



On the Feasibility of Completely Wireless Datacenters

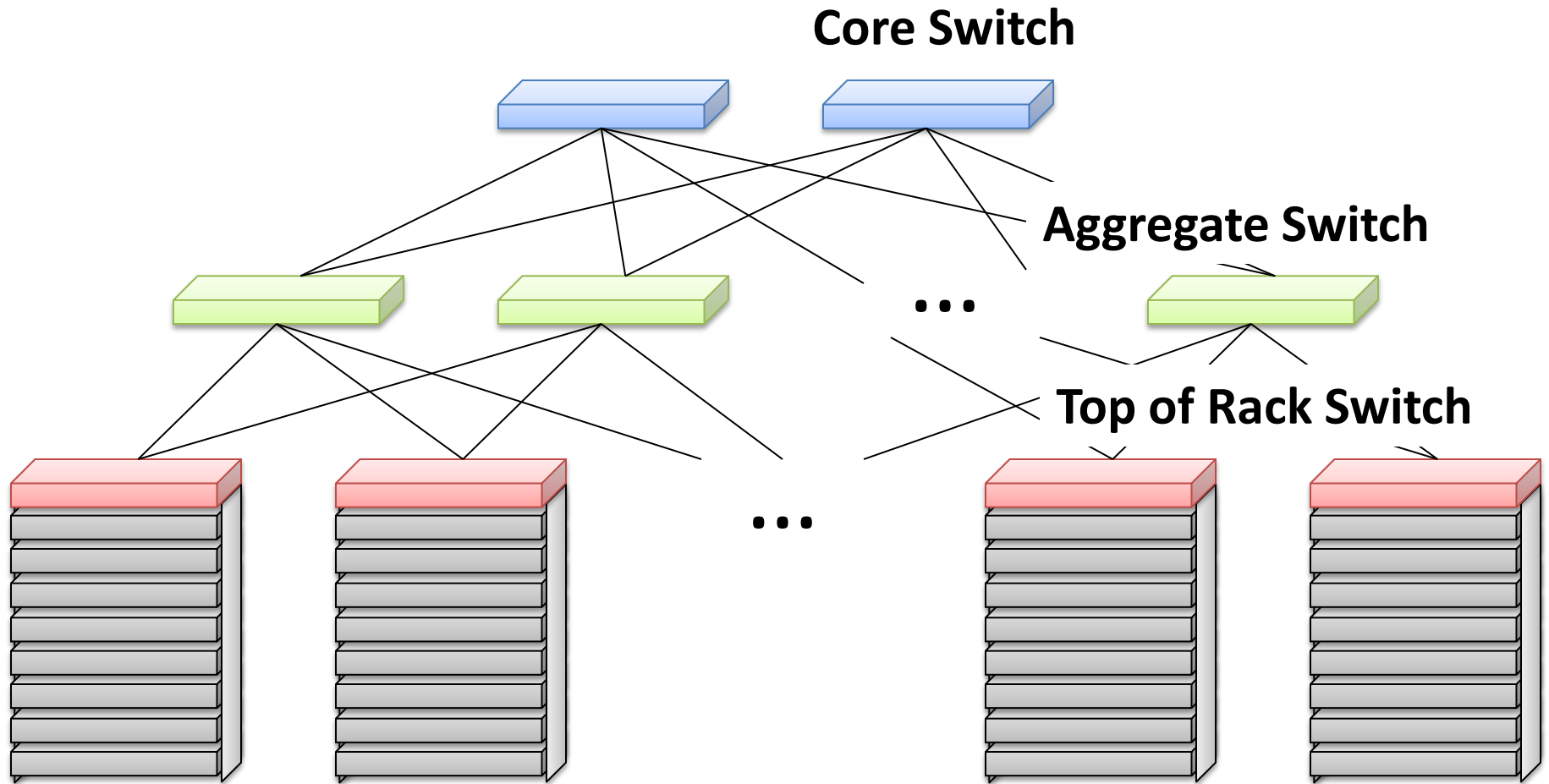
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In collaboration with

