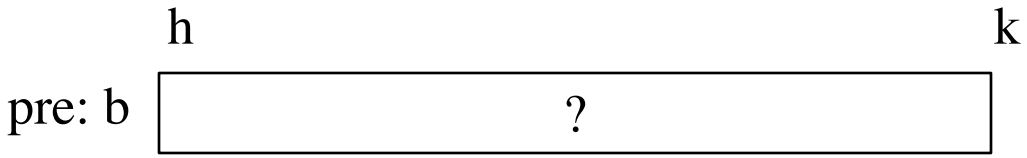
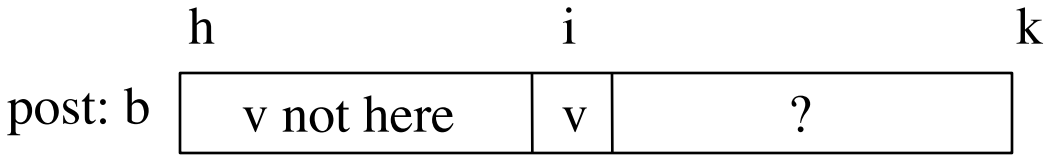
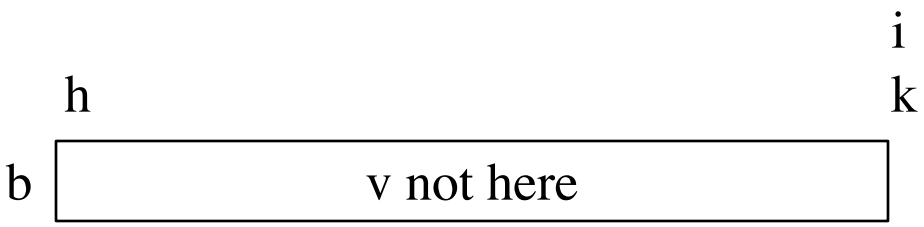
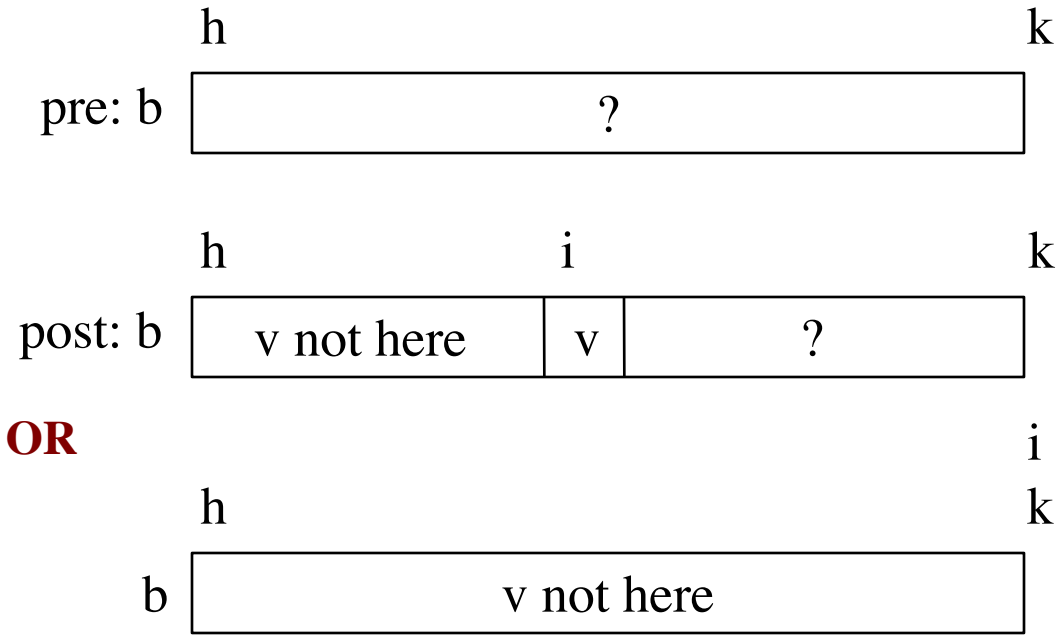


