Review 6

# **Developing Loops from Invariants**

### **Outline**

- 4 questions for loop
- How to develop loops from invariants
- What is on the exam
- Common mistakes

Feel free to ask questions at any time

## **Four Loopy Questions**

- 1. How does it start?
  - Does the initialization make the invariant true?
- 2. When does it stop?
  - Invariant + falsity of condition => postcondition
- 3. Does the repetend make progress toward termination?
- 4. Does the repetend keep the invariant true?

## Developing a Loop on a Range of Integers

- Given a range of integers a..b to process.
- Possible alternatives
  - Could use a for-loop: for x in range(a,b+1):
  - Or could use a while-loop: x = a; while  $a \le b$ :
  - Which one you can use will be specified
- But does not remove the need for invariants
  - Invariants: properties of variables outside loop (as well as the loop counter x)
  - If repetend has any variables that are accessed outside of loop, you need an invariant

## Developing an Integer Loop (a)

Suppose you are trying to implement the command

Process a..b

## Write the command as a postcondition:

post: a..b has been processed.

## Developing an Integer Loop (b)

## **Set-up using for:**

```
for k in range(a,b+1):
    # Process k
# post: a..b has been processed.
```

## **Developing an Integer Loop (b)**

## **Set-up using while:**

```
while k <= b:
    # Process k
    k = k + l
# post: a..b has been processed.</pre>
```

## Developing an Integer Loop (c)

## Add the invariant (for):

```
# invariant: a..k-1 has been processed

for k in range(a,b+1):

Note it is post condition with the loop variable

# post: a..b has been processed.
```

## Developing an Integer Loop (c)

## Add the invariant (while):

# invariant: a..k-l has been processed

while k <= b:

# Process k

$$k = k + 1$$

# post: a..b has been processed.

Note it is post condition with the loop variable

# Developing a For-Loop (d)

#### Fix the initialization:

Nothing to do unless invariant has variables **other** than loop variable

init to make invariant true

# invariant: a..k-l has been processed

for k in range(a,b+1):

# Process k

# post: a..b has been processed.

Why did not use loop invariants with for loops

# Developing a For-Loop (d)

#### Fix the initialization:

Has to handle the loop variable (and others)

#### init to make invariant true

# invariant: a..k-l has been processed

#### while k <= b:

# Process k

$$k = k + 1$$

# post: a..b has been processed.

## Developing a For-Loop (e)

## Figure out how to "Process k":

```
init to make invariant true
# invariant: a..k-1 has been processed
for k in range(a,b+1):
    # Process k
    implementation of "Process k"
# post: a..b has been processed.
```

## Developing a For-Loop (e)

## Figure out how to "Process k":

```
init to make invariant true
# invariant: a..k-l has been processed
while k \le b:
  # Process k
  implementation of "Process k"
  k = k + 1
# post: a..b has been processed.
```

## Range

- Pay attention to range:
  - a..b or a+1..b or a...b-1 or ...
- This affects the loop condition!
  - Range a..b-1, has condition k < b
  - Range a..b, has condition k <= b
- Note that a..a-1 denotes an empty range
  - There are no values in it

# **Modified Question 3 from Spring 2008**

• A magic square is a square where each **row and column adds up to the same number** (often this also includes the diagonals, but for this problem, we will not). For example, in the following 5-by-5 square, each row and column add up to 70:

```
      18
      25
      2
      9
      16

      24
      6
      8
      15
      17

      5
      7
      14
      21
      23

      11
      13
      20
      22
      4

      12
      19
      26
      3
      10
```