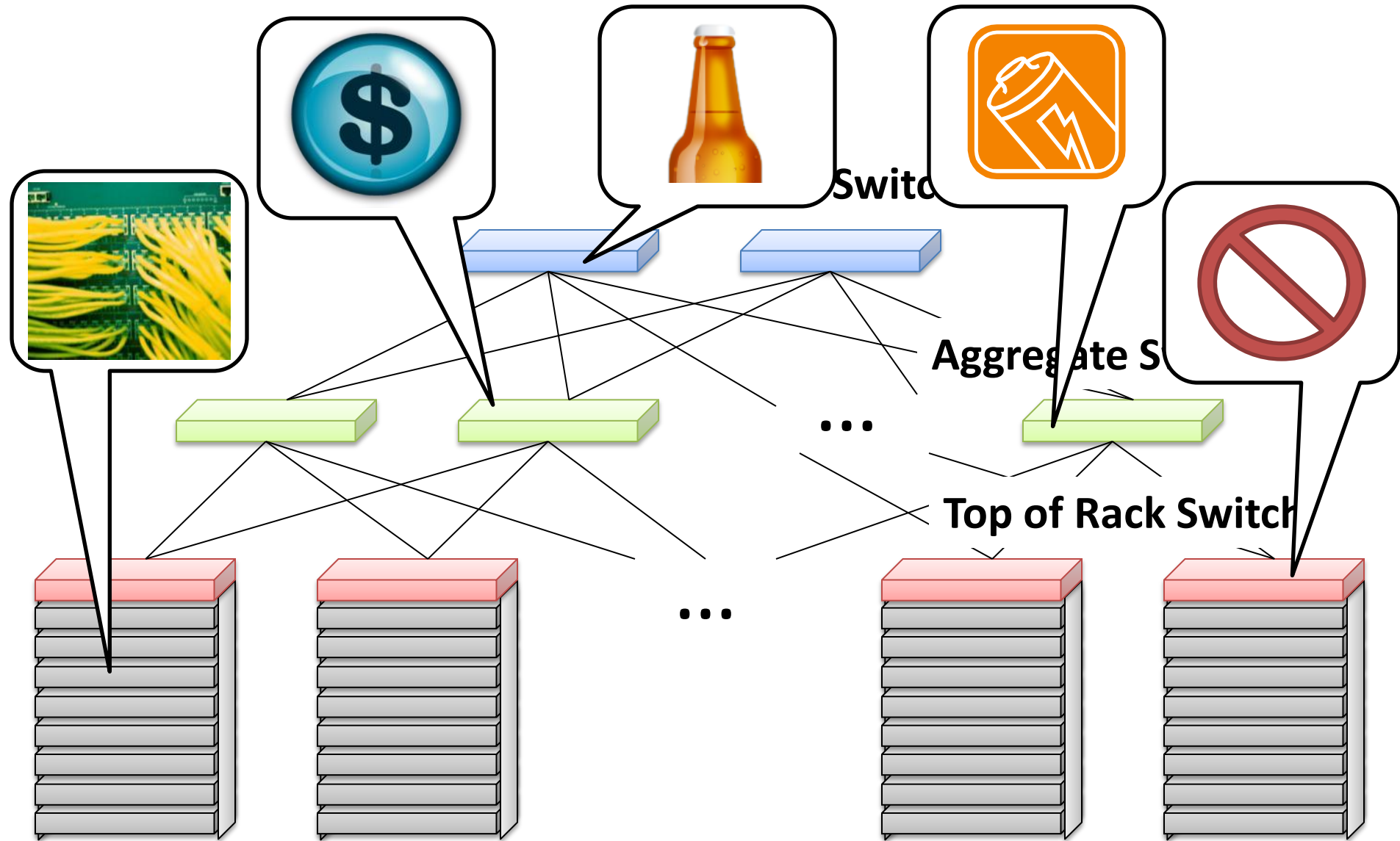
Emin Gün Sirer (Cornell), Hakim Weatherspoon (Cornell) and Darko Kirovski (MSR)



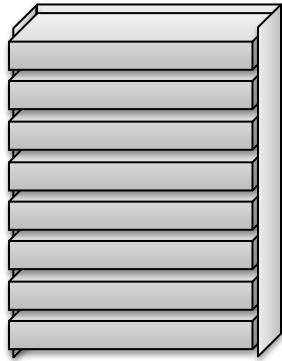
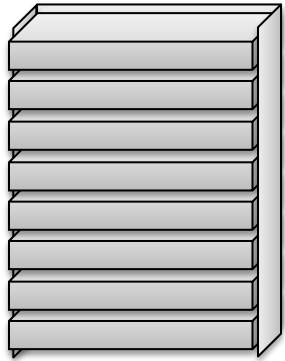
Conventional Datacenter



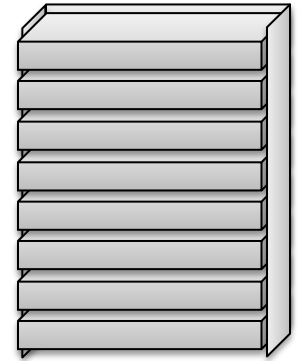
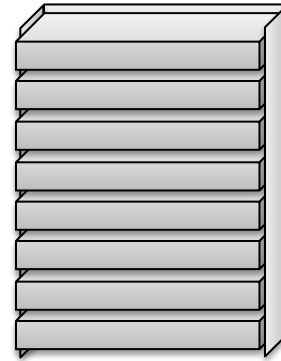
Conventional Datacenter



Conventional Datacenter



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Going Completely Wireless

- Opportunities
 - Low maintenance : no wires
 - Low power: no large switches
 - Low cost: all of the above

 - Fault tolerant: multiple network paths
 - High performance: multiple network paths

Which wireless technology?

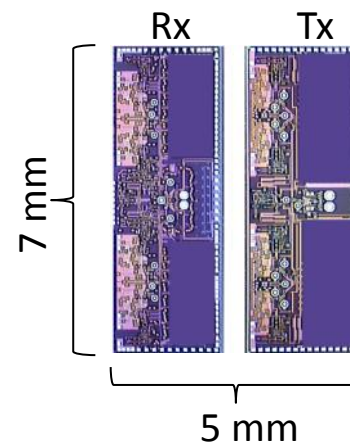


60GHz Wireless Technology

- Short range
 - Attenuated by oxygen molecules
- Directional
 - Narrow beam
- High bandwidth
 - Several to over 10Gbps
- License free
 - Has been available for many years

Why now?

- CMOS Integration
 - Size < dime
 - Manufacturing cost < \$1

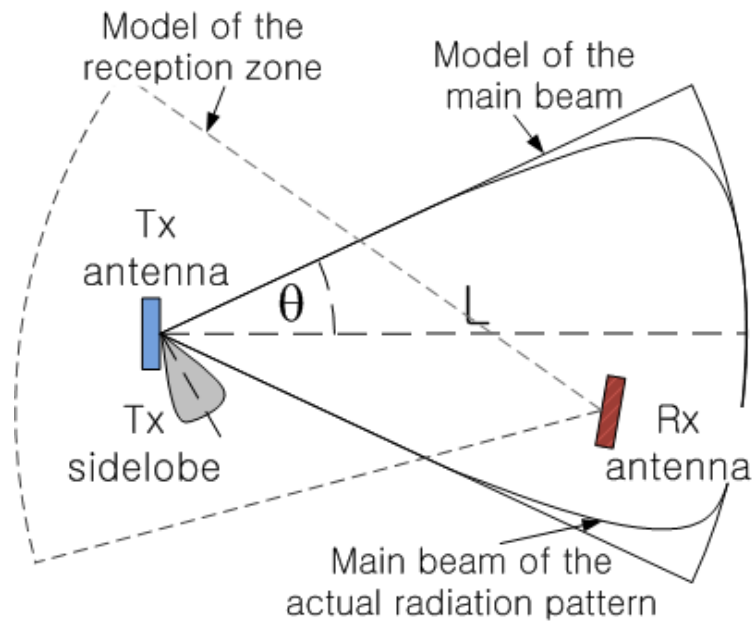


[Pinel '09]



60 GHz Antenna Model

- One directional
 - *Signal angle between 25° and 45°*
 - *Maximum range < 10 m*
 - No beam steering
- Bandwidth < 15Gbps
 - TDMA (TDD)
 - FDMA (FDD)
- Power at 0.1 – 0.3W



How to integrate to datacenters?



