

CS 1110

**Prelim 1 Review**  
**Fall 2016**

# Exam Info

---

- Prelim 1: 7:30–9:00PM, Thursday, October 13th
  - Last name **A – J** in Uris G01
  - Last name **K – Z** in Statler Auditorium
  - SDS Students will get an e-mail
- To help you study:
  - Study guides, review slides are online
  - Solutions to Assignment 2 are in CMS
- Arrive early! Helps reducing stress

# Grading

---

- We will announce *approximate* letter grades
  - We adjust letter grades based on all exams
  - But no hard guidelines (e.g. mean = grade X)
  - May adjust borderline grades again at final grades
- Use this to determine whether you want to drop
  - **Drop deadline** is next week, October 18<sup>th</sup>
  - **Goal:** Have everyone graded by end of Saturday
  - Will definitely notify you if you made less than C

# What is on the Exam?

---

- **Five** Questions out of Six Topics:
  - String slicing functions (A1)
  - Call frames and the call stack (A2)
  - Functions on mutable objects (A3)
  - Testing and debugging (Lab 3 & 6, Lec. 11)
  - Lists and For-Loops (Lab 7)
  - Short Answer (Terminology)
- + 2 pts for writing your name and net-id

# What is on the Exam?

---

- String slicing functions (A1)
  - Will be given a function specification
  - Implement it using string methods, slicing
- Call frames and the call stack (A2)
- Functions on mutable objects (A3)
- Testing and debugging (Lab 3 & 6, Lecture 11)
- Lists and For-Loops (Lab 7)
- Short Answer (Terminology)

# String Slicing

---

**def** make\_netid(name,n):

"""**Returns:** a netid for name with suffix n

Netid is either two letters and a number (if the student has no middle name) or three letters and a number (if the student has a middle name). Letters in netid are lowercase.

**Example:** make\_netid('Walker McMillan White',2) is 'wmw2'

**Example:** make\_netid('Walker White',4) is 'ww4'

**Parameter** name: the student name

**Precondition:** name is a string either with format '<first-name>  
<last-name>' or '<first-name> <middle-name> <last-name>'

**Parameter** n: the netid suffix

**Precondition:** n > 0 is an int."""

# Useful String Methods

---

Method	Result
<code>s.find(s1)</code>	Returns first position of <code>s1</code> in <code>s</code> ; -1 if not there.
<code>s.rfind(s1)</code>	Returns LAST position of <code>s1</code> in <code>s</code> ; -1 if not there.
<code>s.lower()</code>	Returns copy of <code>s</code> with all letters lower case
<code>s.upper()</code>	Returns copy of <code>s</code> with all letters upper case

- We will give you any methods you need
- But you must know how to slice strings!

# String Slicing

---

```
def make_netid(name,n):  
    """Returns: a netid for name with suffix n."""  
    name = name.lower() # switch to lower case  
    fpos = name.find(' ') # find first space  
    first = name[:fpos]  
    last = name[fpos+1:]  
    mpos = last.find(' ') # see if there is another space  
    if mpos == -1:  
        | return first[0]+last[0]+str(n) # remember, n is not a string  
    else:  
        | middle = last[:mpos]  
        | last = last[mpos+1:]  
        | return first[0]+middle[0]+last[0]+str(n)
```



# What is on the Exam?

---

- String slicing functions (A1)
- Call frames and the call stack (A2)
  - Very similar to A2 (see solution in CMS)
  - May have to draw a full call stack
  - See lectures 4 and 9 (slide typos corrected)
- Functions on mutable objects (A3)
- Testing and debugging (Lab 3 & 6, Lecture 11)
- Lists and For-Loops (Lab 7)
- Short Answer (Terminology)

# Call Stack Example

---

- Given functions to right
  - Function `fname()` is not important for problem
  - Use the numbers given
- Execute the call:  
`lname_first('John Doe')`
- Draw **entire** call stack when helper function `lname` completes line 1
  - Draw nothing else

```
def lname_first(s):
```

```
    """Precondition: s in the form  
    <first-name> <last-name>"""
```

```
1 first = fname(s)
```

```
2 last = lname(s)
```

```
3 return last + ',' + first
```