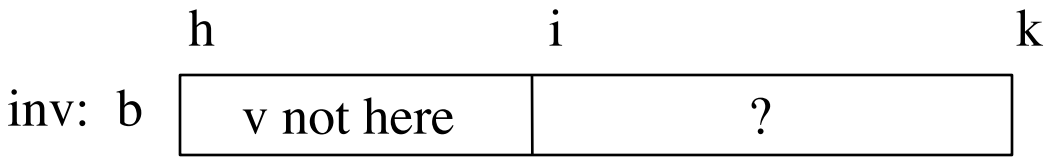


OR



Linear Search





Linear Search

```
def linear_search(b,v,h,k):
    """Returns: first occurrence of v in b[h..k-1]"""
    # Store in i index of the first v in b[h..k-1]
    i = h

    # invariant: v is not in b[0..i-1]
    while i < k and b[i] != v:
        i = i + 1

    # post: v is not in b[h..i-1]
    #          i >= k or b[i] == v
    return i if i < k else -1
```

Analyzing the Loop

1. Does the initialization make **inv** true?

2. Is **post** true when **inv** is true and **condition** is false?

3. Does the repetend make progress?

4. Does the repetend keep the invariant **inv** true?

Binary Search

- **Vague:** Look for v in **sorted** sequence segment b[h..k].

Binary Search

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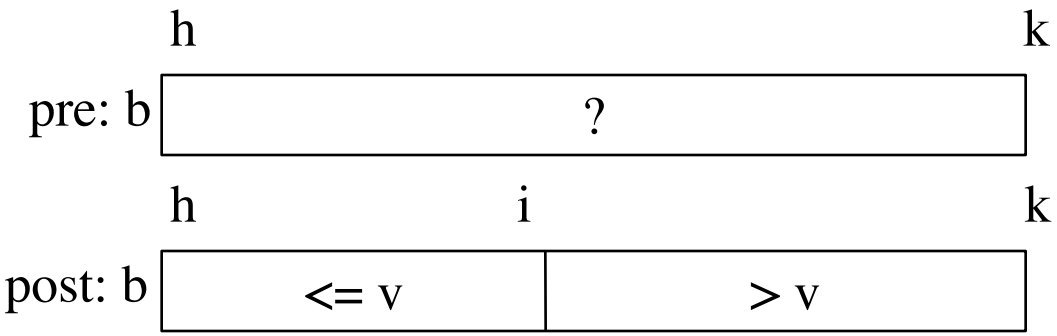
- **Better:**
  - Precondition: b[h..k-1] is sorted (in ascending order).
  - Postcondition: b[h..i] <= v and v < b[i+1..k-1]
- Below, the array is in non-descending order:



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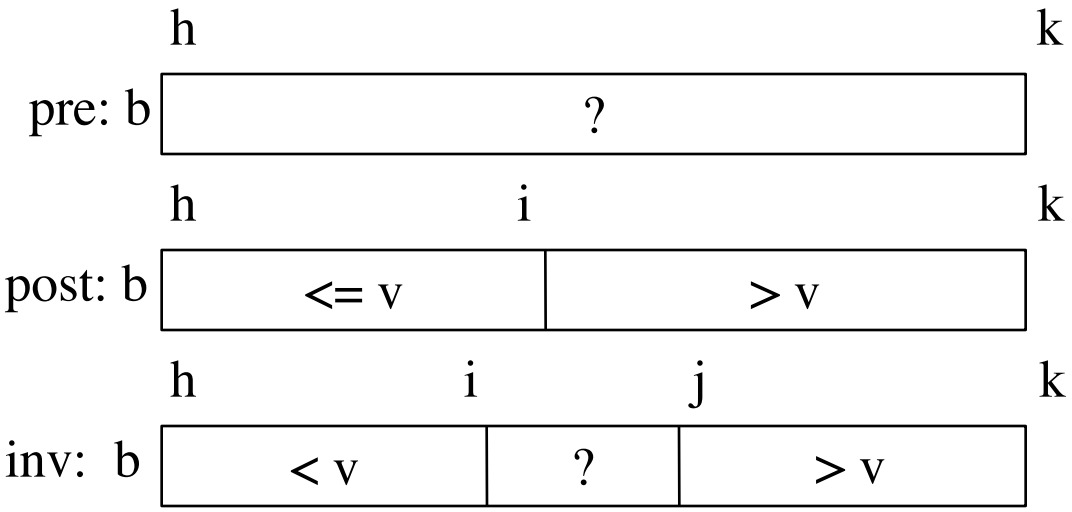


Called binary search because each iteration of the loop cuts the array segment still to be processed in half

Extras Not Covered in Class

Loaded Dice

- Sequence p of length n represents n-sided die
  - Contents of p sum to 1
  - p[k] is probability die rolls the number k