Designing Wireless Datacenters

- Challenges
 - How should transceivers and racks be oriented?
 - How should the network be architected?
 - Interference of densely populated transceivers?



Completely Wireless Datacenters

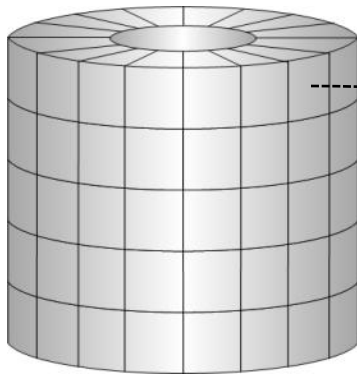
- Motivation
- *Cayley* Wireless Datacenters
 - Transceiver placement and topology
 - Server and rack designs
 - Network architecture
 - MAC protocols and routing
- Evaluation
 - Physical Validation: Interference measurements
 - Performance and power
- Future
- Conclusion



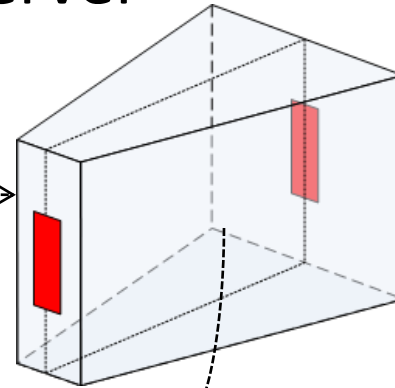
Transceiver Placement: Server and Rack Design

- Rack

3D View

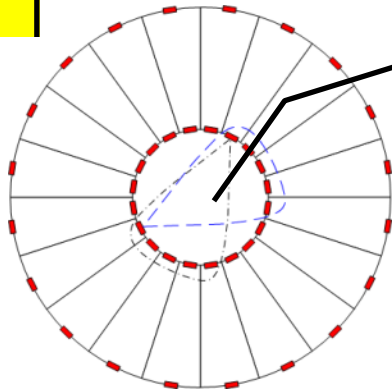


- Server



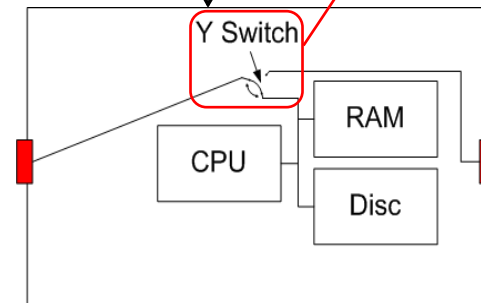
Inter-rack space

Intra-rack space



2D View

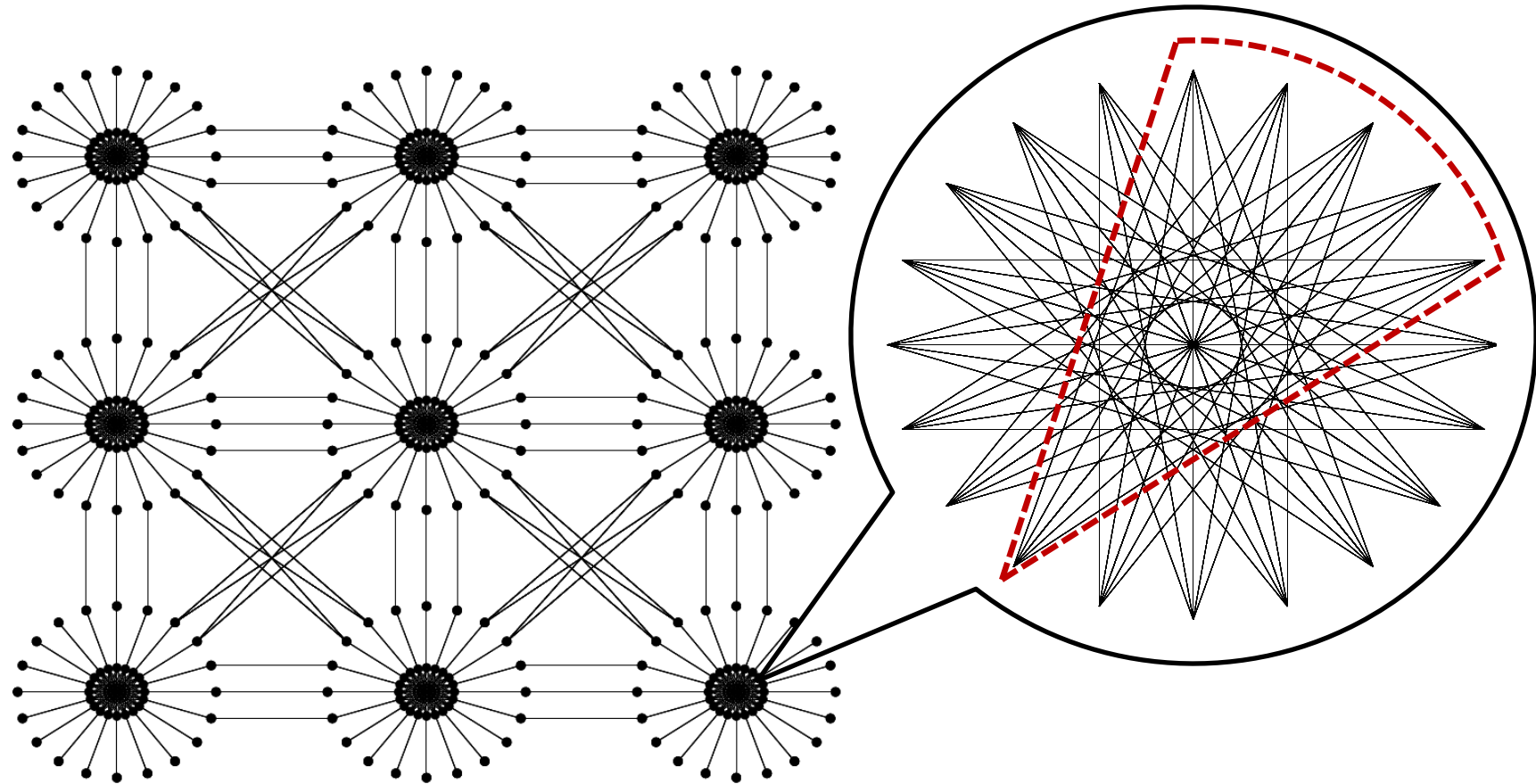
3-way switch
(ASIC design)