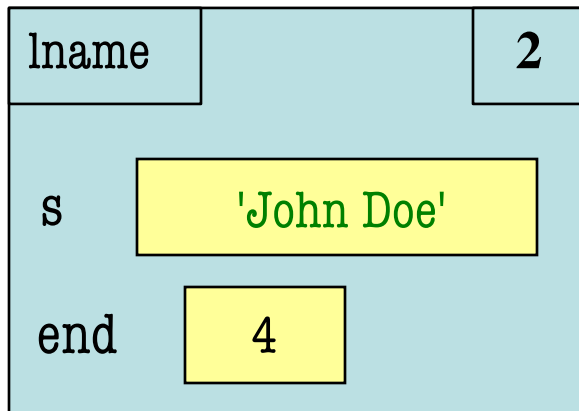
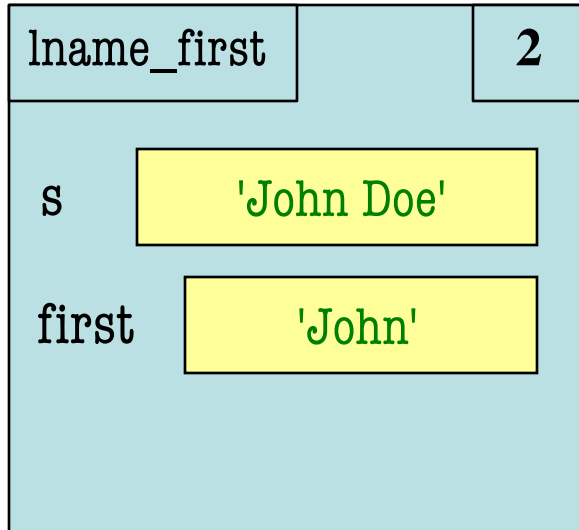
```
def lname(s):
```

```
    """Prec: see last_name_first"""
```

```
1 end = s.find(' ')
```

```
2 return s[end+1:]
```

# Call Stack Example: lname\_first('John Doe')



```
def lname_first(s):
```

```
    """Precondition: s in the form  
    <first-name> <last-name>"""
```

```
1 first = fname(s)
```

```
2 last = lname(s)
```

```
3 return last + ',' + first
```

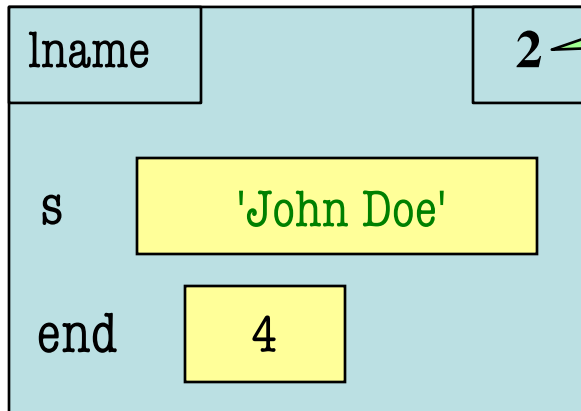
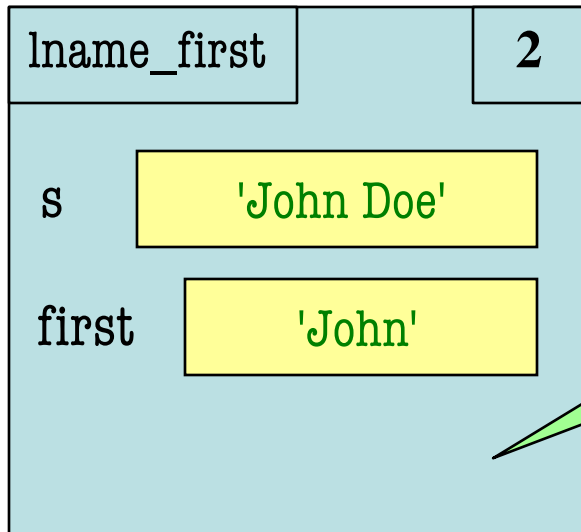
```
def lname(s):
```

```
    """Prec: see last_name_first"""
```

```
1 end = s.find(' ')
```

```
2 return s[end+1:]
```

# Call Stack Example: lname\_first('John Doe')



```
def lname_first(s):
```

No variable last.  
Line 2 is not complete.

s in the form  
st-name>"""

```
2 last = lname(s)
```

Line 1 is **complete**.  
Counter is **next line**.

```
1 """Prec: see last_name_first"""
2 end = s.find(' ')
  return s[end+1:]
```