1	2	3	4	5	6
0.1	0.1	0.1	0.1	0.3	0.3

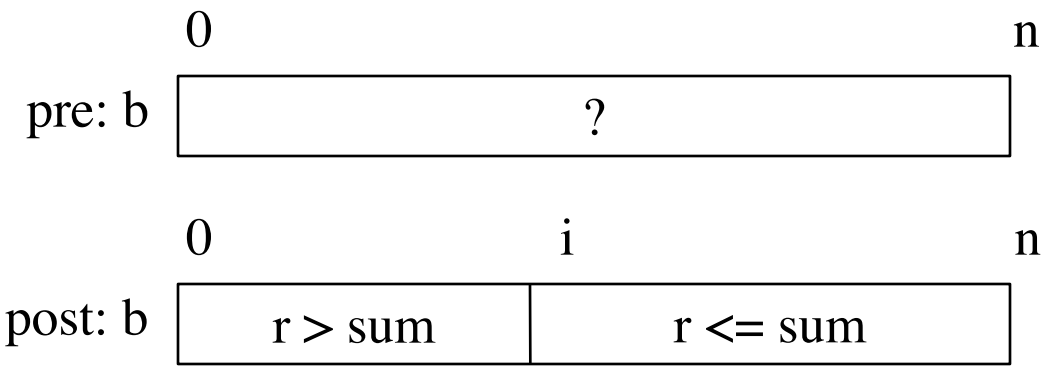
weighted d6, favoring 5, 6

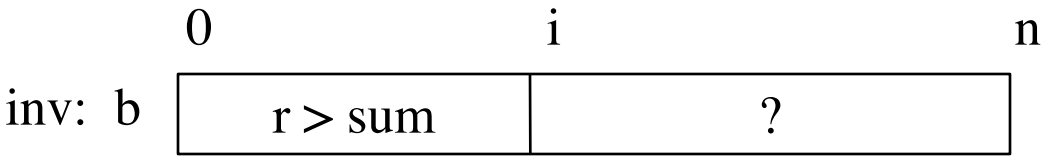
- Goal: Want to "roll the die"
  - Generate random number r between 0 and 1
  - Pick p[i] such that $p[i-1] < r \leq p[i]$

0.1	0.1	0.1	0.1	0.3	0.3
0.1	0.2	0.3	0.4	0.7	1.0

Loaded Dice

- **Want**: Value i such that p[i-1] < r <= p[i]





- Same as precondition if i = 0
- Postcondition is invariant + false loop condition

Loaded Dice

```
def roll(p):
    """Returns: randint in 0..len(p)-1; i returned with prob. p[i]
    Precondition: p list of positive floats that sum to 1."""
    r = random.random()     # r in [0,1)
    # Think of interval [0,1] divided into segments of size p[i]
    # Store into i the segment number in which r falls.
    i = 0;    sum_of = p[0]
    # inv: r >= sum of p[0] .. p[i-1]; pEnd = sum of p[0] .. p[i]
    while r >= sum_of:
        sum_of = sum_of + p[i+1]
        i = i + 1

    # post: sum of p[0] .. p[i-1] <= r < sum of p[0] .. p[i]
    return i
```

Analyzing the Loop

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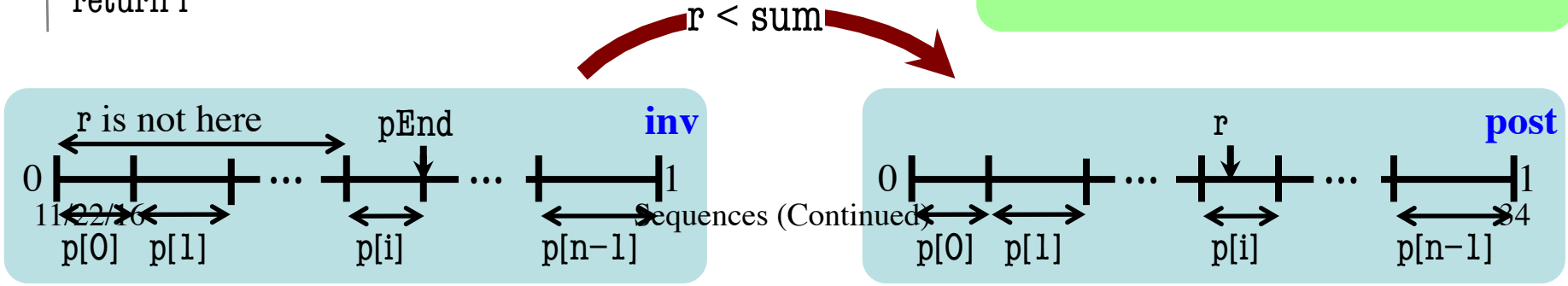
3. Does the repetend make progress?

4. Does the repetend keep **inv** true?



Reversing a Sequence