How do racks communicate with each other?

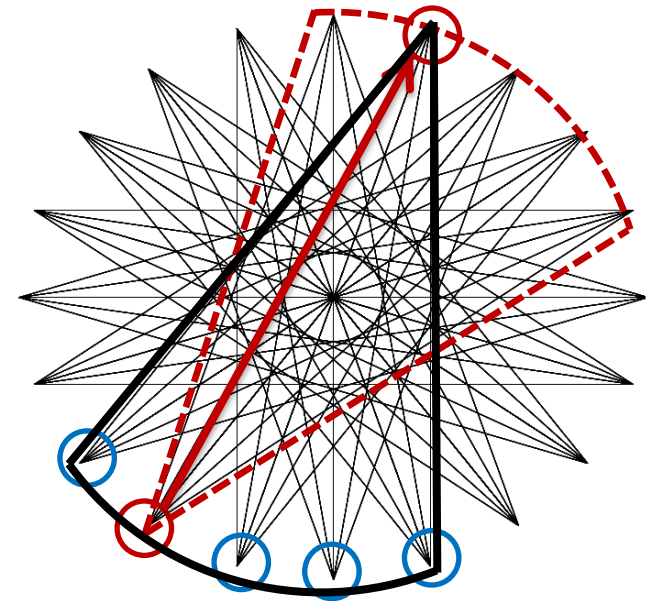


Cayley Network Architecture: Topology



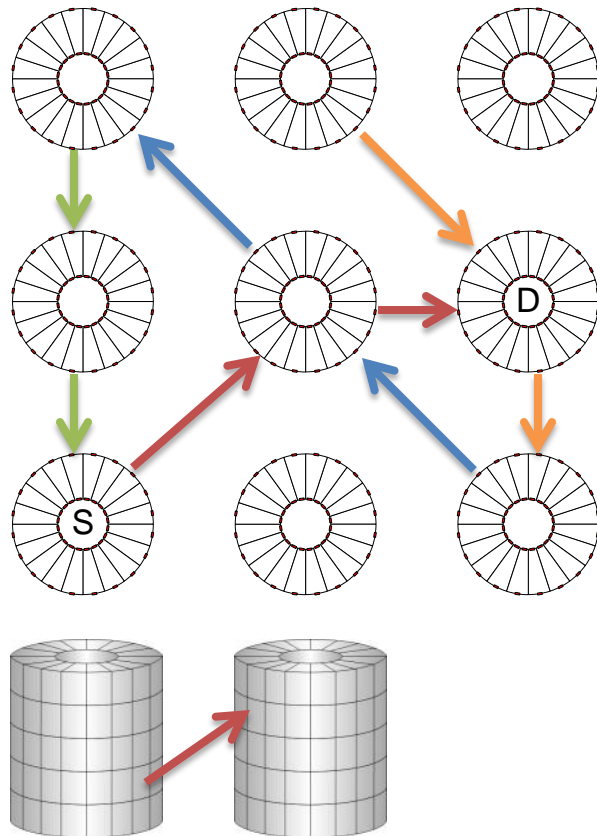
Masked Node Problem and MAC

- Most nodes are hidden terminals to others
 - Multiple (>5) directional antennae
=> Masked node problem
 - Collisions can occur
- Dual busy tone multiple access [Hass'02]
 - Out of band tone to preserve channels
 - Use of FDD/TDD channels as the tone

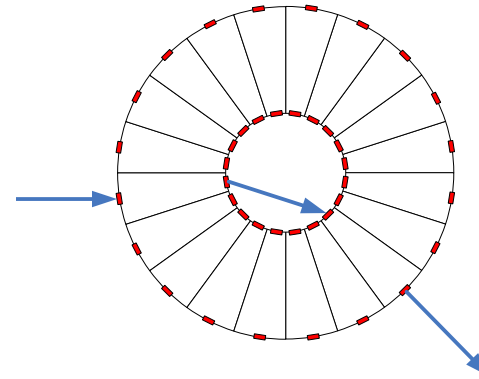


Cayley Network Architecture: Routing

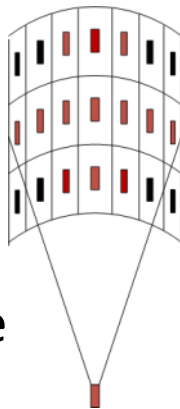
- Geographical Routing
- Inter rack
 - Diagonal XYZ routing



- Turn within rack
 - Shortest path turning



- Within dst rack to dst server
 - Up down to dst story
 - Shortest path to dst serve