# Example with a Mutable Object

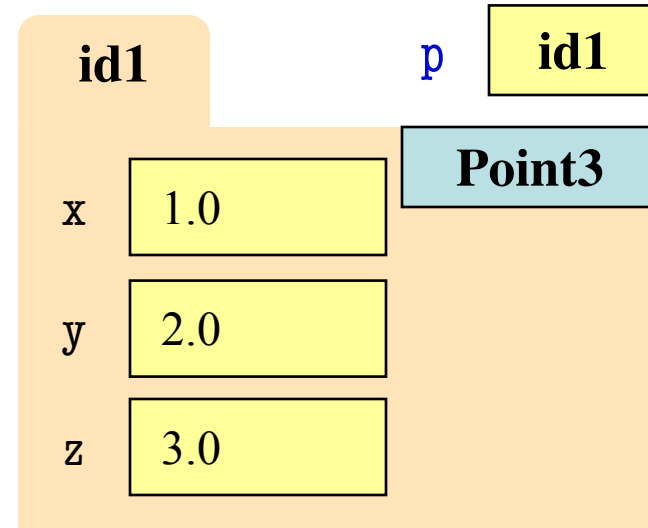
---

```
def cycle_left(p):  
    """Cycle coords left  
    Precondition: p a point"""  
1    temp = p.x  
2    p.x = p.y  
3    p.y = p.z  
4    p.z = temp
```

- May get a function on a mutable object  
    >>> p = Point3(1.0,2.0,3.0)  
    >>> cycle\_left(p)
- You are not expected to come up w/ the “folder”
  - Will provide it for you
  - You just track changes
- **Diagram all steps**

# Example with a Mutable Object

```
def cycle_left(p):  
    """Cycle coords left  
    Precondition: p a point"""  
1   temp = p.x  
2   p.x = p.y  
3   p.y = p.z  
4   p.z = temp
```



```
>>> p = Point3(1.0,2.0,3.0)
```

```
>>> cycle_left(p) Function Call
```

# Example with a Mutable Object

```
def cycle_left(p):
```

```
    """Cycle coords left
```

```
    Precondition: p a point"""
```

```
1    temp = p.x
```

```
2    p.x = p.y
```

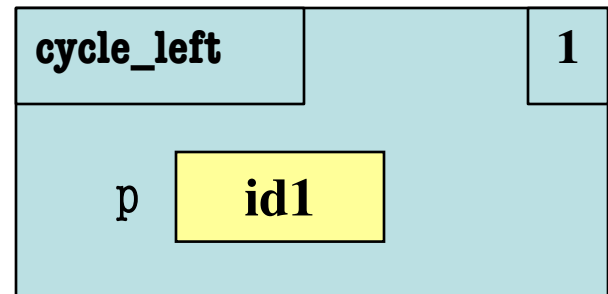
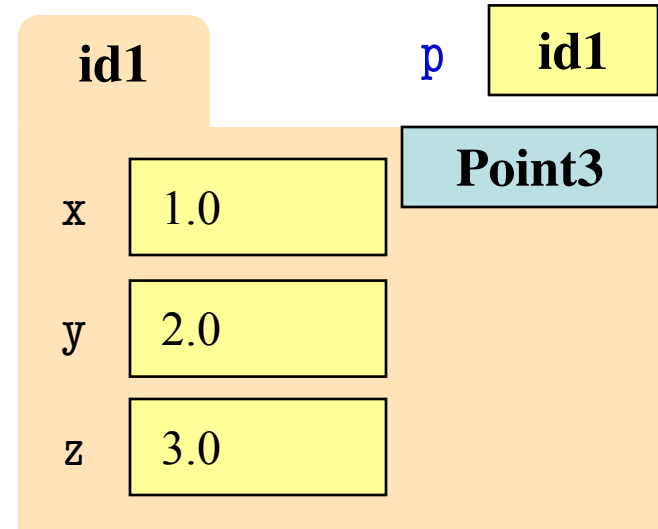
```
3    p.y = p.z
```

```
4    p.z = temp
```

```
>>> p = Point3(1.0,2.0,3.0)
```

```
>>> cycle_left(p)
```

Function Call



# Example with a Mutable Object

```
def cycle_left(p):
```

```
    """Cycle coords left
```

```
    Precondition: p a point"""
```

```
1    temp = p.x
```

```
2    p.x = p.y
```