<pre>def are_magic_rows(square, value):</pre>
"""Returns: True if all rows of square sum to value
Precondition: square is a 2d list of numbers"""
# invariant: each row 0i-1 sums to value
while :
# Return False if row i is does sum to value
# invariant: each row 0len(square)-1 sums to value
return

```
def are_magic_rows(square, value):
  """Returns: True if all rows of square sum to value
  Precondition: square is a 2d list of numbers"""
  i = 0
  # invariant: each row 0..i-1 sums to value
  while i < len(square) :
     # Return False if row i is does sum to value
    rowsum = 0
     # invariant: elements O..k-1 of square[i] sum to rowsum
     for k in range(len(square)): # rows == cols
       rowsum = rowsum + square[i][k]
     if rowsum!= value:
       return False
     i = i + 1
  # invariant: each row O..len(square)-1 sums to value
  return |True
```

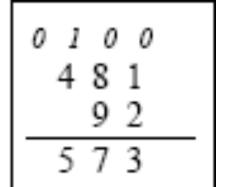
```
def are_magic_rows(square, value):
  """Returns: True if all rows of square sum to value
  Precondition: square is a 2d list of numbers"""
  i = 0
  # invariant: each row 0..i-1 sums to value
                                                         Inner invariant was
  while i < len(square):
                                                             not required
     # Return False if row i is does sum to value
    rowsum = 0
     # invariant: elements O..k-1 of square[i] sum to rowsum
     for k in range(len(square)): # rows == cols
       rowsum = rowsum + square[i][k]
     if rowsum!= value:
       return False
     i = i + 1
  # invariant: each row O..len(square)-1 sums to value
  return | True
```

#### **Invariants and the Exam**

- We will not ask you for an invariant without both giving you precondition/postcondition
  - So we will give you every extra variable other than the loop variables
  - You just need to reword with the loop variable
- We will try to keep it simple
  - Will only have one loop variable unless it is one of the five required algorithms
  - Only need box diagrams for required algorithms
  - If more complicated, will give you the invariant

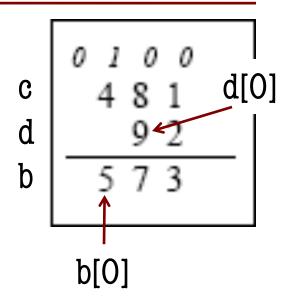
# **Modified Question 4 from Spring 2007**

```
# Given lists b, c, d which with single digit elements
\# \operatorname{len}(b) = \operatorname{len}(c) >= \operatorname{len}(d)
# Want to 'add' c and d and put result in b
carry =
# invariant: b[h..] contains the sum of c[h..] and d[k..],
# except that the carry into position k-1 is in 'carry'
while :
# postcondition: b contains the sum of c and d
# except that the carry contains the 0 or 1 at the beginning
```



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```
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while :
# postcondition: b contains the sum of c and d
# except that the carry contains the 0 or 1 at the beginning
```



# **Modified Question 4 from Spring 2007**

```
h = len(c)
  k = len(d)
  carry = 0
  # invariant: b[h..] contains the sum of c[h..] and d[k..],
  # except that the carry into position k-1 is in 'carry'
  while h > 0:
     h = h - 1; k = k - 1 # Easier if decrement first
     x = d[k] if k \ge 0 else 0
     b[h] = c[h] + x + carry
     if b[h] >= 10:
        carry = 1; b[h] = b[h]-10
     else:
        carry = 0
# postcondition: b contains the sum of c and d
  # except that the carry contains the 0 or 1 at the beginning
```

c d d 9 2 5 7 3

#### DOs and DON'Ts #1

- DO use variables given in the invariant.
- DON'T use other variables.

```
# invariant: b[h..] contains the sum of c[h..] and d[k..],
# except that the carry into position k-1 is in 'carry'
while ______:

# Okay to use b, c, d, h, k, and carry
# Anything else should be 'local' to while

Will cost you points
on the exam!
```

#### DOs and DON'Ts #2

#### DO double check corner cases!

- h = len(c)
- while h > 0:
  - What will happen when h=1 and h=len(c)?
  - If you use h in c (e.g. c[x]) can you possibly get an error?

# **Questions?**