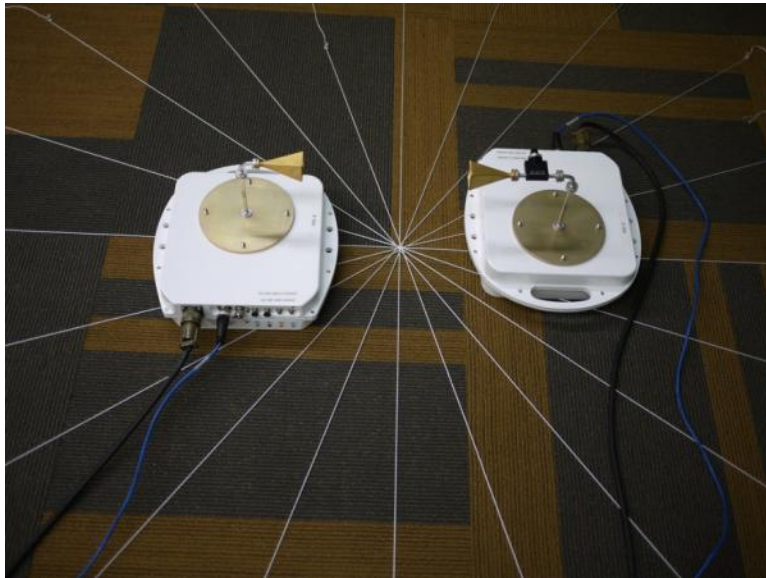
Completely Wireless Datacenters

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Hardware Setup for Physical Validation

- Use of a conservative platform
- Real-size datacenter floor plan setup
- Validation of all possible interferences



Intra-rack communications

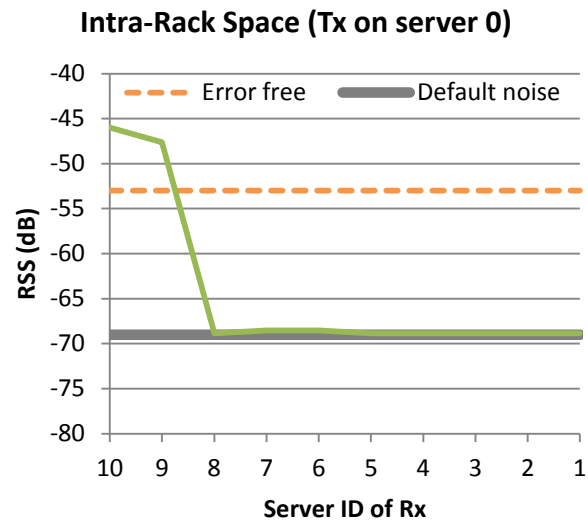
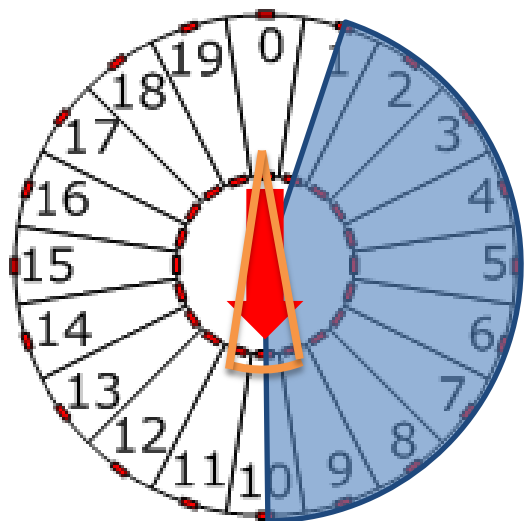


Inter-rack communications



Physical Validation: Interference Evaluation

(Signal angle $\theta = 15^\circ$)

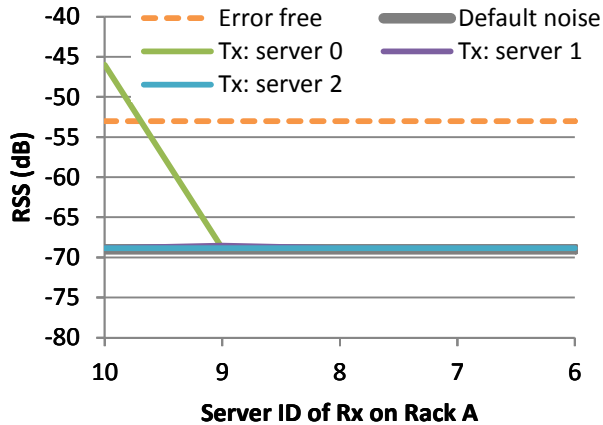


Physical Validation: Interference Evaluation

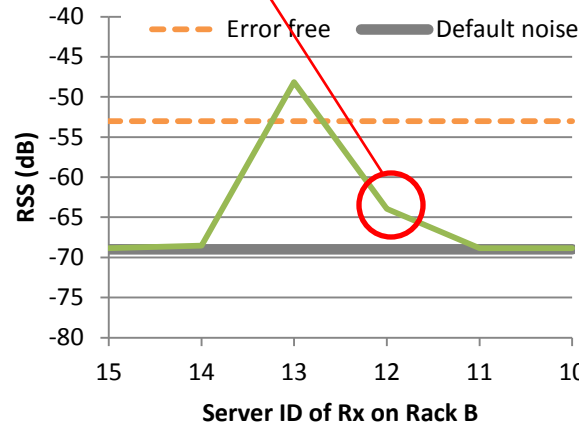
Edge of signal:
can be eliminated

(Signal angle $\theta = 15^\circ$)