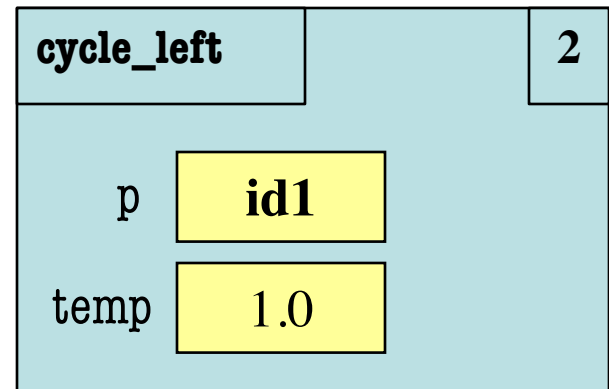
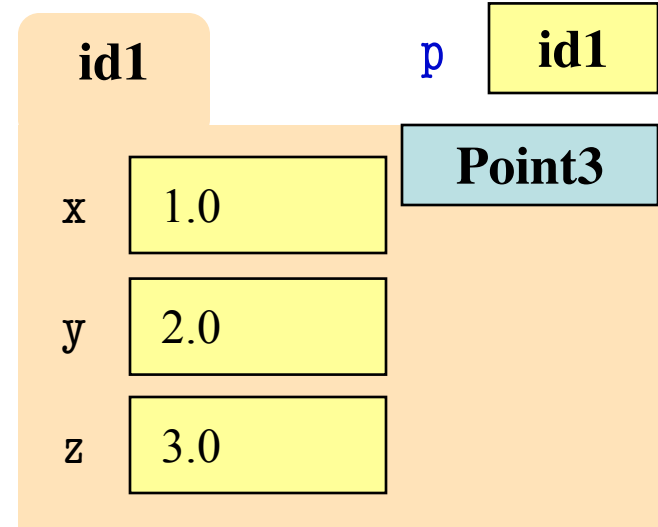
```
3    p.y = p.z
```

```
4    p.z = temp
```

```
>>> p = Point3(1.0,2.0,3.0)
```

```
>>> cycle_left(p)
```

Function Call





# Example with a Mutable Object

```
def cycle_left(p):
```

```
    """Cycle coords left
```

```
    Precondition: p a point"""
```

```
1    temp = p.x
```

```
2    p.x = p.y
```

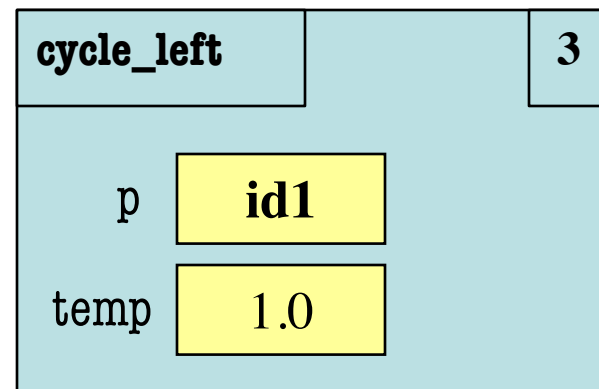
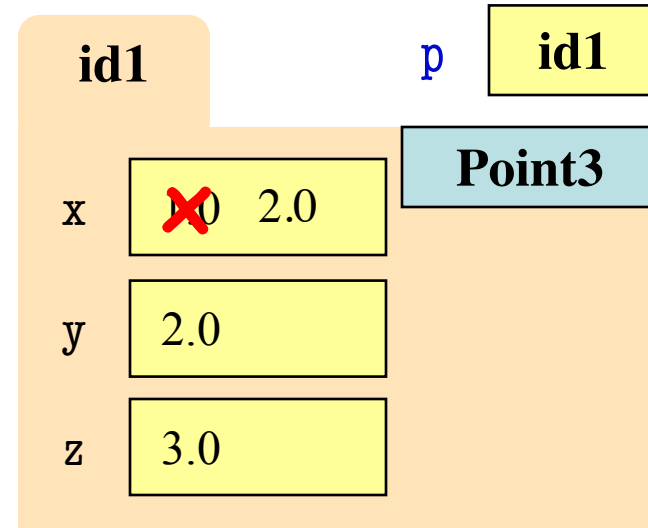
```
3    p.y = p.z
```

```
4    p.z = temp
```

```
>>> p = Point3(1.0,2.0,3.0)
```

```
>>> cycle_left(p)
```

Function Call



# Example with a Mutable Object

```
def cycle_left(p):
```

```
    """Cycle coords left
```

```
    Precondition: p a point"""
```

```
1    temp = p.x
```

```
2    p.x = p.y
```