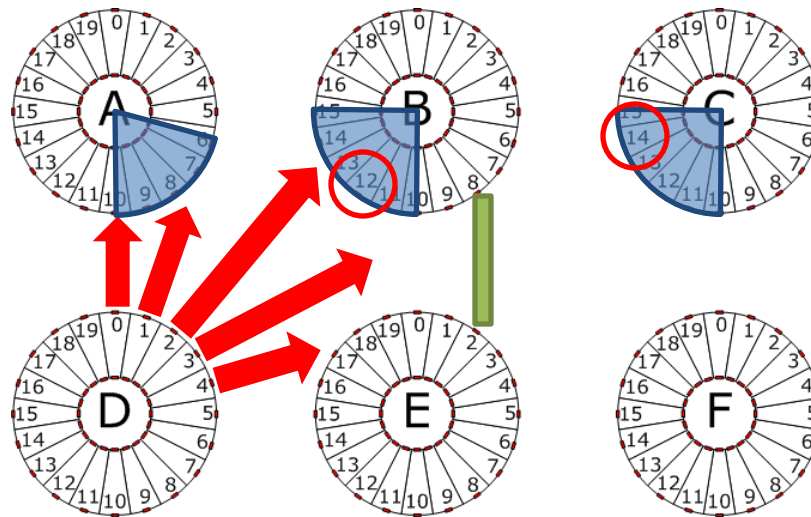
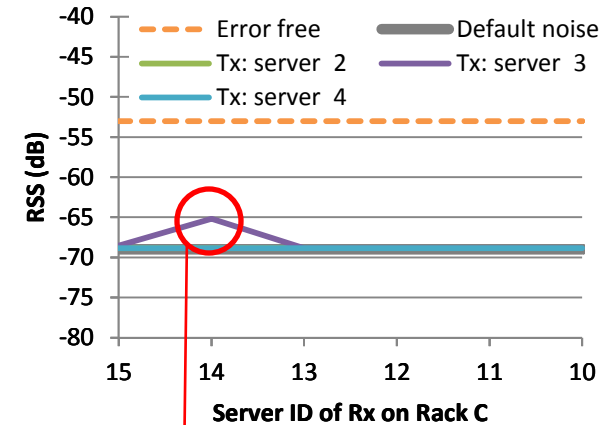
Orthogonal Inter-Rack Space
(Tx on Rack D)



Diagonal Inter-Rack Space
(Tx on Server 2 of Rack D)



Non-Adjacent Inter-Rack Space
(Tx on Rack D)



Potential
Interference:
can be blocked
using conductor
curtains



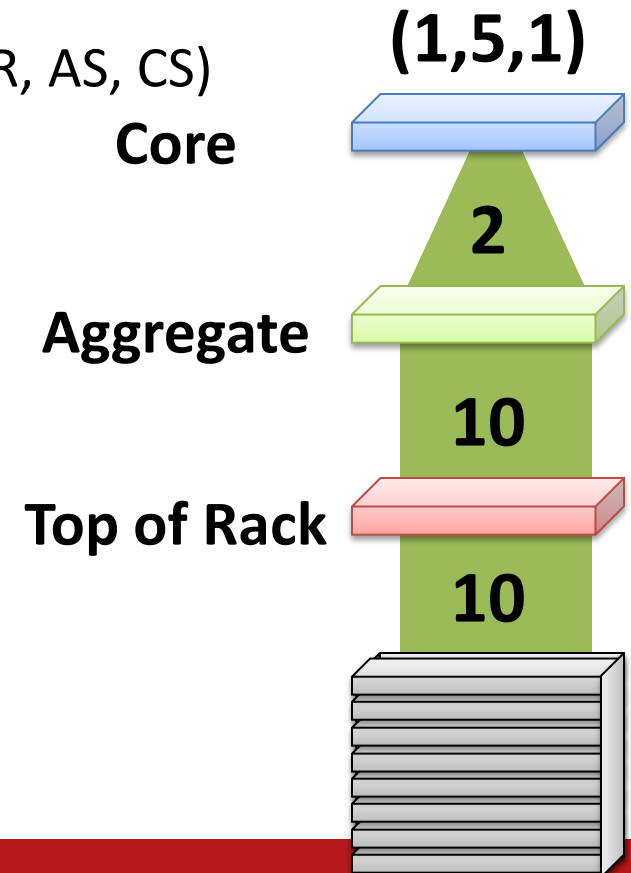
Evaluation

- **Performance**: How well does a Cayley datacenter perform and scale?
 - Bandwidth and latency
- **Failure tolerance**: How well can a Cayley datacenter handle failures?
 - Server, story, and rack failure
- **Power**: How much power does a Cayley datacenter consume compared to wired datacenters



Evaluation Setup

- Simulate 10K server datacenter
 - Packet level: routing, MAC protocol, switching delay, bandwidth
- Conventional datacenter (CDC)
 - 3 Layers of oversubscribed switches (ToR, AS, CS)
 - (1, 5, 1), (1, 7, 1) and (2, 5, 1)
 - Latency: 3-6us switching delay
 - Bandwidth: 1Gbps server
- FAT-tree: Equivalent to CDC (1,1,1)
- Cayley wireless datacenter
 - 10Gbps bandwidth
 - 1 Transceiver covers 7 to 8 others
 - Signal spreading angle of 25°
 - Low latency Y-switch ($\ll 1\mu\text{s}$)



Evaluation Setup

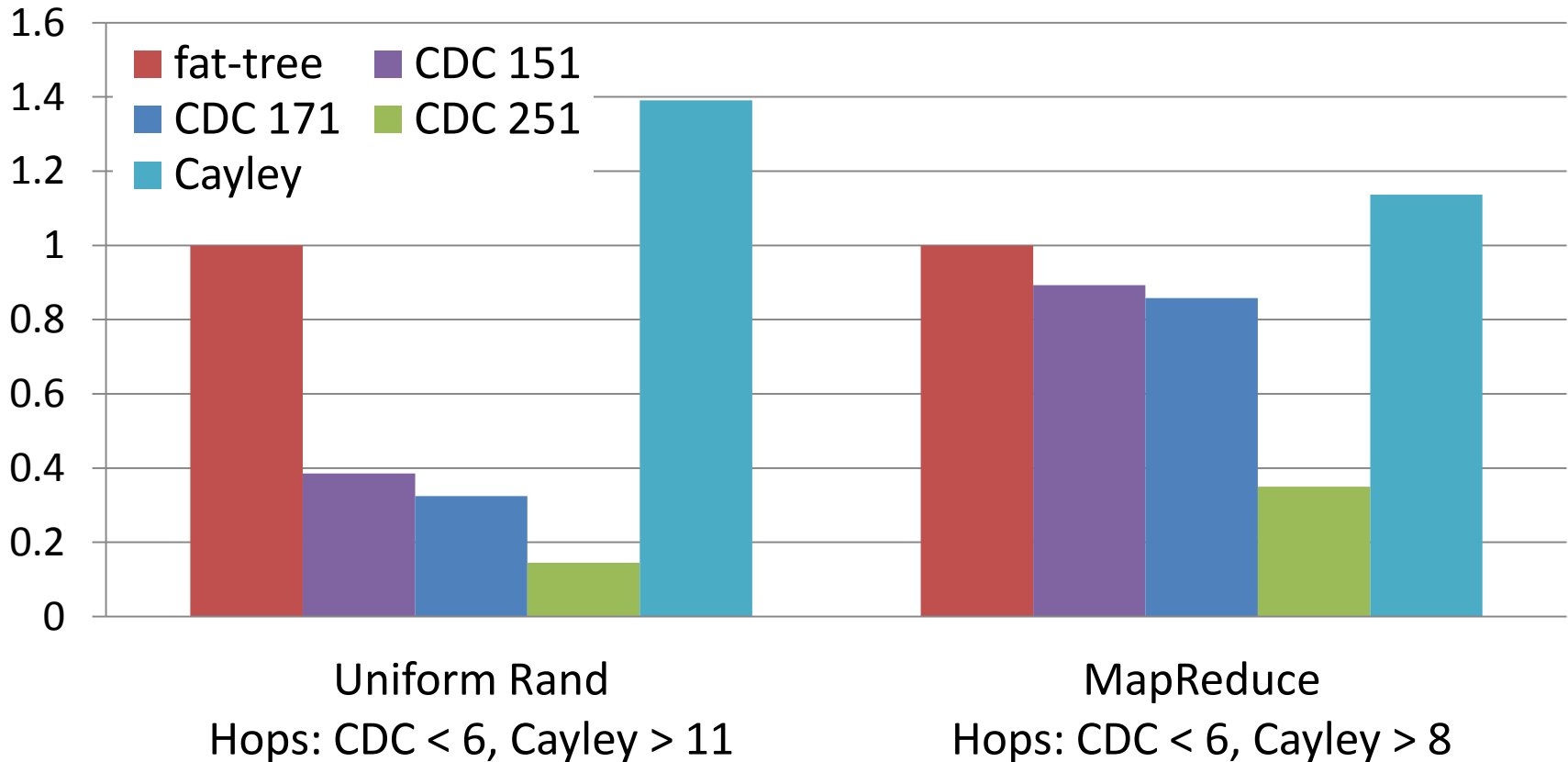
- Uniform random
 - Src and dst randomly selected in entire datacenter
- MapReduce
 - Src sends msg to servers in same row of rack
 - Receiver sends msg to servers in same column of rack
 - Receivers send msg to servers inside same pod with 50% probability



Bandwidth

- Burst of 500 x 1KB packets per server sent

Maximum Aggregate Bandwidth Normalized to Fat-tree

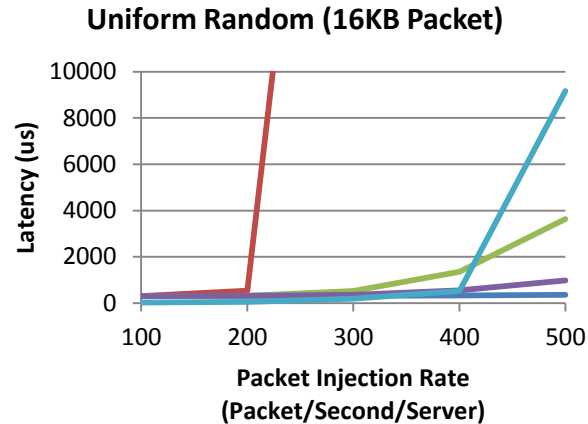
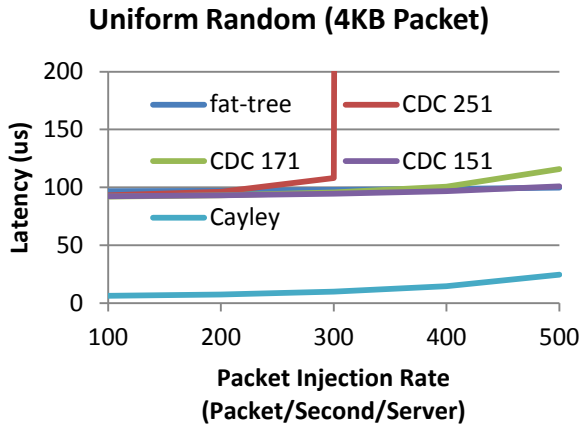