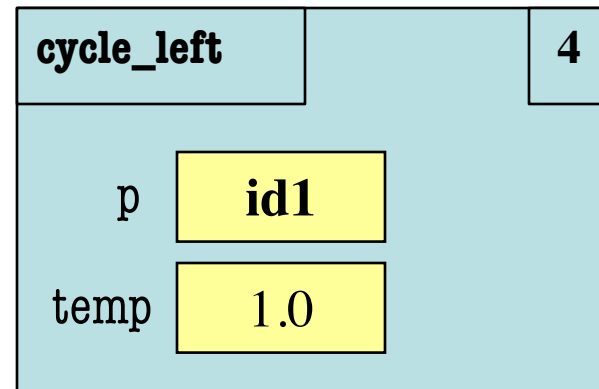
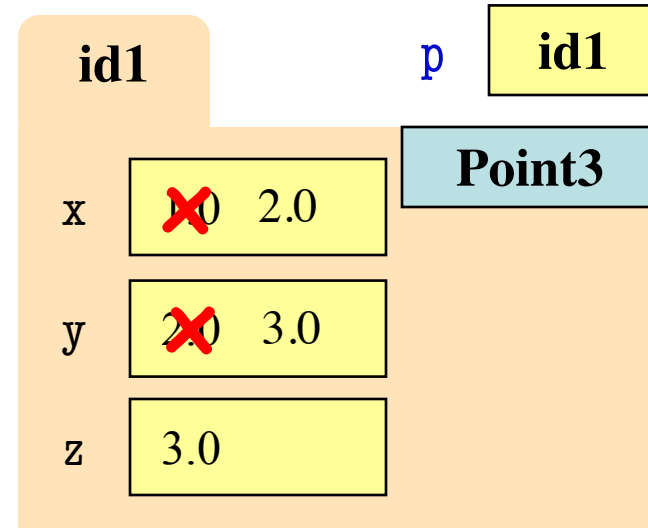
```
3    p.y = p.z
```

```
4    p.z = temp
```

```
>>> p = Point3(1.0,2.0,3.0)
```

```
>>> cycle_left(p)
```

Function Call



# Example with a Mutable Object

```
def cycle_left(p):
```

```
    """Cycle coords left
```

```
    Precondition: p a point"""
```

```
1    temp = p.x
```

```
2    p.x = p.y
```

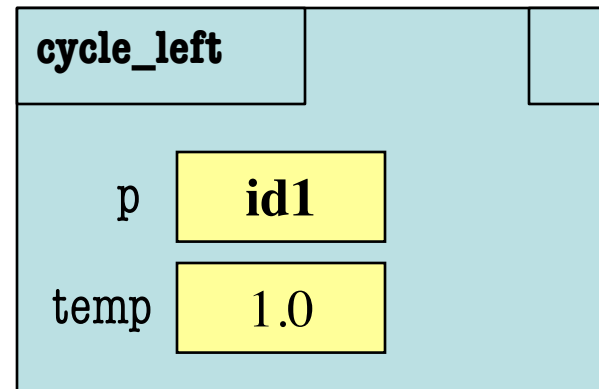
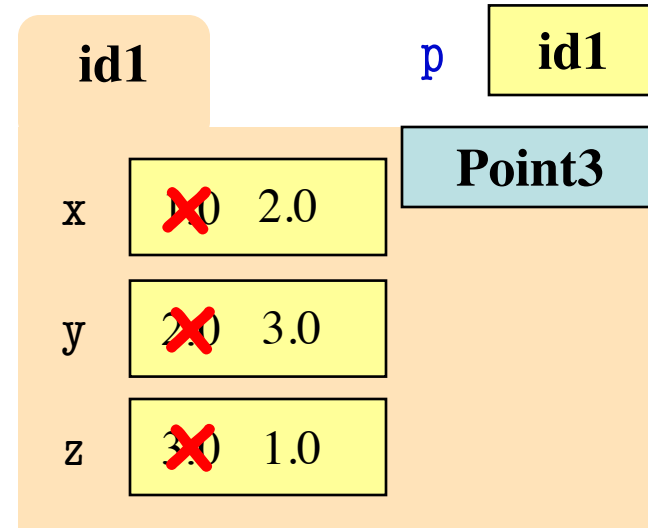
```
3    p.y = p.z
```

```
4    p.z = temp
```

```
>>> p = Point3(1.0,2.0,3.0)
```

```
>>> cycle_left(p)
```

Function Call



# Example with a Mutable Object

```
def cycle_left(p):
```

```
    """Cycle coords left
```

```
    Precondition: p a point"""
```

```
1    temp = p.x
```

```
2    p.x = p.y
```

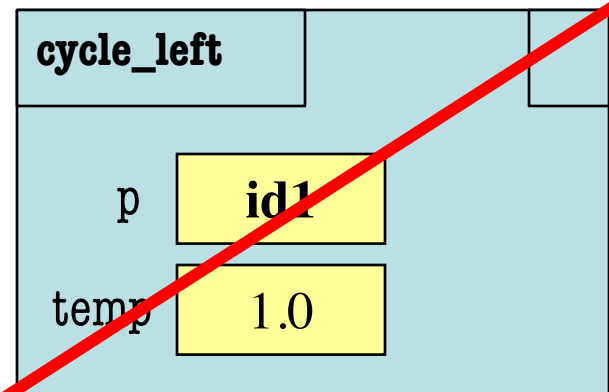
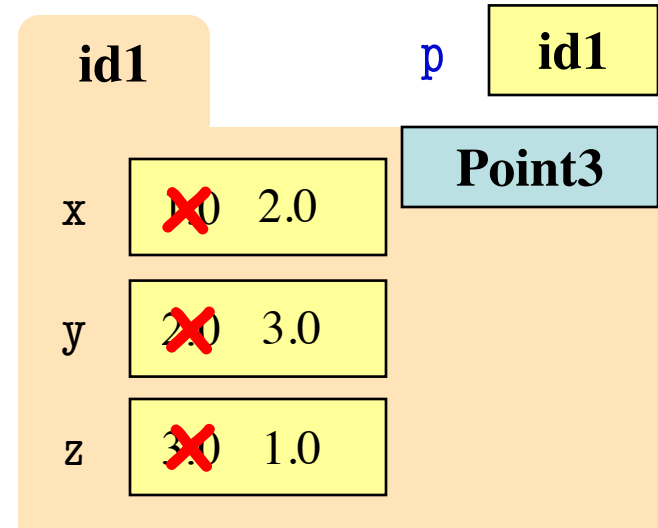
```
3    p.y = p.z
```

```
4    p.z = temp
```

```
>>> p = Point3(1.0,2.0,3.0)
```

```
>>> cycle_left(p)
```

Function Call



# What is on the Exam?

---

- String slicing functions (A1)
- Call frames and the call stack (A2)
- Functions on mutable objects (A3)
  - Given an object type (e.g. class)
  - Attributes will have invariants
  - Write a function respecting invariants
- Testing and debugging (Lab 3 & 6, Lecture 11)
- Lists and For-Loops (Lab 7)
- Short Answer (Terminology)

# Example from Assignment 3

---

- Class: RGB
  - Constructor function: RGB(r,g,b)
  - Remember constructor is just a function that gives us back a mutable object of that type
  - Attributes:

Attribute	Invariant
red	int, within range 0..255
green	int, within range 0..255
blue	int, within range 0..255

# Function that Modifies Object

---

```
def lighten(rgb):
```

```
    """Lighten each attribute by 10%
```

```
    Attributes get lighter when they increase.
```

```
    Parameter rgb: the color to lighten
```

```
    Precondition: rgb an RGB object"""
```

```
    pass # implement me
```

# Function that Modifies Object

```
def lighten(rgb):
```

```
    """Lighten each attribute by 10%"""
```

```
    red = rgb.red # puts red attribute in local var
```

```
    red = 1.1*red # increase by 10%
```

```
    red = int(round(red,0)) # convert to closest int
```

```
    rgb.red = min(255,red) # cannot go over 255
```

```
    # Do the others in one line
```

```
    rgb.green = min(255,int(round(1.1*rgb.green,0)))
```

```
    rgb.blue = min(255,int(round(1.1*rgb.blue,0)))
```

Procedure:  
no return



# Another Example

---

- Class: Length
  - Constructor function: Length(ft,in)
  - Remember constructor is just a function that gives us back a mutable object of that type
  - Attributes:

Attribute	Invariant
feet	int, non-negative, = 12 in
inches	int, within range 0..11

# Function that Does Not Modify Object

---

```
def difference(len1,len2):
```

```
    """Returns: Difference between len1 and len2
```

```
    Result is returned in inches
```

```
    Parameter len1: the first length
```

```
    Precondition: len1 is a length object longer than len2
```

```
    Parameter len2: the second length
```

```
    Precondition: len2 is a length object shorter than len1"""
```

```
    pass # implement me
```