Cayley datacenters have the most bandwidth

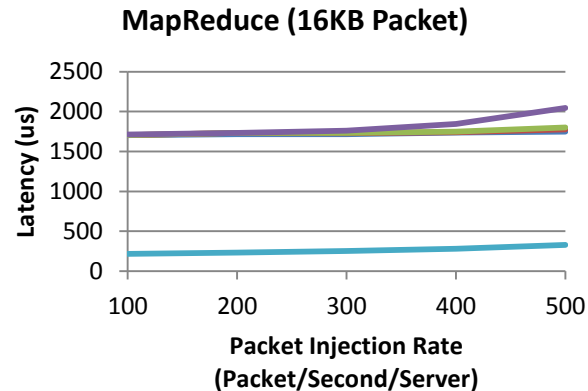
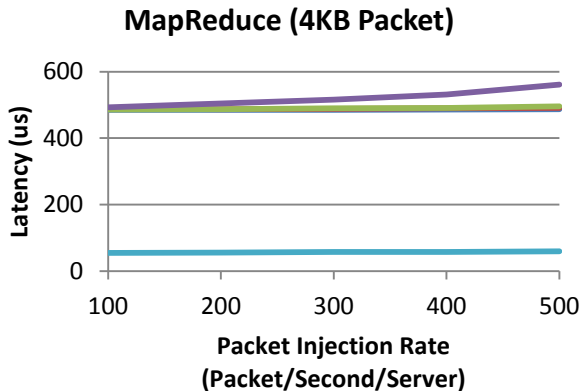


Latency

- Uniform random benchmark



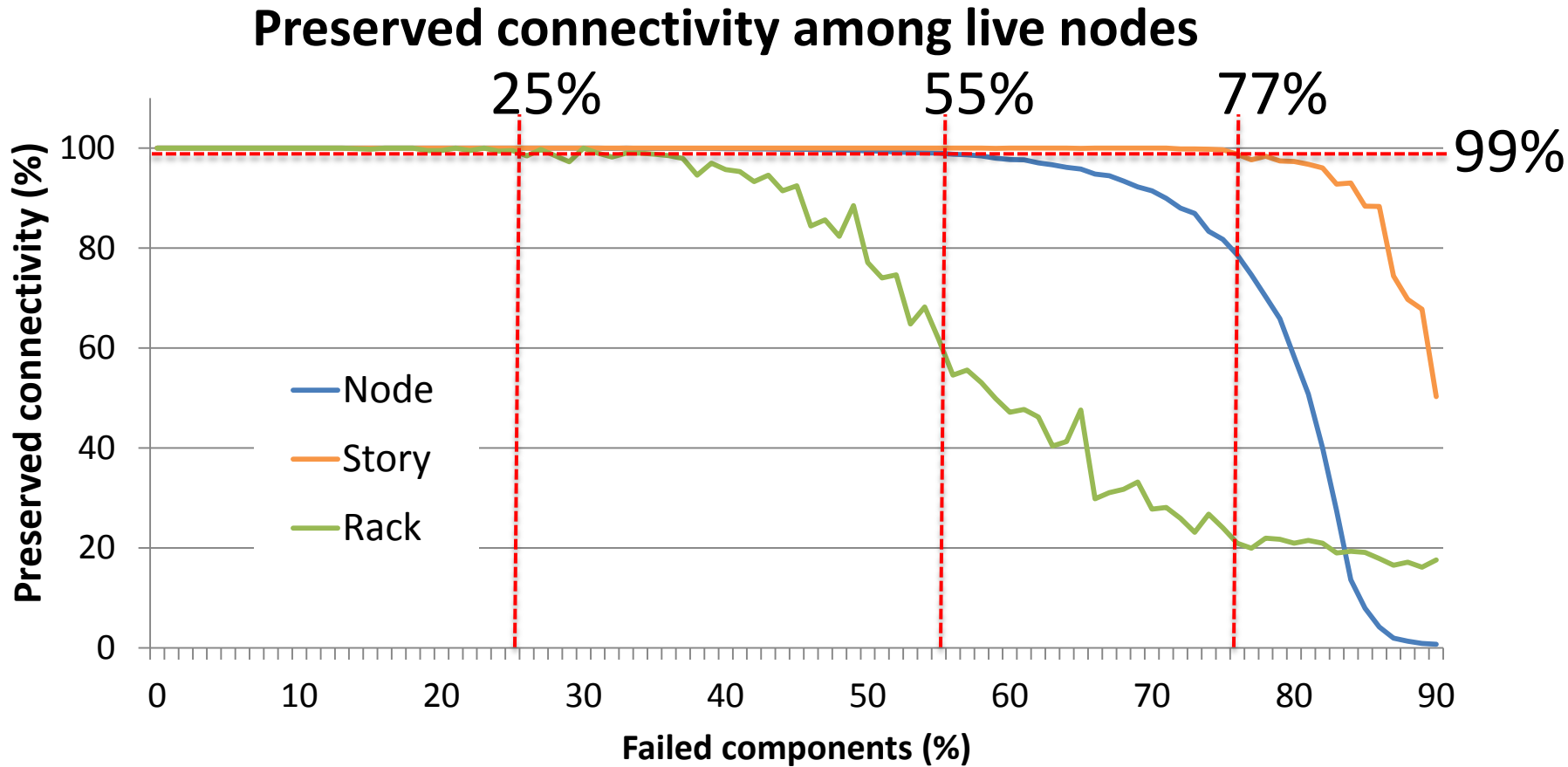
- MapReduce benchmark



Cayley datacenters typically performs the best



Fault Tolerance



Cayley datacenters are extremely fault tolerant



Power Consumption to Connect 10K Servers

- Conventional datacenter (CDC) *

Switch Type	Typical Power
Top of rack switch (ToR)	176W
Aggregation switch (AS)	350W
Core switch (CS)	611W

- Depending on the oversubscription rate **58KW to 72KW**
- Cayley datacenter
 - Transceivers consume < 0.3W
 - Maximum power consumption: **6KW**
- **Less than 1/10 of CDC power consumption**

* Cost and spec of Cisco 4000, 5000, 7000 series switches



Discussion and Future Work

- Only scratched the surface
 - How far can wireless datacenters go with no wires?
- Need larger experiment/testbed
 - Interference and performance of densely connected datacenter?
- Scaling to large datacenters (>100K servers)?
- Scaling to higher bandwidth (> 10Gbps)?



Conclusion

- Completely wireless datacenters *can be* feasible
- Cayley wireless datacenters exhibit
 - Low maintenance
 - High performance
 - Fault tolerant
 - Low power
 - Low cost



References

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