# Function that Does Not Modify Object

---

```
def difference(len1,len2):
```

```
    """Returns: Difference between len1 and len2
```

```
    Result is returned in inches
```

```
    Parameter len1: the first length
```

```
    Parameter len2: the second length
```

```
    Precondition: len2 is a length object shorter than len1"""
```

```
    feetdif = (len1.feet-len2.feet)* 12
```

```
    inchdif = len1.inches-len2.inches # may be negative
```

```
    return feetdif+inchdif
```

# What is on the Exam?

---

- String slicing functions (A1)
- Call frames and the call stack (A2)
- Functions on mutable objects (A3)
- Testing and debugging (Lab 3 & 6, Lecture 11)
  - Coming up with test cases
  - Tracing program flow
  - Understanding assert statements
- Lists and For-Loops (Lab 7)
- Short Answer (Terminology)

# Picking Test Cases

---

```
def pigify(w):
```

```
    """Returns: copy of w converted to Pig Latin
```

```
    'y' is a vowel if it is not the first letter
```

```
    If word begins with a vowel, append 'hay'
```

```
    If word starts with 'q', assume followed by 'u';  
    move 'qu' to the end, and append 'ay'
```

```
    If word begins with a consonant, move all  
    consonants up to first vowel to end and add 'ay'
```

```
    Parameter w: the word to translate
```

```
    Precondition: w contains only (lowercase) letters"""
```

# Picking Test Cases

---

```
def pigify(w):
```

```
    """Returns: copy of w converted to Pig Latin"""
```

```
    ...
```

- Test Cases (Determined by the rules):
  - are => arehay (Starts with vowel)
  - quiet => ietquay (Starts with qu)
  - ship => ipshay (Starts with consonant(s))
  - bzzz => bzzzay (All consonants)
  - yield => ieldyay (y as consonant)
  - byline => ylinebay (y as vowel)

# Debugging Example

---

```
def replace_first(word,a,b):
```

```
    """Returns: a copy with FIRST instance of a replaced by b
```

```
    Example: replace_first('crane','a','o') returns 'crone'
```

```
    Example: replace_first('poll','l','o') returns 'pool'
```

```
    Parameter word: The string to copy and replace
```

```
    Precondition: word is a string
```

```
    Parameter a: The substring to find in word
```

```
    Precondition: a is a valid substring of word
```

```
    Parameter b: The substring to use in place of a
```

```
    Precondition: b is a string"""
```

# Debugging Example

```
def replace_first(word,a,b):  
    """Returns: a copy with  
    FIRST a replaced by b"""  
  
    pos = word.rfind(a)  
    print pos  
    before = word[:pos]  
    print before  
    after = word[pos+1:]  
    print after  
    result = before+b+after  
    print result  
    return result
```

```
>>> replace_first('poll', 'l', 'o')  
3  
pol  
  
polo  
'polo'  
  
>>> replace_first('askew', 'sk', 'ch')  
1  
a  
kew  
achkew  
'achkew'
```

Identify the bug(s)  
in this function.



# Debugging Example

```
def replace_first(word,a,b):
```

```
    """Returns: a copy with  
    FIRST a replaced by b"""
```

```
    pos = word.rfind(a)
```

```
    print pos
```

```
    before = word[:pos]
```

```
    print before
```

```
    after = word[pos+1:]
```

```
    print after
```

```
    result = before+b+after
```

```
    print result
```

```
    return result
```

```
>>> replace_first('poll', 'l', 'o')
```

```
3 Unexpected!
```

```
pol
```

```
polo
```

```
'polo'
```

```
>>> replace_first('askew', 'sk', 'ch')
```

```
1
```

```
a
```

```
kew
```

```
achkew
```

```
'achkew'
```

# Debugging Example

---

```
def replace_first(word,a,b):  
    """Returns: a copy with  
    FIRST a replaced by b"""  
  
    pos = word.find(a)  
    print pos  
    before = word[:pos]  
    print before  
    after = word[pos+1:]  
    print after  
    result = before+b+after  
    print result  
    return result
```

```
>>> replace_first('poll', 'l', 'o')  
3  
pol  
  
polo  
'polo'  
  
>>> replace_first('askew', 'sk', 'ch')  
1  
a  
kew  
achkew  
'achkew'
```

# Debugging Example

```
def replace_first(word,a,b):  
    """Returns: a copy with  
    FIRST a replaced by b"""  
  
    pos = word.find(a)  
    print pos  
    before = word[:pos]  
    print before  
    after = word[pos+1:]  
    print after  
    result = before+b+after  
    print result  
    return result
```

```
>>> replace_first('poll', 'l', 'o')  
3  
pol  
  
polo  
'polo'  
  
>>> replace_first('askew', 'sk', 'ch')  
1  
a  
kew Unexpected!  
achkew  
'achkew'
```

# Debugging Example

---

```
def replace_first(word,a,b):  
    """Returns: a copy with  
    FIRST a replaced by b"""  
  
    pos = word.find(a)  
    print pos  
    before = word[:pos]  
    print before  
    after = word[pos+len(a):]  
    print after  
    result = before+b+after  
    print result  
    return result
```

```
>>> replace_first('poll', 'l', 'o')  
3  
pol  
  
polo  
'polo'  
  
>>> replace_first('askew', 'sk', 'ch')  
1  
a  
kew  
achkew  
'achkew'
```

# What is on the Exam?

---

- String slicing functions (A1)
- Call frames and the call stack (A2)
- Functions on mutable objects (A3)
- Testing and debugging (Lab 3 & 6, Lecture 11)
- Lists and For-Loops (Lab 7)
  - Given a function specification
  - Implement it using a for-loop
  - Challenge is how to use accumulators
- Short Answer (Terminology)

# Useful List Methods

---

Method	Result
<code>x.index(a)</code>	Returns first position of <code>a</code> in <code>x</code> ; error if not there
<code>x.append(a)</code>	Modify <code>x</code> to add element <code>a</code> to the end
<code>x.insert(a,k)</code>	Modify <code>x</code> to put <code>a</code> at position <code>k</code> (and move rest to right)
<code>x.remove(a)</code>	Modify <code>x</code> to remove first occurrence of <code>a</code>
<code>x.sort()</code>	Modify <code>x</code> so that elements are in sorted order

- We will give you any methods you need
- But you must know how to slice lists!

# For-Loop in a Fruitful Function

---

```
def replace(thelist,a,b):
```

```
    """Returns: COPY of thelist with all occurrences of a replaced by b
```

```
    Example: replace([1,2,3,1], 1, 4) = [4,2,3,4].
```

```
    Parameter thelist: list to copy
```

```
    Precondition: thelist is a list of ints
```

```
    Parameter a: the value to remove
```

```
    Precondition: a is an int
```

```
    Parameter b: the value to insert
```

```
    Precondition: b is an int """
```

```
    return [] # Stub return. IMPLEMENT ME
```

# For-Loop in a Fruitful Function

---

```
def replace(thelist,a,b):
```

```
    """Returns: COPY of thelist with all occurrences of a replaced by b
```

```
    Example: replace([1,2,3,1], 1, 4) = [4,2,3,4]."""
```

```
    result = [] # Accumulator
```

```
    for x in thelist:
```

```
        | if x == a:
```

```
        |     | result.append(b)
```

```
        | else:
```

```
        |     | result.append(x)
```

```
    return result
```



# For-Loop in a Procedure

---

```
def pairswap(seq):
```

```
    """MODIFIES thelist, swapping each two elements with each other
```

```
    Example: if a = [0,2,4,5], pairswap(a) makes a into [2,0,5,4]
```

```
        if a = [1,2], pairswap(a) turns a into [2,1]
```

```
    Parameter thelist: list to modify
```

```
    Precondition: thelist is a list with an even number of elements."""
```

```
    pass # implement me
```

# For-Loop in a Procedure

---

```
def pairswap(thelist):
```

```
    """MODIFIES thelist, swapping each two elements with each other
```

```
    Example: if a = [0,2,4,5], pairswap(a) makes a into [2,0,5,4]
```

```
               if a = [1,2], pairswap(a) turns a into [2,1]
```

```
    Precondition: thelist is a list with an even number of elements."""
```

```
    for k in range(len(thelist)):
```

```
        if k % 2 == 0:
```

```
            tmp = thelist[k]          # Store old value
```

```
            thelist[k] = thelist[k+1] # Get next value
```

```
        else:
```

```
            thelist[k] = tmp          # Value stored in previous step
```

# What is on the Exam?

---

- String slicing functions (A1)
  - Call frames and the call stack (A2)
  - Functions on mutable objects (A3)
  - Testing and debugging (Lab 3 & 6, Lecture 10)
  - Lists and For-Loops (Lab 7)
  - **Short Answer (Terminology)**
    - See the study guide
    - Look at the lecture slides
    - Read relevant book chapters
- In that order

# Any More Questions?

---



